

# Project Context for AI Agents

---

*This file contains critical rules and patterns that AI agents must follow when implementing code in this project. Focus on unobvious details that agents might otherwise miss.*

---

## Technology Stack & Versions

### Monorepo

- pnpm workspaces; shared `/apps` (web/api/marketing) + `/packages/theme`

### Frontend (Client-only SPA)

- React **18.x** with Vite **5.x** (CSR SPA)
- TypeScript in scope
- React Router **6.x** (explicit routing; no file-based routing)
- MUI + Emotion
- Storybook (component workshop)
- **CRA is deprecated and not allowed**
- **Lockfile required (npm/pnpm/yarn) to prevent version drift**
- **Decision:** CSR SPA (no SSR) keeps hosting simple on SWA and matches MVP scope

### Backend (API)

- Azure Functions runtime **v4**
- .NET isolated worker
- Default: Windows Consumption (MVP)
- **.NET SDK: 10.0.x (LTS)**
- **Plan rule: if plan changes away from Windows Consumption, revalidate .NET support matrix**
- **Decision:** Windows Consumption keeps cost low and avoids Linux Consumption .NET constraints

### Marketing

- Eleventy (11ty)

### Testing

- Playwright E2E in `/tests/e2e`

### Auth

- Azure Static Web Apps (SWA) built-in auth (EasyAuth) with Microsoft Entra ID
- **Do not introduce custom auth flows in MVP**
- **Decision:** EasyAuth reduces surface area and aligns with trust-first constraints

### Data

- Azure Table Storage via `Azure.Data.Tables 12.x`
- Partitioning convention (call out early for MVP query efficiency):

- `ProgrammeId` as `PartitionKey` for programme-scoped entities (Memberships, Cycles, Matches)
- `RowKey` as deterministic ID (`UserId`, `CycleId`, `MatchId` per entity)
- **Avoid cross-partition scans in MVP endpoints**
- **Decision:** Programme-level queries are the dominant MVP access pattern

## Notifications

- Azure Communication Services Email only: `Azure.Communication.Email 1.x`
- Teams notifications are separate (Graph or webhook), but Email is the guaranteed fallback
- **If Teams delivery fails, email remains the authoritative channel**
- **Decision:** Email is the reliable baseline; Teams is additive

## Deployment

- GitHub Actions using SWA's standard CI/CD flow
- **Decision:** Use SWA's default workflow for lowest friction

## Cost constraints (All-Free MVP)

- Two SWAs on Free tier
- No Key Vault in MVP (env/app settings + GitHub Secrets)
- Minimal logging (no App Insights unless needed)

## Versioning rule

- "Latest" means **pinned** major streams (e.g., `18.x`, `5.x`) with lockfiles; avoid floating versions

# Critical Implementation Rules

## Language-Specific Rules

### TypeScript (Frontend)

- `"strict": true`
- `"noUncheckedIndexedAccess": true`
- No `any` unless explicitly commented with intent and scope.
- Prefer discriminated unions over loose objects.
- Runtime validation for all external inputs (API requests, auth claims, query params). Types are not trusted at the boundary.
- **Auth claims are treated as untrusted input; validate presence and shape before use.**
- **Use a schema validator at boundaries (e.g., Zod) or a documented equivalent.**
- **If a schema is shared between FE/BE, keep it in a single source of truth to avoid drift.**
- **Risk guard:** `any` creeping in via third-party types requires an explicit comment.
- **Risk guard:** always validate external inputs (auth claims, API responses) with Zod.

### C# (.NET Functions, Backend)

- Nullable reference types **enabled**.
- Treat warnings as errors for MVP.
- Async-only APIs (no sync-over-async).
- Explicit DTOs at boundaries (no leaking domain models over HTTP).

- Runtime validation for all inbound payloads (model binding is not sufficient on its own).
- **Fail fast with 400 on validation errors; no partial processing.**
- **Auth claims are treated as untrusted input; validate presence and shape before use.**
- **Nullability config must be consistent across projects to avoid warning floods.**
- **Mapping helpers are encouraged to keep DTO ↔ domain translations consistent.**
- **Risk guard:** always validate inbound DTOs; do not rely on model binding alone.

## Testing and contracts

- Any new API shape requires at least one contract-level test.
- Tests validate runtime behaviour, not just type alignment.
- Focus on “does this break consumers?” rather than exhaustive coverage.
- **Contract tests include auth/claims edge cases and null/empty input.**
- **Contract tests prioritise boundary failure modes over happy-path breadth.**
- **When schemas change, include a test covering backward compatibility or explicit breaking change.**

## Constraint

- These rules apply **at system boundaries**, not internally everywhere.
- Inside the domain, favour clarity over ceremony.
- **If a rule adds ceremony without boundary risk reduction, don't apply it.**

## Framework-Specific Rules

### React (SPA)

- No state management library in MVP. Use React hooks, lifting state, and Context only where genuinely shared.
- Keep routing minimal. Only introduce routes that map to real user tasks (e.g., Home, Programme, Account).
- Auth UX is invisible — no custom login screens beyond Entra redirects. No “welcome wizard”.
- First-run is minimal: join the programme, see what happens next. No heavy onboarding UI.
- Prefer boring components over clever abstractions. Consistency beats custom UI patterns.
- **Client routing does not imply access — every route still requires server-side authorisation.**
- **Decision:** Keep SPA minimal to avoid accidental productisation and preserve trust-first UX.
- **Don't poll `/auth/me` excessively; treat auth state as stable per session.**

### React + MUI

- MUI theme must be sourced from `/packages/theme/muiTheme.ts` (single source of truth).
- No ad-hoc theme overrides outside the shared theme package.

### Storybook

- Stories live alongside components (same folder) when feasible.
- No API calls inside stories; keep them deterministic.

### Eleventy (11ty)

- Use `/packages/theme/tokens.css` as the base style contract.

- No JS-heavy client logic; keep marketing pages static.

## SWA (Free tier constraints)

- No Key Vault in MVP; config via app settings.
- Role allowlist read from Table Storage (source of truth).

## Azure Static Web Apps + EasyAuth

- Use SWA built-in auth end-to-end. Do not bypass it with custom token handling.
- The API trusts identity only via platform-provided headers/claims from SWA. No client-supplied identity.
- Authorisation is server-side. The client never decides access.
- **Validate auth claims on every request; do not assume presence/shape.**
- **Decision:** EasyAuth reduces attack surface and avoids bespoke auth risk.

## Azure Functions (v4, isolated)

- Keep Functions thin: route, auth check, validate, call service, return.
- Avoid heavy middleware pipelines and avoid building a “mini web framework”.
- Routing conventions: `/api/programmes`, `/api/programmes/{programmeId}`, `/api/matches`, `/api/me`.
- **Routes are noun-based; avoid action verbs in paths.**
- Prefer minimal DI. Only inject what you need; keep services small and explicit.
- Idempotency for scheduled operations (matching runs) — reruns must not create duplicate matches.
- **Idempotency key = `ProgrammeId` + `CycleId` for matching runs.**
- **Authorisation checks must be explicit in every handler; no “global” implicit access.**
- **Decision:** Thin handlers and explicit auth keep operational risk low and debugging straightforward.
- **OpenAPI.NET is required for Functions OpenAPI generation; specs must stay in sync with DTOs and contract tests.**
- OpenAPI is generated, not hand-written.
- Use attribute-based annotations only where default inference is insufficient.
- One spec per Functions app; no versioning in MVP (single spec, single version).
- Operation IDs must match handler names (e.g., `CreateProgramme`, `JoinProgramme`).
- Schemas generated from DTOs only; no anonymous or inline schemas.
- Hide any internal or admin-only endpoints explicitly.

## Azure Table Storage

- Access only through a thin repository layer that enforces PartitionKey rules.
- Always query by PartitionKey first. Design APIs so you never need full-table scans.
- Stable table names. No per-programme tables in MVP.
- Partition strategy is a rule, not a suggestion:
  - Programme-scoped entities partitioned by `ProgrammeId`.
  - User-scoped entities partitioned by `UserId` only if you truly need user-first queries.
- Avoid cross-partition joins. If you need them, your model is wrong for Table Storage.
- **Enforce “programme boundary” checks in repository methods to prevent cross-programme data leakage.**

- **Decision:** Programme-scoped partitions match dominant query patterns and reduce accidental data leakage.

## UX guardrails

- Reduce perceived effort: default views show “what to do next” and nothing else.
- Avoid anything that feels like monitoring: no activity feeds, no “stats” screens in MVP.
- **Decision:** MVP success depends on trust and low perceived burden.

## Testing Rules

### Testing priorities (in order)

- Unit tests first.
- Contract tests next.
- Integration tests only where they buy confidence cheaply.
- E2E tests only where absolutely necessary - avoid flake by default.
- **Decision:** MVP risk is at boundaries and logic, not UI polish.

### Boundary-first rule

- Every endpoint must have tests for:
  - Missing/invalid identity or claims.
  - Invalid payloads (shape, required fields, unexpected values).
  - Authorisation outcomes (403/401/404 as appropriate).
- **Contract tests must assert claim-based authorisation decisions, not just HTTP status codes.**
- **Include negative tests for privilege escalation (e.g., cross-programme access).**
- **Decision:** Trust failures are costliest; test them first.

### Contract discipline

- Any API shape change must update or add at least one contract test.
- Tests validate runtime behaviour, not just TypeScript type alignment.
- **Decision:** Contracts are the change-control surface for a small team.
- OpenAPI specs must align with contract tests.
- Any API shape change requires: updated DTO, updated OpenAPI output, updated contract test.
- **Contract tests must assert ISO 8601 date formats and Problem Details error shape.**

### Table Storage tests

- Keep Table Storage behind a repository.
- Add a thin integration test using Azurite (or equivalent) only if it stays simple.
- No complex test harnesses for MVP.
- **Repository tests must include cross-partition access denial.**
- **Decision:** Integration only where it confirms partition rules cheaply.

### Coverage stance

- Do not chase 100% coverage.
- Prioritise: matching correctness, idempotency, boundary auth, and top failure paths.
- **Idempotency tests must cover duplicate match creation and duplicate notifications.**

- **Decision:** Coverage serves trust and reliability, not vanity metrics.

## Trust-promise guard

- Guard suite asserts we aren't drifting into surveillance:
  - No endpoints returning individual-level analytics.
  - Programme-level views return aggregated, non-identifying data only.
  - Any attempt to access user-level participation metrics is rejected (403/404).
- Treat failures in this suite as build blockers.
- **Guard suite must scan new endpoints so coverage doesn't regress.**
- **Guard suite must include a "cross-programme data leak" check.**
- **Decision:** Anti-surveillance is a core product promise.

## Flake policy

- If a test is flaky twice, fix or delete it. No "ignore and move on".
- **Decision:** Flaky tests erode trust faster than no tests.

## Code Quality & Style Rules

### Core principle

- Consistency over cleverness. Prefer obvious code a new dev can follow in one pass.

### Abstractions

- No abstraction until the second real use.
- **When introducing an abstraction, document the two concrete usages it replaces.**
- No "frameworks inside the app" for MVP (custom pipelines, generic repositories, meta-config engines).
- **If an abstraction adds indirection without reuse, remove it.**

### API contracts

- Contracts are explicit and stable.
- DTOs at the boundary. No leaking domain models over HTTP.
- Avoid internal jargon in public interfaces unless deliberate and documented.
- Versioning is avoided in MVP by keeping scope small, but breaking changes are treated as serious.

### Naming conventions

- API handlers: **VerbNoun** aligned to route and intent (e.g., **CreateProgramme**, **JoinProgramme**, **RunMatchingCycle**).
- DTOs: **{Thing}{Verb}Request** / **{Thing}{Verb}Response** where useful.
- Table entities: **{EntityName}Entity** with clear keys (**PartitionKey**, **RowKey**) and consistent metadata fields.
- Tables: stable names, plural, consistent casing.
- No naming exceptions by default.
- Acronyms allowed only if organisation-wide (e.g., ID, URL).
- No legacy terms unless explicitly documented at the boundary where they appear.
- **If a term is ambiguous, prefer the longer, clearer name.**

## Comments and documentation

- Comment the *why*, not the *what*.
- Comments required at boundaries where trust, security, or data-handling decisions are made.
- Keep comments short; if it needs a paragraph, write a small markdown doc instead.
- **Boundary docs should be colocated (README in folder or short docs/ note).**
- **If a boundary decision changes, update the doc in the same PR.**
- **C# projects must enable XML documentation; public APIs must be documented.**
- XML docs required on:
  - Public DTOs.
  - Public API handlers.
  - Any method making a trust, security, or data-retention decision.
- Focus on intent and guarantees, not implementation detail.
- No documentation required for private helpers unless the logic is non-obvious.

## Tooling

- Do not pin tooling now.
- Use sensible defaults when introduced.
- No custom rule sets or bikeshedding for MVP.
- If ESLint, Prettier, or EditorConfig are added, they must align with clarity, consistency, and low friction.

## Code review guardrails

- If a change increases cognitive load without increasing user value, reject it.
- If a change introduces user-level tracking or “analytics temptation”, reject it unless explicitly in scope (it isn’t for MVP).
- **Prefer small, single-purpose diffs; avoid mixed refactors + feature changes in one PR.**
- **If a PR touches boundaries, require explicit reviewer attention to trust/privacy impact.**

## Development Workflow Rules

### Definition of Done (MVP)

A change is not done unless:

- Tests updated or added where behaviour changed.
- Contract tests updated for any API shape change.
- OpenAPI output updated and aligned with DTOs.
- Trust-guard test suite passes.

## Boundary change discipline

- Any change that touches an external boundary (API, auth, storage schema, notification payloads) must update:
  - Contract tests.
  - OpenAPI spec.
- If this feels heavy, the change is probably too large for MVP.

## PR hygiene

- Every PR must include a short summary answering:

- *What behaviour changed?*
- *Who is affected?*
- *Is this user-visible or internal only?*
- Any UX-affecting change must state the intended user experience in plain language.

## Scope protection

- No tracking or analytics changes without explicit scope approval.
- No drive-by refactors in MVP.
- Refactors only when:
  - They unblock a required change, or
  - They remove proven complexity introduced earlier.

## Velocity guardrail

- Prefer two small PRs over one “clever” one.
- If a PR can’t be explained in a short paragraph, it’s probably too big.

## Commit granularity & history hygiene

- One agent change = one commit.
- PRs should tell a coherent story; avoid merging many micro-commits.
- **Squash on merge** to keep main clean (retain detailed commits in PR for audit).

## Branching model (AI agents)

- Agents never commit directly to `main`.
- Use `ai/<topic>` branches per agent task.
- Scope branches tightly to avoid conflicts (one area per branch).

## Guardrails on what agents can change

- Agents may change code and docs.
- Agents must NOT change security/auth flows, data model keys/partition strategy, logging/telemetry, or role/authorisation logic unless:
  - The PR explicitly declares it, and
  - Contract tests + OpenAPI + trust suite are updated/passing.

## Deterministic formatting

- Add `.editorconfig` now.
- If Prettier/ESLint are added later, pin versions and run formatting in CI.

## AI change metadata

- PR description includes prompt/goal + key decisions.
- Optional: maintain `docs/ai-changelog.md` for major AI-driven changes.

## Revert strategy

- If an AI commit breaks something, revert immediately rather than fix-forward in the same PR.
- Keep rollback clean.

## Boundary test gating

- For PRs touching API/auth/storage/notifications: update contract tests, update OpenAPI, run trust-guard suite, and run Playwright smoke (desktop + mobile match flow).

## Critical Don't-Miss Rules

### Data isolation

- No cross-programme data leakage under any circumstances.
- Every Table Storage query must enforce `ProgrammeId` as `PartitionKey` where applicable.
- Any query that could span programmes is a bug, not a feature.

### Matching discipline

- No "smart", weighted, or AI-driven matching in MVP.
- Random or lightly constrained matching only.
- If matching logic needs explanation beyond a sentence, it's out of scope.

### Anti-mandate principle

- Participation is never required.
- The programme must not be positioned as expected, encouraged by managers, or linked to performance.
- Opt-out is always easy and consequence-free.

### Visibility limits

- No manager-level visibility into individual participation.
- No reports that could be used to infer individual behaviour.
- Sponsors see only aggregate, non-identifying signals.

### Analytics-temptation guard

- Any endpoint or change that could enable surveillance or individual-level analytics is blocked by default.
- Such changes require explicit re-scoping (which MVP will not do).

### Trust contract

- If any of these rules are broken, the product fails even if everything else works.

---

## Usage Guidelines

### For AI Agents:

- Read this file before implementing any code
- Follow ALL rules exactly as documented
- When in doubt, prefer the more restrictive option
- Update this file if new patterns emerge

**For Humans:**

- Keep this file lean and focused on agent needs
- Update when technology stack changes
- Review quarterly for outdated rules
- Remove rules that become obvious over time

Last Updated: 2026-01-14