A Deep Dive into Kubernetes Scheduling

Learn about the powerful capabilities of the Kubernetes scheduling component.

We'll cover the following

- Kubernetes scheduling
 - What does a node of best fit mean?
 - A simple Pod with nodeName
 - An example Pod with scheduling rules
- Conclusion

Kubernetes scheduling

The kube-scheduler is one of the three core components in the Kubernetes control plane, together with the kube-apiserver and kube-controller-manager. It can run with multiple replicas, but only the one that acquires the leader lock takes the charge of scheduling a Pod to a node that fits it best. Various scheduling strategies are supported, such as Pod topology spread, Pod Quality of Service (QoS), Pod priority, node taints, Pod tolerations, node anti-affinity, Pod affinity/anti-affinity, etc. When the Pod is bound to a target node, the kubelet running on that node will get notified and retrieve that Pod from the kube-apiserver. Then, the kubelet calls the container runtime (such as containerd) to create containers according to Pod specification.

In this lesson, we'll learn about the Kubernetes scheduling system in detail.

What does a node of best fit mean?

The kube-scheduler keeps watching the kube-apiserver for newly created Pods and finds a node that best fits each of them. However, how does the kube-scheduler define a node as being the best fit for a Pod?

Let's find out. Below is a code snippet that describes the core part for Pod scheduling (lines 17–46).

```
1 // The schedulePod() function tries to schedule the given Pod to ones of the nodes in the node list
2 // If it succeeds, it will return the name of the node.
3 // If it fails, it will return a FitError with reasons.
4 func (sched *Scheduler) schedulePod(ctx context.Context, fwk framework.Framework, state *framework.Cycle
5 trace := utiltrace.New("Scheduling", utiltrace.Field{Key: "namespace", Value: pod.Namespace}, utiltrace defer trace.LogIfLong(100 * time.Millisecond)
7
8 if err := sched.Cache.UpdateSnapshot(sched.nodeInfoSnapshot); err != nil {
9 return result, err
10 }
11 trace.Step("Snapshotting scheduler cache and node infos done")
```

```
12
13
        if sched.nodeInfoSnapshot.NumNodes() == 0 {
           return result, ErrNoNodesAvailable
14
15
16
        feasibleNodes, diagnosis, err := sched.findNodesThatFitPod(ctx, fwk, state, pod)
17
18
        if err != nil {
19
            return result, err
20
        trace.Step("Computing predicates done")
21
22
23
        if len(feasibleNodes) == 0 {
           return result, &framework.FitError{
24
                             pod,
25
                NumAllNodes: sched.nodeInfoSnapshot.NumNodes(),
26
27
                Diagnosis: diagnosis,
28
            }
29
        }
30
```

Core part of Pod scheduling

In the function schedulePod, there are two main functions, findNodesThatFitPod and prioritizeNodes. They clearly describe how the kube-scheduler finds a node that best fits the a Pod, in other words, through filtering and prioritizing. The **filtering cycle** is also called the **nodes predicting cycle**, where a set of scheduling filters, such as node selectors and node affinities, will be applied on all nodes to filter out qualified nodes. If more than 1 node is qualified to run the Pod, we'll prioritize all those qualified nodes. The node getting the highest score is the node best fit for the Pod.

A simple Pod with nodeName

A simple way to run a Pod on the desired node is setting the nodeName in PodSpec directly as follows:

```
1 apiVersion: v1
2 kind: Pod
3 metadata:
4   name: nginx
5 spec:
6   containers:
7   - name: nginx
8   image: nginx
9   nodeName: node-01
```

A simple Pod with nodeName

The Pod above named nginx will run directly on node-01 without scheduling. However, this explicit way has side effects that may lead to unhealthy Pods. The nodeName may be invalid or changed. The desired node may run out of resources as well. As a result, it's not suggested to explicitly use the nodeName in production environments.

An example Pod with scheduling rules

If we want to run Pods on a specific set of nodes, we should use nodeSelector or nodeAffinity to specify the matching labels. The nodeAffinity rules could work together with those of nodeSelector, but are more powerful. The nodeAffinity rules can be set to match node labels and also be expressions that contains a group of selectors for matching.

There are four nodeAffinity rules we can use:

- requiredDuringSchedulingIgnoredDuringExecution
- requiredDuringSchedulingRequiredDuringExecution
- preferredDuringSchedulingIgnoredDuringExecution
- preferredDuringSchedulingRequiredDuringExecution

The rule names are quite straightforward, and they consist of two conditions (required and preferred) and two stages (scheduling and execution). The nodeAffinity rules that start with required set hard requirements that must be satisfied during scheduling, while preferred sets soft enforced requirements but aren't guaranteed. The **scheduling stage** means the rule will be enforced during the node assignment of the Pod. The **execution stage** refers to node labels changing after the Pod has been assigned.

```
1 apiVersion: v1
 2 kind: Pod
 3 metadata:
   name: nginx
   namespace: production
 6 spec:
 7
    tolerations:
     - key: "node.kubernetes.io/demo"
 8
       operator: "Exists"
9
       effect: "NoSchedule"
10
     affinity:
11
       nodeAffinity:
12
13
          requiredDuringSchedulingIgnoredDuringExecution:
            nodeSelectorTerms:
14
15
            - matchExpressions:
              - key: topology.kubernetes.io/region
16
17
                operator: In
18
                values:
19
                - us-west
20
          preferredDuringSchedulingIgnoredDuringExecution:
21
          - weight: 1
22
            preference:
              matchExpressions:
23
24
              - key: topology.kubernetes.io/zone
25
                operator: In
26
                values:
27
                - us-west-1
28
                - us-west-2
29
     containers:
30
      - name: nginx
```

We've set nodeAffinity rules in the nginx Pod above. Those affinity rules will make sure the kube-scheduler places the Pod with a node in the us-west region and has preferences for node zones us-west-1 or us-west-2.

Together with the nodeAffinity rules, we set the tolerations so that the Pod can run on the node with the taint node.kubernetes.io/demo=true:NoSchedule. Taints can be used to indicate the node features, node issues, etc.

Conclusion

Most of the time, we don't have to check the logs and configuration parameters of the kube-scheduler. It has been quite stable and mature enough to meet our business needs.



Quiz on Admission Control



Multiple Schedulers