## How to Generate the Scaffold Aggregated Apiserver

Learn how to generate a scaffold project for the aggregated apiserver.

We'll cover the following

- Overview
- Ways to build custom aggregated apiservers
- Generating the scaffold

## Overview

Aggregated apiservers are complex and hard to implement from scratch. There are lots of API schema, auto generated codes, golang build tags, deployments files, TLS certificates for communication, delegated auth, etc.

## Ways to build custom aggregated apiservers

Normally, there are two ways to build custom aggregated apiservers.

- We could fork the repository k8s.io/sample-apiserver, modify it to add our own custom types, and then periodically rebase upstream changes to pick up improvements and bug fixes. This repository is used only for demonstration. However, it contains all the needed files—including source codes, deployment artifacts, and hack scripts—which can be used for codes' auto generating and containers' image building.
- We could use the development kit apiserver-builder to help generate a scaffold repository for our custom APIs. The apiserver-builder is a collection of libraries and tools, which are built to help users build native Kubernetes extensions using Kubernetes apiserver aggregation.

In this lesson, we will do the second options and create an empty repository using the apiserver-builder. During this lesson, we're using the terminal below for developing and testing.

sample-register.go ×

```
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```

```
II distributed under the License is distributed on an "AS IS" BASIS,
12 WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or i
13 See the License for the specific language governing permissions a
14 limitations under the License.
15 */
16
17 package v1beta1
18
19 import (
20
       metav1 "k8s.io/apimachinery/pkg/apis/meta/v1"
        "k8s.io/apimachinery/pkg/runtime"
21
       "k8s.io/apimachinery/pkg/runtime/schema"
22
23 )
24
25
26 var AddToScheme = func(scheme *runtime.Scheme) error {
27
       metav1.AddToGroupVersion(scheme, schema.GroupVersion{
28
           Group:
                    "bar.pwk.educative.io",
           Version: "v1beta1",
29
30
       })
        // +kubebuilder:scaffold:install
```



The terminal

Hit the "Run" button to initialize it.

## Generating the scaffold

First, we initialize our repository with scaffolding directories and go files. We are going to create a domain pwk.educative.io to hold all our custom groups and versions of our aggregated apiserver.

We'll also specify a --module-name to specify the module name of our go mod project. Here, we are using educative.io/pwk.

Run the following commands in the terminal above:

```
1 mkdir -p /root/go/src/educative.io/pwk
2 cd /root/go/src/educative.io/pwk
3 apiserver-boot init repo --domain pwk.educative.io --module-name educative.io/pwk
```

Initialize our repository

After that, we can get a group of files in the current directory. We can run the command tree in the terminal above. The output will be as shown below.

```
1
 2

    Dockerfile

     -- Makefile
 3
      — bin
 4
 5
      - cmd
6
         apiserver
7
            └─ main.go
            └─ main.go -> ../../main.go
 9
10
      — go.mod
```

Project tree after initialization

Now, let's start generating real APIs. We're going to create a new kind Foo with version v1beta1 in the group bar, and we want subresource /status as well, so we can update the object status with the subresource API.

```
1 apiserver-boot create group version resource --group bar --version v1beta1 --kind Foo --with-status-sub၊
```

Create the new API Foo with version v1beta1

We can run the command above in the terminal. We also want the toolkit to automatically generate the resource and controller for us. So, we input y for next.

After we run the command tree ./pkg/apis/bar in the terminal above, we can see that the file pkg/apis/bar/v1beta1/foo\_types.go is created as shown below—the API scheme is defined and we can insert new fields there.

```
1 ./pkg/apis/bar
2 |— doc.go
3 |— v1beta1
4 |— doc.go
5 |— foo_types.go
6 |— register.go
7
8 1 directory, 4 files
```

The foo\_types.go file

When we open the file pkg/apis/bar/v1beta1/register.go, we can see the contents below. The Foo API is registered with version v1beta1 in the group bar.pwk.educative.io. This is exactly what we want.

```
1 /*
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8 http://www.apache.org/licenses/LICENSE-2.0
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```

```
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13 See the License for the specific language governing permissions and
14
   limitations under the License.
15
16
17
   package v1beta1
18
19 import (
        metav1 "k8s.io/apimachinery/pkg/apis/meta/v1"
20
        "k8s.io/apimachinery/pkg/runtime"
21
22
        "k8s.io/apimachinery/pkg/runtime/schema"
23 )
24
25
26 var AddToScheme = func(scheme *runtime.Scheme) error {
        metav1.AddToGroupVersion(scheme, schema.GroupVersion{
27
28
                     "bar.pwk.educative.io",
            Group:
           Version: "v1beta1",
29
30
        })
```

The register.go file

Now, let's generate code containing the DeepCopy, DeepCopyInto, and DeepCopyObject method implementations with the magic commands below. Run the commands in the terminal above.

```
1 go install sigs.k8s.io/controller-tools/cmd/controller-gen@v0.8.0
2 cp /root/go/bin/controller-gen ./bin
3 go mod tidy
4 make generate
5 go mod tidy
```

Generate codes

After running the commands successfully, we'll see a file zz\_generated.deepcopy.go created in the folder pkg/apis/bar/v1beta1/. We can list the directory by running the command below in the terminal above.

```
1 ls pkg/apis/bar/v1beta1/
```

Command to list files in a directory

The output will be as follows:

```
1 doc.go foo_types.go register.go zz_generated.deepcopy.go
```

Files in the directory

The container image can be easily built with the command below.

```
1 apiserver-boot build container --image educative.io/pwk/apiserver:demo
```

Moreover, all the deployment artifacts can be automatically generated by running the command below. Awesome isn't it?

```
1 apiserver-boot build config --name pwk-aa-demo --namespace pwk-system --image educative.io/pwk/apiserven
```

Create deployment artifacts

After that, we can see that a new folder config is generated with all the deployment artifacts. We can run the following command in the terminal above to view all those generated files:

```
1 tree ./config/
```

Command to list contents in the config directory

The output will be as follows:

```
./config/
 1
 2
   aggregated-apiserver.yaml
 3
   — apiservice.yaml
4
    ├─ certificates
5
        - apiserver.crt
        — apiserver.key
7
          – apiserver_ca.crt

— apiserver_ca.key

8
    — controller-manager.yaml
9
     — etcd.yaml
10
   └─ rbac.yaml
11
12
13 1 directory, 9 file
```

All the files in the config directory

Now that we've got all the manifests and the container image, shipping our apiserver is quite easy. We just need to run kubectl apply -f config against our Kubernetes cluster.



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