Implementing a Scheduler Framework Plugin

Learn how to implement a Kubernetes scheduler framework plugin.

We'll cover the following

- Implement a scheduler framework plugin
- Creating a custom plugin
- Hook it up
- Configuration and deployment
- Test the plugin

Implement a scheduler framework plugin

Both the kube-scheduler and scheduler framework have been written in Go. Therefore, if we want to have our own scheduling plugins, we need to implement them with Go as well.

The Kubernetes community does have a repository scheduler-plugins that contains out-of-tree scheduler plugins based on the scheduler framework. These high-quality scheduler plugins are exercised in large companies. They are good examples to follow and use in our production environments. If we're creating our scheduler plugins, we can just fork this repo and build on top of it.

In this lesson, we will create an empty repository for a better demonstration.

Now, let's start to implement our custom scheduler plugin.

Creating a custom plugin

The default scheduler provides a pretty good interface to hook up new out-of-tree plugins. Thus, we don't need to fork the k8s.io/kubernetes repository.

When writing a new scheduler plugin, we only need to implement the extension points' interfaces defined in the framework. Below is the interface for the extension point PreFilter (line 7). The interfaces may vary with the Kubernetes version. Here, we're using Kubernetes v1.23.8 as an example.

```
1 // PreFilterPlugin is an interface that must be implemented by the PreFilter plugins.
2 // These plugins are called at the beginning of the scheduling cycle.
3 type PreFilterPlugin interface {
4    Plugin
5    // PreFilter is called at the beginning of the scheduling cycle.
6    // All PreFilter plugins must return success or the Pod will be rejected
7    PreFilter(ctx context.Context, state *CycleState, p *v1.Pod) *Status
8    // PreFilterExtensions returns a PreFilterExtensions interface if the plugin implements one,
9    // or nothing if it does not. A PreFilter plugin can provide extensions to incrementally
10    // modify its preprocessed info. The framework quarantees that the extensions
```

```
// AddPod/RemovePod will only be called after PreFilter, possibly on a cloned
// CycleState, and may call those functions more than once before calling
// Filter again on a specific node.
PreFilterExtensions() PreFilterExtensions

15 }
```

The PreFilter interface

Now, we're going to implement a plugin for the extension point PreFilter:

```
1 package myprefilter
2
3 import (
     "context"
4
5
      corev1 "k8s.io/api/core/v1"
6
       "k8s.io/apimachinery/pkg/runtime"
7
       "k8s.io/kubernetes/pkg/scheduler/framework"
8
9 )
10
11 var _ framework.PreFilterPlugin = &Plugin{}
12
13 const (
     PluginName = "MyPreFilter"
14
15
       annFoo = "mycompany.com/environment"
16 )
17
18 type Plugin struct {
    confinedAnnotation string
19
20
       handle
                 framework.Handle
21 }
22
23 func (p *Plugin) Name() string {
24
   return PluginName
25 }
26
27 func (p *Plugin) PreFilter(ctx context.Context, state *framework.CycleState, pod *corev1.Pod) *framework
       // TODO: Add your own logic here. // In this demo, we use PreFilter to check the preconditions
28
       // of Pods before filtering nodes.
29
30
     anns := pod.GetAnnotations()
```

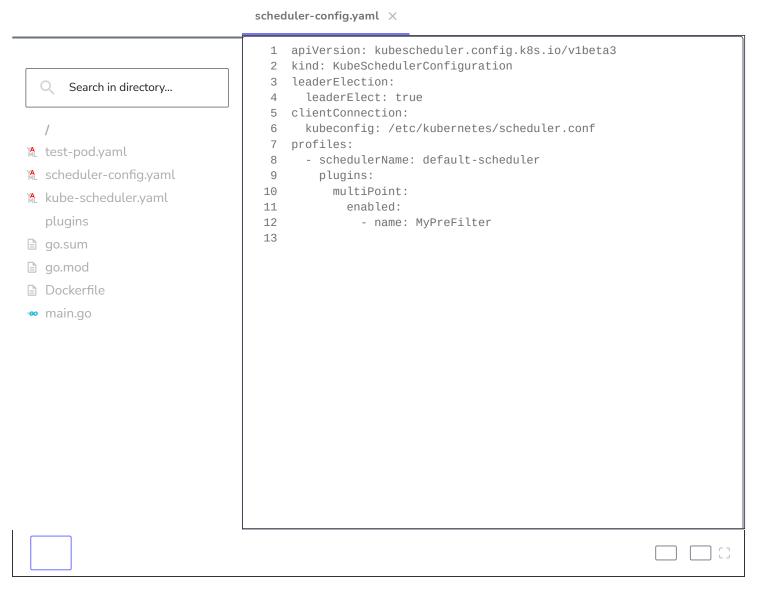
Implement myPreFilter

We declare var _ framework.PreFilterPlugin = &Plugin{} here to make sure our custom plugin implements all the methods in the extension point PreFilter. The method PreFilter(ctx context.Context, state *CycleState, p *v1.Pod) *Status is the core function, where we can add our own logic. In the implementation above, we filter the Pods and disallow Pods with the annotation mycompany.com/environment for scheduling.

Hook it up

Both in-tree and out-of-tree scheduling plugins are compiled together into the scheduler. Now, let's hook up our out-of-tree custom plugin. The vanilla default scheduler does provide a hook to register

out-of-tree plugins. To do that, our main function will import k8s.io/kubernetes/cmd/kube-scheduler/app, and use the NewSchedulerCommand to register our custom plugins by providing the plugin name and constructor function, as shown below. The development environment in which we can add and modify our programs in provided in the code widget below. We can click the "Run" button to initialize it:



Implementing custom scheduler plugin

Configuration and deployment

However, we still need to register the plugin and configuration in the scheduler framework. Now, let's create a configuration file, as shown below, to enable our plugin:

```
1 apiVersion: kubescheduler.config.k8s.io/v1beta3
2 kind: KubeSchedulerConfiguration
3 leaderElection:
4 leaderElect: true
5 clientConnection:
6 kubeconfig: /etc/kubernetes/scheduler.conf
7 profiles:
8 - schedulerName: default-scheduler
9 plugins:
```

```
10 multiPoint:
11 enabled:
12 - name: MyPreFilter
```

Configuration for the kube-scheduler

We've already built an image dixudx/pwk:scheduler-plugin. If you want to build your own, run the following command in the terminal above:

```
1 docker build -t dixudx/pwk:scheduler-plugin ./
```

Build the container image

Let's modify /etc/kubernetes/manifests/kube-scheduler.yaml to run the scheduler. Before that, we make a copy of it and see the changes of the new kube-scheduler.yaml with the commands below:

```
1 cp /etc/kubernetes/manifests/kube-scheduler.yaml /usercode/kube-scheduler-old.yaml
```

2 diff /usercode/kube-scheduler.yaml /usercode/kube-scheduler-old.yaml

Show the diffs of kube-scheduler.yaml

Now, we copy it to /etc/kubernetes/manifests/ to run the new scheduler:

```
cp /usercode/scheduler-config.yaml /etc/kubernetes/scheduler-config.yaml
cp /usercode/kube-scheduler.yaml /etc/kubernetes/manifests/kube-scheduler.yaml
docker ps -a | grep kube-scheduler | grep -v "pause" | awk '{print $1}' | xargs docker rm -f
```

Modify static Pod kube-scheduler

Test the plugin

Now, let's test our scheduler plugin. We create the test-pod below with the annotation mycompany.com/environment.

```
1 kubectl apply -f /usercode/test-pod.yaml
```

Create a Pod for scheduling

After creating it successfully, let's describe it to find the scheduling result.

```
1 kubectl describe pod test-pod
```

View the Pod scheduling result

The output will be as follows:

```
1 Name: test-pod
2 Namespace: default
3 Priority: 0
4 Node: <none>
```

```
11000
                 -110110-
 5 Labels:
                 <none>
 6 Annotations: mycompany.com/environment: abc
 7 Status:
                Pending
8 IP:
9
   IPs:
                 <none>
10 Containers:
   nginx:
11
12
       Image:
                     nginx
13
       Port:
                     80/TCP
14
      Host Port:
                     0/TCP
15
      Environment: <none>
16
      Mounts:
17
         /var/run/secrets/kubernetes.io/serviceaccount from kube-api-access-7kmdq (ro)
18 Conditions:
                    Status
19
   Туре
   PodScheduled False
20
21 Volumes:
22
   kube-api-access-7kmdq:
                               Projected (a volume that contains injected data from multiple sources)
23
      Type:
24
      TokenExpirationSeconds: 3607
      ConfigMapName:
25
                               kube-root-ca.crt
       ConfigMapOptional:
                               <nil>
26
27
       DownwardAPI:
                               true
28 QoS Class:
                               BestEffort
29 Node-Selectors:
                               <none>
30 Tolerations:
                               key=value:NoSchedule
```

The output

The events above show that our test-pod is rejected for scheduling. That's exactly what we've set for our plugin.

Ta-da! Our scheduling plugin works!



Introduction to the Scheduler Framework



Quiz on Schedulers