

INFO - H - 501

Pattern recognition and image analysis

2 - recognition

Object recognition

- How do we recognize objects ?

Object recognition

- How do we recognize objects ?
 - object defined by sample
 - by usage
 - by definition
 - by context
 - ...

Object recognition

- direct approach
 - e.g. pattern matching
 - face recognition using PCA
- feature based approach
 - supervised classification: recall
 - corner-based: bag-of-visual word
 - edge histogram
 - Viola & Jones

Pattern matching

- find a pattern $h(i,j)$ in the $f(i,j)$ image
- matching criteria

$$C_1(u, v) = \frac{1}{\max_{(i,j) \in V} |f(i + u, j + v) - h(i, j)|}$$

$$C_2(u, v) = \frac{1}{\sum_{(i,j) \in V} |f(i + u, j + v) - h(i, j)|}$$

$$C_3(u, v) = \frac{1}{\sum_{(i,j) \in V} [f(i + u, j + v) - h(i, j)]^2}$$

Pattern matching

- correlation

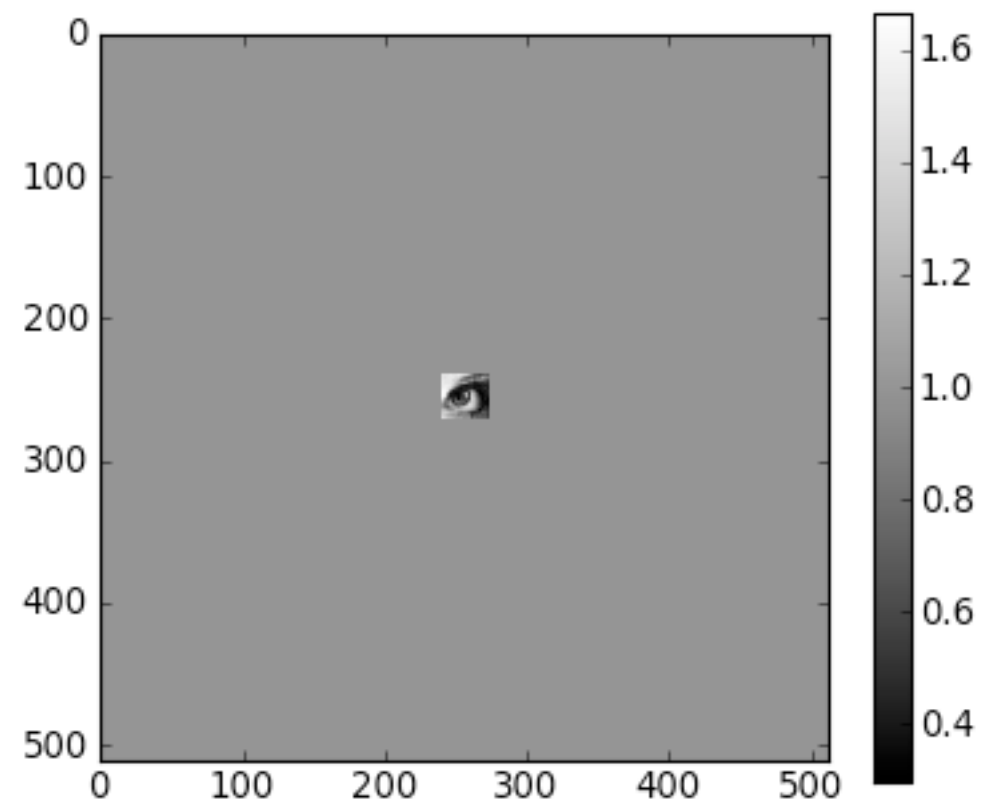
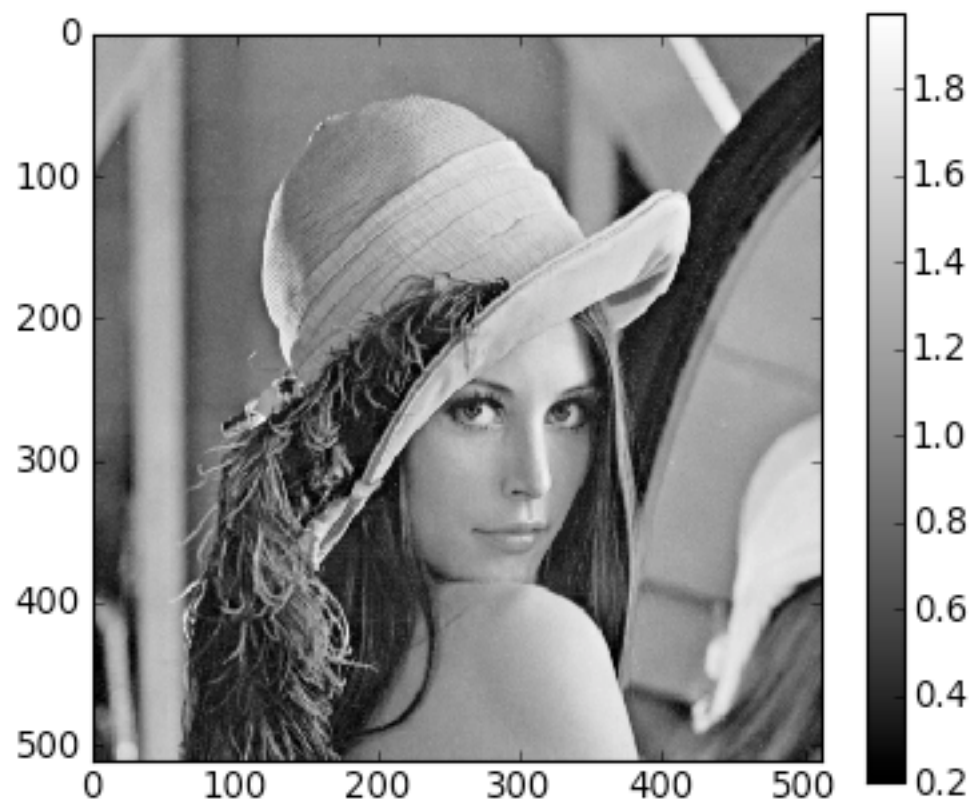
$$f(x) \circ g(x) = \int_{-\infty}^{+\infty} f^*(\alpha) g(x + \alpha) d\alpha$$

$$f(x) \circ g(x) = \mathcal{F}^{-1}(F^*(u, v)G(u, v))$$

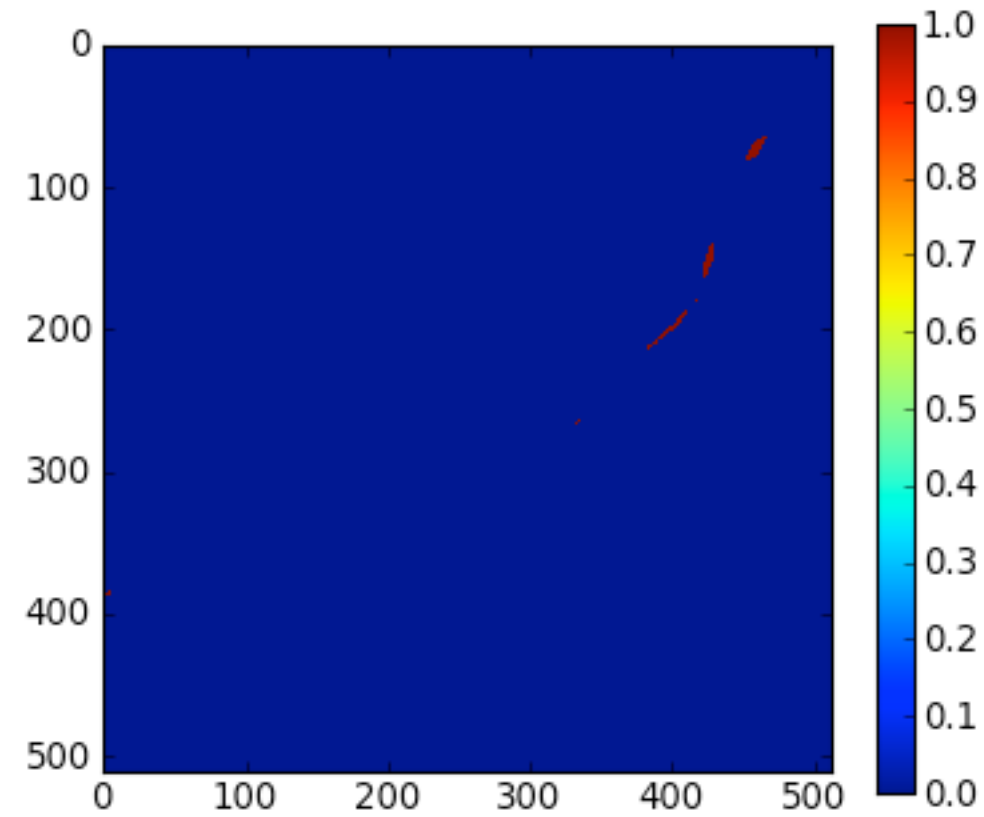
Pattern matching



Pattern matching



Pattern matching

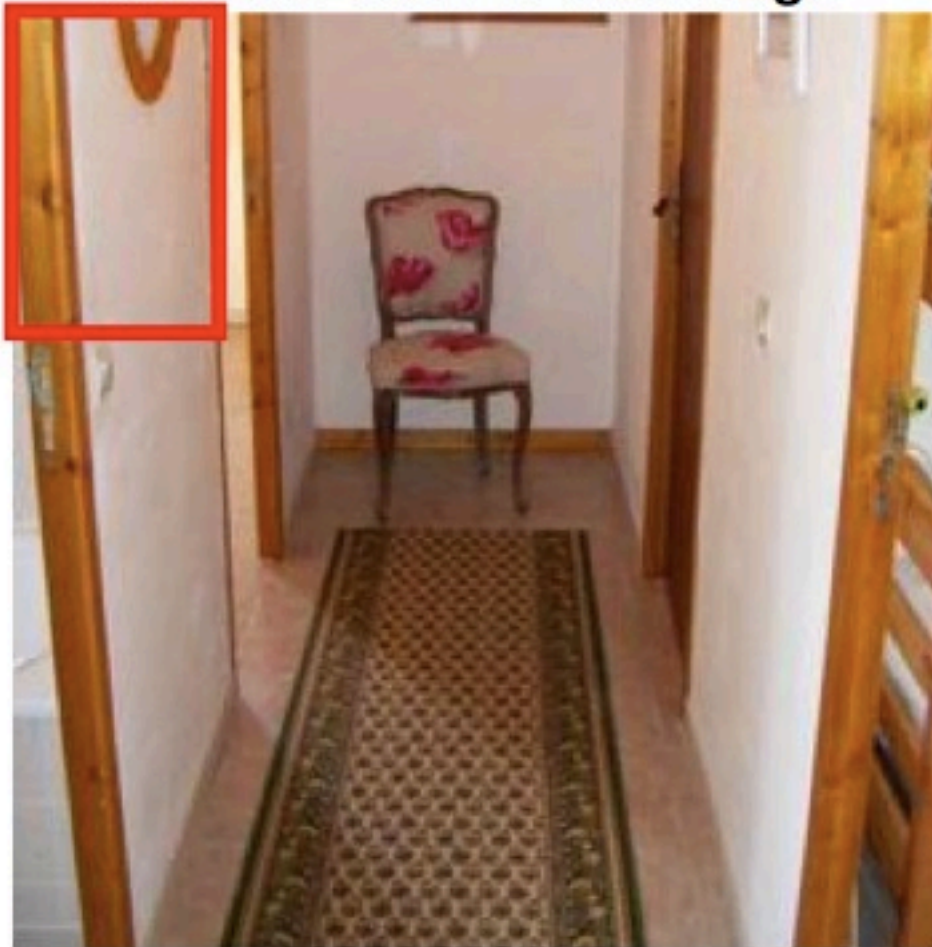


Pattern matching

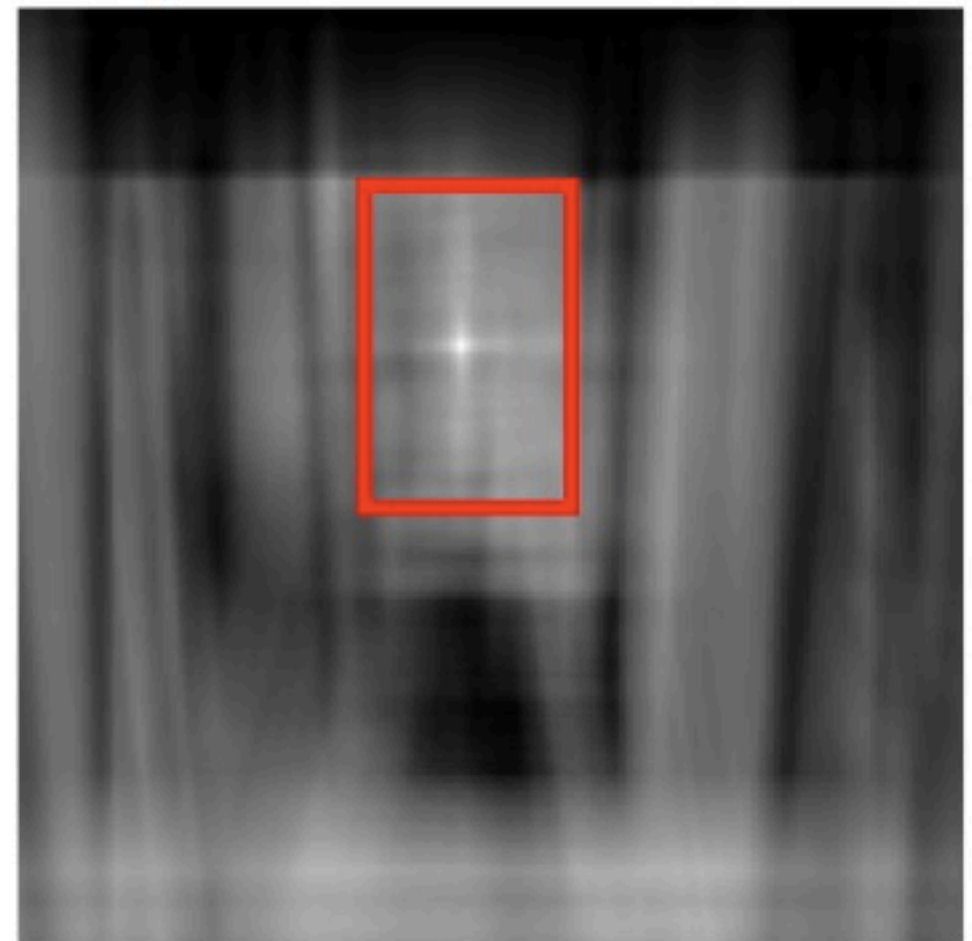
This is a chair



Find the chair in this image

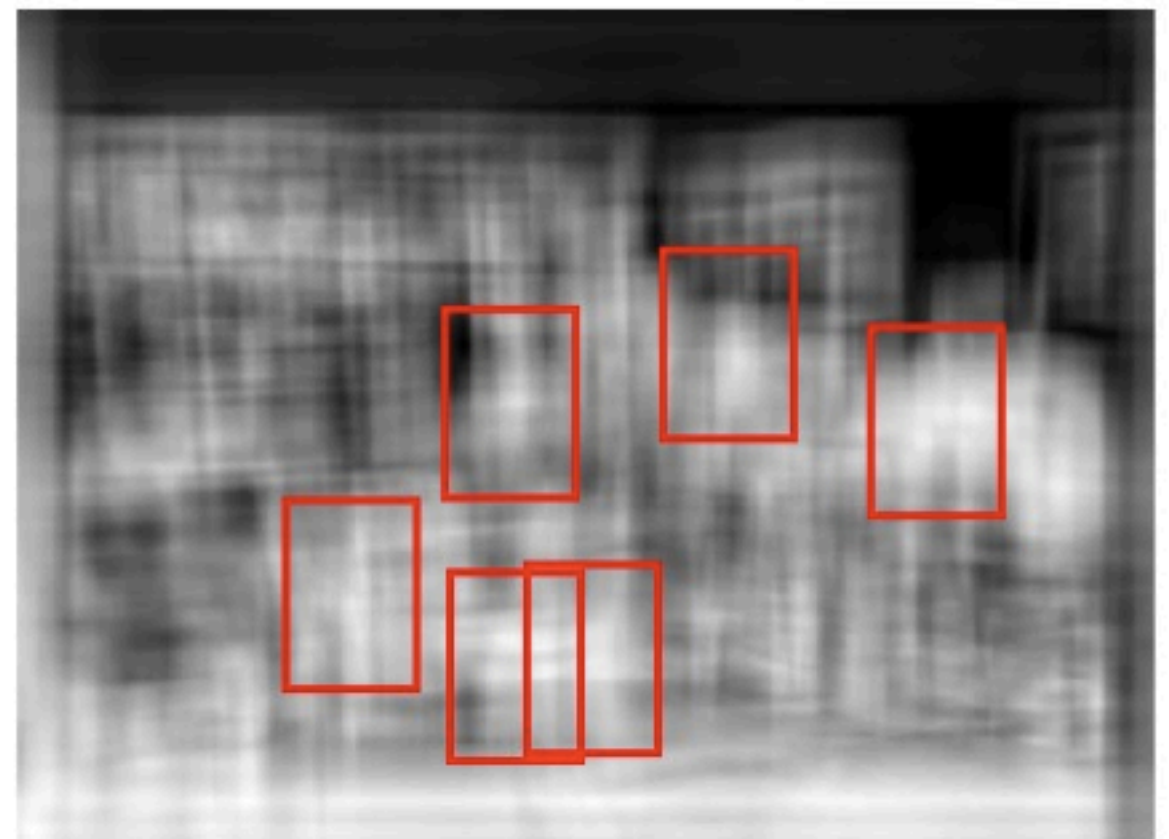
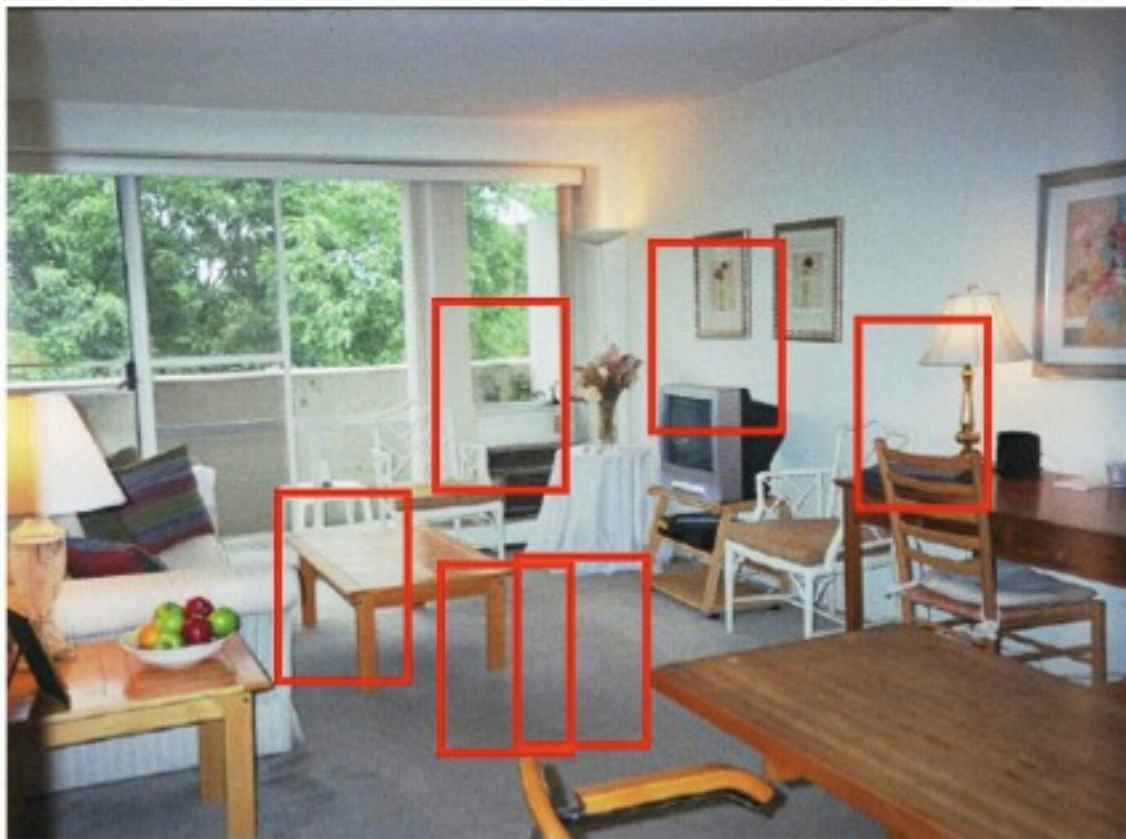


Output of normalized correlation



Pattern matching

- ?



Face recognition using PCA

- Eigen Faces
- How to recognise a face from an image database ?

Eigen faces

- 1 pixel = 1 feature
- e.g. $64 \times 64 = 4096$
- gray level
- centered face
- same resolution
- averaged



Eigen faces

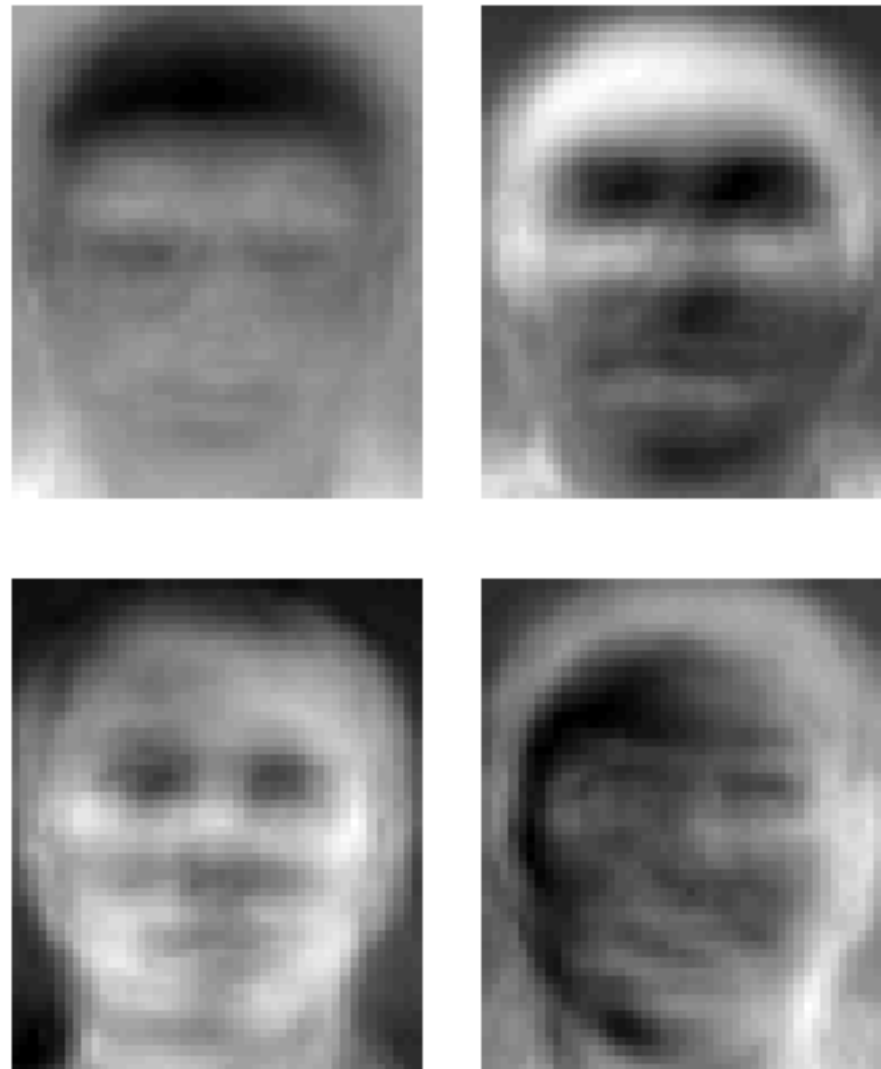
- 1 pixel = 1 feature
- e.g. 64x64 = 4096
- gray level
- centered face
- same resolution
- averaged
- variable change
- PCA (principal Component Analysis)



$$\mathbf{X} = [g_{00} \ g_{01} \ g_{02} \ \dots \ g_{63} \ 63]^T$$

Eigen faces

- after variable change, one axe is a principal face
- one face = linear combination of variables



PCA (Principal Component Analysis)

- eigen values of the covariance matrix
- eigen vectors sorted by increasing eigen value
- N first eigen values
 - signature
 - compression
- recognition :
 - the new face is projected into new axes
 - euclidian distance

Eigen faces

- Advantages
 - fast
 - easy (naive)
- Limitations
 - sensitive to exposition
 - variable to view pose
 - other approaches more robust
 - limitation due to the number of dimensions

Eigen faces

- How to compute eigen values for large dimensions ?
- example $64 \times 64 = 4096$ dim.
- covariance matrix = 4096×4096 !

$$\mathbf{X} = [g_{00} \ g_{01} \ g_{02} \ \dots \ g_{63} \ 63]^T$$

$$\Sigma_{ij} = \text{cov}(X_i, X_j) = \text{E} [(X_i - \mu_i)(X_j - \mu_j)]$$

$$\mu_i = \text{E}(X_i)$$

Eigen faces

- matrix rank = number of images
- if N examples, N-1 eigen values $\neq 0$

$$\mathbf{S}\mathbf{v}_i = \mathbf{T}^T\mathbf{T}\mathbf{v}_i = \lambda_i\mathbf{v}_i$$

$$\mathbf{T}\mathbf{T}^T\mathbf{u}_i = \lambda_i\mathbf{u}_i$$

$$\mathbf{T}^T\mathbf{T}\mathbf{T}^T\mathbf{u}_i = \lambda_i\mathbf{T}^T\mathbf{u}_i$$

- then $\mathbf{v}_i = \mathbf{T}^T\mathbf{u}_i$ is eigen vector of S

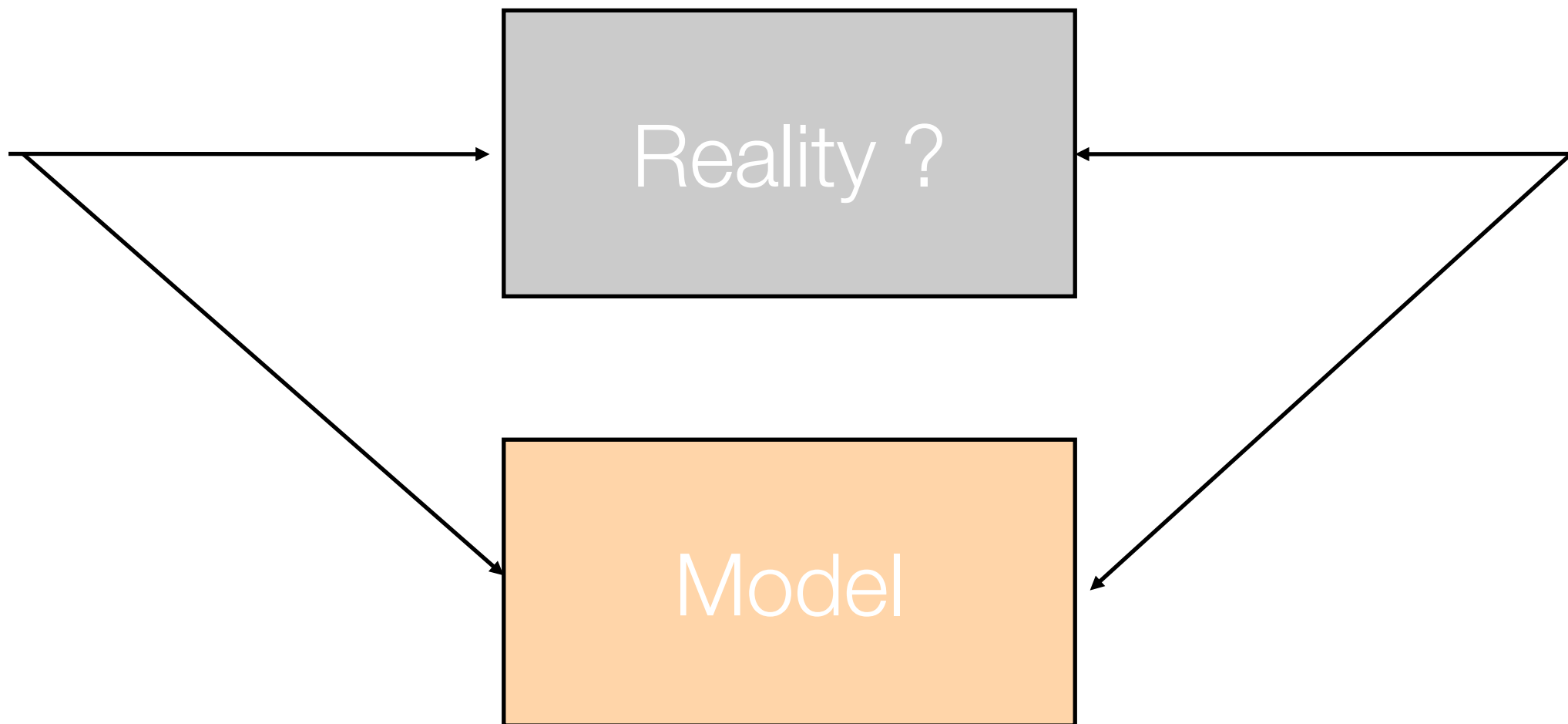
Supervised classification

- recall

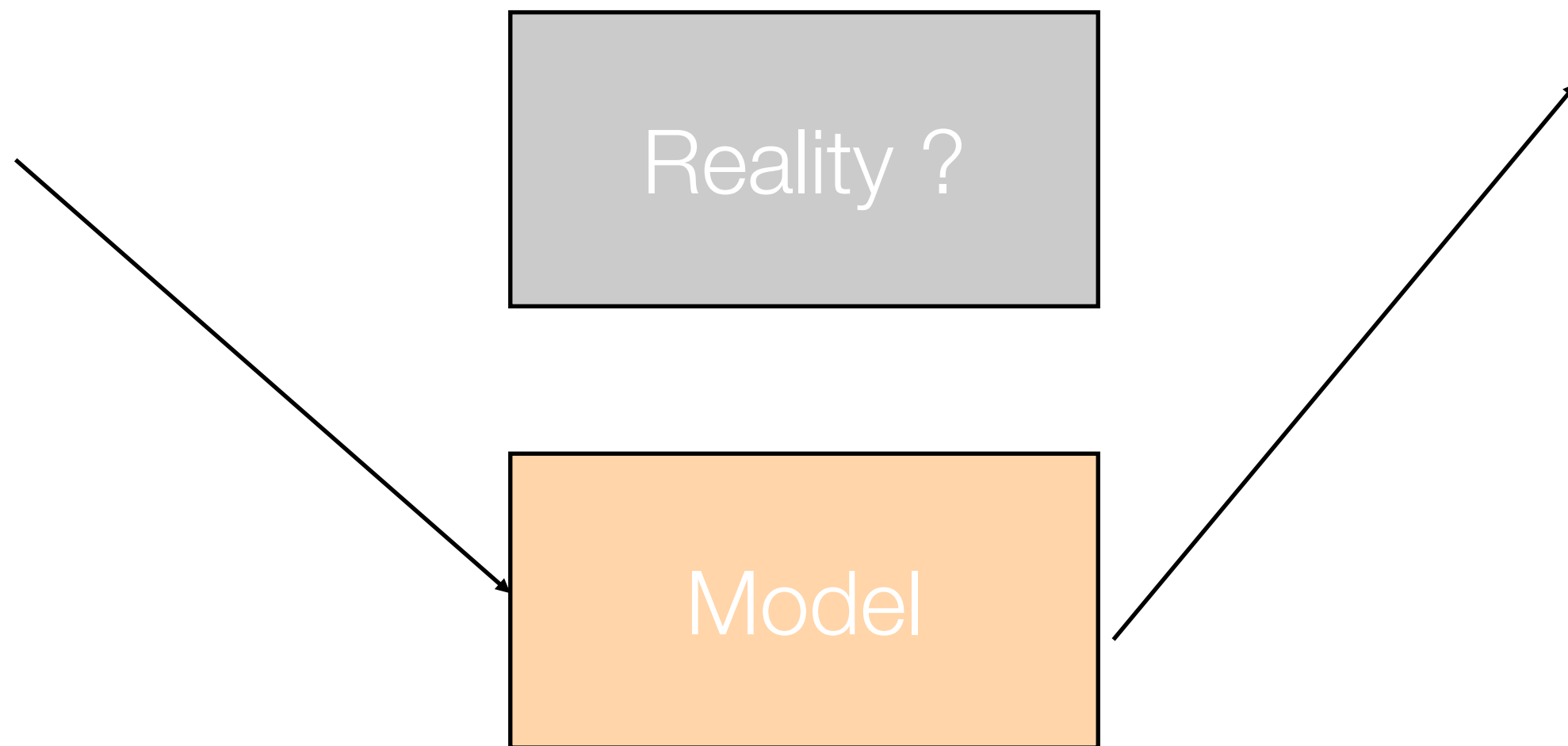
Machine learning

- Unknown underlying real world
- Model
- Data
 - input
 - output
- aims:
 - Inference (value)
 - Prediction (class)

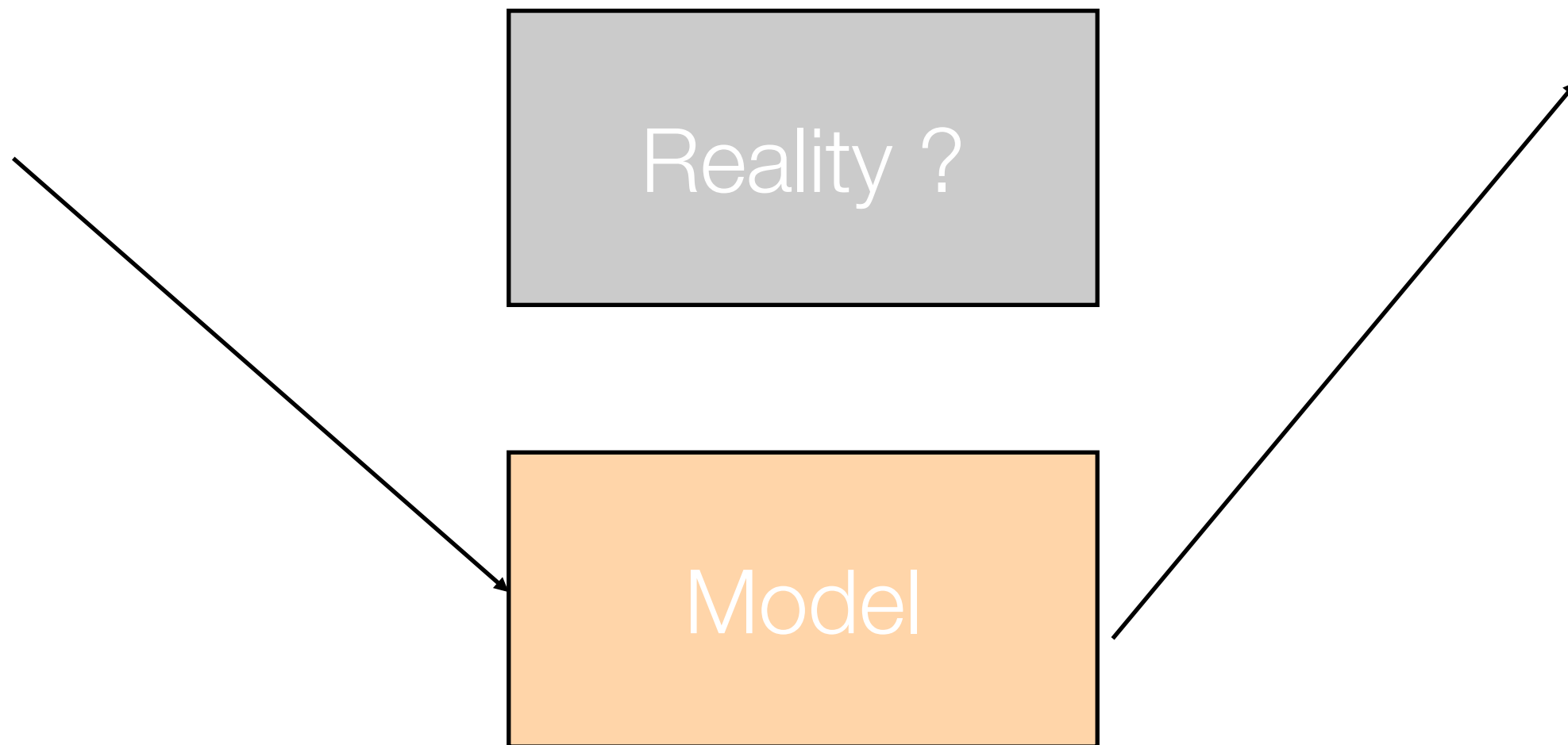
Modelisation



Inférence



Classification



Model

- Variable complexity
- Linear / non linear
- output = value
- output = class
- ! stationarity
- Various methods, Bayes, neural network, decision tree, SVM,...

An orange rectangular box with a black border, containing the word "Modèle" in white text.

Modèle

Methods

- number of available data
- number of features
- type of features
- feature space
- distance definition
- discriminant function

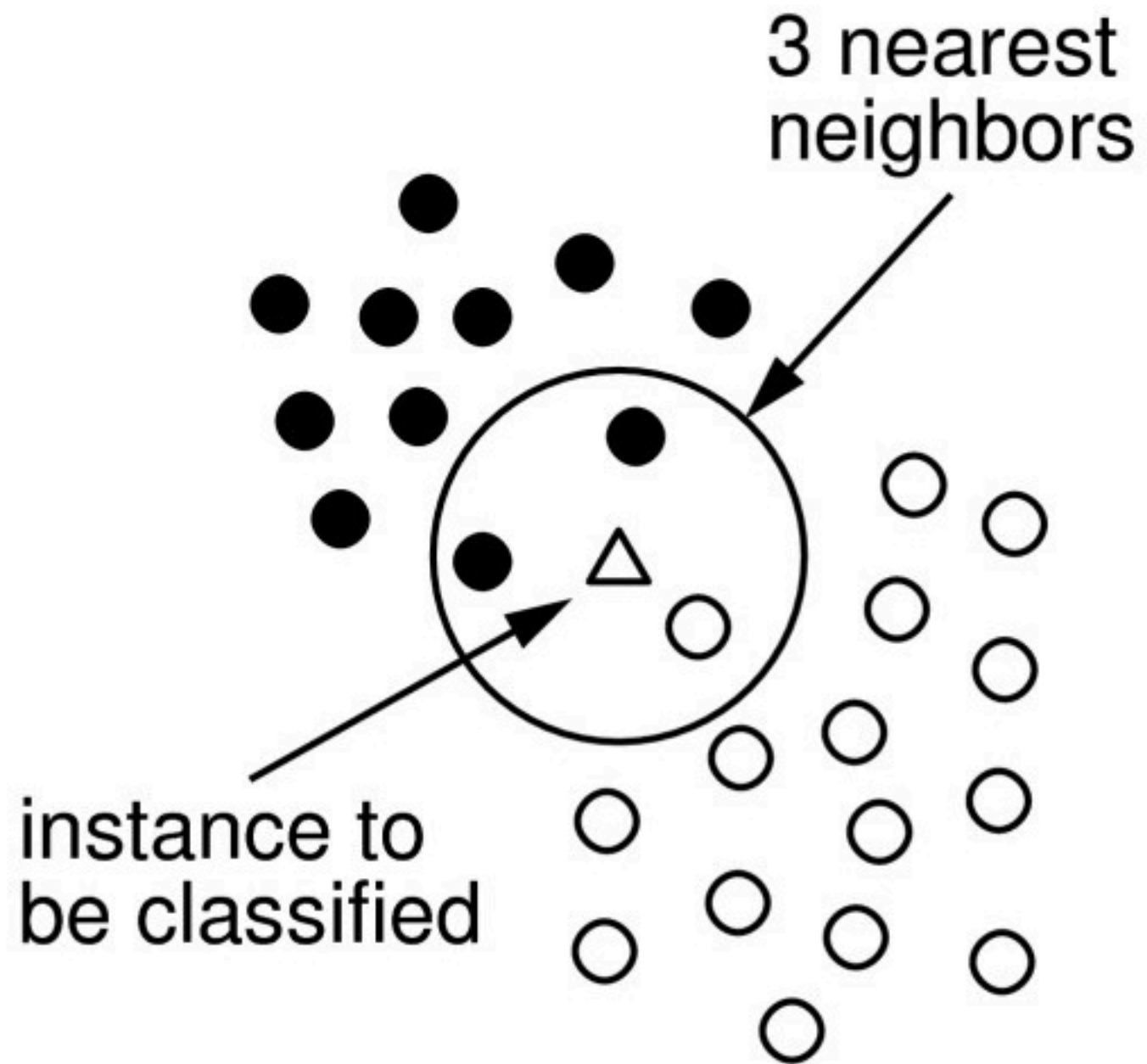
Supervised classification

- Matching
- nearest neighbor
- Bayes
- discriminant analysis
- neural network
- decision tree
- ...

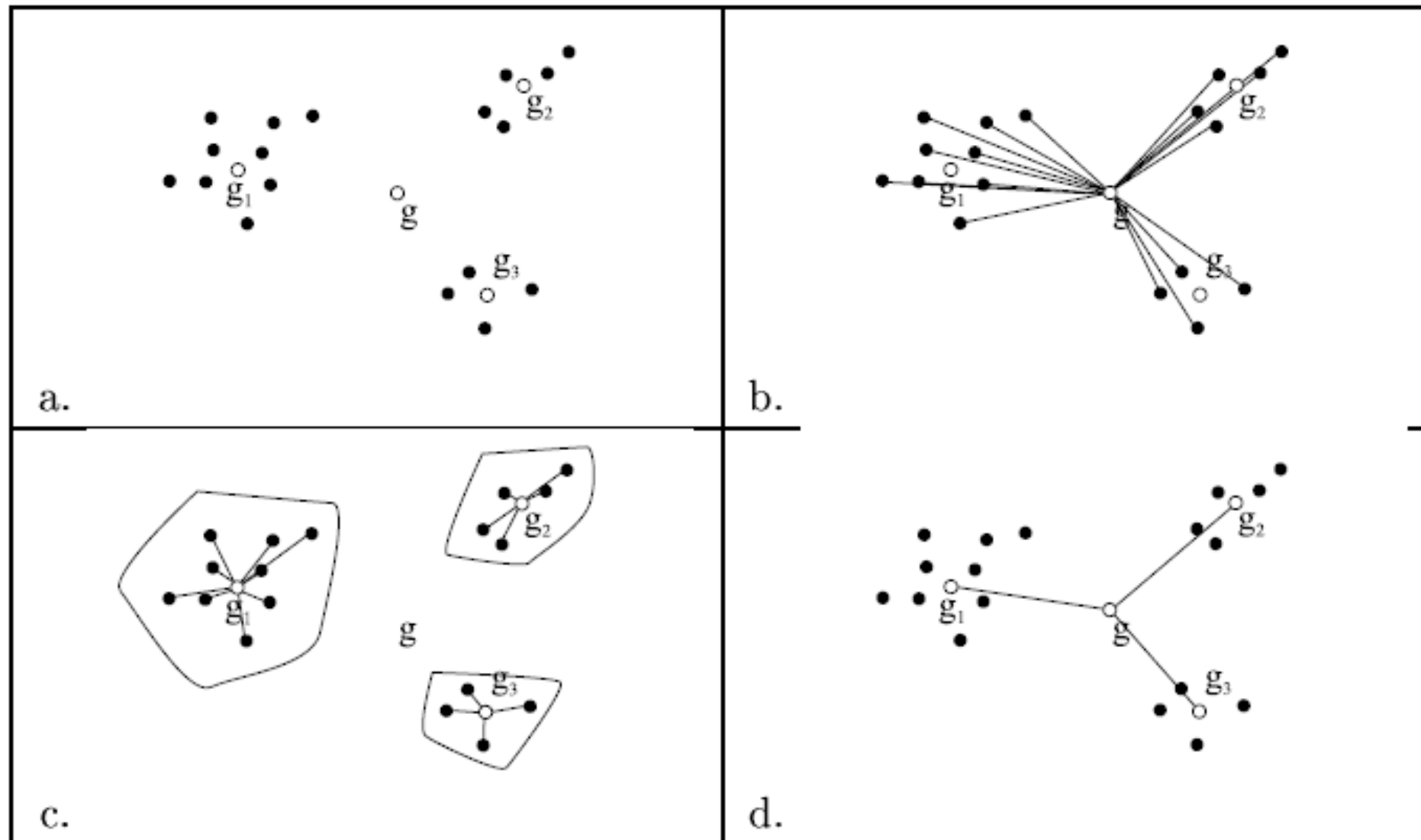
Nearest neighbor

- distance
- normalisation

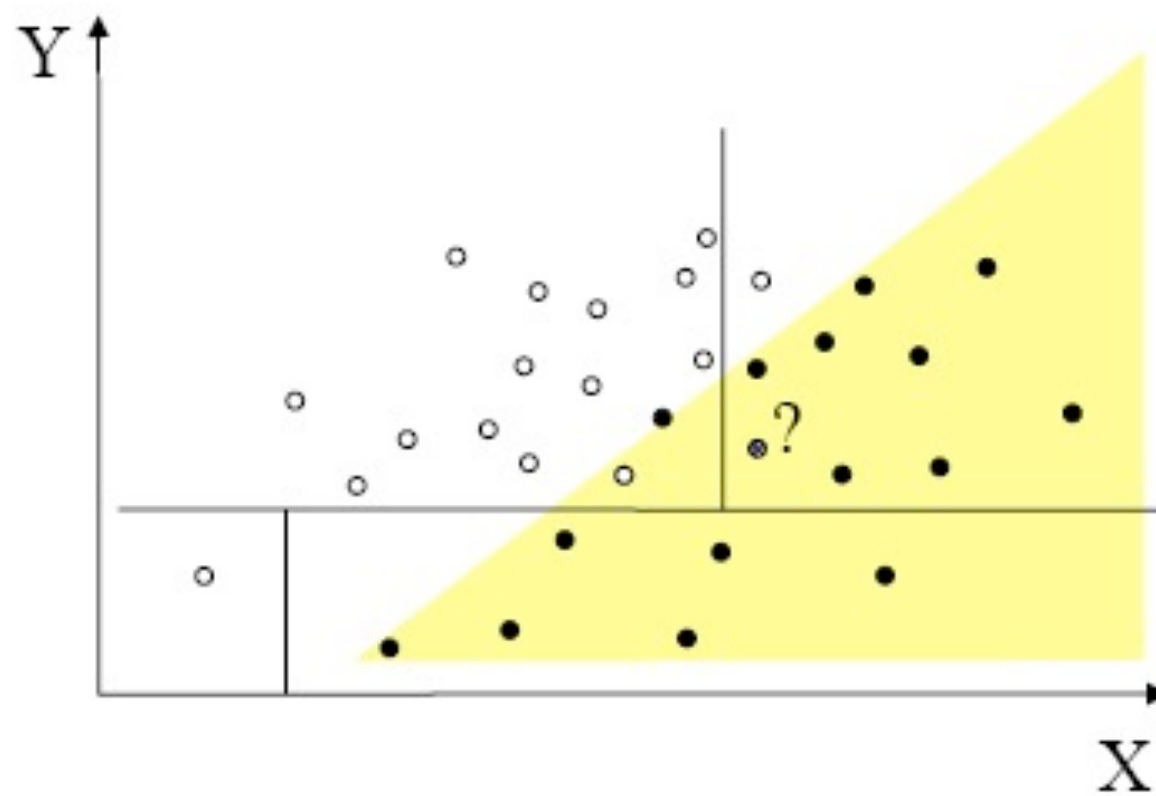
Nearest neighbor



Discriminant analysis



Decision tree



Decision tree

- entropy measure

$$\text{entropy}(T) = - \sum_{k=1}^q p_k \log(p_k) \quad \left| \quad \sum_{k=1}^q p_k = 1 \right.$$

- entropy

$$\text{info}(T) = - \sum_{k=1}^q \frac{\#(C_k, T)}{\#(T)} \log_2 \left(\frac{\#(C_k, T)}{\#(T)} \right)$$

- entropy gain

$$\text{info}_X(T) = \sum_{i=1}^n \frac{\#(T_i)}{\#(T)} \text{info}(T_i)$$

$$\text{gain}(X) = \text{info}(T) - \text{info}_X(T)$$

Decision tree

- in order to limit small leaves: split info

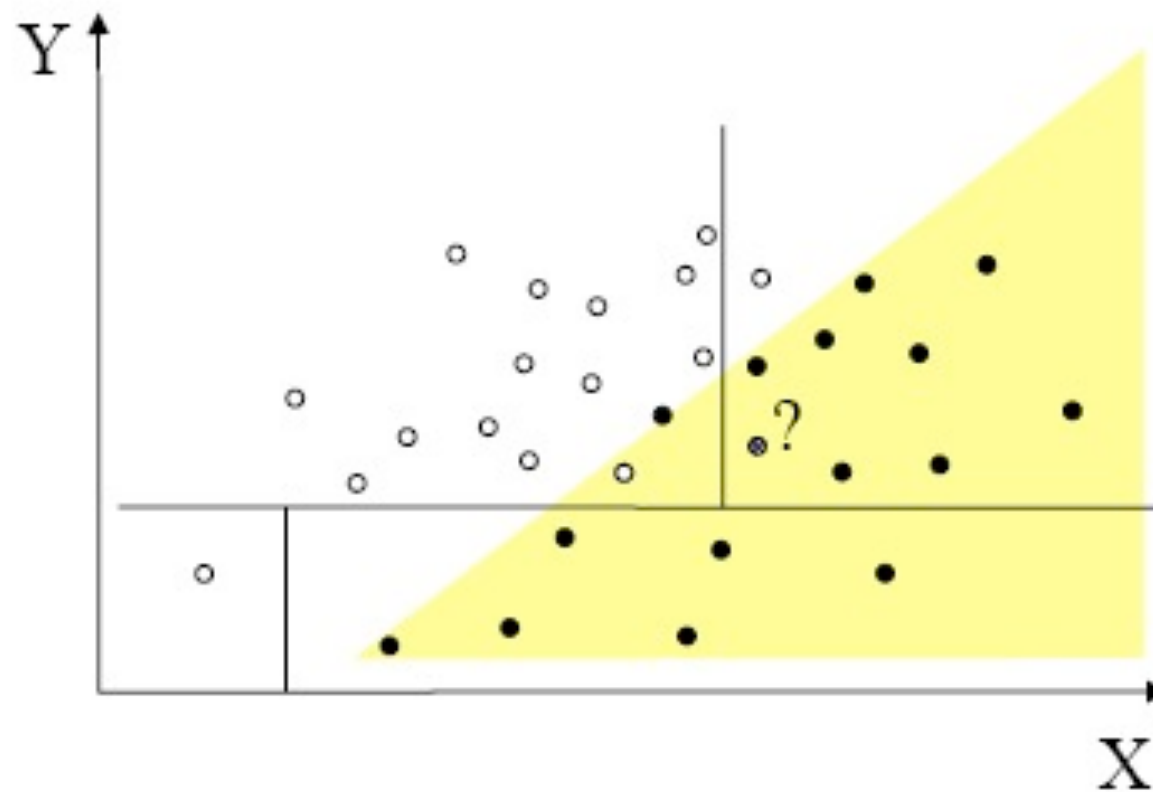
$$\text{split info}(X) = - \sum_{i=1}^n \frac{\#(T_i)}{\#(T)} \log_2 \left(\frac{\#(T_i)}{\#(T)} \right)$$

$$\text{gain ratio}(X) = \frac{\text{gain}(X)}{\text{split info}(X)}$$

- process applied recursively until number of case in leave are all of the same class or $\# = 2$

Decision tree

- Pruning

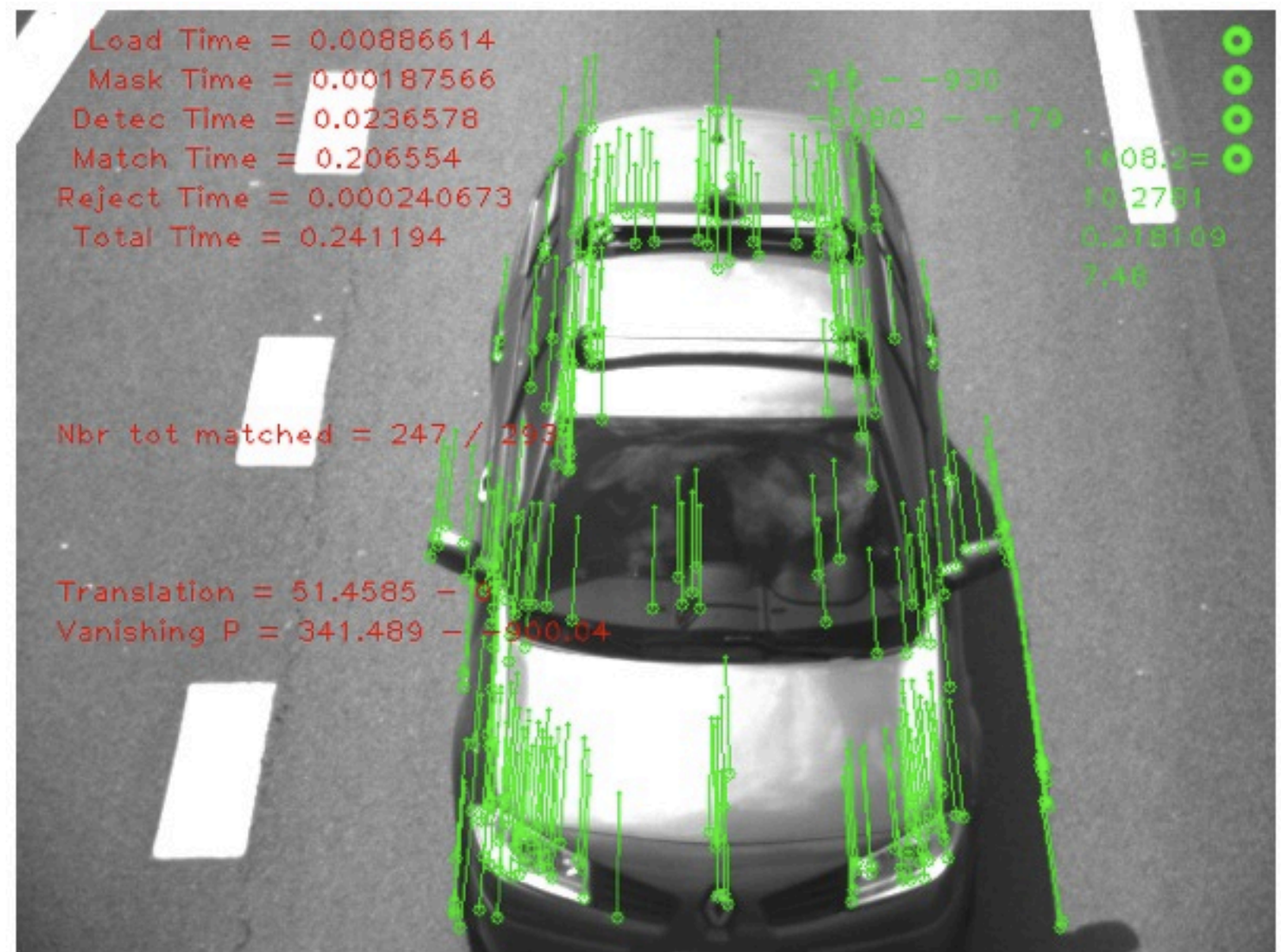


Object detection/recognition: Bag of visual word

- initial usage: bag of word
 - text recognition
- General idea:
 - image contains remarkable points
 - distribution of these points is a signature
 - machine learning algorithm allows recognition
 - no segmentation

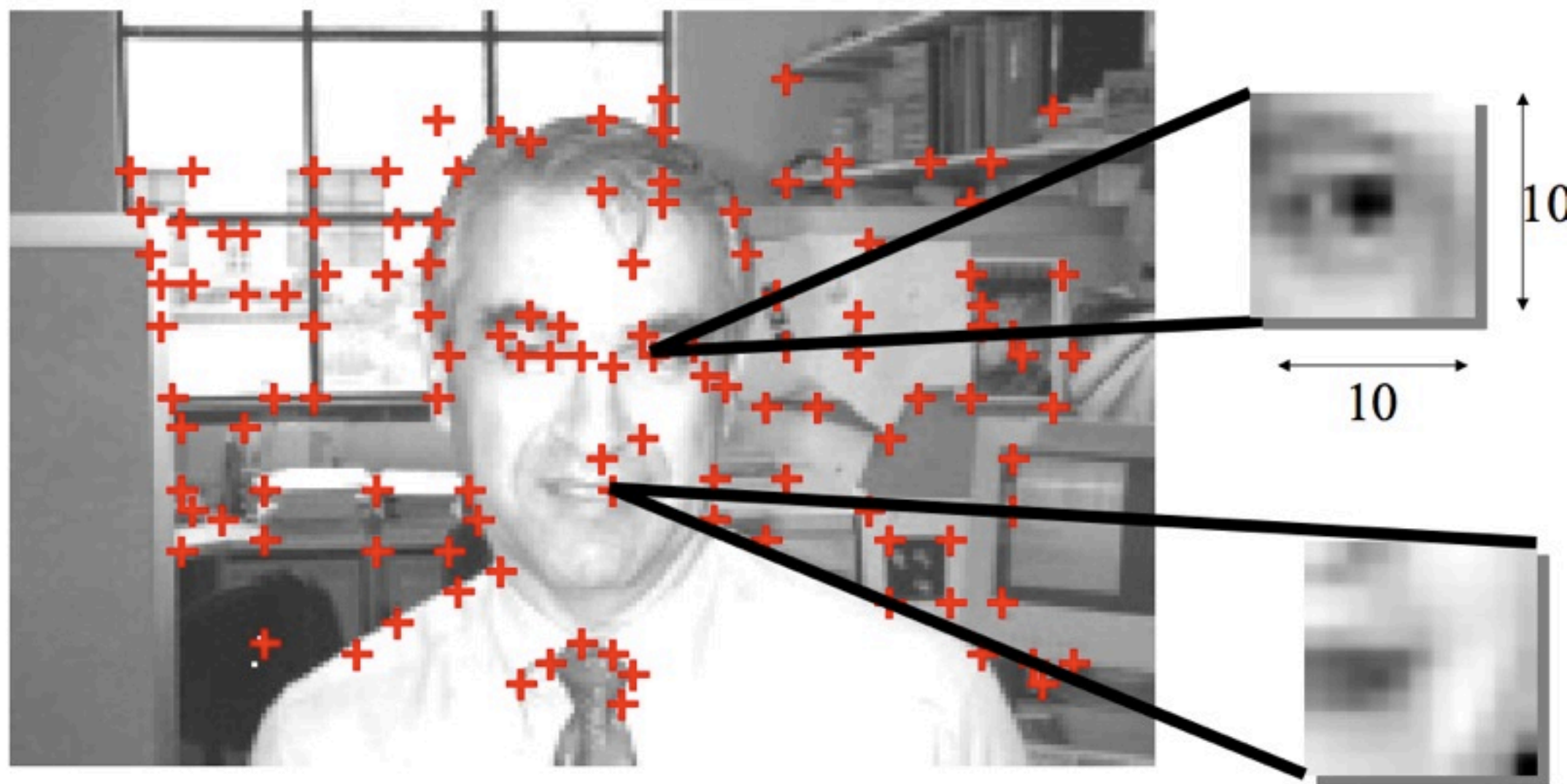
Bag of visual word

- find robust remarkable points
 - Harris corners
 - Sift, surf, fast
- normalized patches
- build vocabulary
e.g. k-means



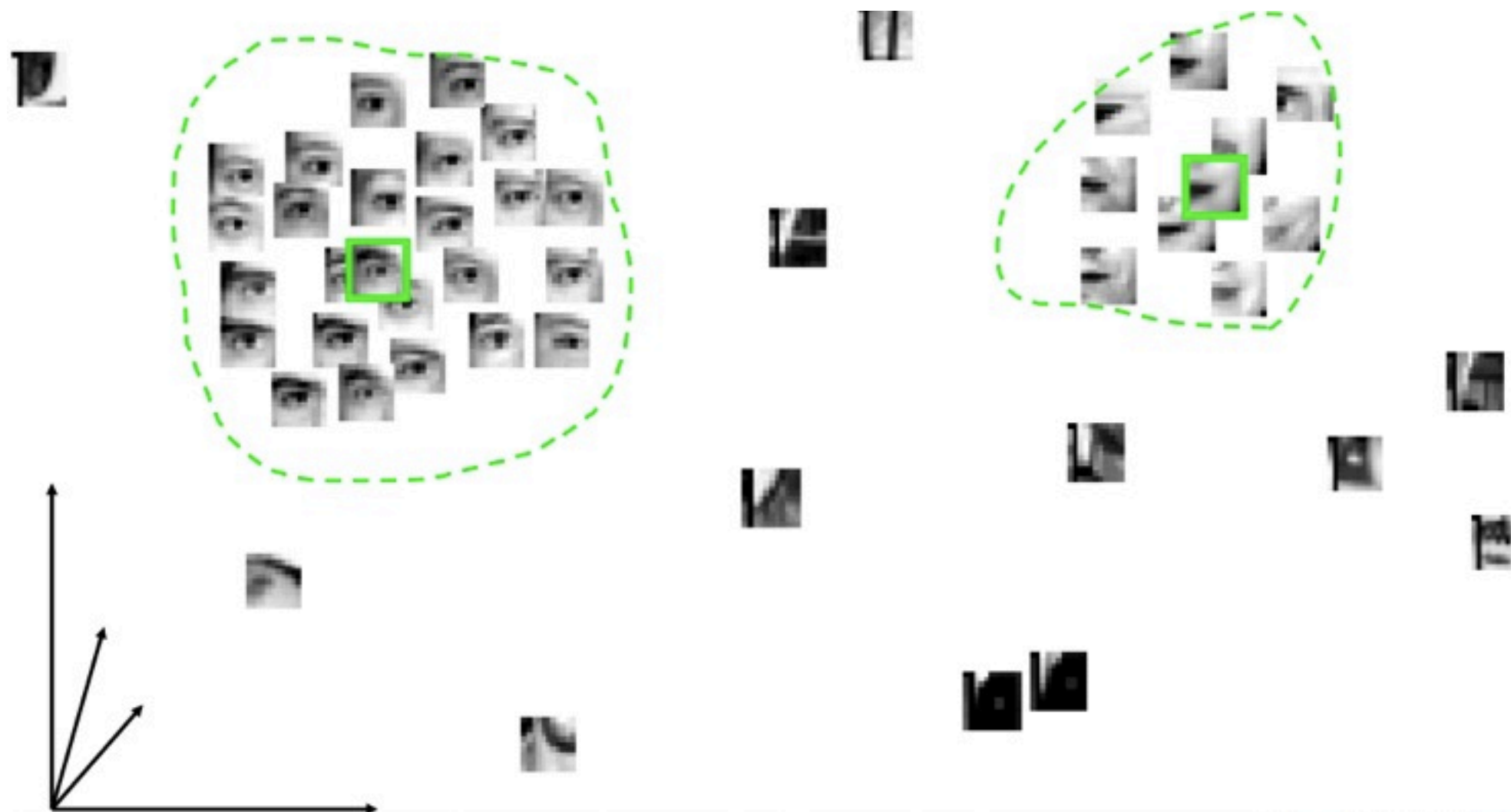
Ch. Kaes

Bag of visual word



www.robots.ox.ac.uk/~az/icvss08_az_bow.pdf

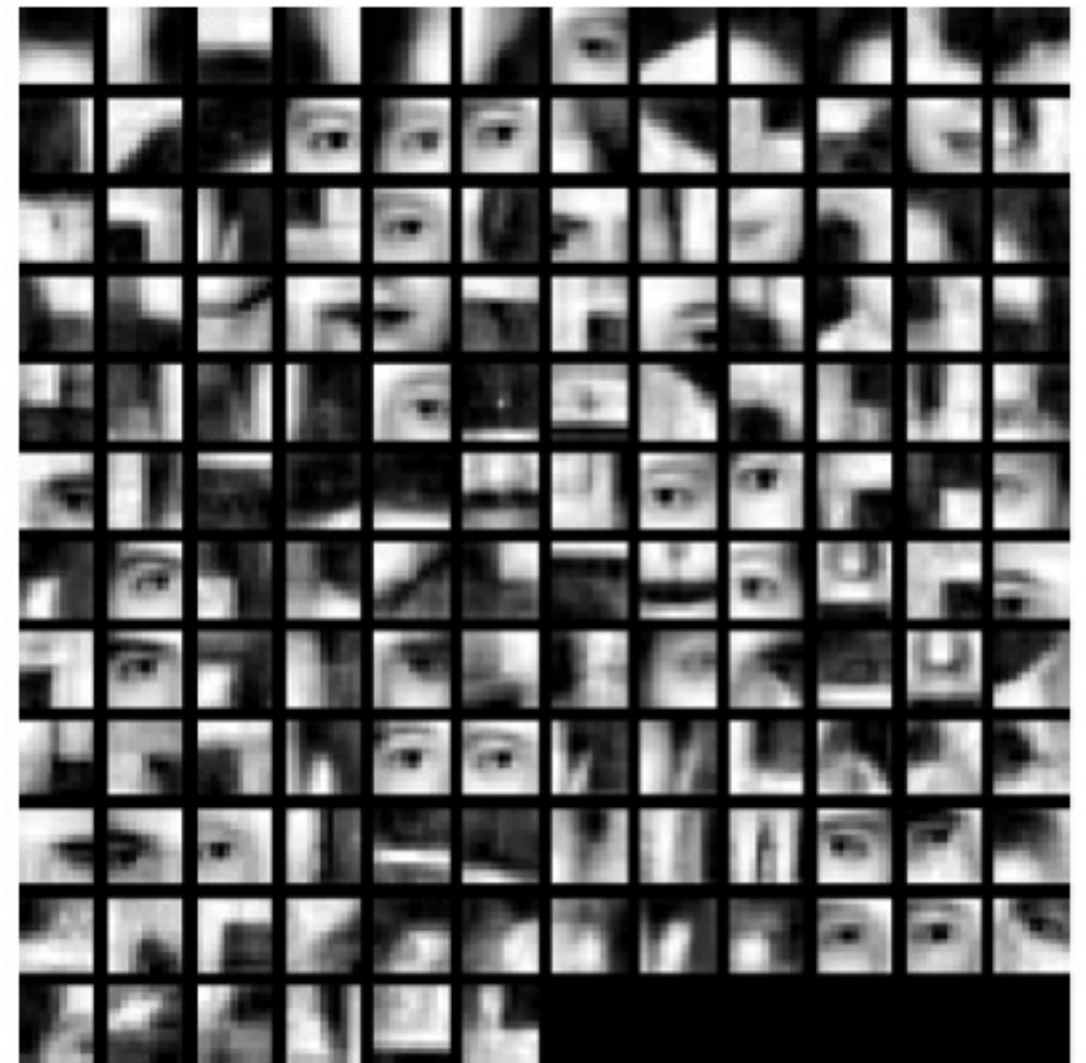
Bag of visual word



Bag of visual word



100-1000 images

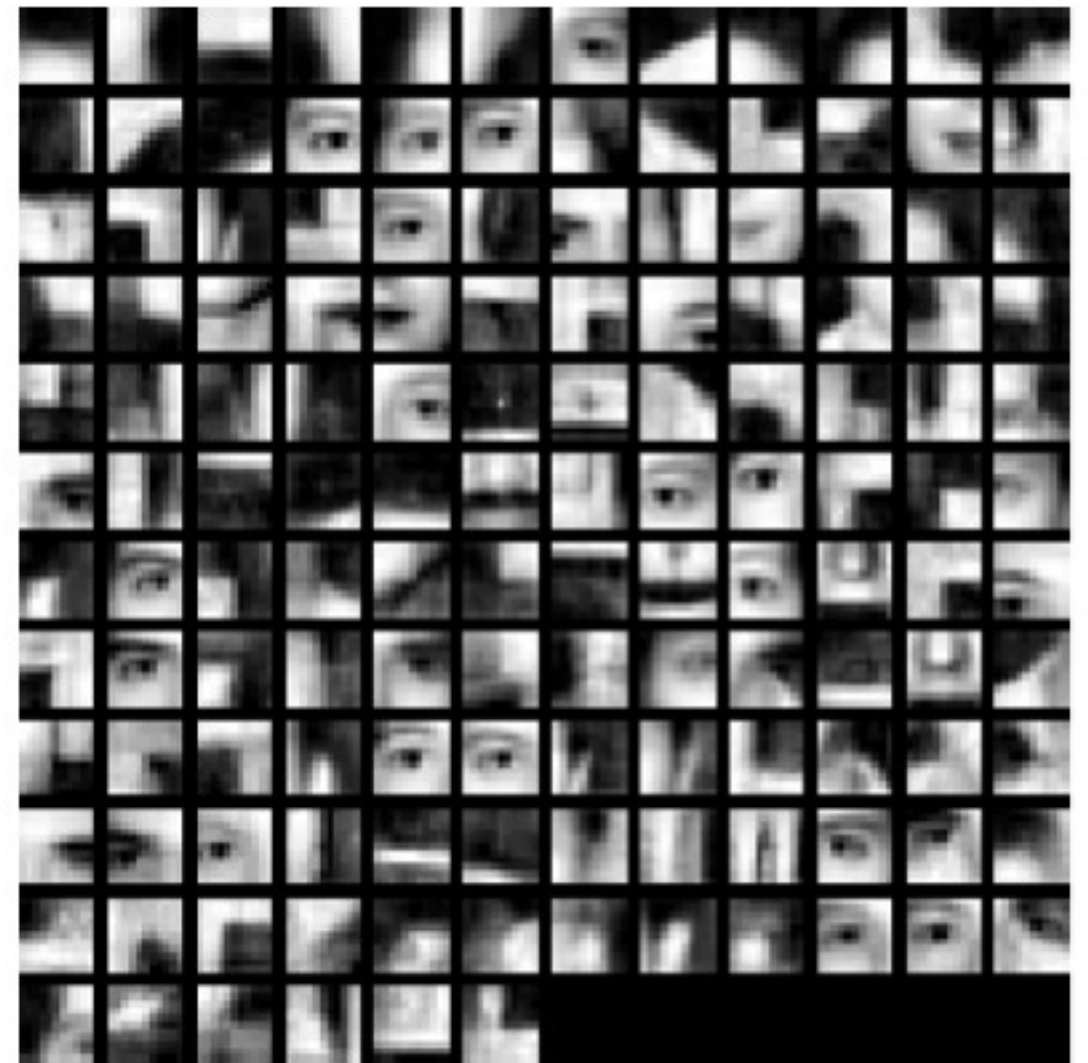
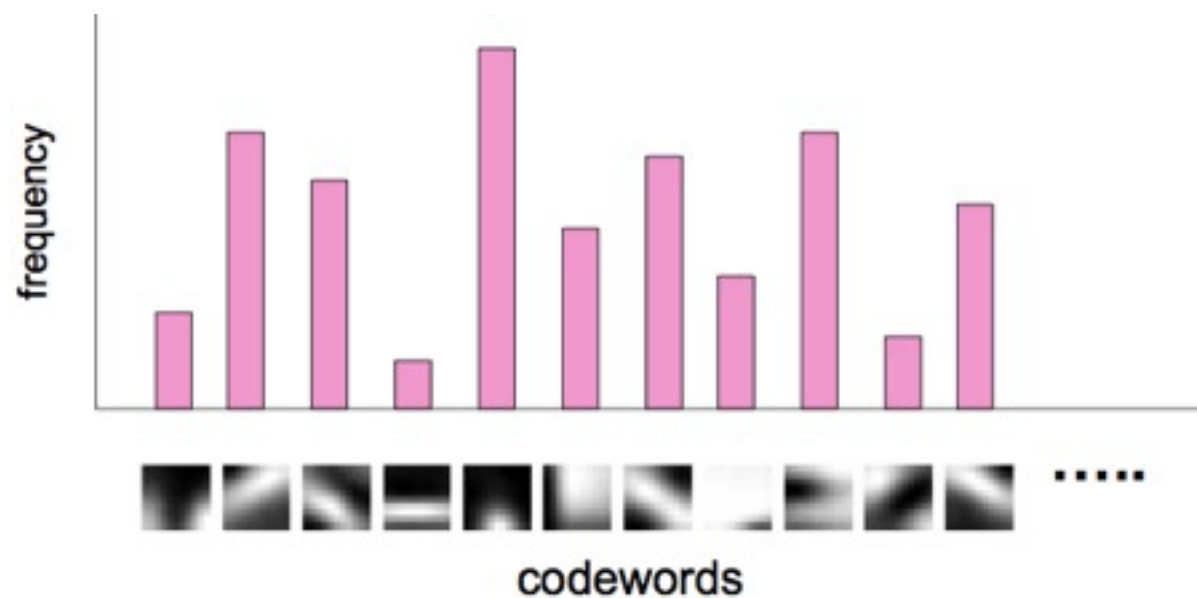


~100 visual words

www.robots.ox.ac.uk/~az/icvss08_az_bow.pdf

Bag of visual word

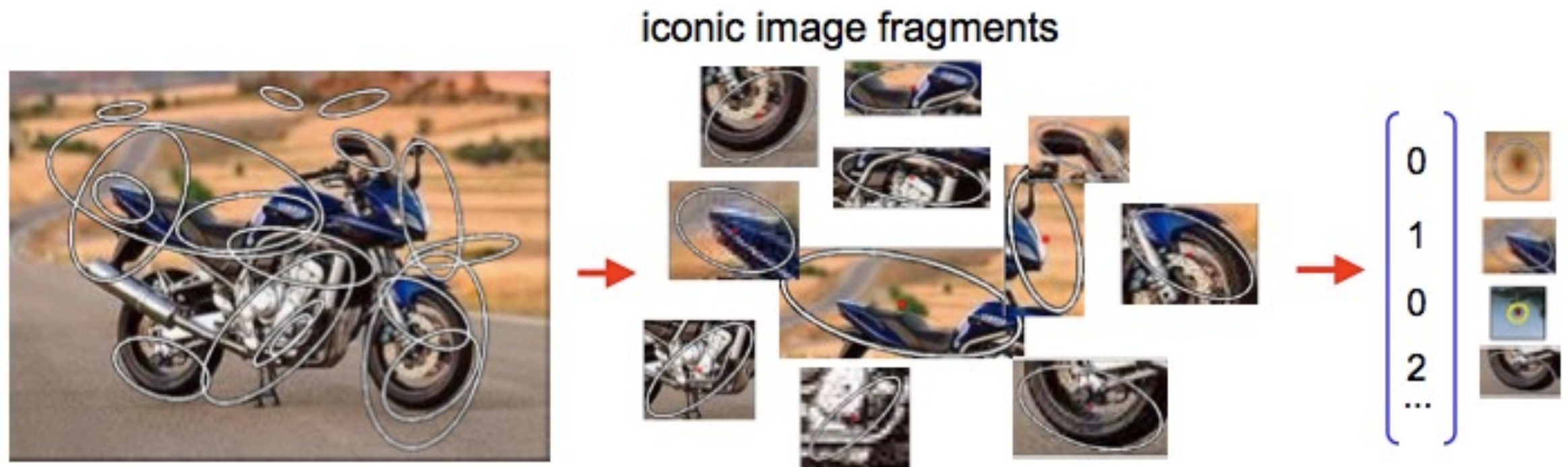
- Visual word book
- histogram of word is the signature for an image



~100 visual words

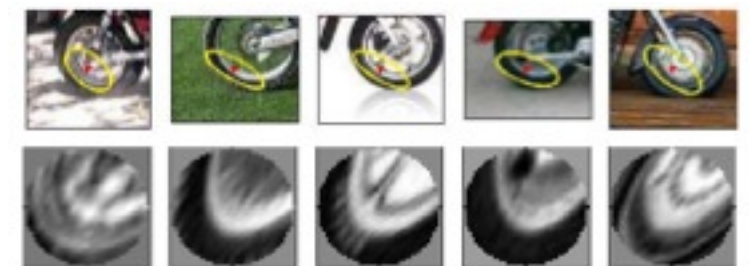
www.robots.ox.ac.uk/~az/icvss08_az_bow.pdf

Bag of visual word



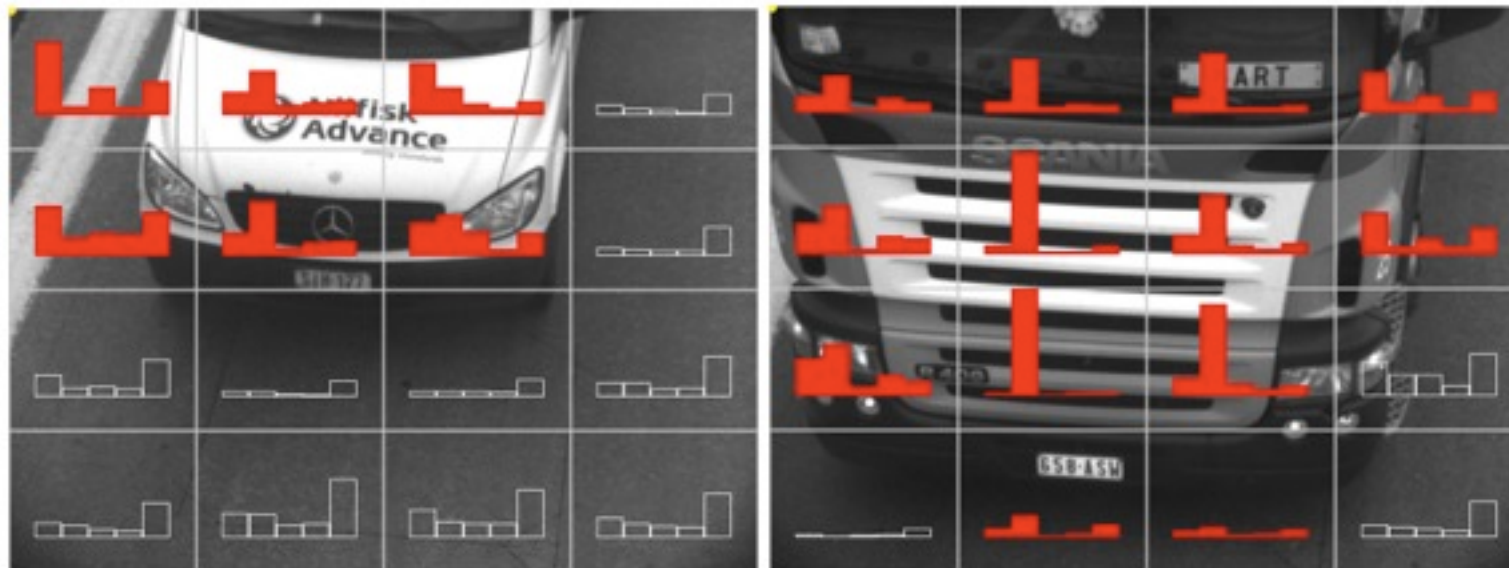
www.robots.ox.ac.uk/~az/icvss08_az_bow.pdf

- detection of robust points
- extraction of point descriptors
- find the closest match in the word book
- compare signature with database
- no segmentation
- no localization



Edge histogram

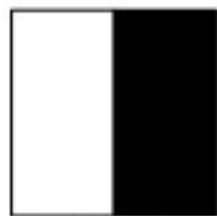
- basically a texture descriptor
- edge histogram computed on image parts
 - edge detection
 - grouped by image part
- histogram are then combined in one unique signature



Ch. Kaes

Edge histogram

- different edge type measures (directional / un-directional)



a) vertical edge



b) horizontal edge



c) 45-degree edge



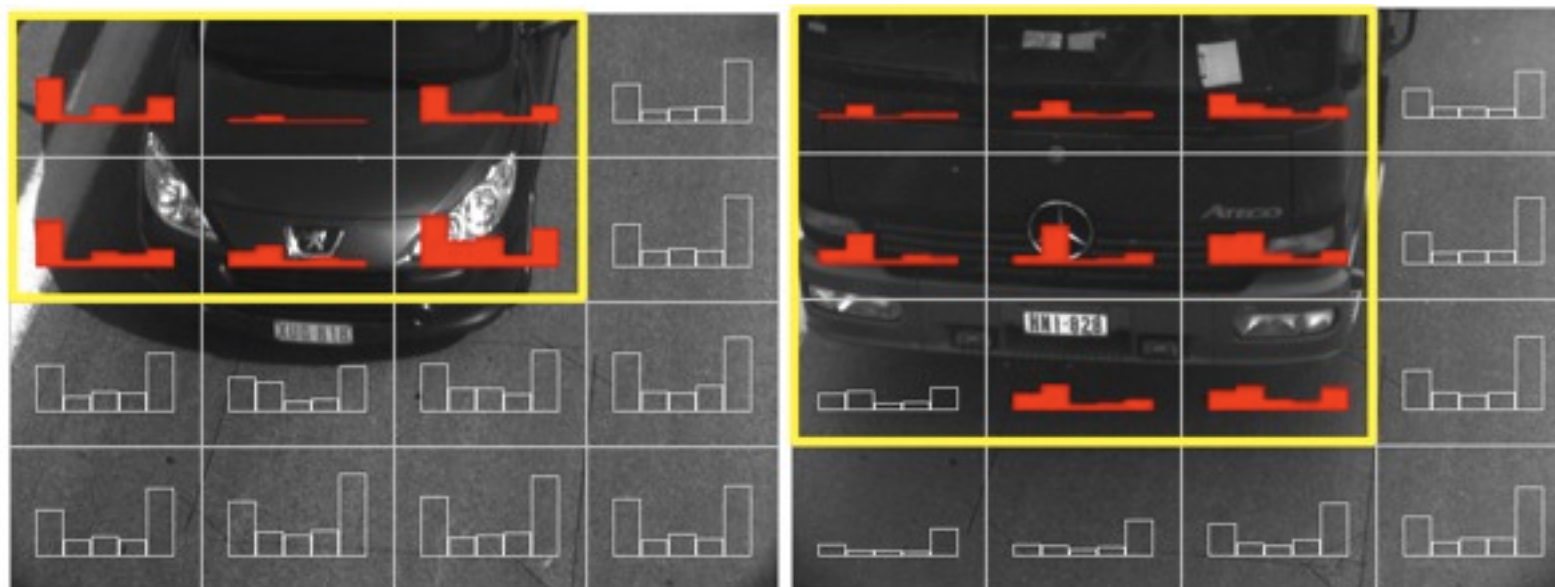
d) 135-degree edge



e) non-directional edge

Edge histogram

- spatial localization:
 - adaptive approach
 - only histogram different to background are grouped into signature
 - signature are compared using supervised classification
e.g. SVM



Ch. Kaes

100%

Background

Car

Truck_MiddleEnd

Truck_Start

TwoWheel

Van

100%

Background

Car

Truck_MiddleEnd

Truck_Start

TwoWheel

Van

