

How to interpret validation struct tags

The included PDFs represent the same validation rules as the binary we sent you.

There *might* be errors, so the spec is still canonical.

In general:

1. `len=n` means the value must be exactly n characters long
2. `numeric` means the value must be composed of digits, even when the data type is string
3. `required` means the value must be present and not empty
4. `omitempty` is the opposite. Value may be empty or even non-existent in the JSON
5. `oneof='X' 'Y'` means the value must be either 'X' or 'Y' and cannot be anything else, *unless* it is also `omitempty`, in which case it can also be empty or non-existent.
6. A series of spaces *does not* qualify as empty. Not does a series of zeros such as `'00000'`. For strings `""` is empty. For numbers `0` is empty.
7. `eq=x` means the value must be exactly x.

For full documentation see [go-playground/validator](https://playground.validator).