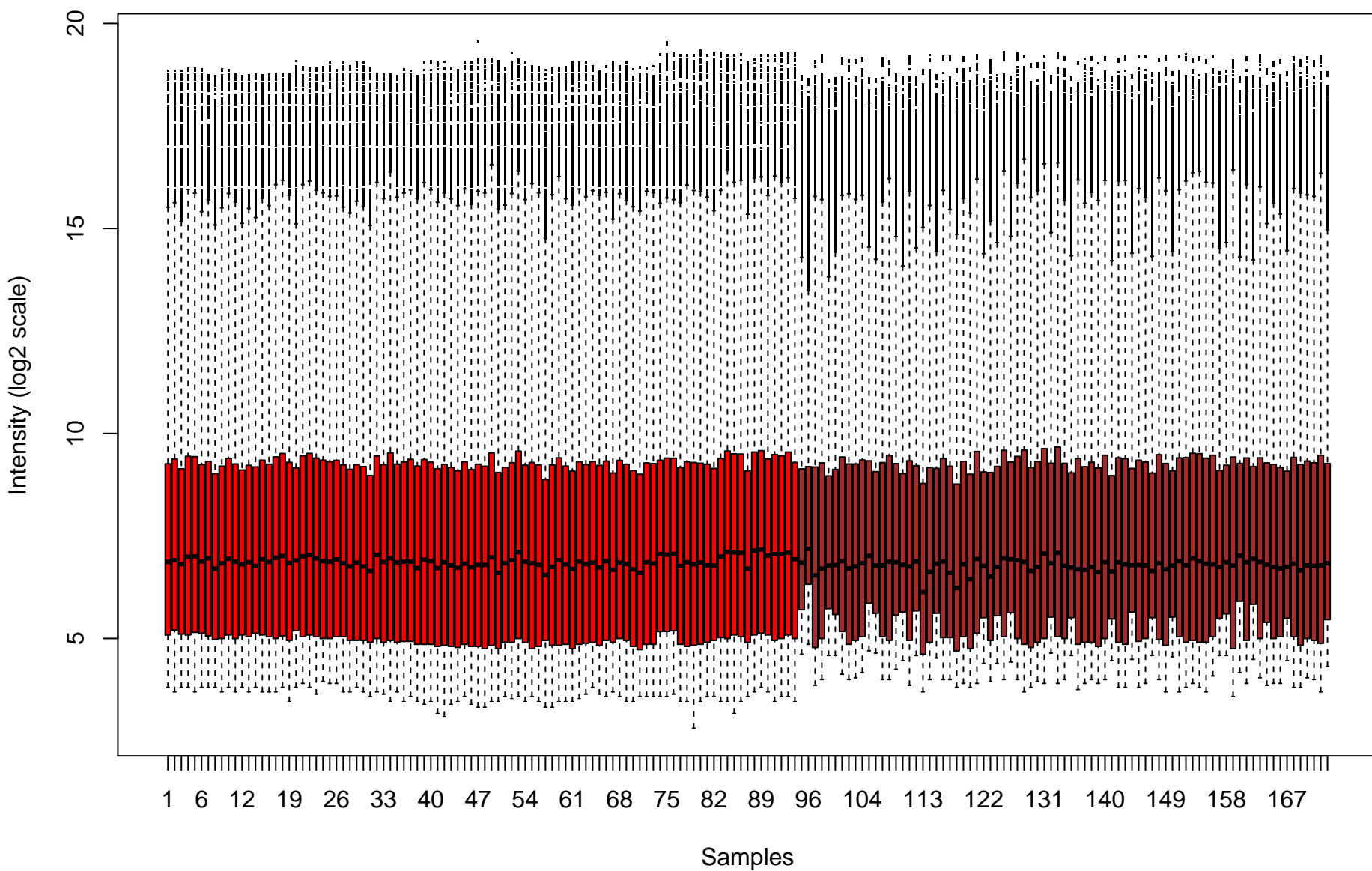
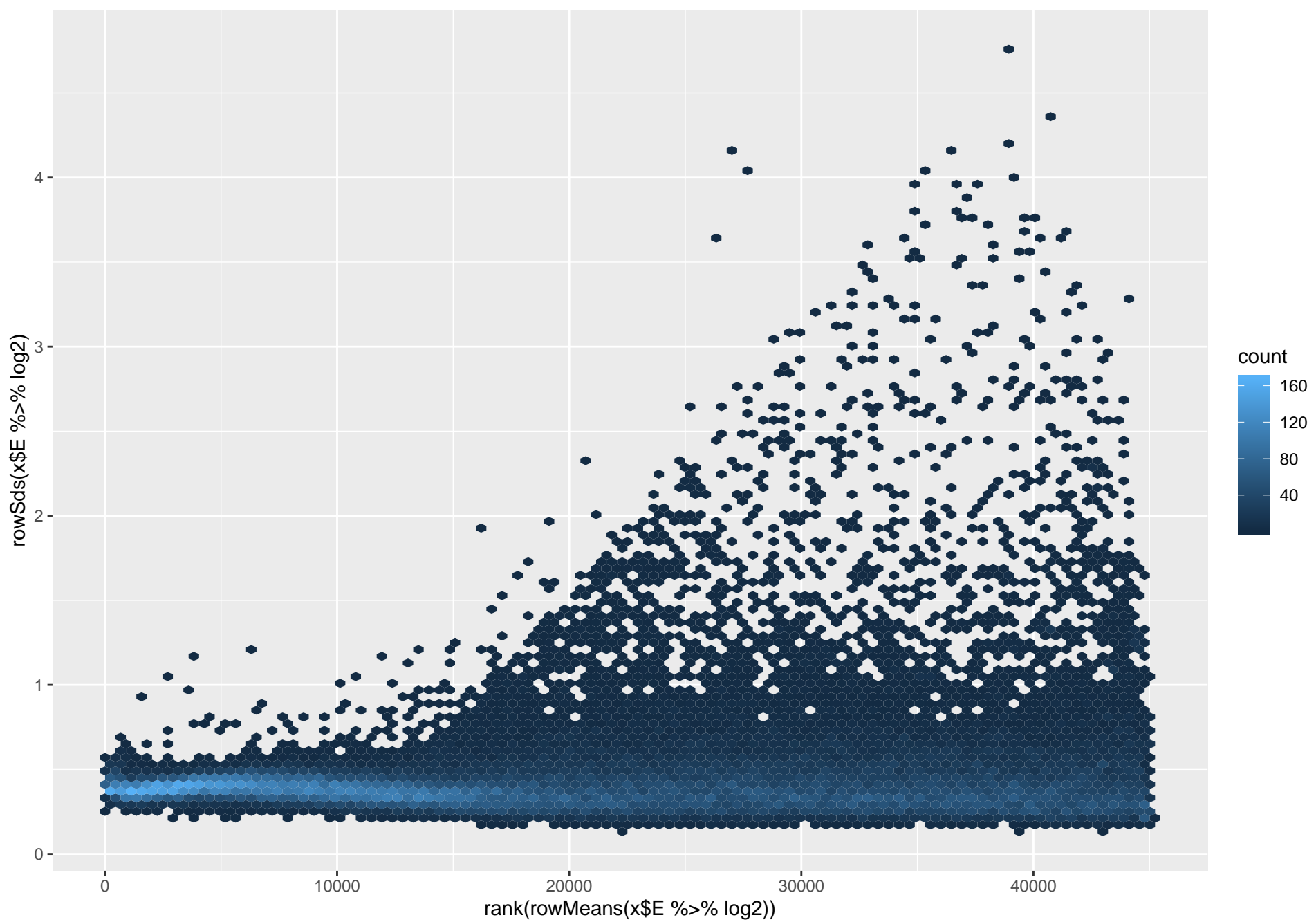
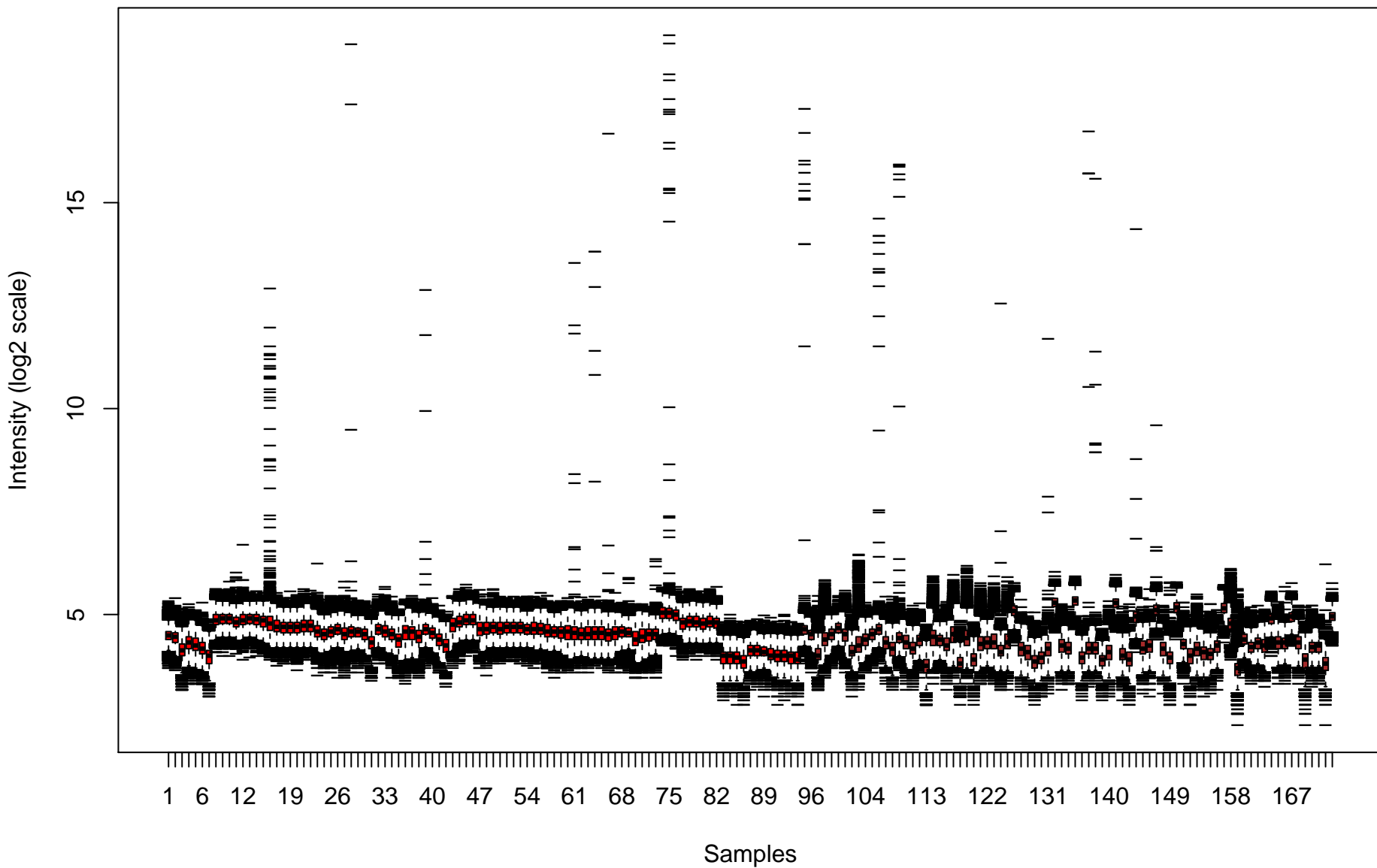


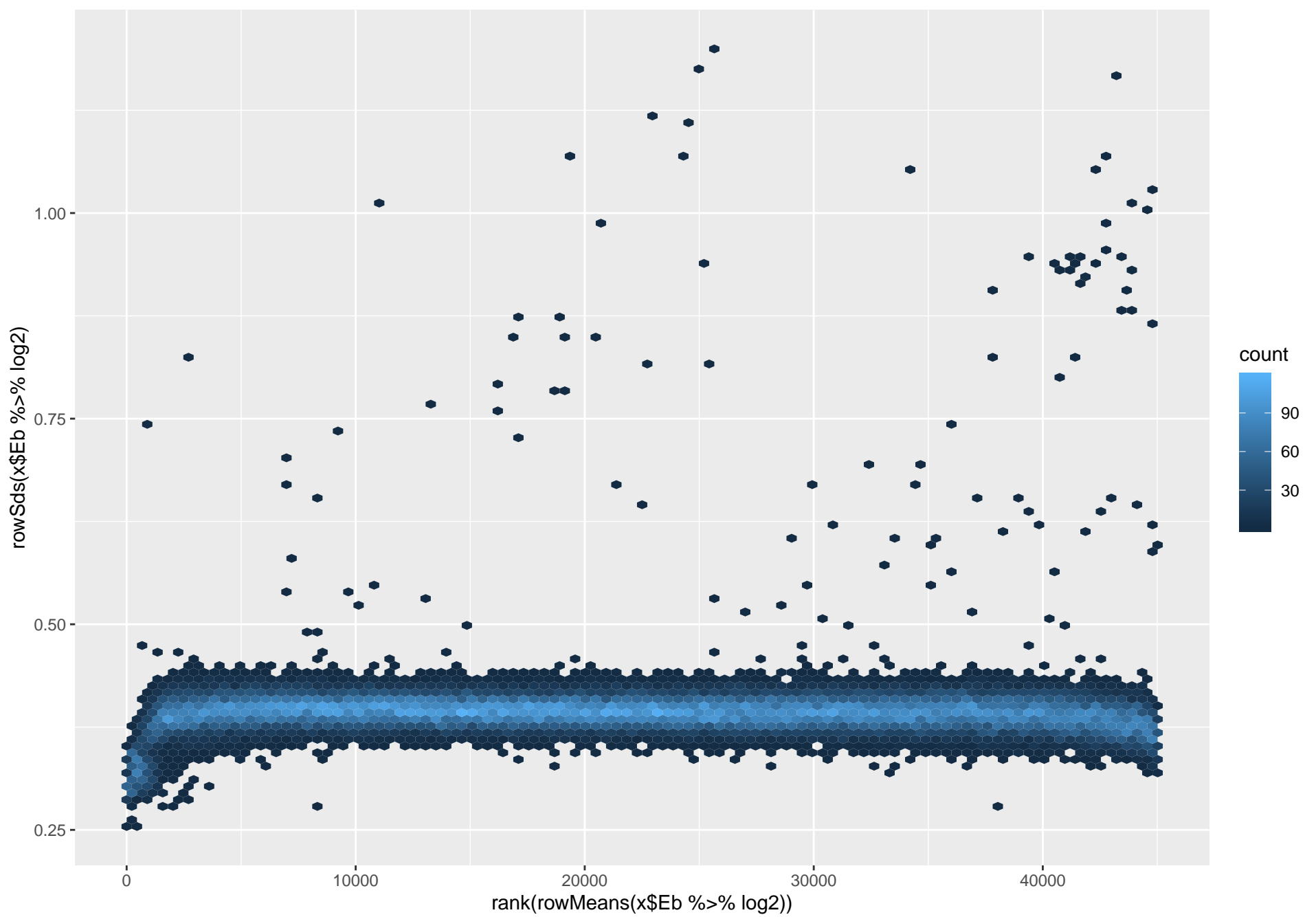
Raw foreground



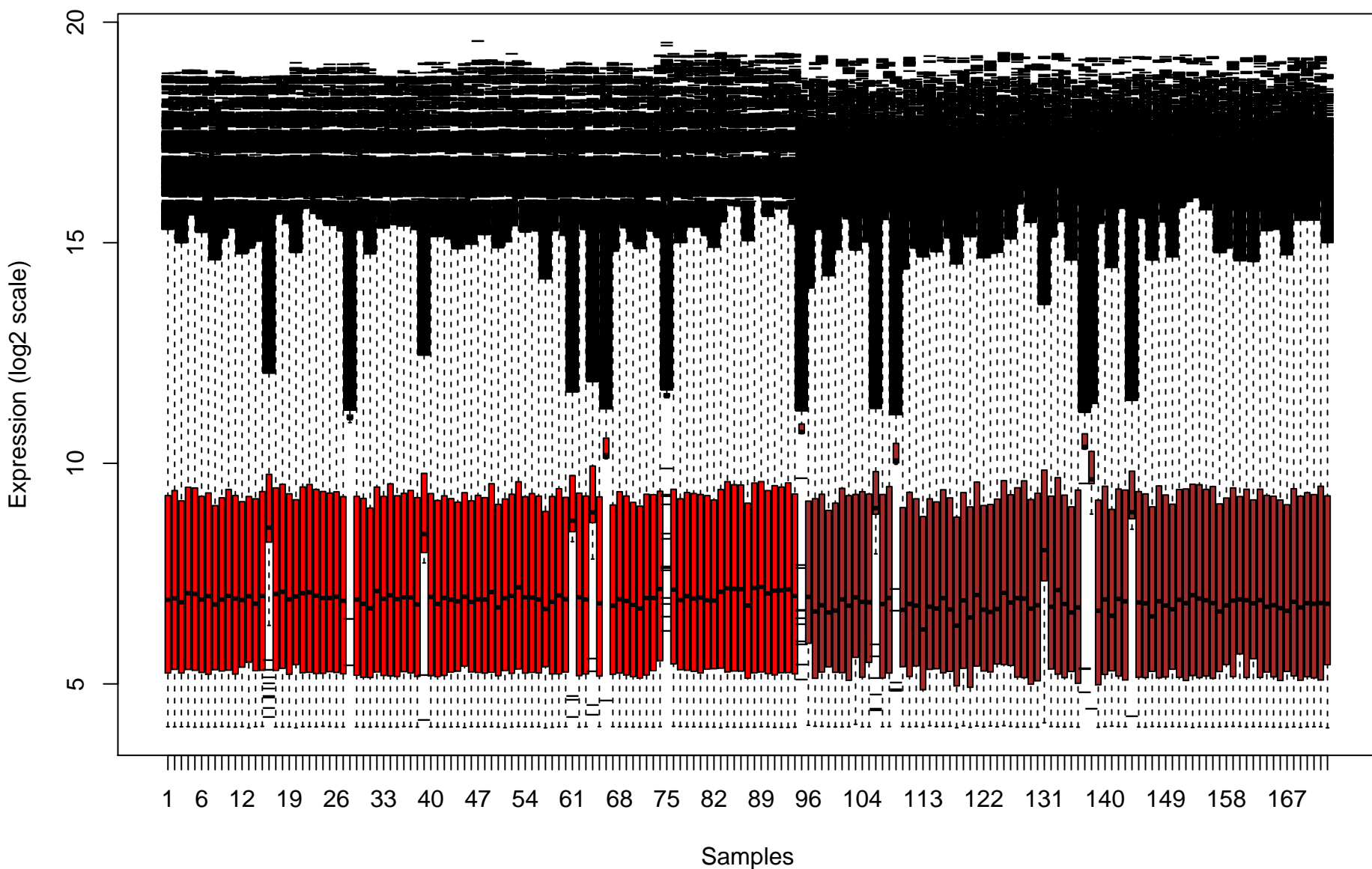


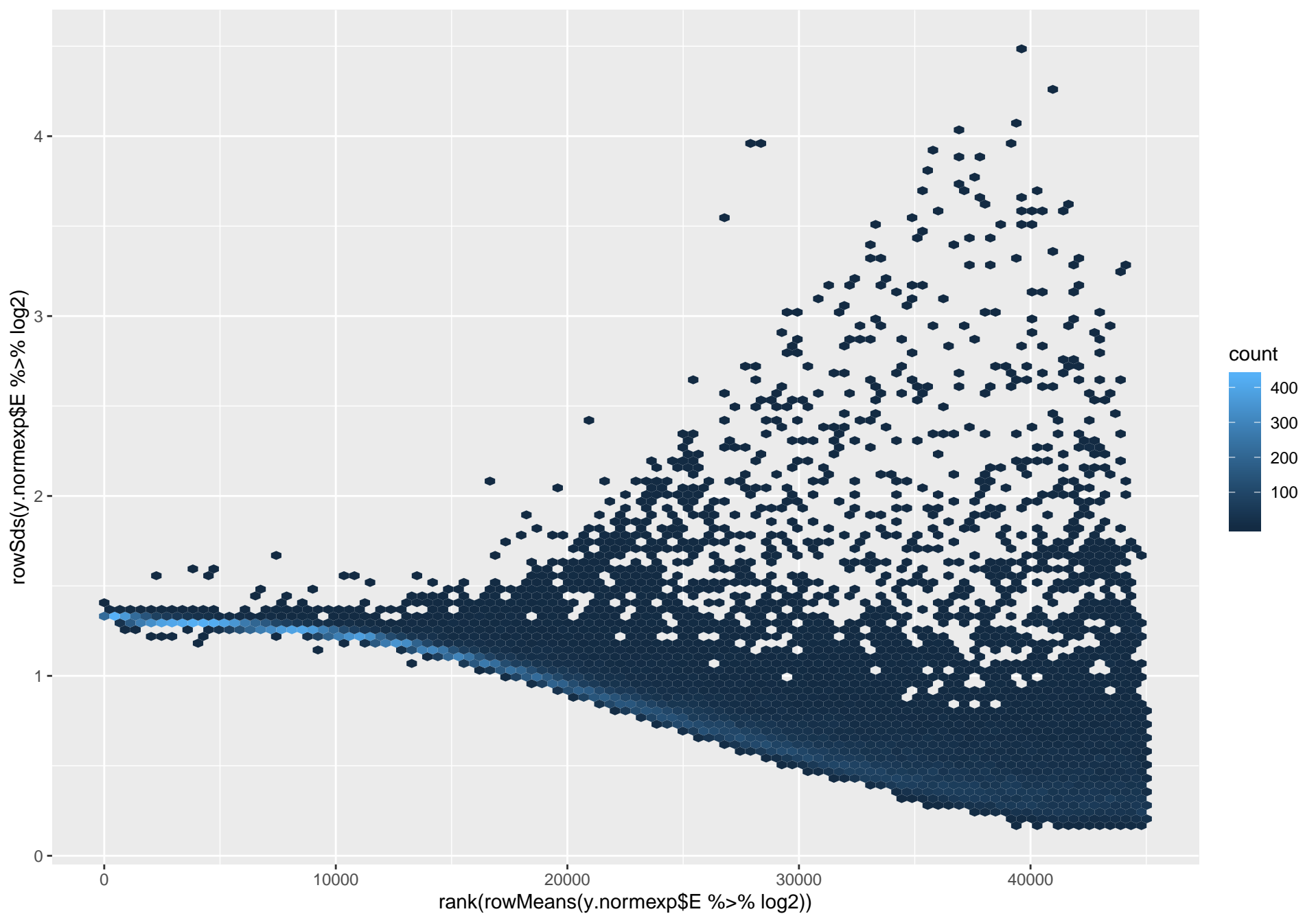
Raw background



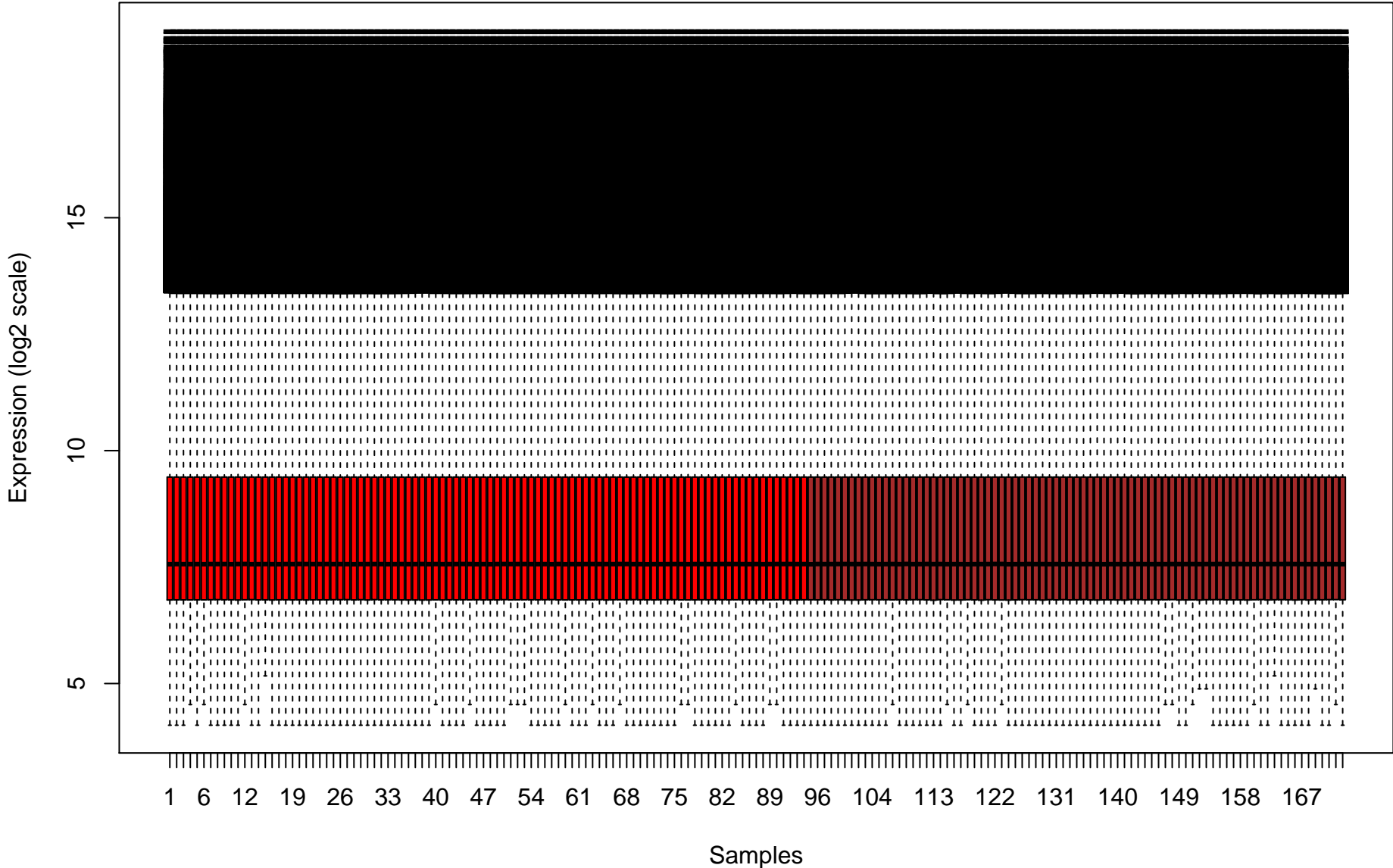


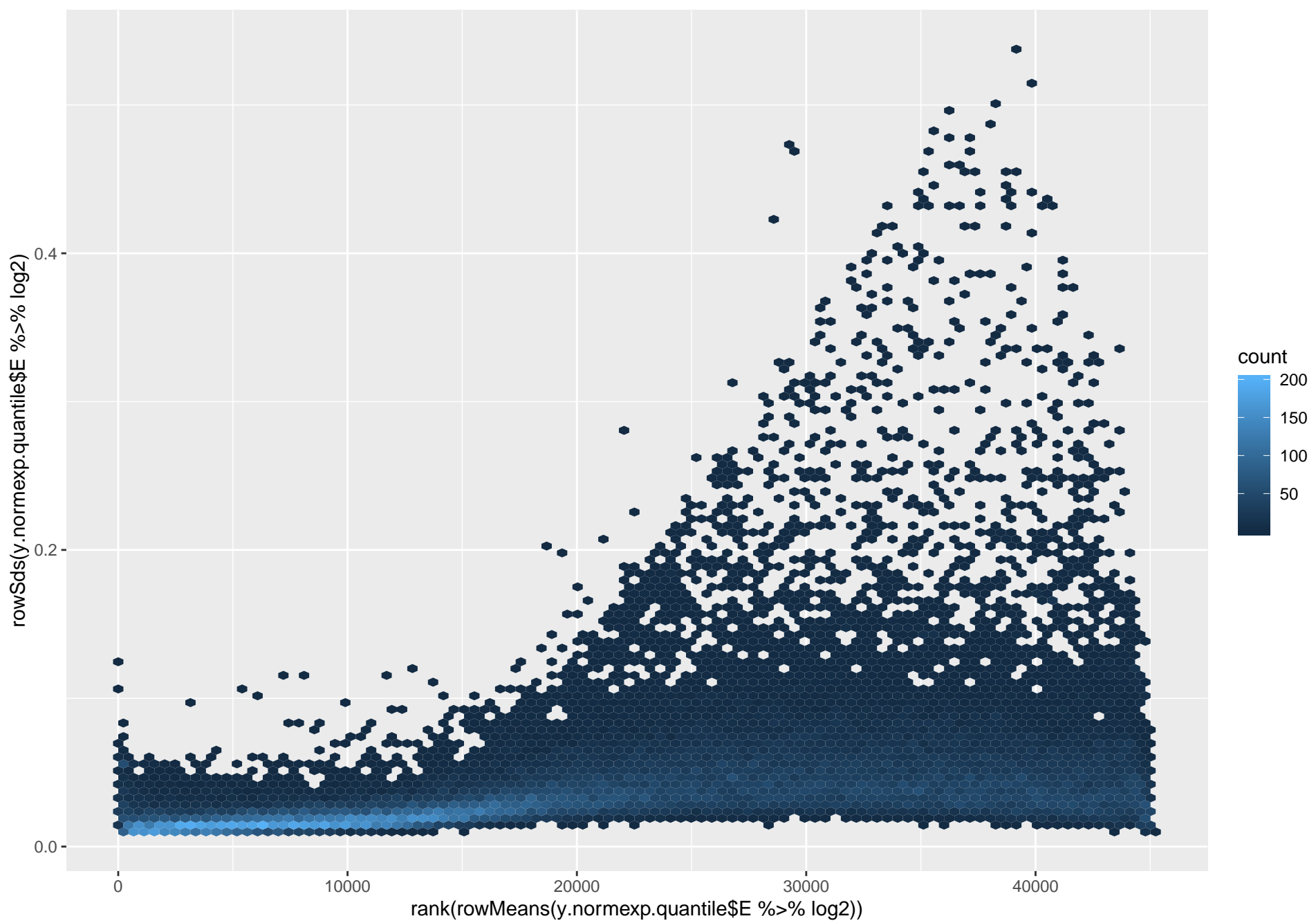
backgroundCorrect (normexp)





backgroundCorrect (edwards) + quantile normalizeBetweenArrays





vsn::normalizeVSN

