



A Javascript framework for Web App  
Development

# Building Single Page Applications in VUE.js

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# Overview

- Introduction
  - What is VUE.js?
  - How it compares to Angular & React?
- MVVM design
- Components Architecture
  - Built-in directives
  - Event handling
  - Two-way binding
  - Computed properties
  - CSS styling, conditional rendering
- Reusable Components Basics
- Example app: Todo list

# What is VUE.js?

- A progressive framework for building interfaces
- MVVM design pattern with the focus on View-Model, connecting view and model with two-way reactive data binding

- Core values:

componentization

modularity

reactivity

simplicity

stability

- Created by:
  - an ex-engineer of Google, Evan You.
- Inspired by:
  - Angular, React, Knockout, Reactive, Rivet



- 2010 by Google

- Google, Wix, Weather.com

- real DOM – slow

- Backed by Google

- Size: ~500KB

- Heavy-weight apps

- All-in-one

- 2014 by Evan You

- Gitlab, Alibaba, 9gag

- Virtual DOM – fast

- Backed by open-source community

- Size: ~80KB

- Light-weight apps

- Bare bones

- 2013 by Facebook

- Whatsapp, BBC, Twitter

- Virtual DOM – fast

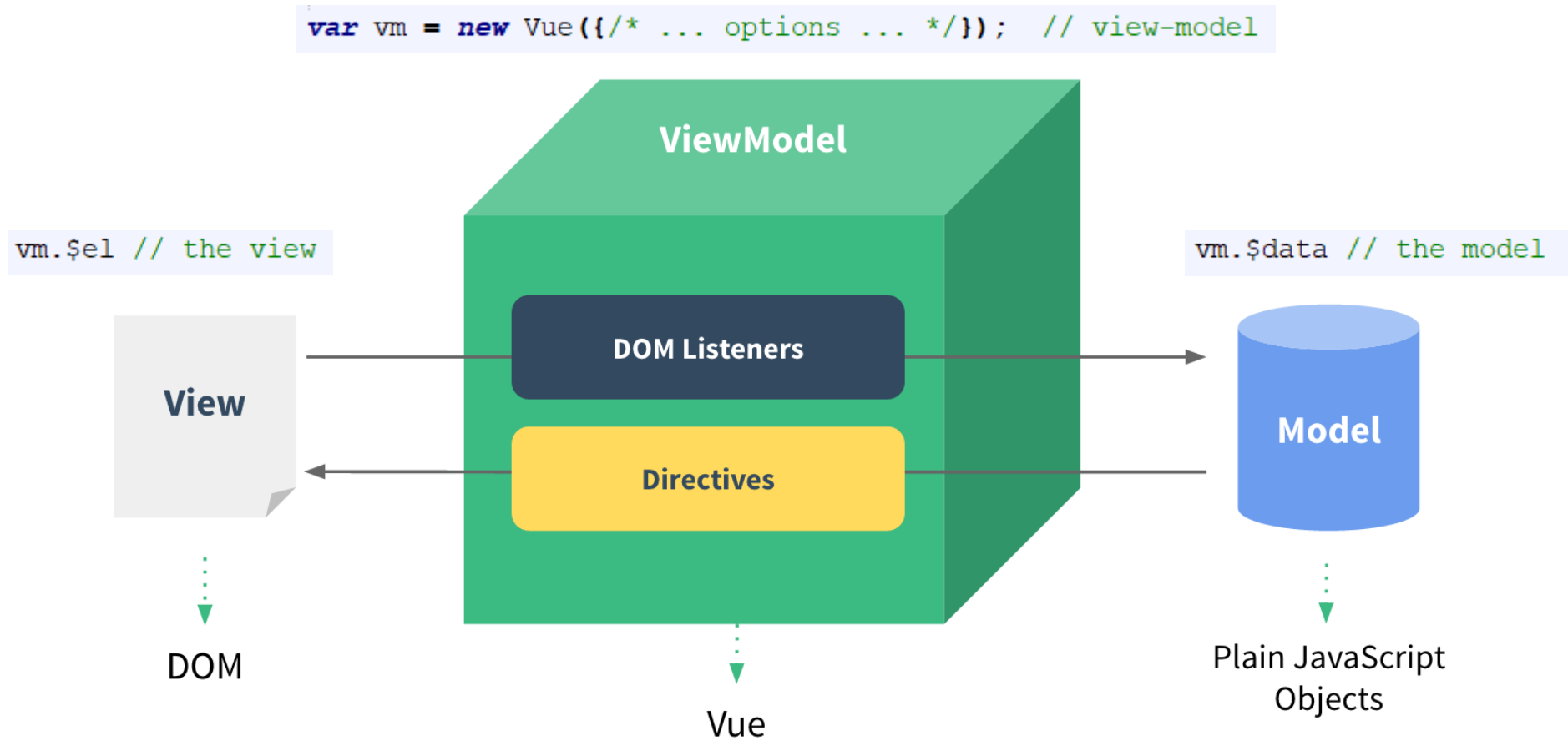
- Backed by Facebook

- Size: ~100KB

- Light-weight apps

- Bare bones

# MVVM



# Example 1

HTML ▼

```
1 <script src="https://vuejs.org/js/vue.js"></script>
2
3 ▼ <div id="app">
4 ▼   <p>
5     {{ title }}
6   </p>
7 </div>
```

JavaScript + No-Library (pure JS) ▼

```
1 ▼ new Vue({
2   el: '#app',
3 ▼  data: {
4     title: "Hi vueJS!"
5   }
6 });
```

# Example 2

HTML ▼

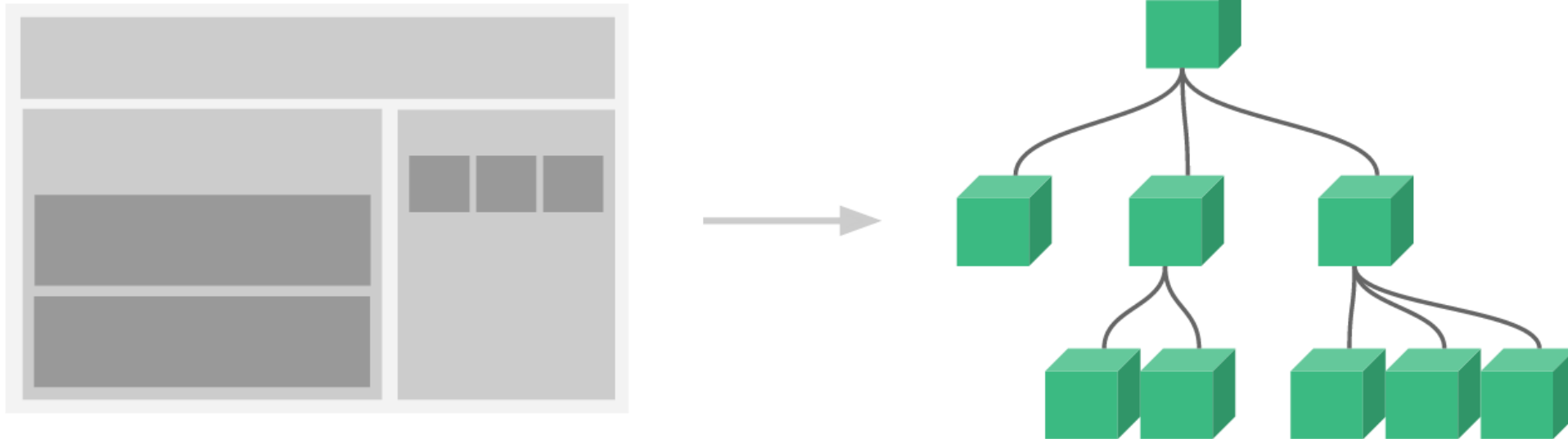
```
1 <script src="https://vuejs.org/js/vue.js"></script>
2
3 ▼ <div id="app">
4 ▼   <p>
5     {{ sayHi() }}
6   </p>
7 </div>
8
```

JavaScript + No-Library (pure JS) ▼

```
1 ▼ new Vue({
2   el: '#app',
3   data: {
4     title: "Hi VueJS!"
5   },
6   methods: {
7     sayHi: function() {
8       return "Hi All!";
9     }
10  }
11 });
12 |
```

# Components architecture

- Self-contained components form a nested tree-like hierarchy that represents app interface





# What is a component?

- A component is a Vue instance with predefined options
- Extends a html element with encapsulated reusable code
  - However: not Web components specification of custom elements
    - No polyfills
    - Have cross-component data flow
    - Custom event communication
- Can be registered globally or locally
- Data model must be a function to avoid sharing the same reference among components

# Directives Basics

- A special token in the markup that tells the library to do something to a DOM element
- Similar to Angular, but much simpler
- Vue ships with a few built-in directives

# Example 3

HTML ▼

```
1 <script src="https://vuejs.org/js/vue.js"></script>
2
3 ▼ <div id="app">
4 ▼   <p>
5     {{ title }}
6   </p>
7 ▼   <a v-bind:href="link">Dal CS</a>
8 </div>
9
```

JavaScript + No-Library (pure JS) ▼

```
1 ▼ new Vue({
2   el: '#app',
3 ▼   data: {
4     title: "Hi vueJS!",
5     link: "https://www.dal.ca/faculty/computerscience.html"
6   }
7 });
8
```

# Event handling

- use the **v-on** directive to listen to DOM events and run some JavaScript when they're triggered
- It is one of the built-in directives

# Example 4

HTML ▼

```
1 <script src="https://vuejs.org/js/vue.js"></script>
2
3 <div id="app">
4   <input type="text" v-on:input="changeTitle('ShiftKey Labs',$event)">
5   <p>{{ title }}</p>
6   <hr>
7   <p class="yellow-square" v-on:mousemove="coordinates">
8     {{x}}: {{y}}
9   </p>
10 </div>
```

JavaScript + No-Library (pure JS) ▼

```
1 new Vue({
2   el: "#app",
3   data: {
4     title: "Hello vueJS!",
5     x: 0,
6     y: 0
7   },
8   methods: {
9     changeTitle: function(name, event) {
10       this.title = event.target.value + " " + name + "!";
11     },
12     coordinates: function(event) {
13       this.x = event.clientX;
14       this.y = event.clientY;
15     }
16   },
17 });
```

# Two-way binding

- use the `v-model` directive to create two-way data bindings on form input elements
- automatically picks the correct way to update the element based on the input type

# Example 5

HTML ▼

```
1 <script src="https://vuejs.org/js/vue.js"></script>
2
3 ▼ <div id="app">
4   <input type="text" v-model="title">
5   <p>{{ title }}</p>
6 </div>
```

JavaScript + No-Library (pure JS) ▼

```
1 ▼ new Vue({
2   el: "#app",
3   ▼ data: {
4     title: "Hi vuejs"
5   }
6 })
7
```

# Computed properties

- used to declaratively describe a value that depends on other values
- use the **computed** property:

```
new Vue({  
  el: ...,  
  data: ...,  
  computed: ...,  
  methods: ...,  
});
```

- alternative **watch** property, but **computed** is recommended



# Example 6

```
1 <script src="https://vuejs.org/js/vue.js"></script>
2
3 <div id="app">
4 <button v-on:click="counter++">Increase</button>
5 <button v-on:click="counter--">Decrease</button>
6 <button v-on:click="counter2++">Increase second</button>
7 <p>C1 {{ counter }} | {{counter2}}</p>
8 <p>Method {{ result() }} - Computed: {{ output }}</p>
9 </div>
```

```
1 new Vue({
2   el: "#app",
3   data: {
4     counter: 0,
5     counter2: 0
6   },
7   computed: {
8     output: function() {
9       console.log("computed");
10      return this.counter > 3 ? ">3":"<3";
11    }
12  },
13  methods: {
14    result: function() {
15      console.log("method");
16      return this.counter > 3 ? ">3":"<3";
17    }
18  }
19 })
```

# CSS styling — `v-bind:class` and `v-bind:style`

```
1 <script src="https://vuejs.org/js/vue.js"></script>
2
3 <div id="app">
4   <div class="democlass" v-on:click="setRed = !setRed" v-bind:class="{red: setRed}"></div>
5   <hr>
6   <div class="democlass" @click="setRed = !setRed" :class="{red: setRed}"></div>
7   <hr>
8   <div class="democlass" v-bind:style="{ 'background-color': 'green' }"></div>
9 </div>
```

```
1 new Vue({
2   el: "#app",
3   data: {
4     setRed: false
5   }
6 })
```

```
1 .democlass {
2   width: 100px;
3   height: 100px;
4   background-color: blue;
5 }
6
7 .red {
8   background-color: red;
9 }
10
11 .green {
12   background-color: green;
13 }
```

# Conditional rendering – `v-if`: and `v-else`

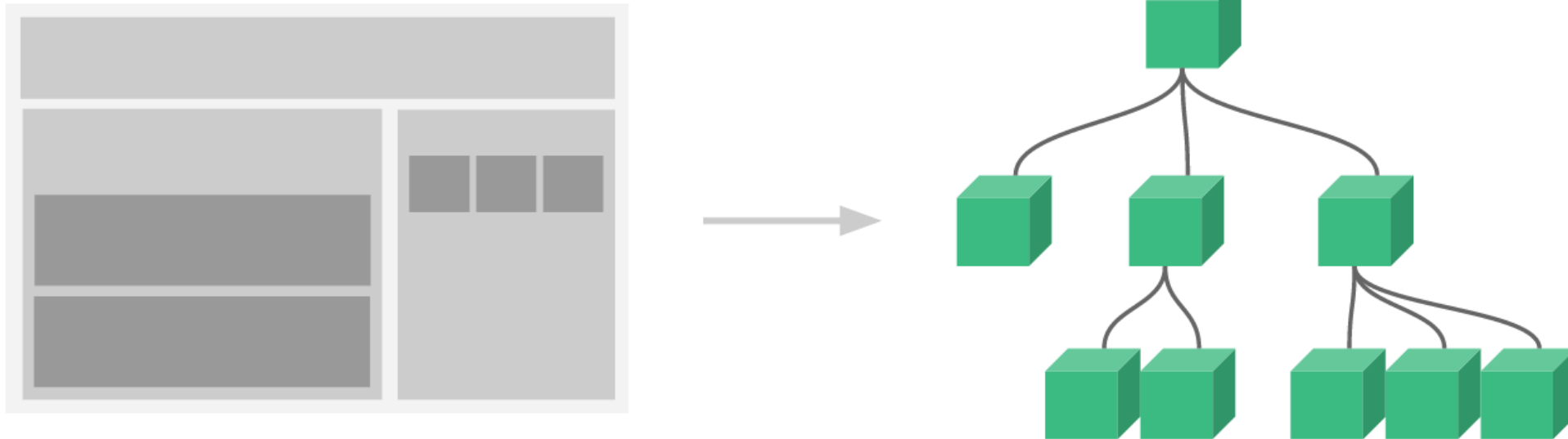
```
1 <script src="https://vuejs.org/js/vue.js"></script>
2
3 <div id="app">
4 <h1 v-if="awesome" v-on:click="awesome = !awesome">Vue.js is awesome!</h1>
5 <h1 v-else v-on:click="awesome = !awesome">React.js is better!</h1>
6 </div>
```

```
1 new Vue({
2   el: "#app",
3   data: {
4     awesome: false
5   }
6 })
```

```
1 <script src="https://vuejs.org/js/vue.js"></script>
2
3 <div id="app">
4 <template v-if="awesome">
5 <h1 v-on:click="awesome = !awesome">Vue.js is awesome!</h1>
6 <p>
7   Woohoo!
8 </p>
9 </template>
10
11 <h1 v-else v-on:click="awesome = !awesome">React.js is better!</h1>
12 </div>
```

# Components architecture

- Self-contained components form a nested tree-like hierarchy that represents app interface



# Component Basics

- reusable Vue instances with a name, example `<custom-button>`

```
1 <script src="https://vuejs.org/js/vue.js"></script>
2
3 <div id="app">
4   <custom-button></custom-button>
5 </div>
```

```
1 // Define a new component called custom-button
2 Vue.component('custom-button', {
3   data: function () {
4     return {
5       count: 0
6     }
7   },
8   template: '<button v-on:click="count++">You clicked me {{ count }} times.</button>'
9 });
10 new Vue({
11   el: "#app"
12 })
```

# Passing properties to child components

- reusable Vue instances with a name, example `<custom-button>`

```
1 <script src="https://vuejs.org/js/vue.js"></script>
2
3 <div id="app">
4   <custom-button label="button"></custom-button>
5 </div>
```

```
1 // Define a new component called custom-button
2 Vue.component('custom-button', {
3   props: ["label"],
4   data: function () {
5     return {
6       count: 0
7     }
8   },
9   template: '<button v-on:click="count++">You clicked {{ label }} {{ count }} times.</button>'
10 });
11 new Vue({
12   el: "#app"
13 })
```

# Example: small todo list

- Prerequisites:
  - Install node.js (platform-specific)
  - Install npm.js (comes with node.js)
  - Install vue.js (`npm install vue`)
  - Install vue-cli (`npm install -g @vue/cli`)

# Example: small todo list

- In your shell create a new project with:

```
vue create sk_todo
```

- Change working directory to sk\_todo:

```
cd sk_todo
```

- Install uuid (needed for autogeneration of object ids):

```
npm install vue-uuid
```

- To try out the Hello World app, run:

```
npm run serve
```

And that is it for now!



# Example: small todo list

**My todolist**

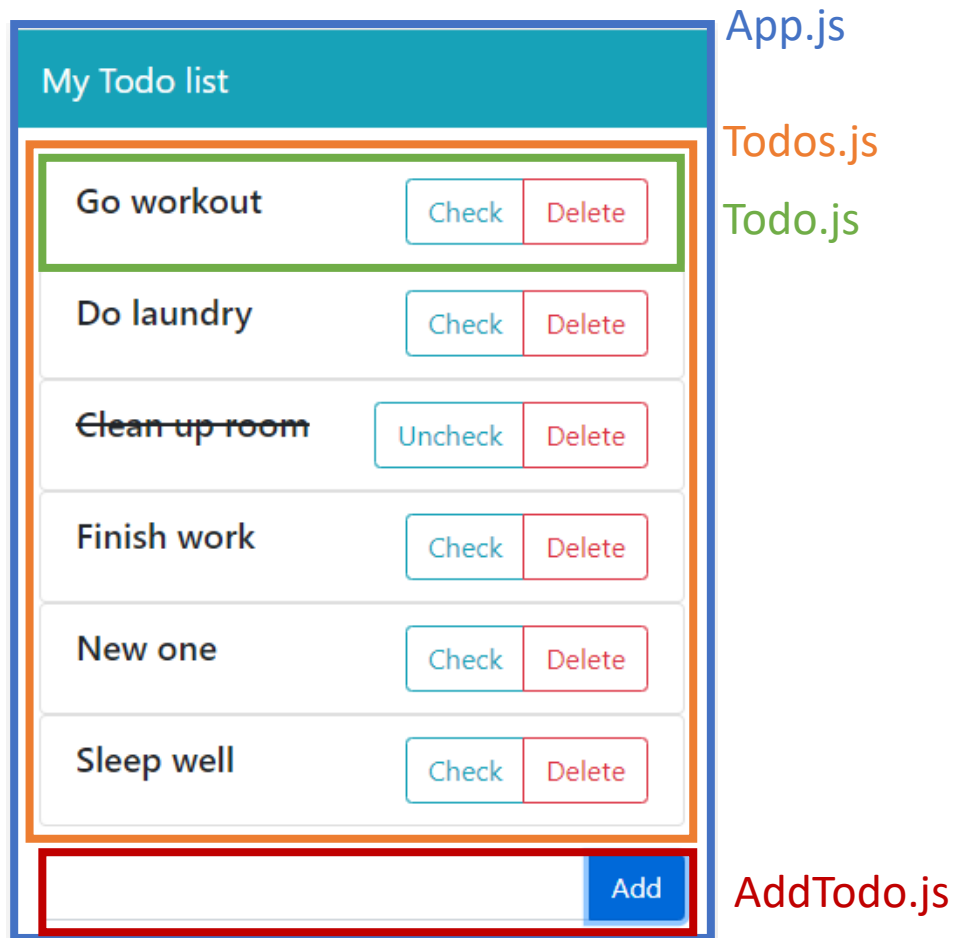
- Go workout
- Do laundry
- Cook food
- ~~Clean up room~~
- Finish work

Bootstrap

**My Todo list**

Go workout	<input type="button" value="Check"/>	<input type="button" value="Delete"/>
Do laundry	<input type="button" value="Check"/>	<input type="button" value="Delete"/>
<del>Clean up room</del>	<input type="button" value="Uncheck"/>	<input type="button" value="Delete"/>
Finish work	<input type="button" value="Check"/>	<input type="button" value="Delete"/>
New one	<input type="button" value="Check"/>	<input type="button" value="Delete"/>
Sleep well	<input type="button" value="Check"/>	<input type="button" value="Delete"/>

# Example: small todo list



```
\---src
|   App.vue
|   main.js
|
+---assets
|   logo.png
|
\---components
    AddTodo.vue
    Todo.vue
    Todos.vue
```

# Download the code

- [https://github.com/dijana-sagit/sk\\_notes.git](https://github.com/dijana-sagit/sk_notes.git)

# Conclusions

- We only scratched the surface!
- Easier to learn if you are familiar with Angular, React or similar
- However, it has active dev community, and it is easy to find answers
- Things we didn't talk about:
  - Component registration: local and global
  - Vue CLI
  - Real-world project organization
  - Routing
  - And much more!

# References & useful resources

- Vue Guide: <https://vuejs.org/v2/guide/>
- Udemy courses (by Maximilian Schwarzmuller)
- <https://www.tutorialspoint.com/vuejs/index.htm>
- <https://hackernoon.com/angular-vs-react-vs-vue-which-is-the-best-choice-for-2019-16ce0deb3847>

Thank you!