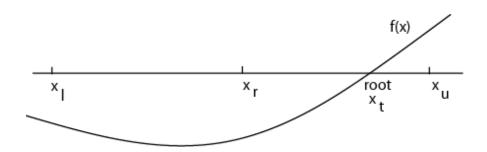
#### **COMPUTER SCIENCE 349A**

#### **Handout Number 8**

**THE BISECTION METHOD** (Section 5.2: pp. 127-135 7<sup>th</sup> ed; pp. 124-131 6<sup>th</sup> ed)

-- can be used to compute a zero of any function f(x) that is continuous on an interval  $[x_{\ell}, x_{\mu}]$  for which  $f(x_{\ell}) \times f(x_{\mu}) < 0$ .

Consider  $x_{\ell}$  and  $x_{u}$  as **two initial approximations** to a zero, say  $x_{\ell}$ , of f(x). The new approximation is the midpoint of the interval  $[x_{\ell}, x_{u}]$ , which is  $x_{r} = \frac{x_{\ell} + x_{u}}{2}$ .



If  $f(x_r) = 0$ , then  $x_r$  is the desired zero of f(x). Otherwise, a new interval  $[x_\ell, x_u]$  that is half the length of the previous interval is determined as follows.

If  $f(x_{\ell}) \times f(x_r) < 0$  then  $[x_{\ell}, x_r]$  contains a zero, so set  $x_u \leftarrow x_r$ . Otherwise,  $f(x_u) \times f(x_r) < 0$  (necessarily) and  $[x_r, x_u]$  contains a zero, so set  $x_{\ell} \leftarrow x_r$ .

The above procedure is repeated, continually halving the interval  $[x_\ell, x_u]$ , until  $[x_\ell, x_u]$  is sufficiently small, at which time the midpoint  $x_r = \frac{x_\ell + x_u}{2}$  will be arbitrarily close to a zero of f(x).

#### **Convergence criterion**

As this is an iterative algorithm that computes a sequence of approximations

$$X_1, X_2, X_3, \ldots, X_{i-1}, X_i, \ldots$$

to a zero  $x_t$ , recall from Section 3.3 that

$$\left| \mathcal{E}_a \right| = \left| \frac{\text{current approx - previous approx}}{\text{current approx}} \right| = \left| \frac{x_i - x_{i-1}}{x_i} \right| = \left| 1 - \frac{x_{i-1}}{x_i} \right|$$

is a good approximation to the actual relative error  $|\varepsilon_t|$  in  $x_i$ , and can be used to determine the accuracy of  $x_i$ .

Note that each approximation  $x_i$  is equal to  $\frac{x_u + x_\ell}{2}$  and the previous approximation  $x_{i-1}$  is either  $x_\ell$  or  $x_u$ . Therefore,

$$|x_i - x_{i-1}| = \frac{x_u - x_\ell}{2}$$
 and thus  $|\varepsilon_a| = \frac{|x_i - x_{i-1}|}{|x_i|} = \frac{\frac{x_u - x_\ell}{2}}{\left|\frac{x_u + x_\ell}{2}\right|} = \frac{x_u - x_\ell}{|x_u + x_\ell|}.$ 

See (5.3) on page 132 in the  $7^{th}$  ed.; page 129 in the  $6^{th}$  ed.

## How many iterations n are required to obtain a desired accuracy?

Suppose you want the <u>absolute error</u>  $< \varepsilon$ , and that the length of the initial interval  $[x_{\ell}, x_{\mu}]$  is  $\Delta x^{0}$ .

approximation	absolute error
$x_1 = \frac{x_\ell + x_u}{2}$	$\left  x_{t} - x_{1} \right  \leq \frac{\Delta x^{0}}{2}$
$x_2$	$\left x_{t}-x_{2}\right  \leq \frac{\Delta x^{0}}{4}$
$X_{2}$	$\left  x_t - x_3 \right  \le \frac{\Delta x^0}{8}$
: :	
$\mathcal{X}_n$	$\left  x_{t} - x_{n} \right  \leq \frac{\Delta x^{0}}{2^{n}}$

Therefore,

$$\frac{\Delta x^0}{2^n} \le \varepsilon \quad \text{implies that} \quad 2^n \ge \frac{\Delta x^0}{\varepsilon} \quad \text{and} \quad n \ge \log_2 \left(\frac{\Delta x^0}{\varepsilon}\right)$$

(see (5.5) on page 132 of the  $7^{th}$  ed. or page 129 of the  $6^{th}$  ed.) or

$$n \ln 2 \ge \ln(\Delta x^0) - \ln(\varepsilon)$$
 and  $n \ge \frac{\ln(\Delta x^0) - \ln(\varepsilon)}{\ln 2}$ .

#### **Example**

If initially  $x_u - x_\ell = \Delta x^0 = 1$  and  $\varepsilon = 10^{-5}$ , then the above formula gives  $n \ge 16.61$ . Thus, 17 iterations would guarantee that the absolute error of the computed approximation to a zero  $x_t$  of f(x) is  $< 10^{-5}$ .

# An algorithm for the Bisection method

```
function root = Bisect (x_{\ell}, x_{u}, \varepsilon, imax)
i \leftarrow 1
f_{\ell} \leftarrow f(x_{\ell})
while i \le \max
        x_r \leftarrow (x_\ell + x_u)/2 [or x_\ell + (x_u - x_\ell)/2]
        f_r \leftarrow f(x_r)
       if f_r = 0 or (x_u - x_\ell)/|x_u + x_\ell| < \varepsilon then
                root \leftarrow x_r
                exit
        end if
        i \leftarrow i + 1
        if f_{\ell} \times f_{r} < 0 then
                x_u \leftarrow x_r
        else
                 x_{\ell} \leftarrow x_r
                f_{\ell} \leftarrow f_{r}
        end if
end while
root = 'failed to converge'
```

### **Example**

Use the Bisection method to solve Problem 5.17 on page 143 in the  $7^{th}$  ed. (Problem 5.17 on page 140 in the  $6^{th}$  ed.). The volume of liquid in a spherical tank is given by

$$V = \frac{\pi h^2 (3R - h)}{3}$$

where h is the depth of water in the tank and R is the radius of the tank. If R = 3, to what depth must the tank be filled so that it contains  $30m^3$  of water?

#### **Solution**

Compute a root h of the equation f(h) = 0, where  $f(h) = \frac{\pi h^2 (9 - h)}{3} - 30$ . Since  $f(1) \approx -21.6224$  and  $f(3) \approx 26.5487$ , the Bisection method can be used with

since  $f(1) \approx -21.0224$  and  $f(3) \approx 20.3487$ , the disection method can be used with  $x_{\ell} = 1$  and  $x_{u} = 3$ . If the above algorithm is run in MATLAB with  $\varepsilon = 10^{-3}$ , then the following results are obtained.

iteration	approximation
1	2.0000
2	2.5000
3	2.2500
4	2.1250
5	2.0625
6	2.0313
7	2.0156
8	2.0234
9	2.0273
10	2.0254

Note: the exact answer is  $2.02690\cdots$ .

Advantage of the Bisection method relative to other methods: if f(x) is continuous and if appropriate initial values  $x_{\ell}$  and  $x_{u}$  can be found, then the method is **guaranteed** to converge

#### **Disadvantages**

- converges slowly (requires more iterations than other methods)
- it may be difficult to find appropriate initial values
- it cannot be used to compute a zero  $x_t$  of **even multiplicity** of a function f(x); that is, if

$$f(x) = (x - x_t)^m g(x)$$
 where *m* is a positive even integer and  $g(x_t) \neq 0$