# COIS 2020H-Data Structures & Algorithms

### Winter 2024

## **Assignment 3**

# Submission template.

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## 1. Circular Array

```
Paste your code for the no-argument constructor.
// Initializes a priority queue with a default size of 20.
public PriorityQueue() : this(20) { }
Paste your code for the second constructor.
// Constructor that initializes a priority queue with a specified size.
// size: The size of the queue.
public PriorityQueue(int size)
  this.size = size; // Set the queue size.
  queue = new Node<T>[size]; // Initialize the queue array.
Paste your code for the Enqueue method.
// Adds a new node to the queue based on its priority.
// firstName, lastName: The first and last name of the patient.
// age: The age of the patient.
// priority: The emergency level (priority) of the patient.
public void Enqueue(T firstName, T lastName, int age, int priority)
  // Check if the queue is full.
  if ((rear + 1) \% size == front)
     Console.WriteLine("Queue is full.");
     return:
  // Create a new node with the given information.
  Node<T> newNode = new Node<T>(firstName, lastName, age, priority);
```

```
// If the queue is empty, initialize front and rear.
if (front == -1)
{
    front = rear = 0;
}
else
{
    // Insert the new node in the correct position based on its priority.
    int i;
    for (i = rear; i != front; i = (i - 1 + size) % size)
    {
        if (priority > queue[i].EmergencyLevel)
        {
            queue[(i + 1) % size] = queue[i];
        }
        else
        {
             break;
        }
    }
    queue[(i + 1) % size] = newNode;
    rear = (rear + 1) % size;
}
```

# Paste your code for the Dequeue method.

```
// Removes and returns the node at the front of the queue.
// Returns the first name of the dequeued patient as an example.
public T Dequeue()
{
    // Check if the queue is empty.
    if (front == -1)
    {
        Console.WriteLine("Queue is empty.");
        return default(T);
    }

    // Retrieve the patient at the front.
    T item = queue[front].FirstName; // Example return value.

// If this is the last item, reset the queue to empty.
    if (front == rear)
    {
        front = rear = -1;
    }
    else
    {
        front = (front + 1) % size; // Move front pointer forward.
    }
}
```

```
return item:
}
Paste your code for the PrintAll method.
// Prints all nodes in the queue, showing their index, patient information, and emergency level.
public void PrintAll()
  // Check if the queue is empty.
  if (front == -1)
    Console.WriteLine("Queue is empty.");
    return;
  }
  // Iterate through the queue and print each node's information.
  int i = front;
  while (i != rear)
    Console.WriteLine($"Index: {i}, Patient: {queue[i].FirstName} {queue[i].LastName}, Age:
{queue[i].Age}, Emergency Level: {queue[i].EmergencyLevel}");
    i = (i + 1) \% \text{ size};
  // Print the last node's information.
  Console.WriteLine($"Index: {i}, Patient: {queue[i].FirstName} {queue[i].LastName}, Age:
{queue[i].Age}, Emergency Level: {queue[i].EmergencyLevel}");
Paste your code for the DeleteAll method.
// Deletes all nodes in the queue by resetting the front and rear pointers.
public void DeleteAll()
  front = rear = -1; // Reset the queue to be empty.
  Console.WriteLine("All patients have been deleted.");
```

#### 2. Node Class and Main

```
Paste your code for the Node class here.
```

// Represents a node in the priority queue, storing patient information and emergency level. public class Node<T>

```
public T FirstName { get; set; } // Patient's first name.
  public T LastName { get; set; } // Patient's last name.
  public int Age { get; set; } // Patient's age.
  public int EmergencyLevel { get; set; } // Emergency level indicating the priority.
  // Constructor to initialize a node with patient information.
  public Node(T firstName, T lastName, int age,
  int emergencyLevel)
    FirstName = firstName;
    LastName = lastName;
    Age = age;
    EmergencyLevel = emergencyLevel; // Set the emergency level (priority).
}
Paste your code for the Main method here.
// Entry point of the program.
static void Main(string[] args)
  PriorityQueue<string> queue = new PriorityQueue<string>(10); // Initialize the queue with size 10.
  // Loop for user interaction with the priority queue.
  bool continueRunning = true;
  while (continueRunning)
    Console.WriteLine("\nSelect an option:");
    Console.WriteLine("1: Add a patient");
    Console.WriteLine("2: Remove one patient");
    Console.WriteLine("3: Print information of all patients");
    Console.WriteLine("4: Delete all patients");
    Console.WriteLine("0: Exit");
    string option = Console.ReadLine();
    switch (option)
       case "1":
         AddPatient(queue);
         break:
       case "2":
         string removedPatient = queue.Dequeue();
         Console.WriteLine(removedPatient + " has been removed from the queue.");
         break:
       case "3":
         queue.PrintAll();
```

break:

```
case "4":
    queue.DeleteAll();
    break;
    case "0":
    continueRunning = false;
    break;
    default:
        Console.WriteLine("Invalid option, please try again.");
        break;
}

// Optionally, print the queue before exiting.
Console.WriteLine("Final state of the queue:");
    queue.PrintAll();

Paste your code for the AddPatient method.

// Adds a new patient to the queue with user-provided information and a random emergency level.
static void AddPatient(PriorityQueue<string> queue)
```

```
Console.Write("Enter first name: ");
  string firstName = Console.ReadLine();
  Console.Write("Enter last name: ");
  string lastName = Console.ReadLine();
  Console.Write("Enter age: ");
  while (!int.TryParse(Console.ReadLine(), out age) \parallel age \leq 0)
    Console.Write("Invalid age, please enter a valid number: ");
  }
  // Generate a random emergency level between 1 and 10.
  Random rnd = new Random();
  int emergencyLevel = rnd.Next(1, 11);
  // Enqueue the new patient with the provided information and generated emergency level.
  queue.Enqueue(firstName, lastName, age, emergencyLevel);
  Console.WriteLine($"Added {firstName} {lastName} with emergency level {emergencyLevel} to
the queue.");
}
```

Add four patients to the Circular Array object and show the console output here [Provide a screenshot, **not** by pasting the text]

```
Menu:
1: Add a patient
2: Remove one patient
3: Print information of all patients
4: Delete all patients
0: Exit
Select an option: 1
Enter first name: John
Enter last name: Doe
Enter age: 30
Added patient: John Doe, Age: 30, Emergency Level: 8
Menu:
1: Add a patient
2: Remove one patient
3: Print information of all patients
4: Delete all patients
0: Exit
Select an option: 1
Enter first name: Arjun
Enter last name: Reddy
Enter age: 25
Added patient: Arjun Reddy, Age: 25, Emergency Level: 8
Menu:
1: Add a patient
2: Remove one patient
3: Print information of all patients
4: Delete all patients
0: Exit
Select an option: 1
Enter first name: Kabir
Enter last name: Singh
Enter age: 27
Added patient: Kabir Singh, Age: 27, Emergency Level: 7
Menu:
1: Add a patient
2: Remove one patient
3: Print information of all patients
4: Delete all patients
0: Exit
Select an option: 1
Enter first name: RanVijay
Enter last name: Singh
Enter age: 35
Added patient: RanVijay Singh, Age: 35, Emergency Level: 5
```

Show the output of "PrintAll" for the circular array.

```
Patients in the queue:
1. John Doe, Age: 30, Emergency Level: 8
2. Arjum Reddy, Age: 25, Emergency Level: 8
3. Kabir Singh, Age: 27, Emergency Level: 7
4. RanVijay Singh, Age: 35, Emergency Level: 5
```

#### 3. Testing

After completing the above part, create a new object from the Circular Array with size 4, run the program, and do the following from the console.

- 1) Add four patients. You can give any value to their names and ages.
- 2) PrintAll

Show the output here, including the menu printed to the user and the selected option.

```
Memu:
1: Add a patient
2: Remove one patient
3: Print information of all patients
4: Delete all patients
0: Exit
Select an option: 1
Enter first name: Alice
Enter last name: Brown
Enter age: 42
Enter emergency level: 3
Added patient: Alice Brown, Age: 42, Emergency Level: 3
Select am option: 1
Enter first name: Bob
Enter last name: Smith
Enter age: 30
Enter emergency level: 5
Added patient: Bob Smith, Age: 30, Emergency Level: 5
Select an option: 1
Enter first name: Charlie
Enter last name: Davis
Enter age: 37
Enter emergency level: 4
Added patient: Charlie Davis, Age: 37, Emergency Level: 4
Select am option: 1
Enter first name: Diana
Enter last name: Evans
Enter age: 29
Enter emergency level: 2
Added patient: Diama Evams, Age: 29, Emergency Level: 2
Select am option: 3
Patients in the queue:
1. Bob Smith, Age: 30, Emergency Level: 5
2. Charlie Davis, Age: 37, Emergency Level: 4
```

- 3) Dequeue
- 4) Dequeue again

5) PrintAll

Show the output here, including the menu printed to the user and the selected option.

```
Select am option: 2
Removed patient: Bob Smith, Age: 30, Emergency Level: 5

Select am option: 2
Removed patient: Charlie Davis, Age: 37, Emergency Level: 4

Select am option: 3
Patients in the queue:
1. Alice Brown, Age: 42, Emergency Level: 3
2. Diana Evans, Age: 29, Emergency Level: 2
```

- 6) Add a new patient
- 7) PrintAll

Show the output here, including the menu printed to the user and the selected option.

```
Select am option: 1
Enter first name: Emily
Enter last name: Clark
Enter age: 32
Enter emergency level: 6
Added patient: Emily Clark, Age: 32, Emergency Level: 6
Select am option: 3
Patients in the queue:
1. Emily Clark, Age: 32, Emergency Level: 6
2. Alice Brown, Age: 42, Emergency Level: 3
3. Diama Evams, Age: 29, Emergency Level: 2
```

- 8) Add new patient
- 9) Add one more patient

Show the output here, including the menu printed to the user and the selected option.

Select an option: 1 Enter first name: David Enter last name: Walsh

Enter age: 38

Enter emergency level: 9

Added patient: David Walsh, Age: 38, Emergency Level: 9

Select an option: 1 Enter first name: Sarah Enter last name: Lee

Enter age: 28

Enter emergency level: 7

Queue is full. Sarah Lee could not be added.

