

# Gate Fusion is Map Fusion

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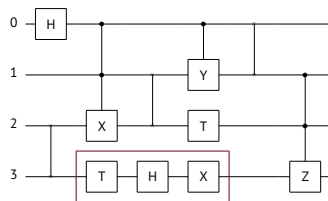
Paper pdf

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<sup>1</sup>Joined work with Troels Henriksen, DIKU

## State-Vector Quantum Simulators and Gate Fusion

- Efficient quantum circuit simulators are **imperative**.
- Gates operate on a **global state vector** (of size  $2^k$ ) with the precise access and update patterns depending on which qubits the gates operate on.
- Gate-fusion is **important for performance**.



(Example circuit,  $k = 4$ )

**Contribution:** Using the well-known concept of *vectorisation* (i.e., column stacking meets the Kronecker product), we demonstrate that *gate operations become index-transformed maps* and *gate fusion becomes map fusion*.

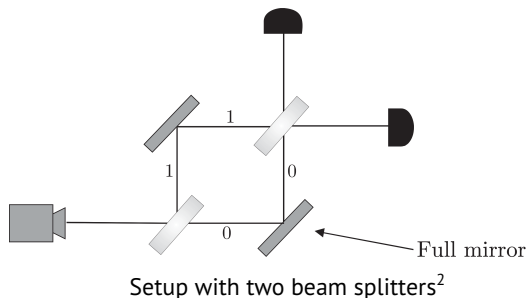
Efficient quantum simulators set the bar for quantum supremacy and are used for exploring quantum algorithms (qsim, QuEST, ...).

## The Breakdown of Classical Reasoning: The Double Beam Splitter

One beam splitter puts a photon in “superposition”, but two beam splitters in sequence act as the identity!

A beam splitter can be modelled by a so-called Hadamard gate ( $H$ ):

$$\begin{aligned} HH &= \left( \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \right) \left( \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \right) \\ &= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \\ &= I \end{aligned}$$



<sup>2</sup>From Phillip Kaye, Raymond Laflamme, and Michele Mosca. *An Introduction to Quantum Computing*. Oxford University Press. 2007

## Qubits and Single-Qubit Gates

- A *qubit* can be modelled as a two-dimensional complex vector  $\begin{bmatrix} \alpha \\ \beta \end{bmatrix}$  specifying a linear combination  $\alpha|0\rangle + \beta|1\rangle$  of the basis vectors  $|0\rangle$  and  $|1\rangle$  such that  $|\alpha|^2 + |\beta|^2 = 1$ .
- A *single-qubit gate* models a transformation of a qubit and can be represented as a  $2 \times 2$  *unitary* complex matrix  $U$ , meaning  $U^\dagger U = UU^\dagger = I$  (norm-preserving and reversible).

- Pauli-gates:

$$X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$Y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$$

$$Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

- Hadamard-gate and T-gate:

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$T = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}$$

## Multi-Qubit States

A state of more qubits is modelled as a product of all standard bases.

- A two-qubit state is  $\alpha|00\rangle + \beta|01\rangle + \gamma|10\rangle + \theta|11\rangle$ , where  $|\alpha|^2 + |\beta|^2 + |\gamma|^2 + |\theta|^2 = 1$ .
- A three-qubit state is modelled by an eight-element complex vector.

$$|000\rangle = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$|001\rangle = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$|010\rangle = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

...

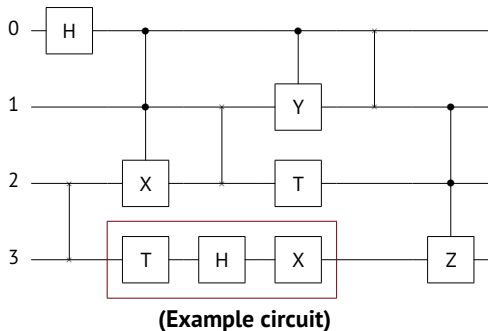
$$|111\rangle = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

## Qubits, Gates, Statements

$$n \in \mathbb{N}$$
$$q \in \text{Qubits} = \mathbb{N}$$
$$g ::= X \mid Y \mid Z \mid H \mid T$$
$$s ::= \text{gate } g \ q \mid \text{swap } q \mid \text{cntrl } n \ g \ q \\ \mid s ; s \mid \text{nop}$$

Circuits can be represented by statements (different statements may represent the same circuit).

**Notice:** Gates T, H, and X on qubit 3 are subject to *gate fusion*!



```
s0 = gate H 0 ; swap 2 ;  
      cntrl 2 X 0 ; gate T 3 ;  
      swap 1 ; gate H 3 ;  
      cntrl 1 Y 0 ; gate T 2 ; gate X 3 ;  
      swap 0 ; cntrl 2 Z 1
```

## Multi-Qubit Circuits

Multi-qubit circuits are modelled using **matrix multiplication** (horizontal composition) and **tensor products** (vertical composition).

$$A \otimes B = \begin{bmatrix} a_{11}B & \cdots & a_{1n}B \\ \vdots & \ddots & \vdots \\ a_{m1}B & \cdots & a_{mn}B \end{bmatrix} \qquad A \otimes \mathbf{1} = A = \mathbf{1} \otimes A$$

Special matrices are used for specifying **qubit swapping** ( $SW$ ) and for specifying so-called **control gates** ( $C_n U$ ).

$$SW = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \qquad I_n = \begin{cases} \mathbf{1} & \text{if } n = 0 \\ I \otimes I_{n-1} & \text{otherwise} \end{cases} \qquad \begin{aligned} C_0 U &= U \\ C_n U &= \begin{bmatrix} I_n & 0 \\ 0 & C_{n-1} U \end{bmatrix} \end{aligned}$$

## Semantics (denotation)

Single-qubit gates  $g$  are denoted, written  $\llbracket g \rrbracket$ , by their corresponding  $2 \times 2$  unitary matrix:

$$\llbracket I \rrbracket = I \qquad \llbracket X \rrbracket = X \qquad \llbracket Y \rrbracket = Y \qquad \llbracket Z \rrbracket = Z \qquad \dots$$

A  $k$ -qubit circuit (i.e., a statement)  $s$  is denoted by a unitary matrix  $\llbracket s \rrbracket_k : \mathbb{C}^{2^k \times 2^k}$ :

$$\begin{aligned} \llbracket \text{gate } g \ q \rrbracket_k &= I_q \otimes \llbracket g \rrbracket \otimes I_{k-q-1} \\ \llbracket \text{swap } q \rrbracket_k &= I_q \otimes SW \otimes I_{k-q-2} \\ \llbracket \text{cntrl } n \ g \ q \rrbracket_k &= I_q \otimes C_n \llbracket g \rrbracket \otimes I_{k-q-n-1} \\ \llbracket s_1; s_2 \rrbracket_k &= \llbracket s_2 \rrbracket_k \llbracket s_1 \rrbracket_k \\ \llbracket \text{nop} \rrbracket_k &= I_k \end{aligned}$$

For evaluating a  $k$ -qubit circuit  $s$  on a state vector  $v : \mathbb{C}^{2^k}$ , we can compute  $\llbracket s \rrbracket_k v$ .

Can we do better?



## Futhark: A Data-Parallel Array Language

Futhark is a data-parallel array language featuring standard operations on arrays:

`map` :  $\forall n\alpha\beta.(\alpha \rightarrow \beta) \rightarrow [n]\alpha \rightarrow [n]\beta$   
`transpose` :  $\forall mn\alpha.[m][n]\alpha \rightarrow [n][m]\alpha$   
`flatten` :  $\forall mn\alpha.[m][n]\alpha \rightarrow [m * n]\alpha$   
`unflatten` :  $\forall mn\alpha.[m * n]\alpha \rightarrow [m][n]\alpha$   
`vec` :  $\forall mn\alpha.[m][n]\alpha \rightarrow [n * m]\alpha$   
= `flatten`  $\circ$  `transpose`  
`unvec` :  $\forall mn\alpha.[m * n]\alpha \rightarrow [n][m]\alpha$   
= `transpose`  $\circ$  `unflatten`



<https://futhark-lang.org>

Futhark targets CUDA, OpenCL, C, and Multi-cores.

## Kronecker-Free, Data-Parallel Interpretation

We can *derive* an efficient interpreter  $\mathcal{I}[s]_k \ v$  inductively:

*For any statement  $s$ , integer  $k > 0$ , and state vector  $v : \mathbb{C}^{2^k}$ , we have  $\mathcal{I}[s]_k \ v = \llbracket s \rrbracket_k \ v$*

The derivation is based on *vectorisation* and properties of matrix multiplication:

$$(A \otimes B) \ v = \text{vec}(B(\text{unvec } v)A^T) \quad (1)$$

$$AB = (\text{map } A \ B^T)^T \quad (2)$$

$$(AB)^T = B^T A^T \quad (3)$$

Calculations yield:

$$\begin{aligned} \mathcal{I}[\text{gate } g \ q]_k \ v &= ((I_q \otimes g) \otimes I_{k-q-1}) \ v \\ &\stackrel{1,3}{=} \text{vec}(((I_q \otimes g)(\text{unvec } v)^T)^T) \\ &\stackrel{2}{=} \text{vec}(\text{map } (I_q \otimes g) \ (\text{unvec } v)) \\ &= \text{let } F \ u = \text{flatten}(\text{map } \llbracket g \rrbracket \ (\text{unflatten } u)) \\ &\quad \text{in } \text{vec}(\text{map } F \ (\text{unvec } v)) \end{aligned}$$

Similar calculations for  
swap and ctrl

## Fusion

Futhark fuses succinct gate operations that target identical qubits:

$$\mathcal{I}[\text{gate } g \ q; \text{gate } g' \ q]_k = \mathcal{I}[\text{gate } g'' \ q]_k \quad (\llbracket g' \rrbracket \llbracket g \rrbracket = \llbracket g'' \rrbracket \wedge k > q)$$

The above identity can be derived from the definition of  $\mathcal{I}[\cdot]_k$ , properties of data-parallel operations, and from *map fusion*:

$$\text{map } f \circ \text{map } g = \text{map } (f \circ g)$$

Other fusion identities hold for consecutive `cntlrl` gates performed on identical qubits and for consecutive swap gates.

## The dq Futhark Library

The **dq** Futhark library provides rich functionality for programming circuits.

```
module type gates = {
  type c          -- complex numbers
  type q = i64    -- qubits
  type st[n] = [2**n]c -- state vectors
  type^ stT[n] = *st[n] → *st[n]
  ...
  val gateH [n] : q → stT[n]
  val cntrlX[n] : (m:i64) → q → stT[n]
  val swap [n] : q → stT[n]
  val swap2 [n] : (q:q) → (r:q) → stT[n]
  ...
  type ket[n] = [n]i64 -- ket vectors
  val fromKet[n] : ket[n] → *st[n]
  val toKet : (n:i64) → (i:i64) → ket[n]
  type dist[n] = [2**n](ket[n],f64)
  val dist [n] : st[n] → dist[n]
  val distmax [n] : dist[n] → (ket[n],f64)
}
```

```
-- Some utility functions
val >*> 'a : (q → *a → *a) → (q → *a → *a)
          → (q → *a → *a)
val |*> 'a 'b : *a → (*a → *b) → *b
val >*' 'a 'b 'c : (*a → *b) → (*b → *c)
                  → (*a → *c)
val repeat 'a : i64 → (i64 → *a → *a)
              → *a → *a
```

### Notice:

- Stars (\*) on types indicate uniqueness...
- **dq** can serve as a target language or as a source language for directly expressing quantum algorithms.
- <https://github.com/diku-dk/dq>

## Grover's Search Algorithm in Futhark

-- Grover's algorithm: search for the  
-- index where oracle returns 1, which  
-- it does for the binary encoding of  
-- the argument ( $< 2^n$ ) using a sub-  
-- linear number of quantum operations.

```
import "dqfut"
open mk_gates(f64)

def grover_diff [n] : stT[n] =
  repeat n (gateH >*> gateX)
  >* gateH (n-1)
  >* cntrlX (n-1) 0
  >* gateH (n-1)
  >* repeat n (gateX >*> gateH)

def encNum [n] (i:i64) : stT[n] =
   $\lambda s \rightarrow$  (loop (s,i) = (s,i) for n in n..>0 do
    if i % 2 == 0
    then (gateX (n-1) s, i/2)
    else (s,i/2)
  ).0
```

```
def oracle [n] i : stT[n] =
  encNum i >* cntrlZ (n-1) 0 >* encNum i

def grover (n:i64) (i:i64) : (ket[n], f64) =
  let k =  $2^n$  |> f64.i64 |> f64.sqrt
    |> (*(f64.pi/4)) |> f64.ceil
    |> i64.f64
  let s = fromKet (replicate n 0)
    |*> repeat n gateH
    |*> repeat k ( $\lambda\_ \rightarrow$ 
      oracle i >*
      grover_diff)
  in dist s |> distmax
```

### Notice:

■ Boxed `gate operations` are fused!

## Performance

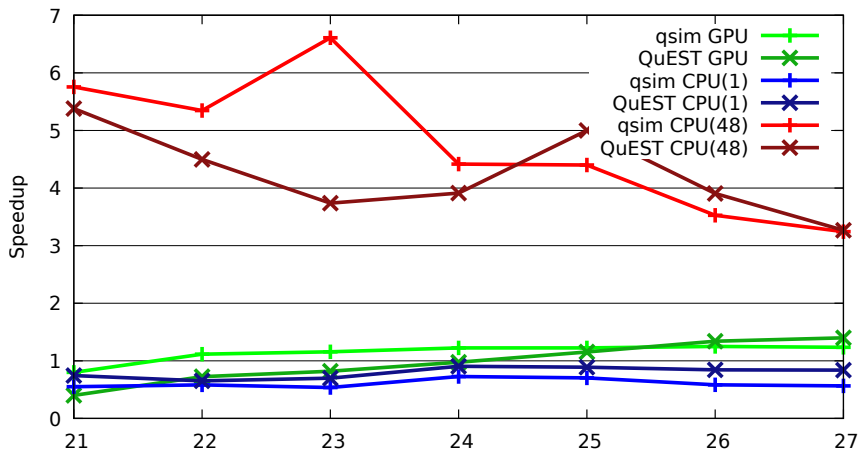
We compare with the highly tuned imperative simulators `qsim` and `QuEST` for three standard benchmarks (`qft`, `grover`, and `ghz`).

The results are promising:

- Fusion leads to significant speedups (i.e., for `grover`).
- We see slowdowns (sometimes a factor of 10) compared to the highly tuned simulators, which have pointed us towards issues with index transformations in `Futhark`.

## Benchmark: GHz

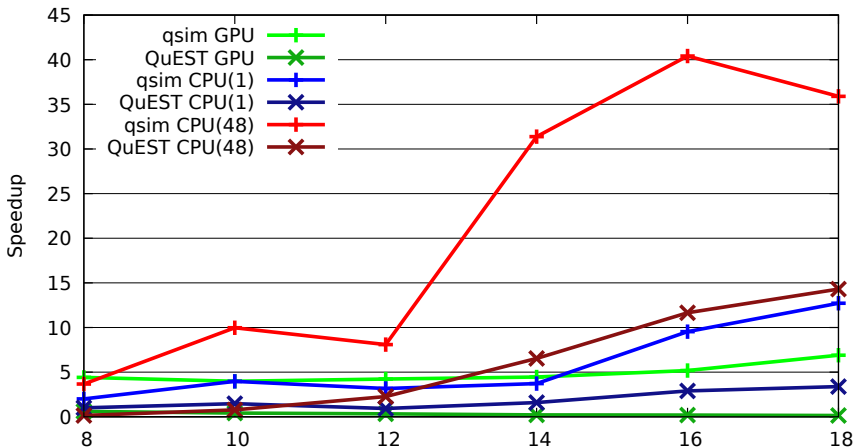
dq



Speedups  $> 1$  indicate that the specified tool performs better than **dq** on the same platform.

## Benchmark: Grover

dq

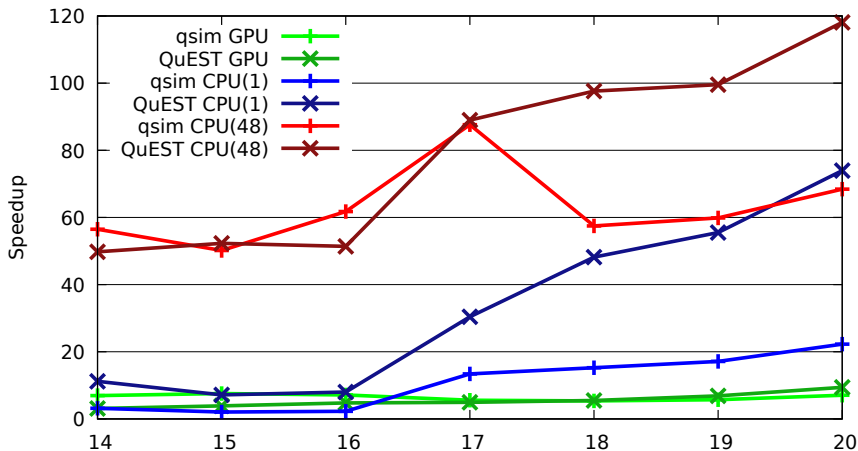


Speedups  $> 1$  indicate that the specified tool performs better than **dq** on the same platform.



## Benchmark: QFT

dq



Speedups  $> 1$  indicate that the specified tool performs better than **dq** on the same platform.

## More in the Paper

- **Extensive derivations** of quantum gate operations.
- Derivation of operation for **swapping distant qubits**.
- Derivation showing that gate fusion can be derived from **map fusion**.
- Comparison with **related work** (e.g., other quantum simulation frameworks).
- Directions for **future work** (offline circuit optimisations, lazy state expansion, improvements of Futhark index-optimisations, ...)