# Adversarial Attack on Image Annotation

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#### March 2020

### 1 Goal

#### 1.1 General

Goal of the BEP is to generate a new benchmark tool for Natural Language Processing (NLP). Preferably one that is adversarial as it is less susceptible to overfitting, and can find weaknesses in current state of the art methods.

### 1.2 Specific

I want to create an adversarial attack benchmark targeted at image annotation (of Massachusetts Amherst et al., 2015; Xu et al., 2016). Inspired by "Adversarial Examples" proposed by Szegedy et al., which are images with small perturbations that is able to throw off classification models, but are unnoticable to humans. Szegedy et al. also found that these adversarial examples generalize across models. The research questions then boil down to:

- Are Image Annotation Networks vulnerable to adversarial examples?
- Is the output annotation controlable? (i.e. can we produce an adversarial example which will generate a chosen output)

I want to definetly answer the first research question. I will try my best to answer the second.

To minimize the initial scope, I will focus on a single image annotation model, most likely Show, Attend and Tell (S.A.T.) by Xu et al.. Although

this project will focus on Adversarial Attack on S.A.T., it should be applicable to the broader scope of image annotation and image-to-text models. However I do not plan to go into that.

# 2 Pre Study

Relevant research has been done in the area of image classification, most notably by Goodfellow, Shlens, and Szegedy, who propose a faster way of finding adversarial examples for image classification. Also the findings by of Massachusetts Amherst et al. show that adversarial examples have a cross-model generalization. The result of this project could thus also be used to strengthen current datasets. Furthermore there has been a lot of research into image annotation. One of the more basic full deep learning image annotation models, S.A.T. (Xu et al., 2016), will be my first focus, as it is closly related to the image classification structure used in aformentioned research.

## 3 Methodology

First reproducing some relevant papers as to gain experience with the field and project. Starting with (re)producing an adversarial attack on an mnist classification model (Szegedy et al., 2014) and then applying that on an a deep learning image annotation model, like the one proposed by Xu et al.. After which I will combine the two methods to see if S.A.T. is susceptible to adversarial examples. For training and testing I will make use of the publicly available datasets MS COCO (Lin et al., 2015) and Flickr8K (Hodosh, Young, & Hockenmaier, n.d.). I will be mainly looking at BLUE (Papineni, Roukos, Ward, & Zhu, 2001) score.

### 3.1 Timeline

I have set up the following schedule for myself. Bolded deadlines are from the university, the rest is a rough sketch to keep myself on schedule.

## 3.2 Technology

The code will be written in Python, with Pytorch as Machine-Learning backend. Versioning will be done with git. The repo can be found on my personal

Date	Description
22 February	Hand in draft of Project plan
01 March	Hand in Project plan
08 March	Reproduced Adversarial Attack on mnist classification
22 March	Have a working Image Annotation model
10 April	Applied Adversarial Attack on Image Annotation
17 April	Hand in Partial thesis
06 May	Targeted Output
03 June	Finalized experimentation
19 June	Hand in Final Thesis

github repository. Which will also contain the working version of the paper and other resources, such as this plan.

## References

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