

## 12.11 Fast Fourier Transforms

Fourier transforms are an important tool often used in digital signal processing systems. The transform converts information from the time domain to frequency. The inverse Fourier transform converts information back to time from frequency. Implementations of Fourier transforms that perform computations efficiently are known as fast Fourier transforms (FFT).

Certain 'C54x features are particularly well suited for FFTs. The high speed of the device (20-ns cycle time) makes the implementation of real-time algorithms easier. The powerful indexing scheme in indirect addressing facilitates the access of FFT butterfly legs with different spans. The repeat basic (RPTB) instruction is a scheme that reduces the loop overhead of algorithms that are heavily dependent on loops (such as the FFTs). This scheme has the efficiency of in-line coding but has the form of a loop. Instructions with a parallel store and the CPU architecture, which includes two accumulators, also minimizes the FFT-butterfly code. The FFT butterfly shown in Figure 12–12 can be performed in nine machine cycles. The 'C54x code is shown in Example 12–25.

Figure 12–12. Radix-2 DIT FFT Butterfly

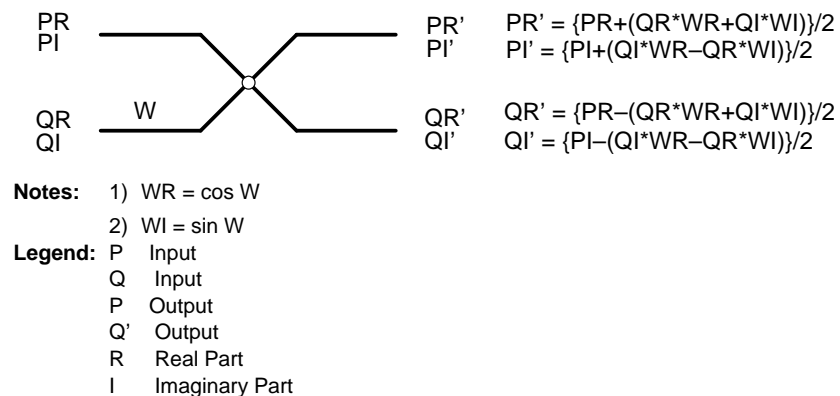
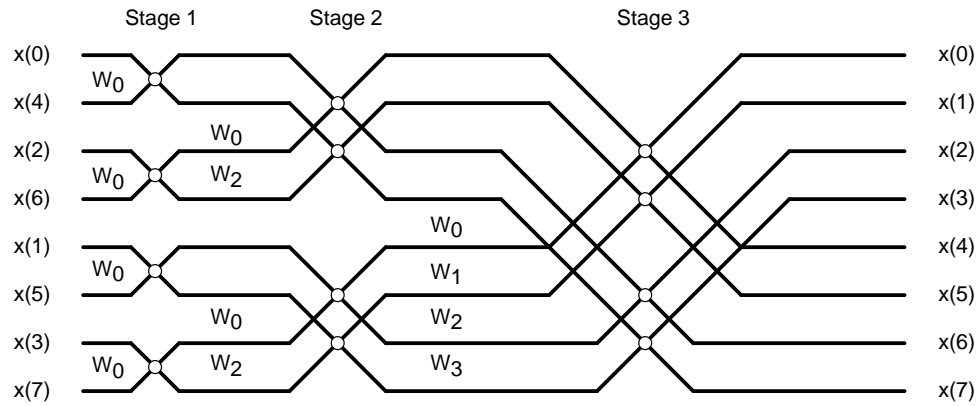


Figure 12–13. An In-Place DIT FFT With In-Order Outputs and Bit-Reversed Inputs



As illustrated in Figure 12–13, the FFT input is in bit-reversed order when the output is in regular order. In Example 12–26, the input data is stored in data memory in bit-reversed order using the PORTR instruction. Bit-reversed addressing mode is used. It does not require extra cycles to arrange the data. Bit-reversed addressing mode is described in Section 7.6.

The macros used in Example 12–25 are:

- ☐ COMBO, which is used to calculate butterflies for stage 1 and stage 2 of the FFT signal flow graph.
- ☐ ZERO, which is used for a butterfly with a twiddle factor of  $W_0$  in a 16-point radix-2 FFT.
- ☐ PBY4, which is used for a butterfly with a twiddle factor of  $W_2$  in a 16-point radix-2 FFT.
- ☐ PBY2, which is used for a butterfly with a twiddle factor of  $W_4$  in a 16-point radix-2 FFT.
- ☐ PBY4, which is used for a butterfly with a twiddle factor of  $W_6$  in a 16-point radix-2 FFT.
- ☐ BUTTERFLY, which is used for a butterfly with a twiddle factor of  $W_1$ ,  $W_3$ ,  $W_5$ , or  $W_7$  in a 16-point radix-2 FFT.

Example 12–26 shows the code to implement a 16-point radix-2 complex FFT.



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*Example 12–25. Macros for 16-Point DIT FFT (Continued)*

```
;;;;;;;;;;;;;
;
;   MACRO 'STAGE 3'      number of words 37
;
;
;;;;;;;;;;;;;

STAGE3      .MACRO NUM
            STM      #:NUM:-1,BRC
            RPTB     STAGE3_END-1
            STM      PI_4,T
            ZERO
            PB4
            PB2
            P3B4
            MAR      *+AR3(8)
            MAR      *+AR4(8)

STAGE3_END
            .ENDM

do_btfly .MACRO      NUM
            CALLD     MACROS
            STM      #:NUM:-1,BRC ;execute ZERO + NUM-1 times
                                ;BUTRFLY

            .ENDM

do_loops .MACRO      NUM
            STM      #:NUM:-1,BRC ;execute ZERO + NUM-1 times
                                ;BUTRFLY

            .ENDM

ex_btfly .MACRO
MACROS:   ZERO                                ;execute MACRO ZERO
            BUTRFLY
            RETD
            MAR      *+AR3(N/2)
            MAR      *+AR4(N/2)
            .ENDM
```



**Example 12–26. 16-Point Radix-2 Complex FFT**

```

        .title      "C54x 16-point FFT"
        .mmregs
        .global     RESET
        .global     PI_4
        .include     FFT.MAC
        .bss        SP_INIT,1
        .bss        INPUT,32
        .bss        WR,7
        .bss        WI,7
N        .set       16
PI_4     .set       23170
        .data
COSINE   .word      30274
        .word      23170
        .word      12540
        .word      00000
        .word      -12540
        .word      -23170
        .word      -30274
SINE     .word      12540
        .word      23170
        .word      30274
        .word      32768
        .word      30274
        .word      23170
        .word      12540
        .sect       "vector"
RESET    BD         INIT
        STM        #SP_INIT,SP
        .space     124*16
        .text
INIT:    LD         #1,DP
        LD         #-1,ASM
        SSBX       FRCT           ;set FRCT = 1
        STM        #N,AR0         ;half FFT size
        STM        INPUT,AR5      ;reverse input
        RPT        #N-1          ;read input data from
                                   ;ext I/O
        PORTR      1000h,*AR5+0B  ;into data memory
        STM#       WR,AR2         ;WR = cosine
        RPT        #6            ;input cosine
        MVPD       COSINE,*AR2+
        STM        #WI,AR5        ;WI = sine
        RPT        #6            ;input sine
        MVPD       SINE,*AR5+
        STM        #7,AR0         ;INDEX REGISTER
        STM        #INPUT,AR2     ;POINT TO R1
        STM        #INPUT+2,AR3   ;POINT TO R2
        STM        #INPUT+4,AR4   ;POINT TO R3
        STM        #INPUT+6,AR5   ;POINT TO R4

```

*Example 12–26. 16-Point Radix-2 Complex FFT (Continued)*

```
COMBO 4
STM   #3,AR0           ;INDEX REGISTER
STM   #INPUT,AR3       ;POINT TO R1
STM   #INPUT+8,AR4     ;POINT TO R2

STAGE3 2
STM   #INPUT,AR3       ;POINT TO PR
STM   #INPUT+16,AR4    ;POINT TO QI
STM   #WR,AR2          ;POINT TO COS
STM   #WI,AR5          ;POINT TO SIN

do_loops 7
ex_btfly

NEXT   B               NEXT
```