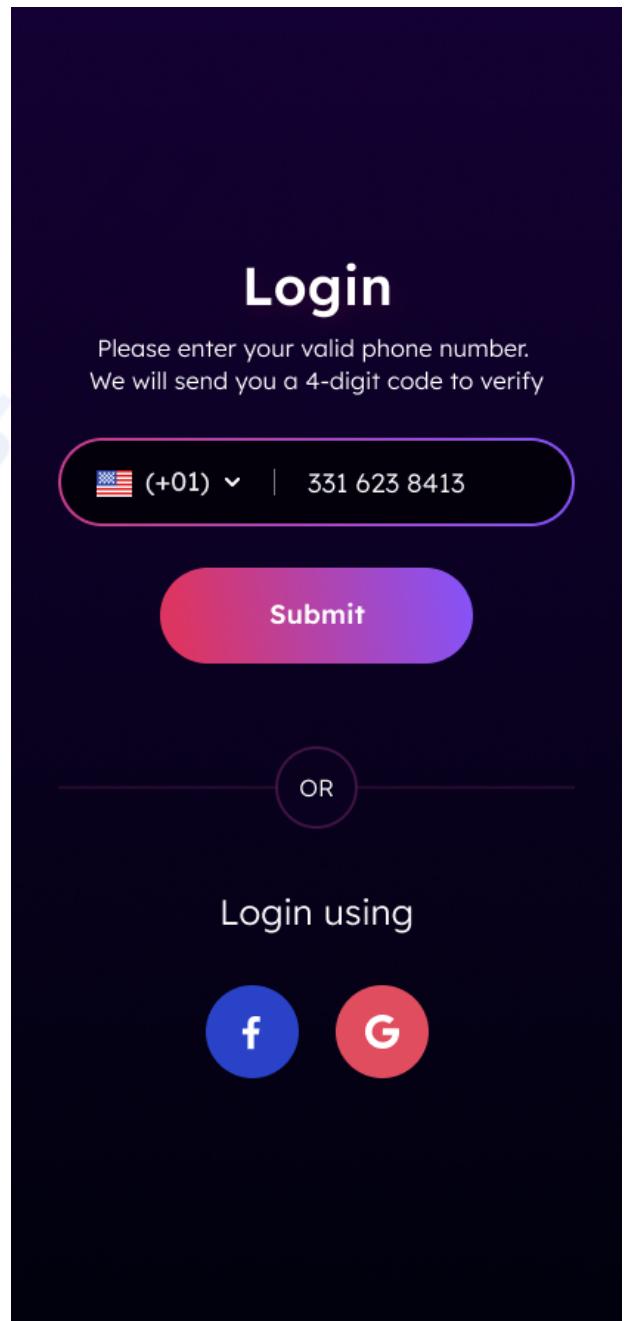


Flutter Development Task - Technical Interview

Welcome to the technical assessment! Please follow the instructions below to complete the task.

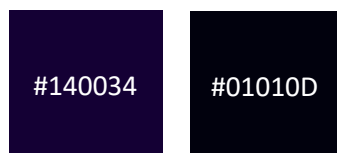
Please ensure to follow a clean folder structure, with components organized logically. Use proper naming conventions (camelCase for variables/functions and PascalCase for class names). Keep the code clean, concise, and easy to read, with consistent indentation and minimal hardcoding of values.



Instructions:

1. Clone the project
 - Clone the initial project from the main branch of the GitHub repository.
git clone https://github.com/Ausetech/Technical-Interview.git
 - Ensure that the project is set up correctly in your local environment.
2. Link assets
 - The project contains an *assets* folder with necessary resources.
 - If the assets are not already linked, modify the *pubspec.yaml* file to include the assets.
 - Verify that the assets are correctly linked and available for use in the project.
3. Create above two screens
 - Using the provided assets, design and implement screens.
 - Focus on creating a visually appealing and user-friendly design.
4. Integrate gradient border library
 - Documentation: https://pub.dev/packages/gradient_borders
 - Follow the documentation of the provided library to
 - Add the library to the project by modifying *pubspec.yaml*.
5. Submit your work
 - Once you have completed the task, create a new branch using *your name*
git checkout -b <your name>
 - Push your changes to the *new branch* and create a pull request to the main branch of the repository.

Background Gradient



Button Gradient

