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Volume Graphics 2001

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 Proceedings of the Joint IEEE TCVG and Eurographics
 Workshop in Stony Brook, New York, USA, June 21-22, 2001 |
 This book contains the proceedings of the International
 Workshop on Volume Graphics 2001 (VG'01) which took
 place on June 21 and June 22 at Stony Brook, New York. This
 year's event was the second in the series, following a
 successful premiere in Swansea, Wales, in March 1999, and was
 co-sponsored by the IEEE Technical Committee on
 Visualization and Graphics (TC-VG) as well as EUROGRAPHICS.
 The Volume Graphics Workshop is held bi-annually and has
 been created to provide a forum for the exploration and
 advancement of volume-based techniques, beyond the scope
 of just volume visualization. It brings together researchers and
 practitioners both from academia and industry, from many
 parts of the world. Volume graphics is in the process of
 evolving into a general graphics technology, and the papers
 included in these proceedings are testimonial to the wide
 spectrum of unique applications and solutions that volumetric
 representations are able to offer. | Volume Rendering.-
 Refraction in Discrete Raytracing.- Data Level Comparison of
 Surface Classification and Gradient Filters.- Splatting with
 Shadows.- A Study...



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Reviews

Very beneficial to all category of folks. We have study and that i am sure that i will planning to go through yet again again in the future. Its been printed in an extremely straightforward way in fact it is just soon after i finished reading this pdf where actually changed me, alter the way i really believe.

-- **Emmett Mann**

Comprehensive information! Its this sort of great go through. It really is rally interesting through studying time. I am just quickly can get a satisfaction of looking at a created pdf.

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