TOPIC: GIT INSTALLATION

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Types of Version Control Systems (VCS)

1.1 Centralized Version Control System (CVCS):-

CVCS is a version control system where a central server stores all versions of the code. Developers commit their changes to this central repository.

Advantages of CVCS:

- Single Source of Truth: All files are stored in one central repository.
- **Easier Administration:** Simplified user and access management.
- Less Storage Required: Only one central repository is maintained.

Disadvantages of CVCS:

- Single Point of Failure: If the central server crashes, all data is lost.
- Network Dependency: Requires an active connection to commit changes.
- Limited Branching: Not as flexible as DVCS.

1.2 Distributed Version Control System (DVCS):-

DVCS allows every developer to have a complete copy of the repository, including the full history of changes.

Advantages of DVCS:

- No Single Point of Failure: Every developer has a full copy of the repository.
- Offline Work: Developers can commit changes without an internet connection.
- Efficient Branching and Merging: Easier to create and manage branches.

Disadvantages of DVCS:

- More Storage Required: Each developer has a full copy of the repository.
- Steeper Learning Curve: Can be complex for beginners.

2. Git: Introduction and Commands

Git is a popular DVCS used for tracking code changes.

1 How to Create a Repository

- **Initialize a new Git repository:** Use the git init command in a project directory to turn it into a Git repository.
- Clone an existing repository: Use git clone followed by the repository URL to download an existing repository from a remote source.

2 Adding Files to Git

- Add a single file: Use git add filename to stage a specific file for commit.
- Add all files in the directory: Use git add . to stage all changes in the directory.

3 Committing Changes

• **Commit with a message:** Use git commit -m "Commit message" to save staged changes with a description.

4 Checking Status

• Check the status of the working directory: Use git status to see which files are staged, modified, or untracked.

5 Checking Commit History

• **Show commit history:** Use git log to view the commit history with details like author and timestamp.

6 Pushing Changes to Remote Repository

 Push changes to the remote repository: Use git push origin branch_name to upload local commits to a remote repository.

7 Pulling Changes from Remote Repository

• **Pull latest changes:** Use git pull origin branch_name to fetch and merge the latest changes from the remote repository.

8 Creating and Switching Branches

- Create a new branch: Use git branch branch_name to create a new branch.
- Switch to a branch: Use git checkout branch_name to move to another branch.
- Create and switch to a branch simultaneously: Use git checkout -b branch_name.

9 Merging Branches

 Merge a branch into the current branch: Use git merge branch_name to combine another branch into the current one.

10 Resolving Merge Conflicts

- Edit conflicted files manually, then stage them using git add filename.
- Commit the resolved files using git commit -m "Resolved merge conflict".

3. Server-Client Model in Git

3.1 Server (Remote Repository)

A central server (e.g., GitHub, GitLab, Bitbucket) stores the repository.

• Example: GitHub hosts repositories that multiple developers can access.

3.2 Client (Local Repository)

Developers work on local repositories and sync changes with the remote server.

• Example: Developers clone a GitHub repository to their local machine and commit changes.

4. Real-Time Usage of Git in Development

4.1 Working in a Team

- 1. Clone the project repository.
- 2. Create a new feature branch.
- 3. Work on changes and commit regularly.
- 4. Push the branch to the remote repository.
- 5. Create a pull request and get a code review.
- 6. Merge changes into the main branch.

4.2 Handling Code Reviews and PRs

- Use **GitHub Pull Requests (PRs)** for collaboration.
- Request reviews from peers before merging.
- Maintain a clean commit history.

4.3 Continuous Integration and Deployment (CI/CD)

• CI/CD pipelines use Git repositories for automated testing and deployment.

• Example: GitHub Actions, Jenkins, or GitLab CI/CD.