## **Profiling**

Analyze where a resource, e.g. time, is spent during program execution.





# Profiling Postgres with Perf

Andres Freund
PostgreSQL Developer & Committer

Email: andres@anarazel.de

Email: andres.freund@enterprisedb.com

Twitter: @AndresFreundTec

anarazel.de/talks/edb-pune-perf-2017-11-03/profilingperf.pdf

# Sampling

- Measure a continuous progress in a discrete way
- Collecting a full "trace" would be too expensive
- Usually low overhead, depends on sampling rate
- Sampling:
  - Every ...Seconds (perf's -F option)
  - Every ... Events (perf's -c option)



## Tracing

- Collect discrete events
- Full tracing of all events too expensive
- Full tracing of all events of a type often also too expensive
- static tracing: predefined event types
- dynamic tracing: new tracepoint at runtime



## What's perf

An annoyingly named suite of linux tools



- sampling, tracing recording : perf record
- display recorded data: perf report
- show live events: perf top
- event counting: perf stat
- dynamic tracing: perf probe
- list events: perf list
- collect information to move perf.data: perf archive



### Setup Perf

- Install perf:
  - debian/ubuntu: apt-get install linux-tools
  - Red-Hat based: yum install perf
- enable useful profiling for everyone:

```
sudo sysctl kernel.perf_event_paranoid=-1
sudo sysctl kernel.kptr_restrict=0
```

make it persistent:

```
sudo tee /etc/sysctl.d/60-perf.conf <<EOF
kernel.kptr_restrict=0
kernel.perf_event_paranoid=-1
EOF</pre>
```



### **Prepare Applications**

- Install debugging symbols
   apt-get install libc6-dbg postgresql9.6-dbg
   debuginfo-install postgresql96
- Recompile with frame pointers enabled
  - framepointers allow efficient hierarchical profiling

```
./configure CFLAGS='-fno-omit-frame-pointer -ggdb -02' ...
```

- newer debian/ubuntu packages have it enabled
- help me lobby devrim to enable it yum.pg.o;)



### Basic Approach

- Choose Event(s) to profile. Default is 'cycles'
- perf record && perf report
- perf top



# Recent Customer Example #1



## Call Graph Profiling

- Sample Stack for Events
- Different methods
  - fp: efficient, default, requires compilation flag, works in VMs
  - Ibr: efficient, requires new hardware, only hardware events, no tracepoints
  - dwarf: slow, large data, works always, requires debuginfo, works in VMs
- Use lbr if you can, fp otherwise, fall back to dwarf



### What to record

- Everything (till ctrl-c): perf record -a
- Everyting for a while: perf record -a sleep 5
- A specific process (till ctrl-c): perf record -p \$pid
- A specific process for a while: perf record -p \$pid sleep 5
- A command: perf record somecommand
- Important options:
  - -a systemwide profiling
  - -g / --call-graph \$method include stack in samples
  - e event-desc1 what event(s) to measure
  - -F # sampling frequency
  - -f \$file store output in \$file



### What to show

- perf report options:
  - --children include cost of children in sorting
  - --no-children do not include cost of called functions
  - --sort comm,dso,symbol,... fields to "group by"
  - --stdio // --tui // --gtk frontend



# Customer Example #2



### Moving profiles between systems

- perf report requires debug information available
- perf archive builds package with required debug info

andres@alap4:~/src/postgresql\$ perf archive
perf.data

Now please run:

\$ tar xvf perf.data.tar.bz2 -C ~/.debug

wherever you need to run 'perf report' on



#### **Events**

- perf list (depends on user permissions!)
- perf help list syntax for event descriptors
- Important Hardware Events:
  - cycles (both hard & software)
  - cache-misses
  - branch-misses
  - modifiers: pp (precise), u/k (user/kernel)
- Important OS Events
  - page-faults
  - context-switch
- Fewer Hardware events in VMs (especially "cloud")



# Sequential Scan Example #1



### Static Tracepoints

- Interesting Tracepoints
  - raw\_syscalls:sys\_enter look at all the tracepoints
  - syscalls:sys\_enter\_semop profile lwlock waits
  - syscalls:sys\_enter\_select profile spinlock waits
  - block:\* block layer tracepoints
  - sched:\* scheduler tracepoints
- Require root
- A bit faster than static tracepoints
- full trace by default, use -F to sample frequent ones



### **Dynamic Tracepoints**

- Manage Dynamic Tracepoints
  - perf probe -l list dynamic tracepoints
  - perf probe -x binary --add ... add tracepoint to binary
  - perf probe –del event/event\*
  - perf probe -x ... --line \$func show lines you can trace
- --add function/function:line/...
- Require Debug Information
- Very useful, especially for measuring contention, causes of load and such
- Multiple Matches, \_1, \_2, ...



### Important Dynamic Tracepoints

- s\_lock unavailable spinlock
- LWLockWakeup blocked others in lwlock
- ProcSleep waiting for other backend, e.g. heavyweight lock
- WaitLatchOrSocket waiting for something, client commands or e.g. a proc wakeup
- XLogInsert()



### Secret Workload #17

```
Available samples

0 probe_postgres: XLogWrite

0 probe_postgres: XLogInsert

185 probe_postgres: WaitLatchOrSocket

25K probe_postgres: s_lock

0 probe_postgres: ProcWakeup_1

0 probe_postgres: ProcWakeup

0 probe_postgres: ProcSleep

0 probe_postgres: LWLockWakeup
```

ESC: exit, ENTER|->: Browse histograms

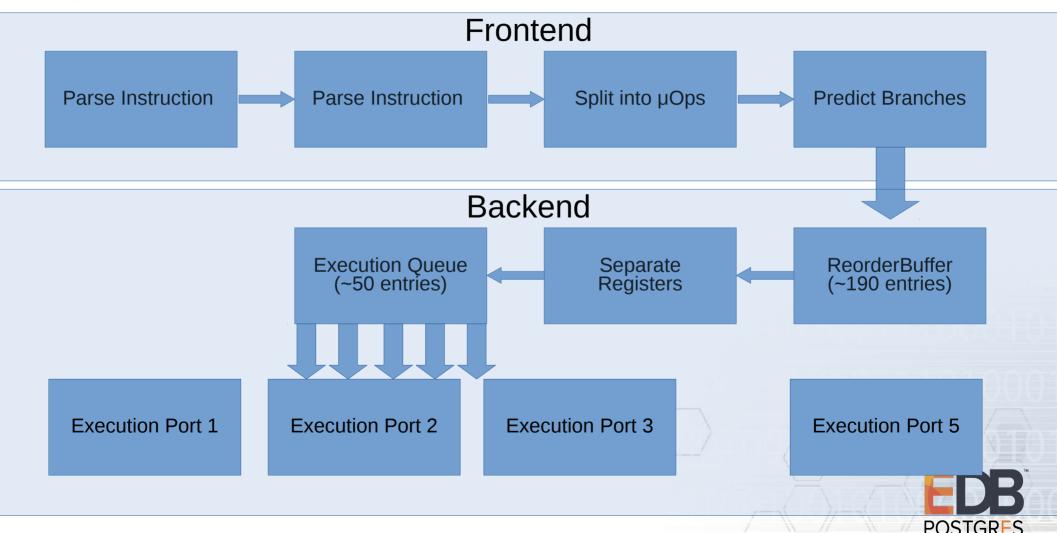


#### **Additional Tools**

- flame graph generator
  - https://github.com/brendangregg/FlameGraph
  - shows profile over time in a graphical manner
- BPF based tracing
  - https://github.com/iovisor/bcc
  - http://archives.postgresql.org/messageid/20170622210845.d2hsbqv6rxu2tiye%40alap3.anarazel.de
  - http://anarazel.de/t/2017-06-22/pgsemwait\_8\_async.svg
- pmu-tools
  - ocperf list show low level intel hardware events
  - toplev look for "pipeline bottleneck"
    - highlevel, not line level profile



### Quick Intro into modern CPUs



### Consequences of modern CPUs

- Out-of-Order hides latencies
- Hidden latencies make profiling much harder
  - sometimes a cache miss is fata
  - most of the time a cache miss is harmless
- Independent instructions allow reordering
- Stalling the entire pipeline is extremely expensive
- Should have it's own talk

