

Characterizing Quantum Advantage in Machine Learning

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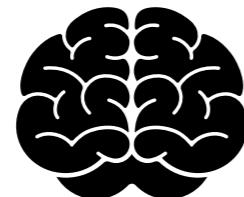
- [1] **Information-theoretic bounds on quantum advantage in machine learning**, *arXiv:2101.02464*.
- [2] **Power of data in quantum machine learning**, *arXiv:2011.01938*.

Motivation

- Machine learning (ML) has received great attention in the quantum community these days.

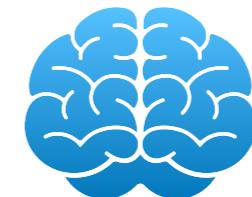
Classical ML for quantum physics/chemistry

The goal :
Solve challenging quantum many-body problems
better than
traditional classical algorithms



Enhancing ML with quantum computers

The goal :
Design quantum ML algorithms
that yield
significant advantage
over any classical algorithm



"Solving the quantum many-body problem with artificial neural networks." *Science* 355.6325 (2017): 602-606.

"Learning phase transitions by confusion." *Nature Physics* 13.5 (2017): 435-439.

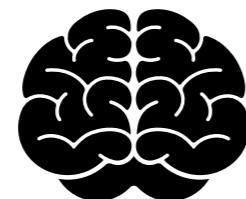
"Supervised learning with quantum-enhanced feature spaces." *Nature* 567.7747 (2019): 209-212.

Motivation

- Yet, many fundamental questions remain to be answered.

Classical ML for quantum physics/chemistry

The question :
How can ML be more useful
than non-ML algorithms?



Enhancing ML with quantum computers

The question :
What are the advantages of
quantum ML in general?



General Setting

- In this work, we focus on training an ML model to predict

$$x \mapsto f_{\mathcal{E}}(x) = \text{Tr}(O\mathcal{E}(|x\rangle\langle x|)),$$

where x is a classical input, \mathcal{E} is an **unknown** CPTP map, and O is an observable.

- This is **very general**: includes any function computable by a quantum computer.

Example 1

Predicting outcomes of physical experiments

x : parameters describing the experiment

\mathcal{E} : the physical process in the experiment

O : what the scientist measure



Example 2

Predicting ground state properties of a physical system

x : parameters describing a physical system

\mathcal{E} : a process for preparing ground state

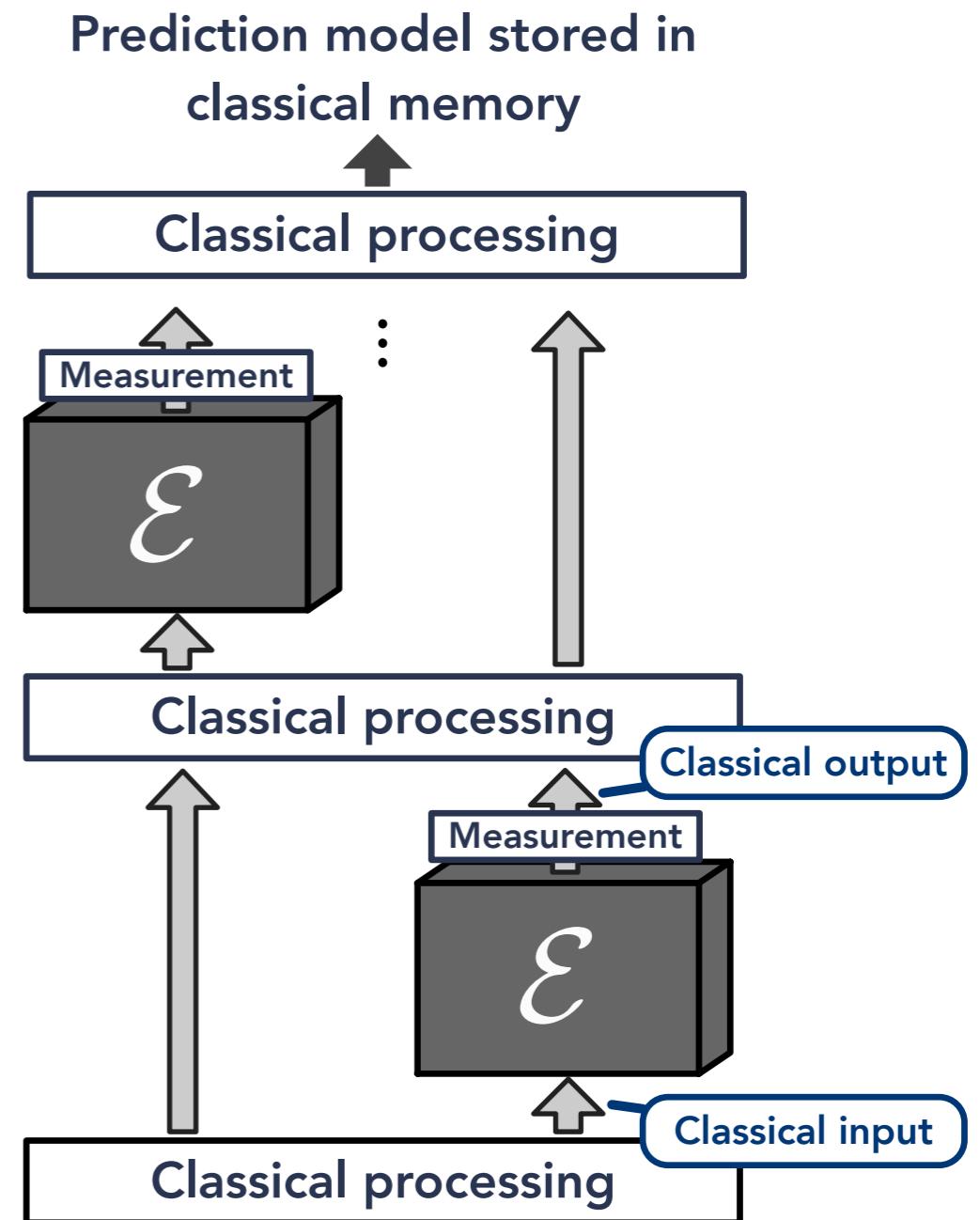
O : the property we want to predict



General Setting

Classical setting

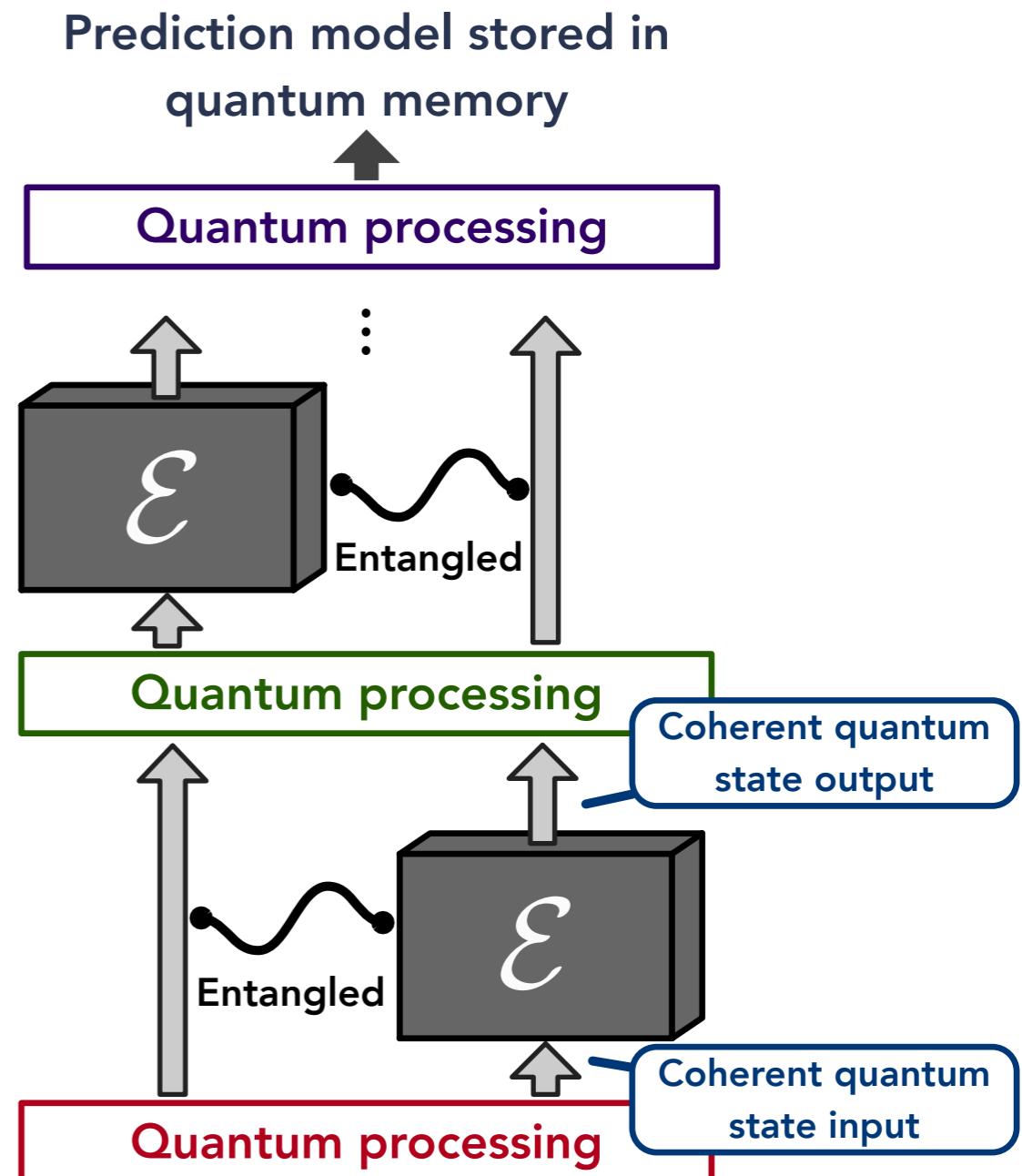
- Classical data from each experiment.
- Each query begins with a choice of classical input x and ends with an arbitrary POVM measurement.
- A prediction model $h(x) \approx f_{\mathcal{E}}(x)$ is created after learning.



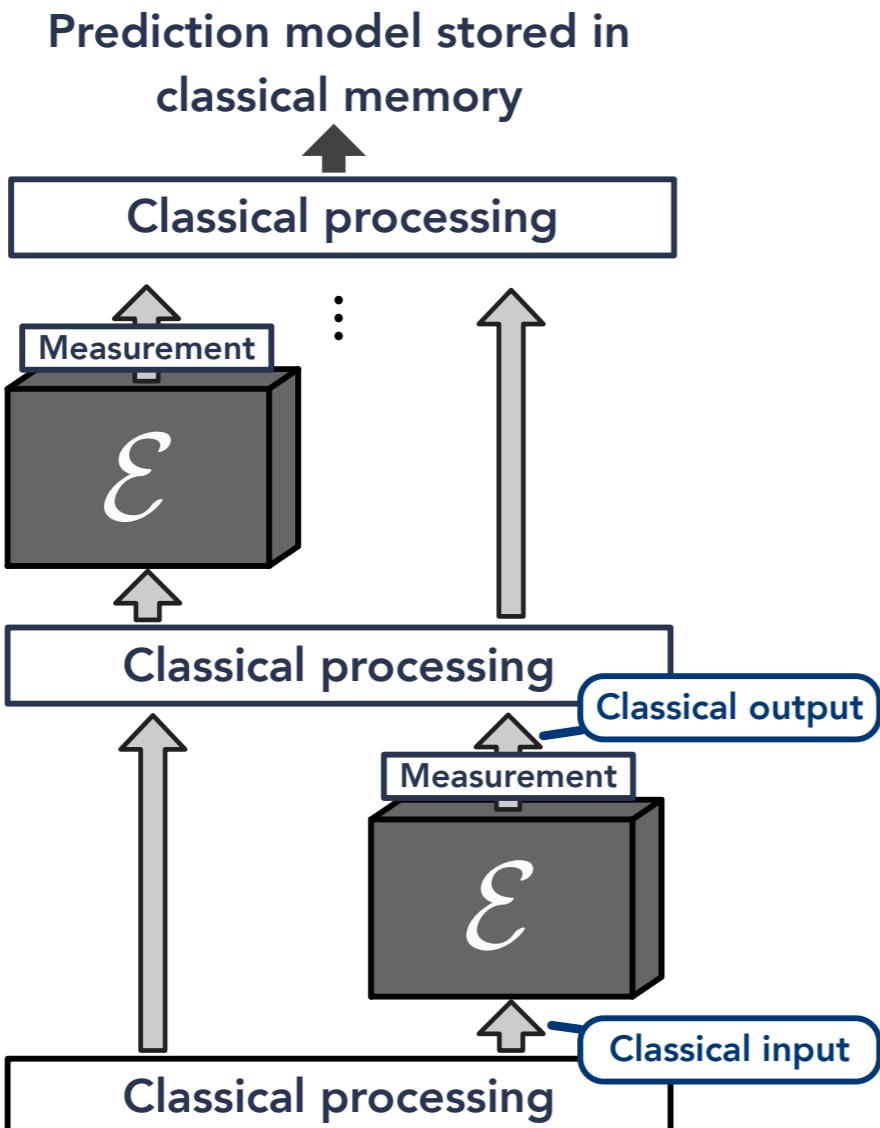
General Setting

Quantum setting

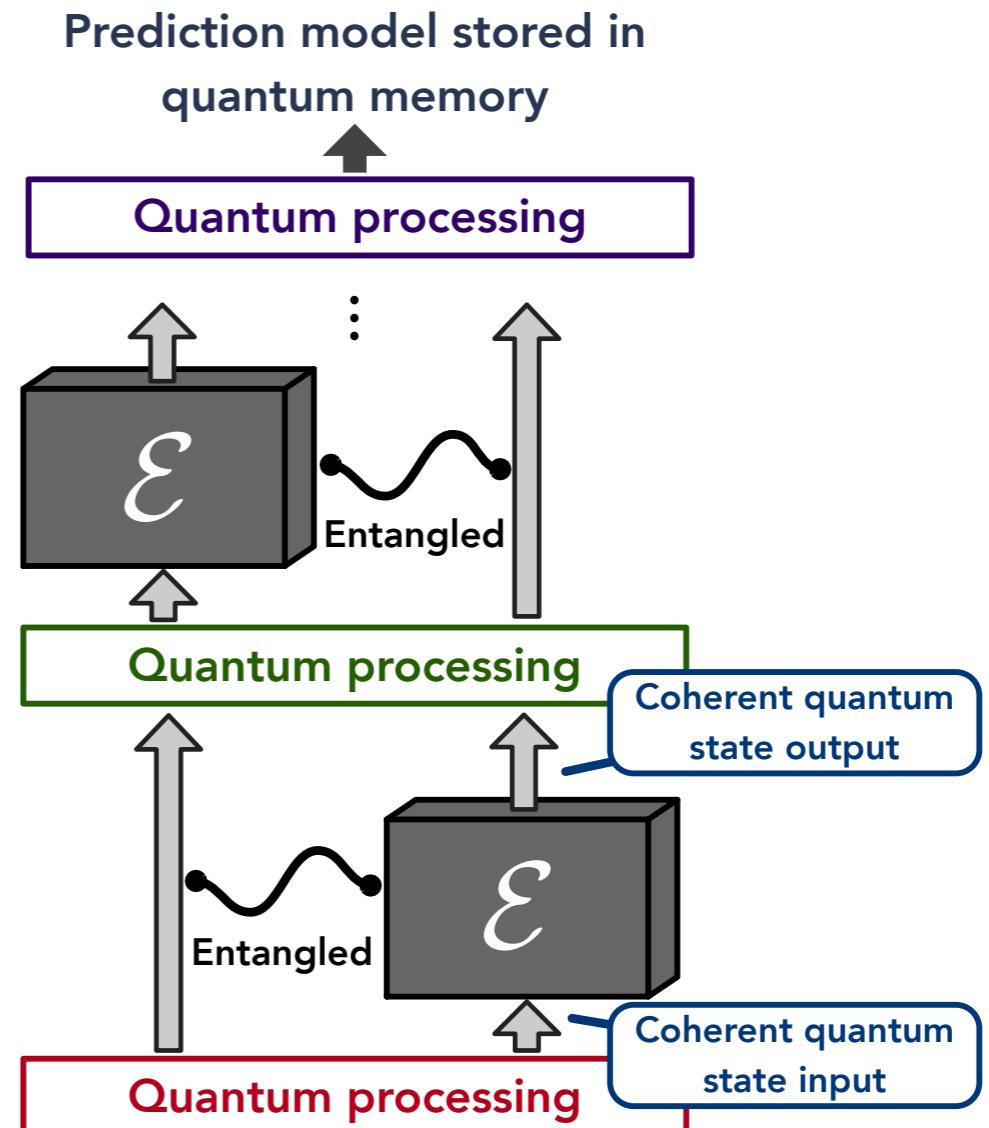
- Quantum data from each experiment.
- Each query consists of a quantum access to the CPTP map \mathcal{E} (quantum input + quantum output).
- A prediction model $h(x) \approx f_{\mathcal{E}}(x)$ is created after learning.



General Setting



Classical Setting



Quantum Setting

The setup is closely related to Quantum Algorithmic Measurements by Aharonov, Cotler, Qi

Main Questions

Information-theoretic aspect:



Do we need significantly more experiments in the classical setting compared to the quantum setting to learn $f_{\mathcal{E}}(x)$?

[1] **Information-theoretic bounds on quantum advantage in machine learning**, arXiv:2101.02464.

Computational aspect:



Could classical ML use data to efficiently compute $f_{\mathcal{E}}(x) = \text{Tr}(O\mathcal{E}(|x\rangle\langle x|))$ even if $f_{\mathcal{E}}(x)$ is hard to compute with a classical computer?

[2] **Power of data in quantum machine learning**, arXiv:2011.01938.

Information-theoretic aspect

Theorem (Huang, Kueng, Preskill; 2021 [1])

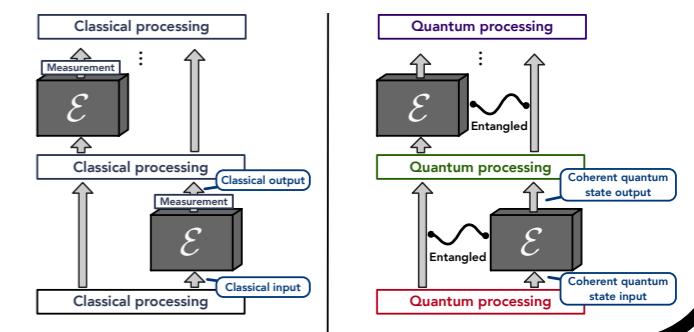
Consider any observable O , any family of CPTP maps $\mathcal{F} = \{\mathcal{E}\}$ with n -qubit input and m -qubit output, and any input distribution \mathcal{D} .

Suppose a quantum ML uses N_Q queries to the unknown CPTP map \mathcal{E} to learn a prediction model $h_Q(x)$ that achieves a prediction error of

$$\mathbb{E}_{x \sim \mathcal{D}} |h_Q(x) - f_{\mathcal{E}}(x)|^2 \leq \epsilon,$$

then there is a classical ML using $N_C \leq \mathcal{O}(mN_Q/\epsilon)$ to learn a prediction model $h_C(x)$ that achieves a prediction error of

$$\mathbb{E}_{x \sim \mathcal{D}} |h_C(x) - f_{\mathcal{E}}(x)|^2 \leq \mathcal{O}(\epsilon).$$



Information-theoretic aspect

Theorem (Huang, Kueng, Preskill; 2021 [1])

Concept/hypothesis class
in statistical learning theory

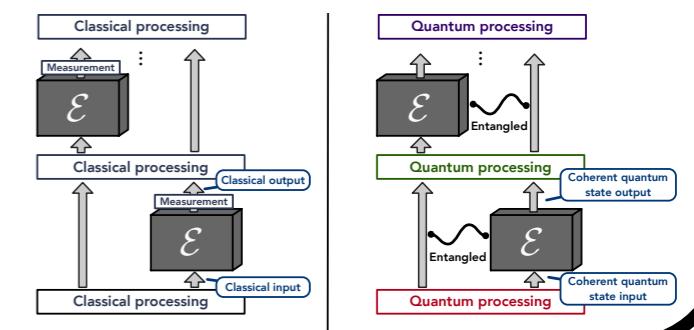
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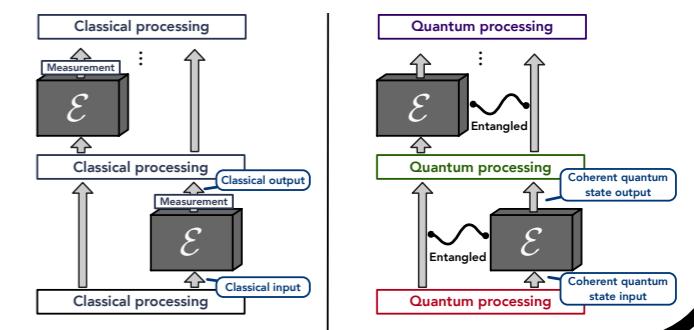
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Average prediction error

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$$\mathbb{E}_{x \sim \mathcal{D}} |h_C(x) - f_{\mathcal{E}}(x)|^2 \leq \mathcal{O}(\epsilon).$$



Implication of $N_C \leq \mathcal{O}(mN_Q/\epsilon)$

- Quantum ML setting may likely only be available **far in the future**.
(need quantum memory to store data)
- Classical ML setting is readily available. (only need classical
memory to store data)
- Learning from classical data can be **as powerful** as learning from
coherent quantum data.

Non-Implication of $N_C \leq \mathcal{O}(mN_Q/\epsilon)$

- ML models trained on classical computers are computationally as powerful as those running on quantum computers?
- **No!** We only consider data efficiency, not computational complexity.
- We can consider quantum algorithms for the classical setting (learning only from classical data stored in classical memory).
- Quantum computers can potentially **optimize/compute faster**.

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Implication of $N_C \leq \mathcal{O}(mN_Q/\epsilon)$

- Learning from classical data can be **as powerful** as learning from coherent quantum data.
- ML models running quantum computers can **train/predict faster** than classical computers.
- Boosts our hope for using near-term quantum devices + classical computers to address challenging quantum problems in physics/chemistry (more to come in my next paper).

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Exponential advantage

- The theorem holds only for average-case prediction error.
- Other measures of prediction error (e.g., worst-case) admits **provable exponential advantage**.

$$\max_x |h(x) - f_{\mathcal{E}}(x)|^2 \text{ instead of } \mathbb{E}_{x \sim \mathcal{D}} |h(x) - f_{\mathcal{E}}(x)|^2$$

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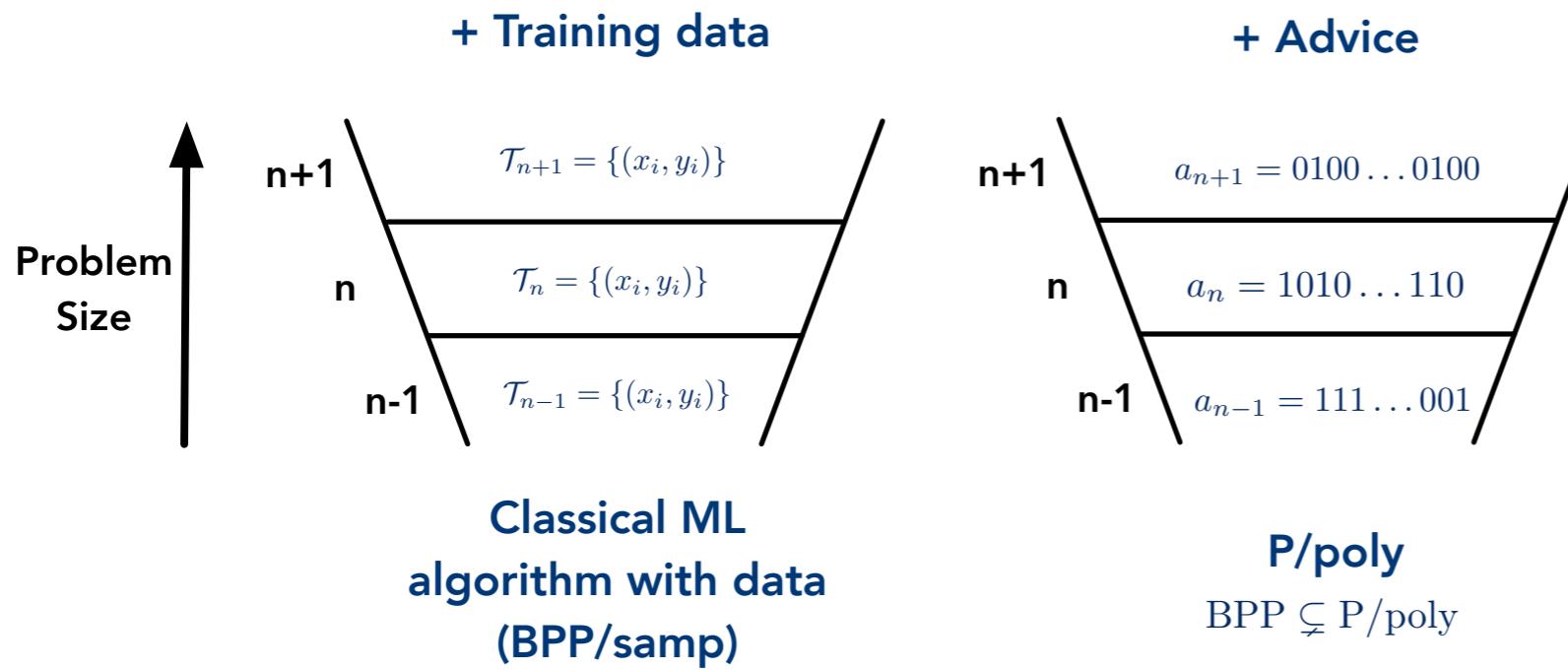


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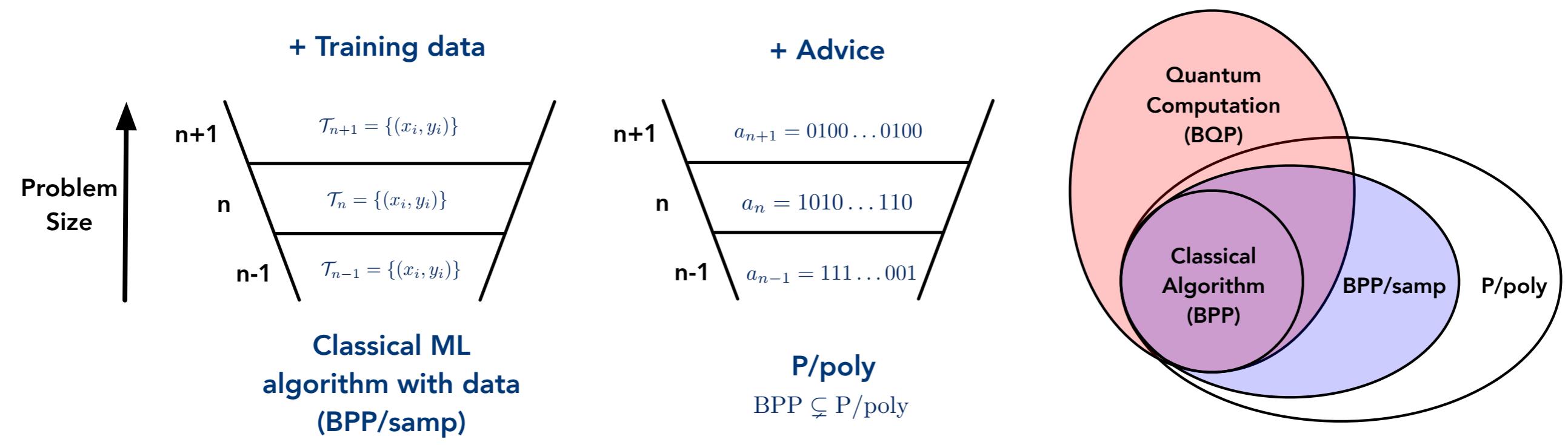
Computational aspect

- The formal difference between classical ML and non-ML algorithm is that ML algorithm can learn from data.
- We define a complexity class for classical algorithm that could learn from sampled data (BPP/samp).
- BPP/samp is a restricted class of P/poly.



Computational aspect

- Classical algorithms learning from data could solve problems that can not be solved by non-ML algorithms.
- This is only true when data can not be computed in BPP.
(such as data from quantum experiments)



Computational power of data

- For example, $|\psi_{\text{init}}\rangle$ = single-particle n -site Fermionic state,
 U = general interacting Hamiltonian evolution.
- Because U is a general $2^n \times 2^n$ unitary transformation,
predicting property of $U|\psi_{\text{init}}\rangle$ is hard classically.

$$n = 3$$

$$|\psi_{\text{init}}\rangle = \alpha|100\rangle + \beta|010\rangle + \gamma|001\rangle$$

$$U|\psi_{\text{init}}\rangle = \alpha U|100\rangle + \beta U|010\rangle + \gamma U|001\rangle = \sum_{i=1}^{2^n} c_i|i\rangle$$

$$\langle\psi_{\text{init}}|U^\dagger O U|\psi_{\text{init}}\rangle = \sum_i \sum_j \bar{c}_i c_j \langle i | O | j \rangle$$

Computational power of data

- For example, $|\psi_{\text{init}}\rangle$ = single-particle n -site Fermionic state,
 U = general interacting Hamiltonian evolution.
- However, given $\sim n^2$ training data, predicting property of $U|\psi_{\text{init}}\rangle$ can be done
easily on a classical computer (equiv. to learning quadratic func.).

$$n = 3$$

$$|\psi_{\text{init}}\rangle = \alpha|100\rangle + \beta|010\rangle + \gamma|001\rangle$$

$$U|\psi_{\text{init}}\rangle = \alpha U|100\rangle + \beta U|010\rangle + \gamma U|001\rangle = \sum_{i=1}^{2^n} c_i |i\rangle$$

$$\langle \psi_{\text{init}} | U^\dagger O U | \psi_{\text{init}} \rangle = \sum_i \sum_j \bar{c}_i c_j \langle i | O | j \rangle = (\bar{\alpha}, \bar{\beta}, \bar{\gamma}) A (\alpha, \beta, \gamma)^T$$

Prediction error after training a kernel ML model

$$\mathbb{E}_x |g_K(x) - f_{\mathcal{E}}(x)| \leq \mathcal{O}\left(\sqrt{\frac{s_K}{N}}\right)$$

N: training data size

- $g_K(x)$ is the function learned by a kernel ML model.
- If s_K is **small**, then the kernel model can **accurately predict** $f(x) = \text{Tr}(U^\dagger O U \rho(x))$.
(irrespective of whether $f(x)$ is hard to compute without training data)
- **Quantum advantage** happens when s_C is large and s_Q is small.

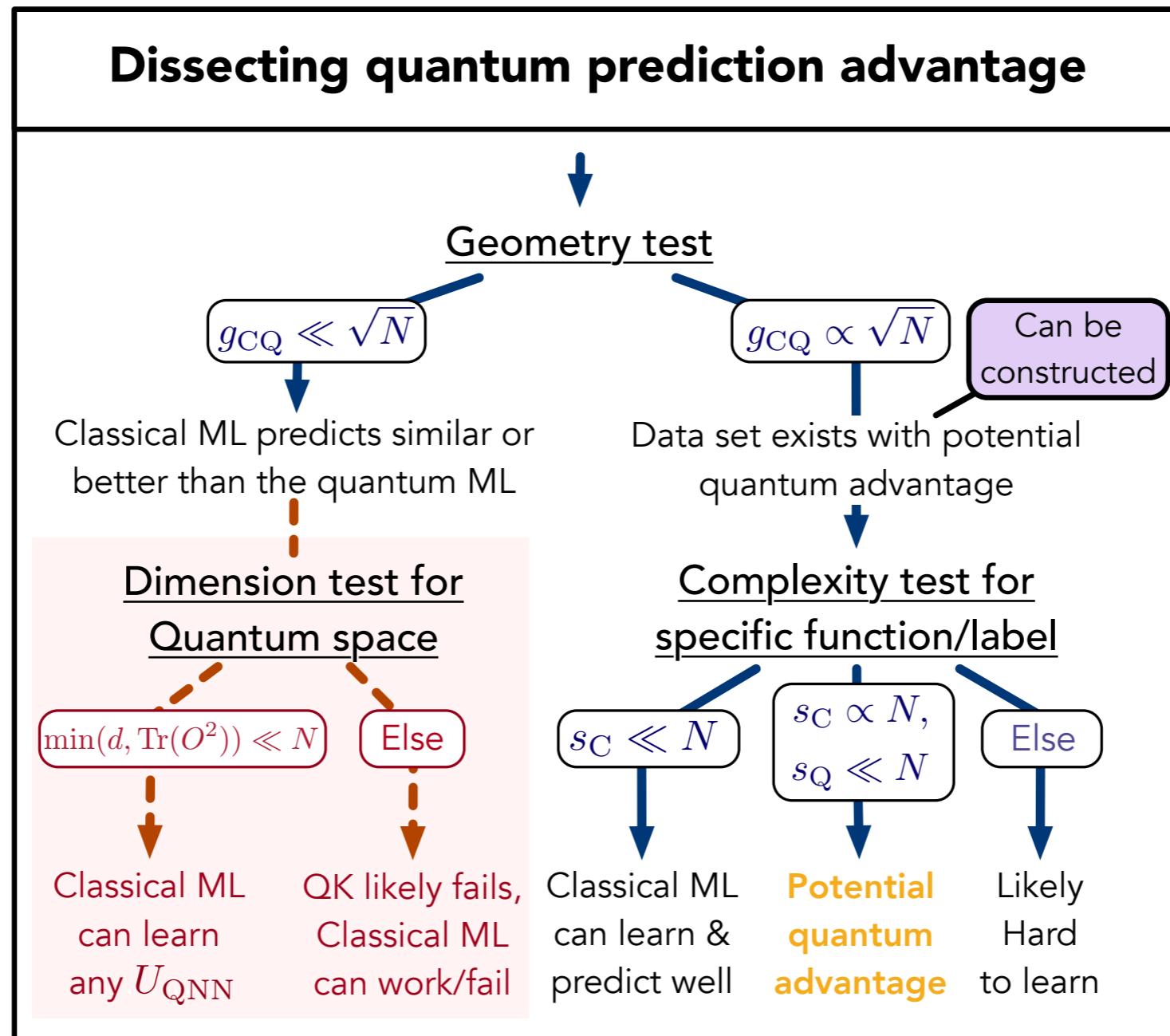
$$s_K = \sum_{ij} (K^{-1})_{ij} f_{\mathcal{E}}(x_i) f_{\mathcal{E}}(x_j) \geq 0, \text{ where } K_{ij} = k(x_i, x_j).$$

Geometric difference

- $s_C \leq g(K_C || K_Q)^2 s_Q$ where $g(K_C || K_Q) = \sqrt{\|\sqrt{K_Q} K_C^{-1} \sqrt{K_Q}\|_\infty} \geq 1$.
- If $g(K_C || K_Q)$ is small, **no function** f exists where the quantum ML outperforms classical ML.
- If $g(K_C || K_Q)$ is large, **a function** f exists where the quantum ML outperforms classical ML.

$g(K_C || K_Q)$ measures the difference between
how quantum ML vs classical ML sees the relation between data.

A flowchart for understanding quantum advantage



Limitation of Quantum kernel methods

- When the quantum states $\rho(x^i)$ for the training set span a large dimension quantum Hilbert space, all inputs are too far apart, so

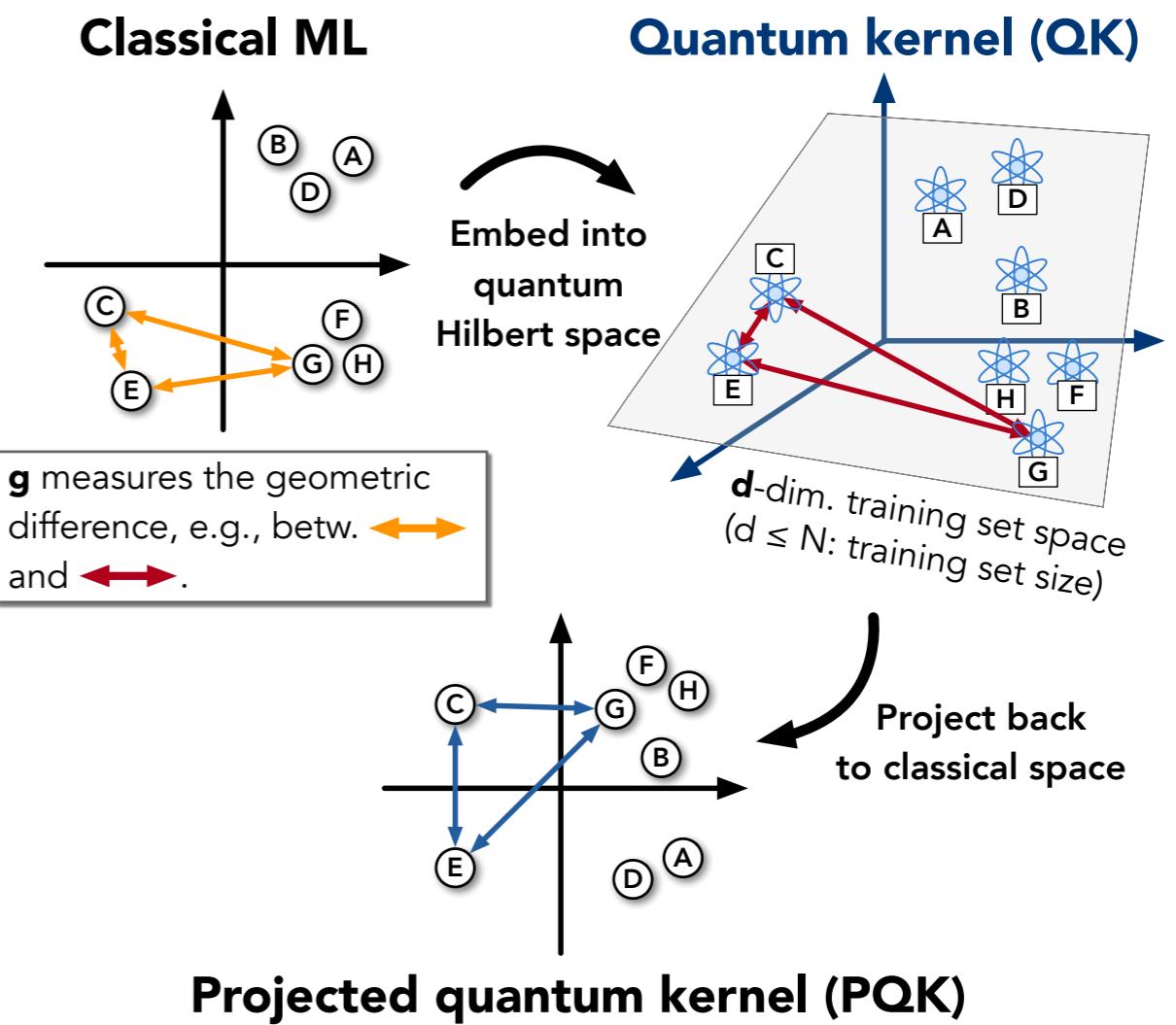
$$K^Q \approx I \quad \text{and} \quad g_{CQ} = \sqrt{\|\sqrt{K_Q} K_C^{-1} \sqrt{K_Q}\|_\infty} \approx 1.$$

- This means classical ML can often compete or outperform quantum kernel methods in learning any quantum models.
- One could rigorously show that for simple quantum models, quantum kernel need **exponential number** of data, while classical ML only need **linear**.
- We see classical ML outperforming quantum kernel throughout numerics.

Prediction error bound for QK: $\mathbb{E}_x |g(x) - \text{Tr}(O^U \rho(x))| \leq \mathcal{O} \left(\sqrt{\frac{\min(d, \text{Tr}(O^2))}{N}} + \sqrt{\frac{\log(1/\delta)}{N}} \right)$

One solution

- Large quantum Hilbert space dimension makes quantum ML suffers more than classical ML.
- Projects quantum states back to classical space, e.g. using reduced observable or classical shadow [1].
- Define kernel in the classical space.
- We call this the projected quantum kernel (PQK).

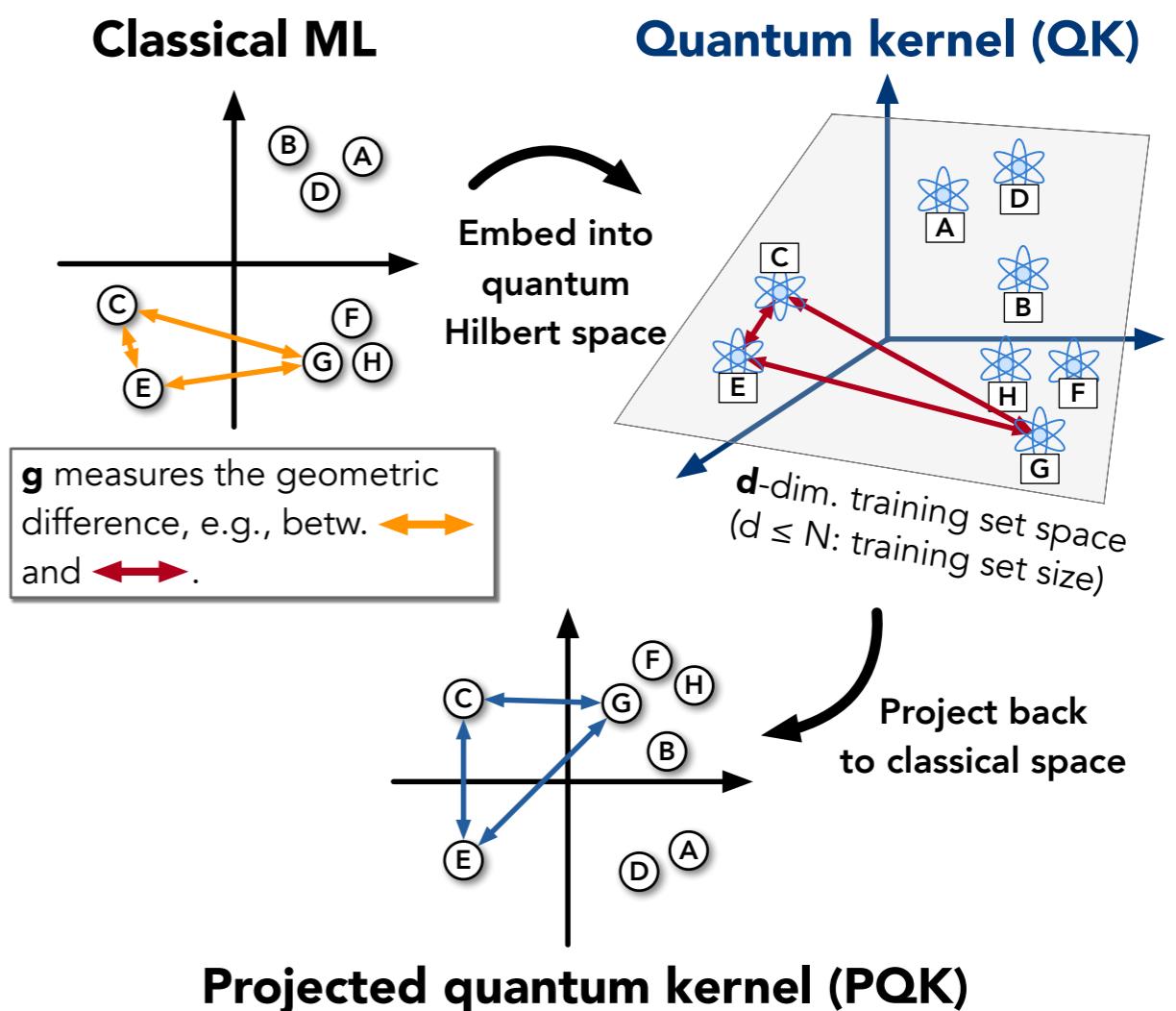


Projected quantum kernel

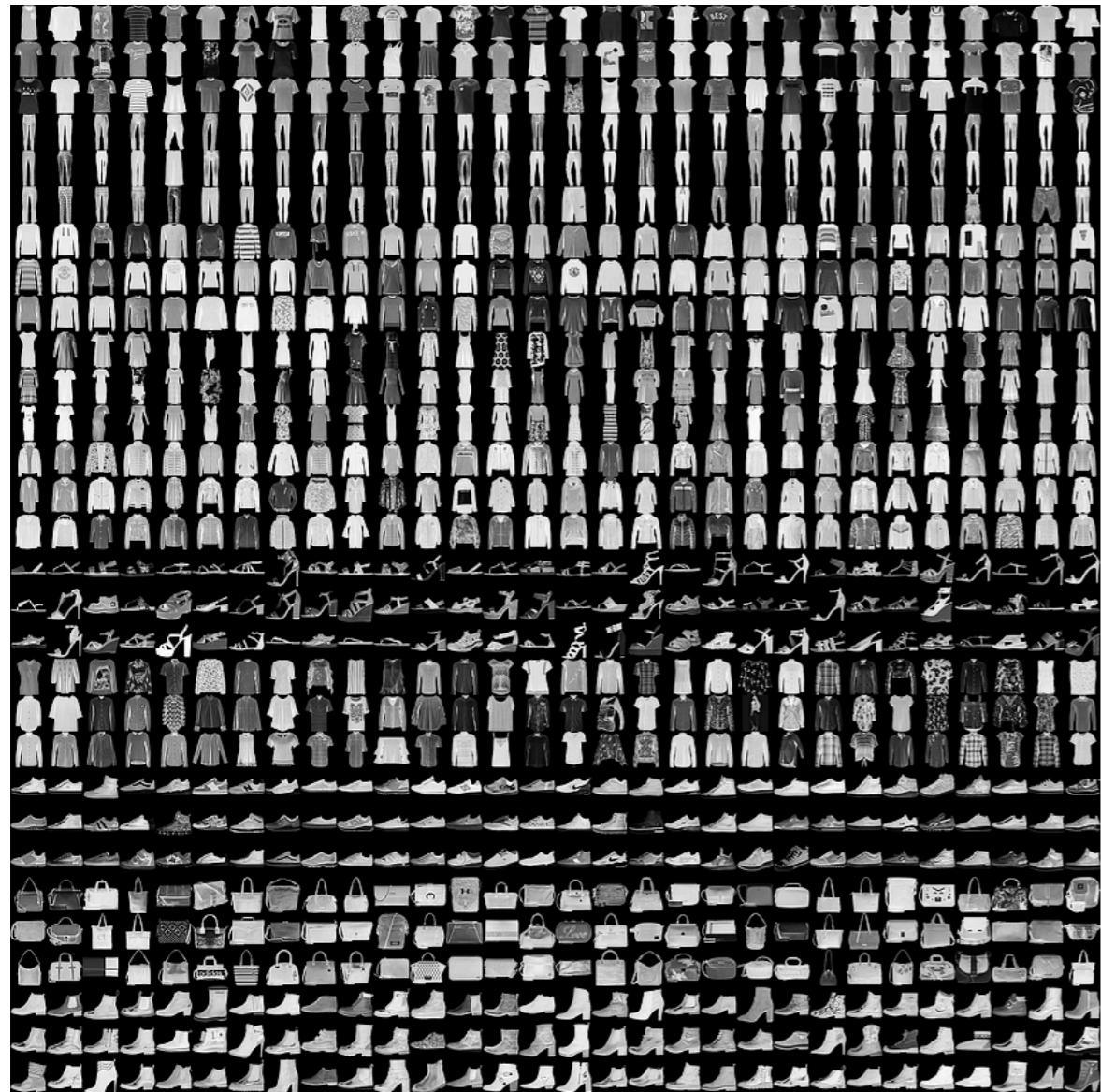
- PQK requires quantum computer to compute (by going through QK).
- PQK results in much higher geometric difference. (because QK has $g \approx 1$)
- Simple-to-prove rigorous advantage in a learning problem based on discrete logarithm [1].

$$y(x) = \begin{cases} +1, & \log_g(x) \in [s, s + \frac{p-3}{2}], \\ -1, & \log_g(x) \notin [s, s + \frac{p-3}{2}], \end{cases}$$

- The proof that QK can learn the above problem is much more complicated [1].

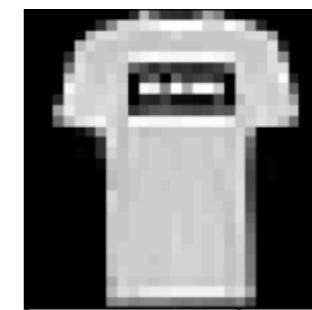
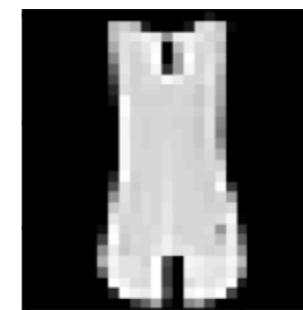


Experiments



Fashion-MNIST

- MNIST is too easy (can predict well with one pixel) and overused.
- Fashion-MNIST is a harder alternative with the same format.
- We focus on binary classification (dresses versus shirts)



How well it works in practice

Data source: Fashion-MNIST \rightarrow PCA \rightarrow n components \rightarrow length n vector $\rightarrow x_i$

E1

$$|x_i\rangle = \bigotimes_{j=1}^n e^{-iX_j x_{ij}} |0^n\rangle$$

E2

$$|x_i\rangle = U_Z(x_i) H^{\otimes n} U_Z(x_i) H^{\otimes n} |0^n\rangle$$

$$U_Z(x_i) = \exp \left(\sum_{j=1}^n x_{ij} Z_j + \sum_{j=1}^n \sum_{j'=1}^n x_{ij} x_{ij'} Z_j Z_{j'} \right)$$

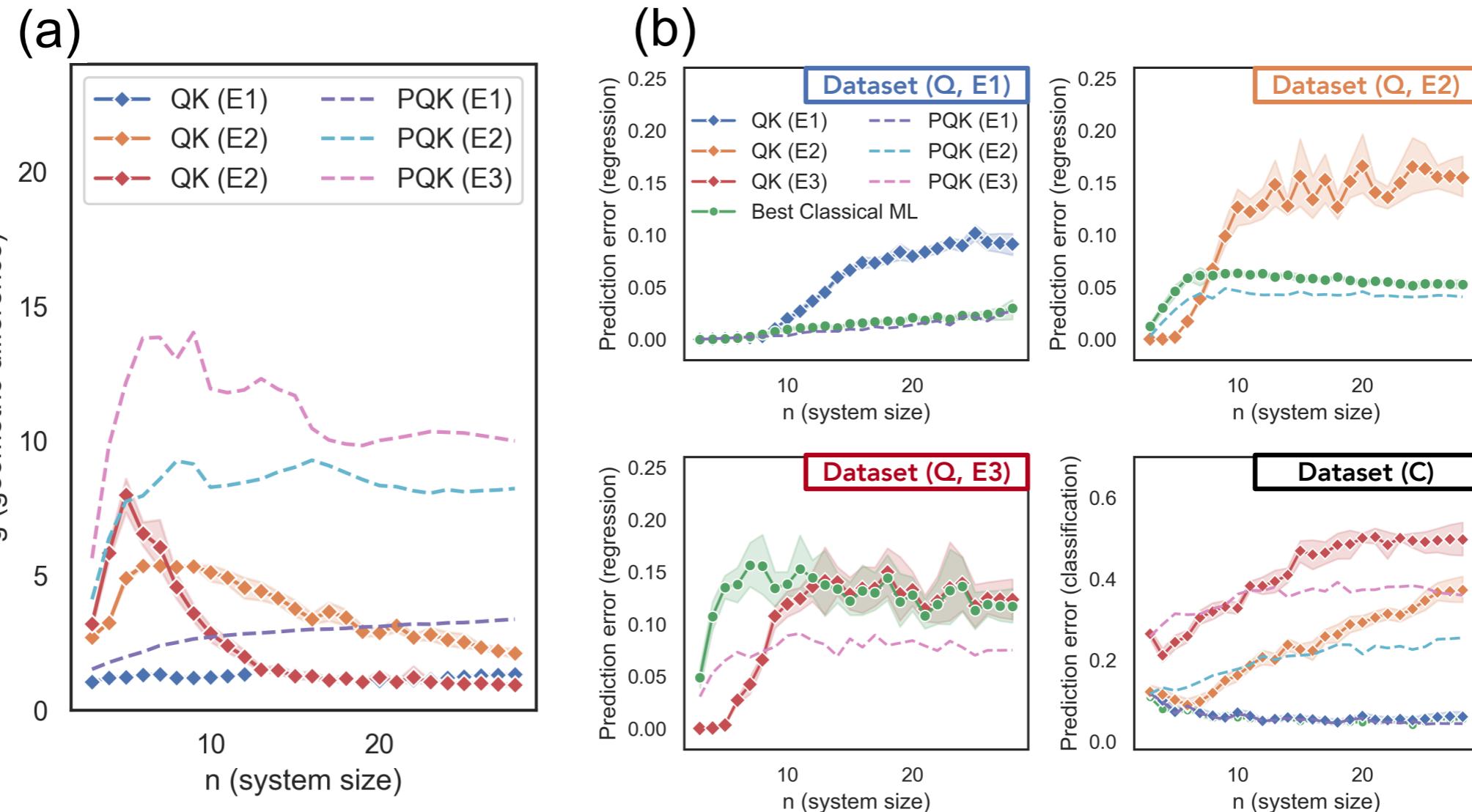
E3

$$|x_i\rangle = \left(\prod_{j=1}^n \exp \left(-i \frac{t}{T} x_{ij} (X_j X_{j+1} + Y_j Y_{j+1} + Z_j Z_{j+1}) \right) \right)^T \bigotimes_{j=1}^{n+1} |\psi_j\rangle$$

$$T = 20 \quad t = \frac{n}{3}$$

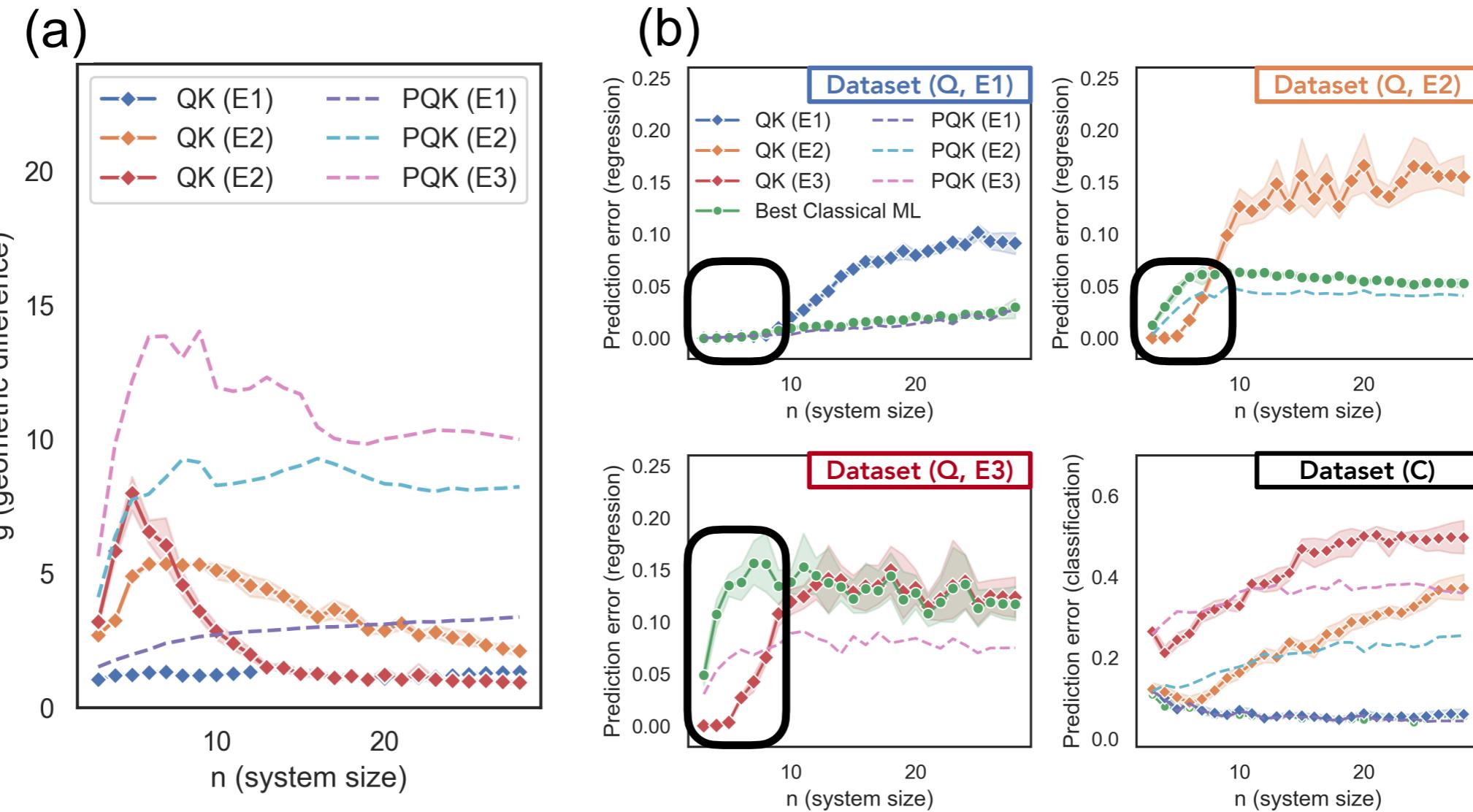
Label: (C) - Original Fashion-MNIST labels,
(Q) - Local magnetization after random Heisenberg evolution

Experiments



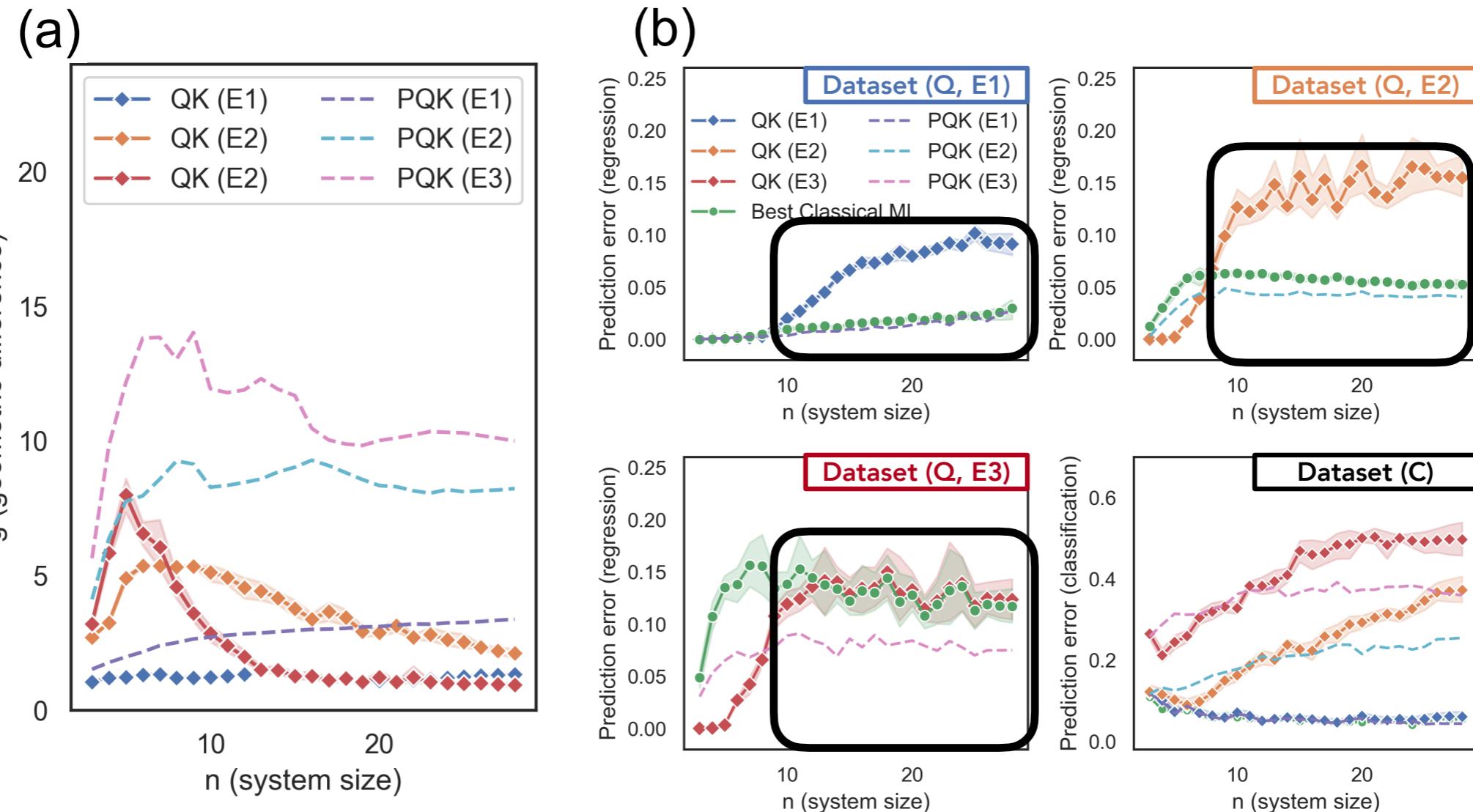
1. Green line is classical ML. Other lines are quantum ML.
2. QK is quantum kernel ML model proposed in [Havlicek, Nature, 2019].
3. PQK is our proposed modified QML to increase geometric difference.

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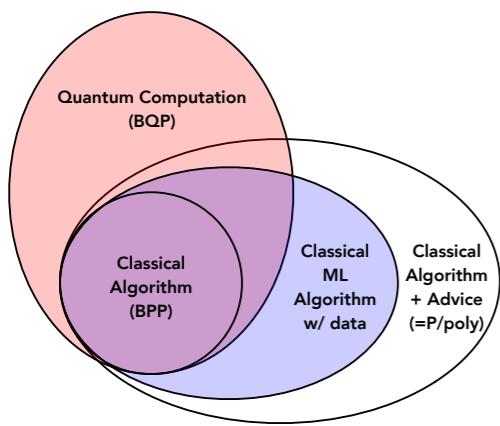


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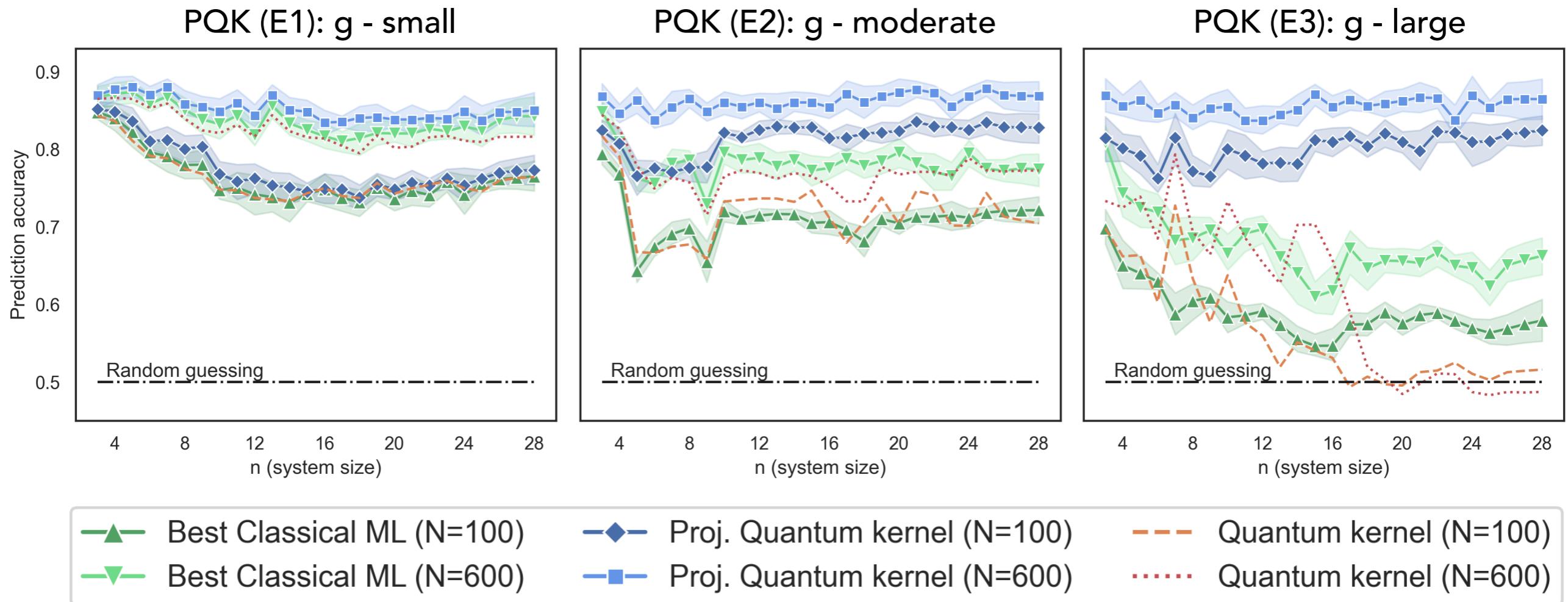
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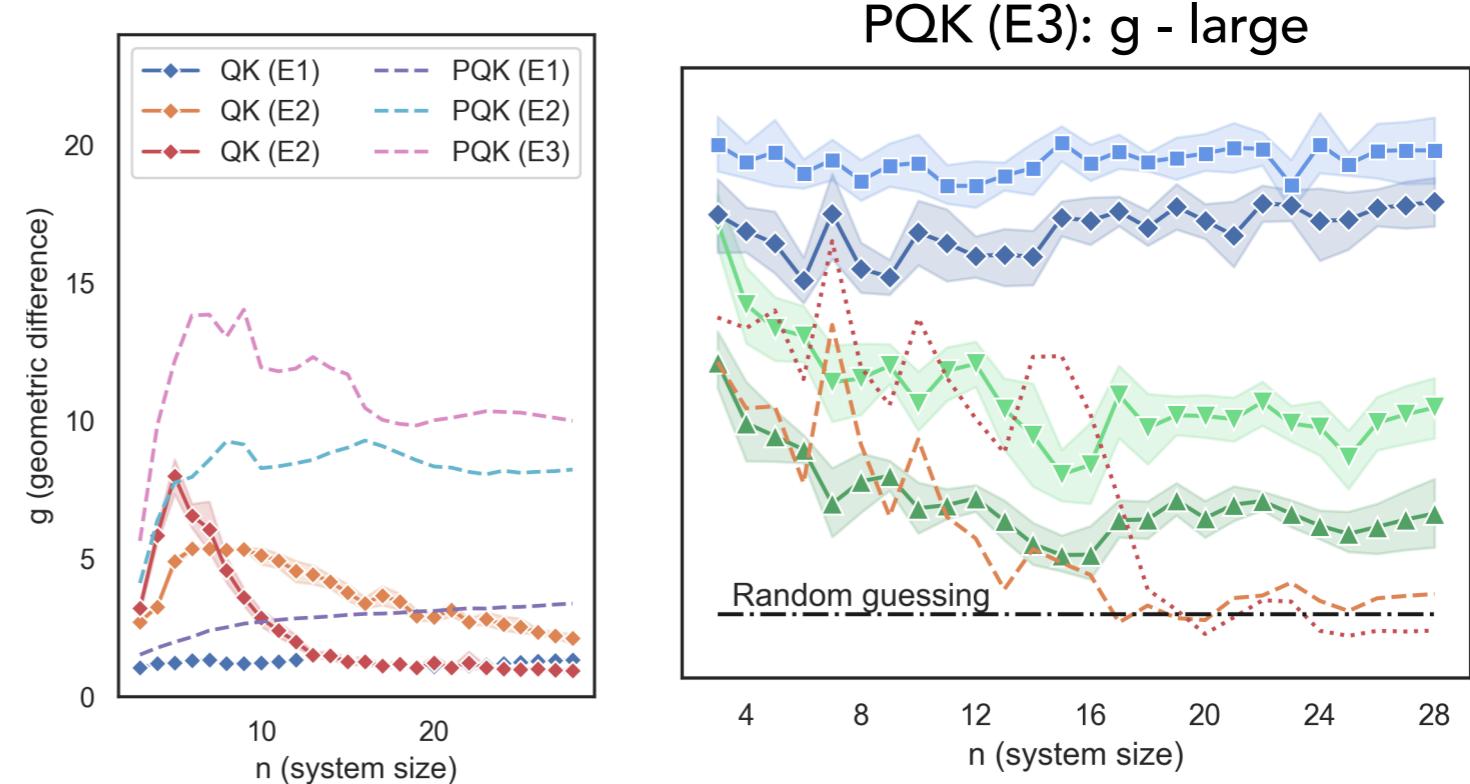
1. When geometric difference is large, data sets exist with **large prediction advantage**.
2. One can see significant advantage using quantum ML for these data sets.

Making sure things scale to large system size



TensorFlow Quantum

<https://www.tensorflow.org/quantum>



~ 1 petaflop/s peak, ~1 **exaflop** total

TF-Quantum Tutorial Implementation - https://www.tensorflow.org/quantum/tutorials/quantum_data
Blog Post - <https://blog.tensorflow.org/2020/11/characterizing-quantum-advantage-in.html>

Credit - Michael Broughton

Main Questions

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Exponential separation
for worst-case error.



Do we need significantly more experiments in the classical setting compared to the quantum setting to learn $f_{\mathcal{E}}(x)$? **No!**

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Computational aspect:

Quantum ML is still
computationally more powerful.



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Conclusion

- Learning from classical data is powerful for achieving small average-case prediction error.
- Data provide **computational power** that enables classical ML algorithms to become stronger than one expects.
- Data **challenges quantum advantage** in ML problems.
- But **quantum advantage** in prediction accuracy is still possible — more investigations are needed to fully claim quantum advantage.