## LU Decomposition

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#### **Problem**

We have a matrix A, now we have decompose matrix A into two matrices L(Lower Triangular Matrix) and U(Upper Triangular Matrix) such that

where 
$$L = \begin{bmatrix} 1 & 0 & 0 \\ a & 1 & 0 \\ b & c & 1 \end{bmatrix} , U = \begin{bmatrix} d & e & f \\ 0 & g & h \\ 0 & 0 & i \end{bmatrix} .$$

A = L \* U

#### Motivation

So the first question come to mind that why we are doing this?

so straight forward answer would be that it will simplify things. How?

Most of the time in mathematics modeling we came up with system of linear equations in the form of

## Ax = b

so finding  $A^{-1}$  is quite difficult so we will use LU decomposition

# How?

## Example

Lets we have system of eqations

$$[A]\{x\} = \{b\}$$
  
 $[L][U]\{x\} = \{b\}$   
 $(: [A] = [L][U])$   
 $\{y\} = [U]\{x\}$   
 $[L]\{y\} = \{b\}$   
 $: [] = matrix, \{\} = vector$ 

This will make our system so simple to solve...

## Example

$$A = \begin{bmatrix} 1 & 2 & 4 \\ 3 & 8 & 14 \\ 2 & 6 & 13 \end{bmatrix}, x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}, b = \begin{bmatrix} 3 \\ 13 \\ 4 \end{bmatrix}.$$

$$A = LU \Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ a & 1 & 0 \\ b & c & 1 \end{bmatrix} * \begin{bmatrix} d & e & f \\ 0 & g & h \\ 0 & 0 & i \end{bmatrix} = \begin{bmatrix} d & e & f \\ ad & ae + g & af + h \\ bd & be + cg & bf + ch + i \end{bmatrix}.$$

$$\Rightarrow \begin{bmatrix} d & e & f \\ ad & ae + g & af + h \\ bd & be + cg & bf + ch + i \end{bmatrix} = \begin{bmatrix} 1 & 2 & 4 \\ 3 & 8 & 14 \\ 2 & 6 & 13 \end{bmatrix}$$

Now compare the values and get the values of elements of L and U.

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ 2 & 1 & 1 \end{bmatrix}, U = \begin{bmatrix} 1 & 2 & 4 \\ 0 & 2 & 2 \\ 0 & 0 & 3 \end{bmatrix}.$$

The next step is to solve  $[L]{y}={b}$  for the vector  ${y}$  that we consider

$$Ly = \begin{bmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ 2 & 1 & 1 \end{bmatrix} * \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} 3 \\ 13 \\ 4 \end{bmatrix} = b$$

which can be solved by forward substitution  $\{y\} = [3 \ 4 \ -6]^T$  now that we have found y we finish the procedure by solving

$$Ux = \begin{vmatrix} 1 & 2 & 4 \\ 0 & 2 & 2 \\ 0 & 0 & 3 \end{vmatrix} * \begin{vmatrix} x_1 \\ x_2 \\ x_3 \end{vmatrix} = \begin{vmatrix} 3 \\ 4 \\ -6 \end{vmatrix} = y$$

by using backward substitution we will get  $\{x\}$ .

#### Methods

There are many methods of LU decompositions like:

Gaussian Elimination

Doolittle's method

Crout's method

and many more...

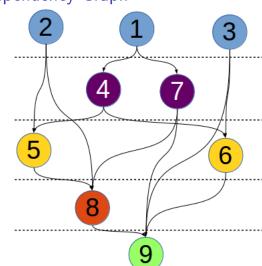
so what are implementing here is: Doolittle's method

## Algorithm

```
procedure COL_LU (A)
2.
     begin
3.
        for k := 1 to n do
            for j := k to n do
4.
5.
                A[i, k] := A[i, k]/A[k, k];
6.
            endfor;
7.
            for j := k + 1 to n do
8.
                for i := k + 1 to n do
                     A[i, i] := A[i, i] - A[i, k] \times A[k, i];
9.
10.
                endfor;
11.
            endfor;
   /*
After this iteration, column A[k + 1 : n, k] is logically the kth
column of L and row A[k, k : n] is logically the kth row of U.
   */
12.
        endfor;
13.
     end COL_LU
    Iter-1
                     Iter-2
                                       Iter-3
                                                           Iter-4
```

## Task Generation and Dependency Graph

- 1.  $L_{11} = a_{11}$
- 2.  $L_{21} = a_{21}$
- 3.  $L_{31} = a_{31}$
- 4.  $U_{12} = \frac{a_{12}}{I_{11}}$
- 5.  $L_{22} = a_{22} L_{21}U_{12}$
- 6.  $L_{32} = a_{32} L_{31}U_{12}$
- 7.  $U_{13} = \frac{a_{13}}{L_{11}}$
- 8.  $U_{23} = \frac{a_{23} L_{23}U_{13}}{L_{22}}$
- 9.  $L_{33} = a_{33} L_{31}U_{13} L_{32}U_{23}$



# Complexity

 $\mathsf{Time} = \mathsf{O}(n^3) \; \mathsf{Space} = \mathsf{Two} \; \mathsf{nxn} \; \mathsf{matrices} \; \mathsf{space}$ 

## What is Next ??



# Make Algorithm Parallel