

## Assignment 2 Code Review

### Question 1:

The function "copyin", with prototype "int copyin(const\_userptr\_t usersrc, void \*dest, size\_t len)", copies a block of memory of length LEN bytes from a user-level address USERSRC to a kernel-space address DEST. It is used to check if a memory address provided by the user-level code is valid to prevent fatal kernel memory faults, since it will return EFAULT if a memory addressing error was encountered.

### Question 3:

At the beginning of runprogram, vfs\_open is called, which allocates resources for the corresponding file. vfs\_close frees any resources the file is using, which must be called before going to user mode, or else the allocated resources will never get freed.

### Question 4:

mips\_usermode() is the function for entering user mode. It is called by enter\_new\_process() which is the kernel function that go to user mode after loading an executable.

### Question 5:

Userptr\_t is a pointer that points to an address that exists in the userspace.

### Question 6:

It should be changed because rather than panic (what it is doing right now) it should clean up zombie children, release/destroy lock, close file descriptors associated with curthread to deallocate resources curthread is using before calling thread\_exit.

### Question 7:

Interrupts are enabled during both syscall() and kill\_curthread().

### Question 8:

Copyinstr has prototype "int copyinstr(const\_userptr\_t usersrc, char \*dest, size\_t len, size\_t \*got);". It copies a null-terminated string of at most LEN bytes from a user-space address USERSRC to a kernel-space address DEST. It contains one more parameter (a pointer) than Copyin which is used to store the actual length of string.

### Question 9:

The kernel function vfs\_open() is used to open a file or device and obtain a vnode.

Question 10 on next page

Question 10:

Vnode's operations include: open, close, reclaim, read, readlink, getdentry, write, ioctl, stat, gettype, tryseek, fsync, mmap, truncate, namefile, creat, symlink, mkdir, link, remove, rmdir, rename, lookup, and lookparent. There is also reference count manipulation VOP\_INCREC and VOP\_DECREC, as well as open count manipulation VOP\_INCOPE and VOP\_DECOPE. (More can be found in vnode.h)

When two different processes open the same file, the vnode's vn\_refcount field will be increased, instead of creating two vnodes.