Empowering Domain Recursion in Symmetric Weighted First-Order Model Counting

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Overview

Hypothesis

Partial injections can be counted in polynomial time using (a modification of) FORCLIFT.

Key Ideas & Progress

- 100% Support for cycles in circuits
 - 95% Transforming $X \neq x$ constraints into domain reductions $\Delta' := \Delta \setminus \{x\}$
 - 95% A less restrictive version of domain recursion
 - 90% A hybrid search algorithm
 - 0% Complexity identification

Search

Definition

A partial solution (i.e., a search node) is a tuple consisting of:

- a partial circuit, i.e., a FORCLIFT-style DAG,
 - Each node type has a predefined out-degree.
 - Some of them may be 'arcs to nothing'.
- a cache (i.e., a formula → node hashmap), used to identify opportunities for recursion,
- a list of formulas that still need to be compiled, listed in a particular order.

Search

Some rules are applied in a greedy manner:

- identifying the current formula as something that's already been compiled using the cache;
- sink nodes: tautologies, contradictions, unit clauses;
- some formula-simplifying rules;
- unit propagation.

And some rules are used to branch out into several possibilities:

- independent subtheories,
- shattering,
- ground decomposition,
- inclusion-exclusion,
- independent partial grounding,
- counting,
- (my version of) domain recursion.

WFOMC: State of the Art

I'm excluding techniques that are restricted to two variables and purely theoretical results.

- S. M. Kazemi et al. "New Liftable Classes for First-Order Probabilistic Inference". In: NIPS. 2016
 - generic domain recursion (implementation unavailable)
- Forclift: G. Van den Broeck et al. "Lifted Probabilistic Inference by First-Order Knowledge Compilation". In: IJCAI. 2011
 - somewhat restrictive but well-developed
- L2C: S. M. Kazemi and David Poole. "Knowledge Compilation for Lifted Probabilistic Inference: Compiling to a Low-Level Language". In: KR. 2016
 - very basic
- Alchemy: P. M. Domingos et al. "Unifying Logical and Statistical Al". In: AAAI. 2006
 - old, mostly focused on approximations

Counting Injections

Theory:

$$\forall x \in M. \forall y, z \in N. P(x, y) \land P(x, z) \Rightarrow y = z$$
$$\forall x \in M. \exists y \in N. P(x, y)$$
$$\forall w, x \in M. \forall y \in N. P(w, y) \land P(x, y) \Rightarrow w = x$$

Answer: $n^{\underline{m}} = n \cdot (n-1) \cdots (n-m+1)$ if $m \le n$ and 0 otherwise (for positive m and n).

One answer

$$f(m,n) = \sum_{k=0}^{m} {m \choose k} (-1)^{m-k} g(k,n),$$

where

$$g(k,n) = \begin{cases} 1 & \text{if } k = 0\\ \sum_{l=0}^{n} [l < 2]g(k-1, n-l) & \text{otherwise.} \end{cases}$$

Another answer (almost found by Forclift)

(The missing parts are highlighted) Same f and...

$$g(m,n) = \begin{cases} 1 & \text{if } m = 0 \\ \frac{n+1}{\sum_{k=0}^{\min\{n,1\}} \sum_{l=0}^{\min\{n-k,1\}} \frac{n!}{(n-m-l)!}} g(m-2, n-m-l)} & \text{otherwise.} \end{cases}$$

Counting (Unweighted) Functions: Currently Unliftable (2)

Surjections

Theory:

$$\forall x \in M. \forall y, z \in N. P(x, y) \land P(x, z) \Rightarrow y = z$$
$$\forall x \in M. \exists y \in N. P(x, y)$$
$$\forall y \in N. \exists x \in M. P(x, y)$$

Answer:
$$n! {m \brace n} = \sum_{i=0}^{n} (-1)^{i} {n \choose i} (n-i)^{m}$$
.

Bijections

Theory

$$\forall x \in M. \forall y, z \in N. P(x, y) \land P(x, z) \Rightarrow y = z$$
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$$\forall w, x \in M. \forall y \in N. P(w, y) \land P(x, y) \Rightarrow w = x$$
$$\forall y \in N. \exists x \in M. P(x, y)$$

Answer: n! if m = n.

Linear (!) answer found by Forclift:

$$f(m,n) = -f(m,n-1) + \sum_{k=0}^{m} {m \choose k} [k < 2] f(m-k,n-1)$$

= $-f(m,n-1) + f(m,n-1) + m \times f(m-1,n-1)$
= $m \times f(m-1,n-1)$

Counting (Unweighted) Functions: Currently Unliftable (3)

Partial functions

Theory: $\forall x \in M. \forall y, z \in N. P(x, y) \land P(x, z) \Rightarrow y = z$

Answer: $(n+1)^m$.

Partial injections

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My answer: $\sum_{k=0}^{\min\{m,n\}} k! {m \choose k} {n \choose k}$.

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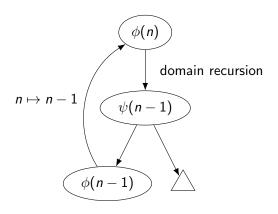
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Answer found by Forclift:

$$f(m,n) = \begin{cases} 1 & \text{if } m = 0\\ \sum_{k=0}^{n} {n \choose k} [k < 2] f(m-1,k) & \text{otherwise.} \end{cases}$$

(exponential...)

Conceptual Plan of Action



Remarks on the Implementation

- WMC computation now loops over the graph.
- We propagate information (e.g., for smoothing) in reverse until convergence.
- Need a good way to recognise equivalent/isomorphic theories.
- Need to be careful about the order of operations:
 - Create a (half-empty) vertex v.
 - Add it to the cache.
 - Recurse on its direct successors *S*.
 - Add the edges from v to S.
 - After the graph is constructed, propagate information through the graph that would otherwise cause infinite loops.

Domain Size Comparisons

|N| < 2 (Forclift can already do this!)

$$\phi \equiv \forall x, y \in N \text{ s.t. } x \neq y, P,$$

where w(P) = 0. The algebraic (multiplicative) contribution of ϕ is $w(P)^{\operatorname{gr}(\phi)}$.

- If $|N| \ge 2$, then $gr(\phi) > 0$, and so $0^{gr(\phi)} = 0$.
- If |N| < 2, then we get $0^0 = 1$.
- Of course, 2 can be replaced by any other positive integer.

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m < n (possible, but a bit complicated)

$$f(m,n) = \begin{cases} 0 & \text{if } n = 0 \\ 1 & \text{if } m = 0 \text{ and } n > 0 \\ f(m-1,n-1) & \text{otherwise.} \end{cases}$$