Generating Random Logic Programs Using Constraint Programming

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Introduction 0000

Probabilistic Logic Programs (Problem (Problem)

"Smokers" (Domingos et al. 2008; Fierens et al. 2015)

```
0.2::stress(P):-person(P).
0.3::influences(P_1, P_2):-friend(P_1, P_2).
0.1::cancer_spont(P):-person(P).
0.3::cancer_smoke(P):-person(P).
    smokes(X):-stress(X).
    smokes(X):-smokes(Y), influences(Y, X).
    cancer(P): - cancer\_spont(P).
    cancer(P): - smokes(P), cancer\_smoke(P).
    person(michelle).
    person(timothy).
    friend(timothy, michelle).
```

Applications





Moldovan et al. 2012

```
is_malignant(Case):-
    biopsyProcedure(Case, usCore),
    changes_Sizeinc(Case, missing),
    feature_shape(Case).

is_malignant(Case):-
    assoFinding(Case, asymmetry),
    breastDensity(Case, scatteredFDensities),
    vacuumAssisted(Case, yes).

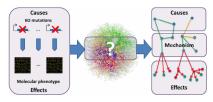
is_malignant(Case):-
    needleGauge(Case,9),
    offset(Case,14),
    vacuumAssisted(Case,yes).
```

Côrte-Real, Dutra, and Rocha 2017

Q1: In a group of 10 people, 60 percent have brown eyes. Two people are to be selected at random from the group. What is the probability that neither person selected will have brown eyes?

Q2: Mike has a bag of marbles with 4 white, 8 blue, and 6 red marbles. He pulls out one marble from the bag and it is red. What is the probability that the second marble he pulls out of the bag is white?

Dries et al. 2017



De Maeyer et al. 2013



Introduction

Anytime Inference in Probabilistic Logic Programs with T_P -Compilation

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Inference and learning in probabilistic logic programs using weighted Boolean formulas

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k-Optimal: a novel approximate inference algorithm for ProbLog

Joris Renkens · Guy Van den Broeck · Siegfried Nijssen

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ProbLog Technology for Inference in a Probabilistic First Order Logic

Maurice Bruynooghe and Theofrastos Mantalia and Angelika Kimmig and Bernd Gutmann and Joost Vennekens and Gerda Janssens and Luc De Raedt¹

Outline

Introduction

The Constraint Model

Inference

Summary

```
0.2::stress(P):-person(P).
0.3::influences(P_1, P_2):-friend(P_1, P_2).
0.1::cancer_spont(P):-person(P).
0.3::cancer_smoke(P):-person(P).
    smokes(X) : -stress(X).
    smokes(X):-smokes(Y), influences(Y, X).
    cancer(P): - cancer\_spont(P).
    cancer(P) : -smokes(P), cancer_smoke(P).
    person(michelle).
    person(timothy).
    friend(timothy, michelle).
```

```
0.2::stress(P):-person(P).
0.3: :influences(P_1, P_2): -friend(P_1, P_2).
0.1::cancer_spont(P):-person(P).
                                                    predicates,
                                                     arities
0.3::cancer\_smoke(P):-person(P).
     smokes(X):-stress(X).
     smokes(X):-smokes(Y), influences(Y, X).
     cancer(P):-cancer_spont(P).
     cancer(P): - smokes(P), cancer\_smoke(P).
     person(michelle).
     person(timothy).
     friend(timothy, michelle).
```

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    cancer(P): - cancer\_spont(P).
    cancer(P): - smokes(P), cancer\_smoke(P).
    person(michelle).
    person(timothy).
    friend(timothy, michelle).
```

- predicates, arities
- variables

```
0.2::stress(P):-person(P).
0.3::influences(P_1, P_2):-friend(P_1, P_2).
0.1::cancer_spont(P):-person(P).

    predicates,

                                                      arities
0.3::cancer\_smoke(P):-person(P).
                                                    variables
     smokes(X):-stress(X).
                                                      constants
     smokes(X):-smokes(Y), influences(Y, X).
     cancer(P): - cancer\_spont(P).
     cancer(P): - smokes(P), cancer\_smoke(P).
     person(michelle).
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    cancer(P): - smokes(P), cancer\_smoke(P).
    person(michelle).
    person(timothy).
    friend(timothy, michelle).
```

- predicates, arities
- variables
- constants
- probabilities

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0.1::cancer_spont(P):-person(P).
0.3::cancer_smoke(P):-person(P).
    smokes(X):-stress(X).
    smokes(X):-smokes(Y), influences(Y, X).
    cancer(P): - cancer\_spont(P).
    cancer(P) := smokes(P), cancer_smoke(P).
    person(michelle).
    person(timothy).
    friend(timothy, michelle).
```

- predicates, arities
- variables
- constants
- probabilities
- length

```
0.2::stress(P):-person(P).
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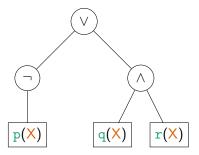
- predicates, arities
- variables
- constants
- probabilities
- length
- complexity

Formulas As Trees

$$\neg p(X) \lor (q(X) \land r(X))$$

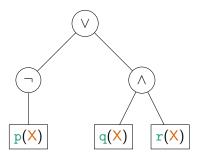
Formulas As Trees

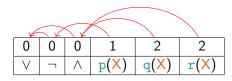
$$\neg p(X) \lor (q(X) \land r(X))$$



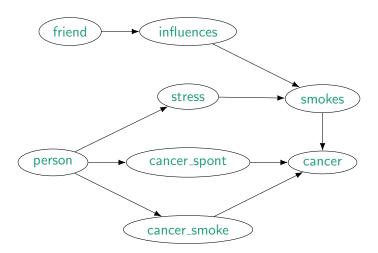
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$$\neg p(X) \lor (q(X) \land r(X))$$



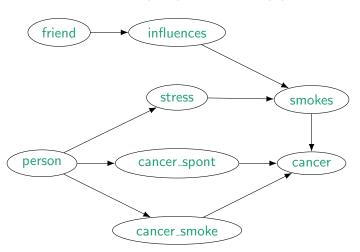


Predicate Dependency Graph



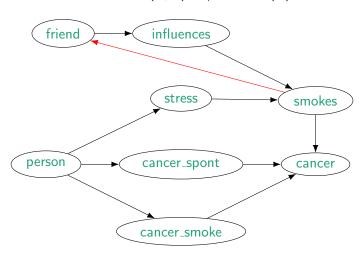
Stratification and Negative Cycles

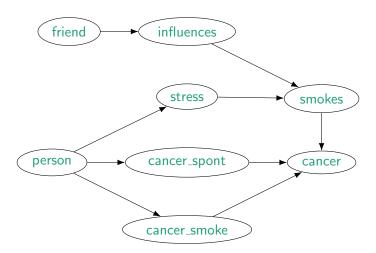
0.1::friend(X, Y):-\+smokes(Y).

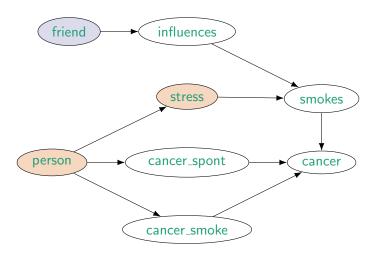


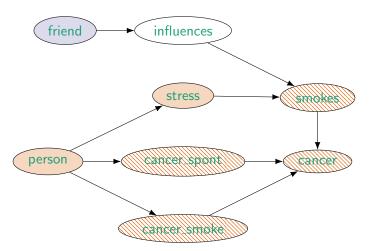
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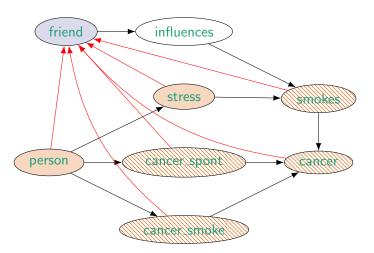
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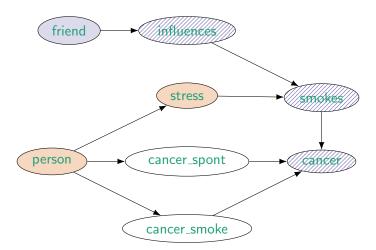


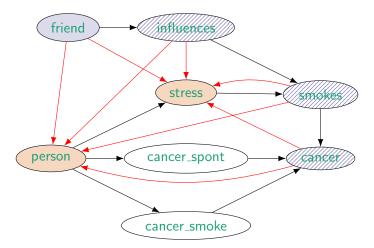












Inference and Knowledge Compilation

NNF negation normal form

d-DNNF deterministic decomposable negation normal form

BDD binary decision diagrams

SDD sentential decision diagrams

Example Diagrams for $C \wedge (A \vee \neg B)$

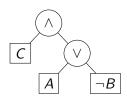


Figure: NNF

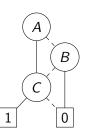


Figure: BDD

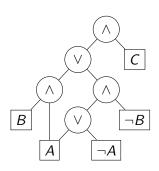


Figure: d-DNNF

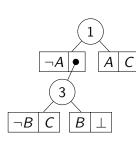


Figure: SDD

Properties of Programs vs. Inference Algorithms

Facts: friend(timothy, michelle).

Rules: 0.2::stress(P):-person(P).



Summary

Summary

- The model can generate (approximately) realistic instances of reasonable size.
- Open questions for future work:
 - Can we ensure uniform sampling?
 - Why do all of the algorithms behave so similarly?
 - Why does independence have no effect on inference time?