

# Generating Random Logic Programs Using Constraint Programming

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THE UNIVERSITY OF EDINBURGH

**informatics**



EDINBURGH CENTRE FOR  
**ROBOTICS**



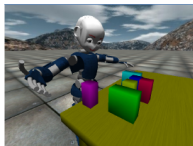
Engineering and  
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Research Council

# Probabilistic Logic Programs (PROBLOG)

“Smokers” (Domingos et al. 2008; Fierens et al. 2015)

```
0.2::stress(P):-person(P).
0.3::influences(P1,P2):-friend(P1,P2).
0.1::cancer_spont(P):-person(P).
0.3::cancer_smoke(P):-person(P).
    smokes(X):-stress(X).
    smokes(X):-smokes(Y),influences(Y,X).
    cancer(P):-cancer_spont(P).
    cancer(P):-smokes(P),cancer_smoke(P).
    person(michelle).
    person(timothy).
    friend(timothy,michelle).
```

# Applications



Moldovan et al. 2012

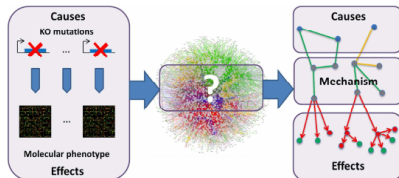
Q1: In a group of 10 people, 60 percent have brown eyes. Two people are to be selected at random from the group. What is the probability that neither person selected will have brown eyes?

Q2: Mike has a bag of marbles with 4 white, 8 blue, and 6 red marbles. He pulls out one marble from the bag and it is red. What is the probability that the second marble he pulls out of the bag is white?

Dries et al. 2017

```
is_malignant(Case):-  
    biopsyProcedure(Case,usCore),  
    changes_Sizeinc(Case,missing),  
    feature_shape(Case).  
is_malignant(Case):-  
    assoFinding(Case,asymmetry),  
    breastDensity(Case,scatteredFDensities),  
    vacuumAssisted(Case,yes).  
is_malignant(Case):-  
    needleGauge(Case,9),  
    offset(Case,14),  
    vacuumAssisted(Case,yes).
```

Côrte-Real, Dutra, and Rocha 2017



De Maeyer et al. 2013

# How Many Programs Are Used to Test Algorithms?

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## Anytime Inference in Probabilistic Logic Programs with $T_P$ -Compilation

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## On the Efficient Execution of ProbLog Programs

Angelika Kimmig<sup>1</sup>, Vitor Santos Costa<sup>2</sup>, Ricardo Rocha<sup>2</sup>, Bart Demoen<sup>1</sup>, and  
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## ProbLog Technology for Inference in a Probabilistic First Order Logic

2  
Maurice Bruynooghe and Theofrastos Mantaftakis and Angelika Kimmig and Bernd Gutmann  
and Joost Vennekens and Gerda Janssens and Luc De Raedt<sup>1</sup>

# Outline

Introduction

The Constraint Model

Probabilistic Inference

Summary

## What Characterizes a (Probabilistic) Logic Program?

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0.1::`cancer_spont`(P):-`person`(P).

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`smokes`(X):-`stress`(X).

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`person`(*michelle*).

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- predicates, arities

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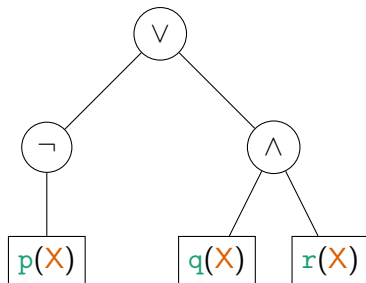
- predicates, arities
- variables
- constants
- probabilities
- length
- complexity

## Formulas As Trees

$$\neg p(x) \vee (q(x) \wedge r(x))$$

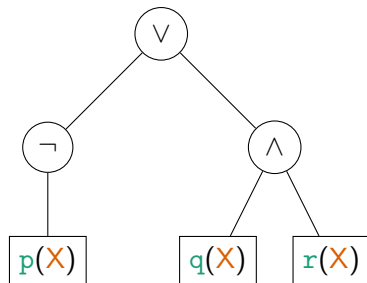
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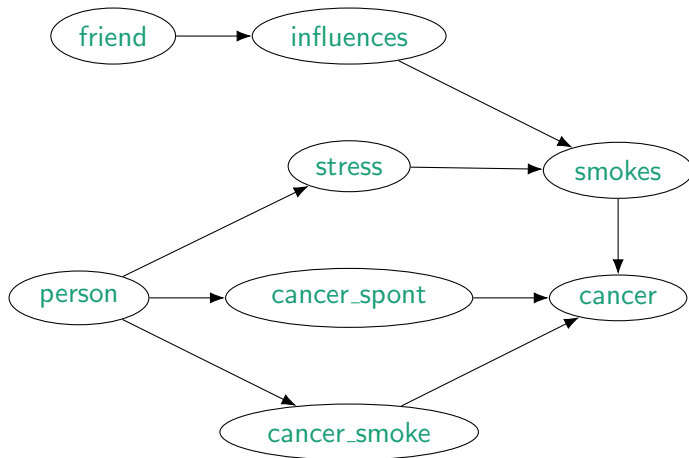
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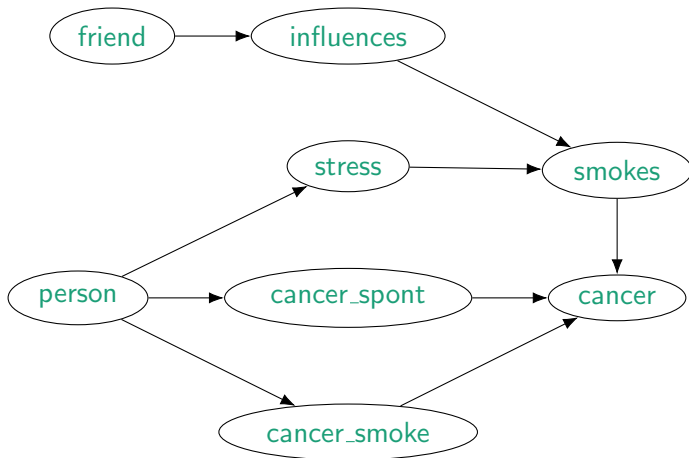


0	0	0	1	2	2
∨	¬	∧	p(X)	q(X)	r(X)

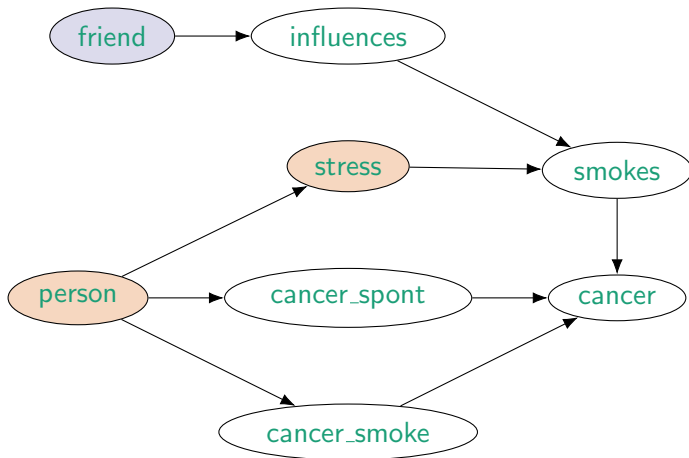
## Predicate Dependency Graph



Independence: friend  $\perp$  stress

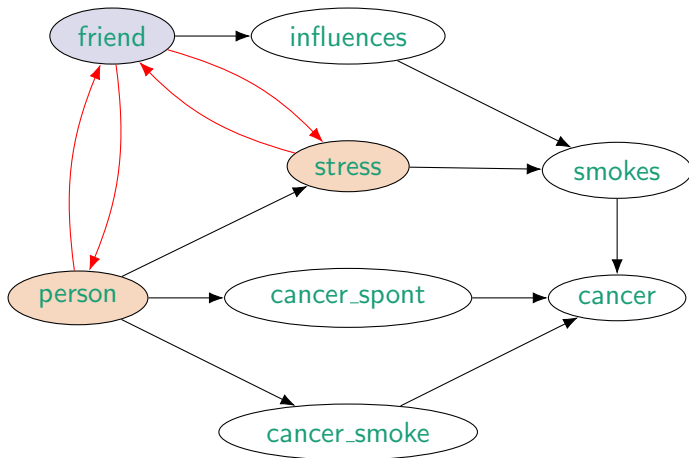


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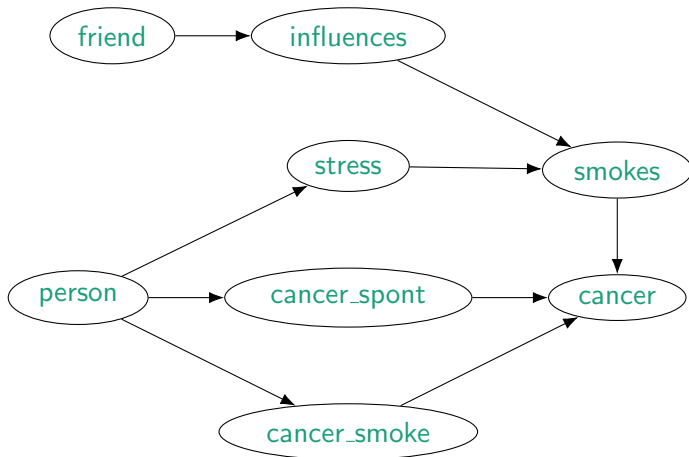


Independence:  $\text{friend} \perp \text{stress}$



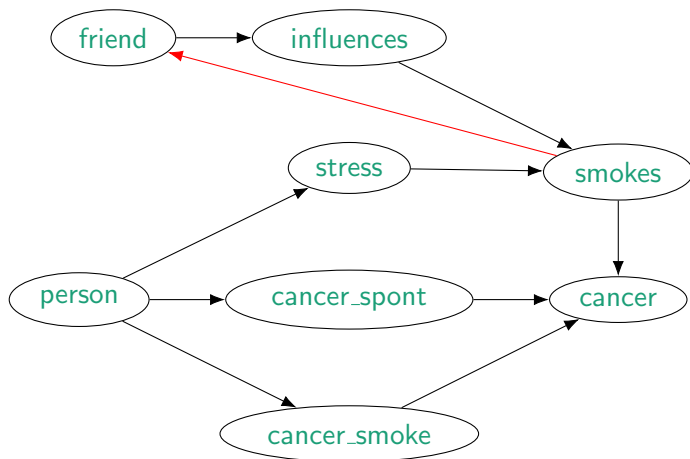
## Stratification and Negative Cycles

```
0.1::friend(X, Y):- \+ smokes(Y).
```



# Stratification and Negative Cycles

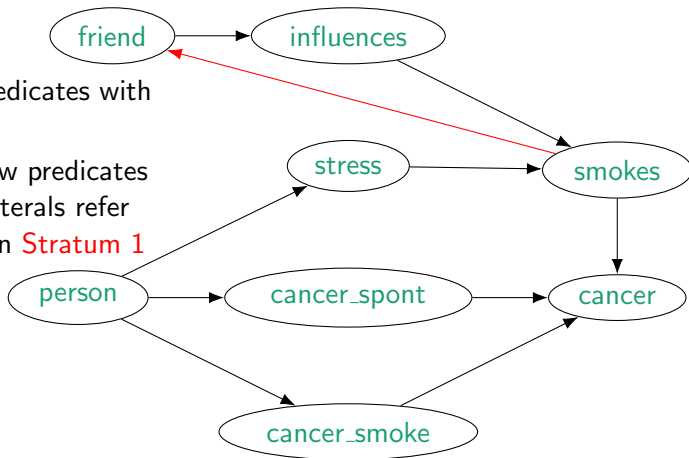
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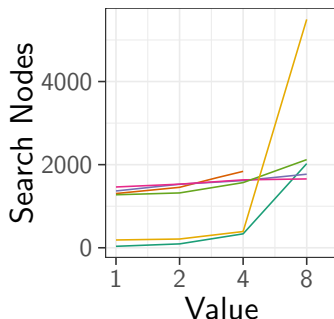
# Stratification and Negative Cycles

0.1::friend(X, Y):- \+ smokes(Y).

- **Stratum 1**: predicates with no negation
- **Stratum 2**: new predicates s.t. negative literals refer to predicates in **Stratum 1**



# Scalability



## Variable

- The number of predicates
- Maximum arity
- The number of variables
- The number of constants
- The number of additional clauses
- The maximum number of nodes

# Inference Algorithms and Knowledge Compilation Maps

**NNF** negation normal form

**BDD** binary decision diagrams

**SDD** sentential decision diagrams

***k*-Best** only use the *k* most probable proofs

**d-DNNF** deterministic decomposable negation normal form

# Inference Algorithms and Knowledge Compilation Maps

**NNF** negation normal form

**BDD** binary decision diagrams

**SDD** sentential decision diagrams

**k-Best** only use the  $k$  most probable proofs

**d-DNNF** deterministic decomposable negation normal form

- for every pair  $\alpha \vee \beta$ , we have  $\alpha \wedge \beta = \perp$
- for every pair  $\alpha \wedge \beta$ , no atoms are shared between  $\alpha$  and  $\beta$

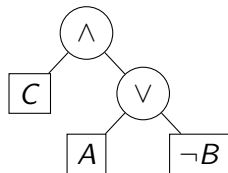
Example Diagrams for  $C \wedge (A \vee \neg B)$ 

Figure: NNF

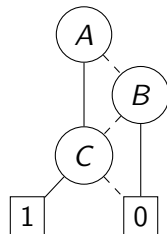


Figure: BDD

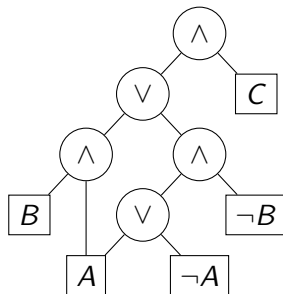


Figure: d-DNNF

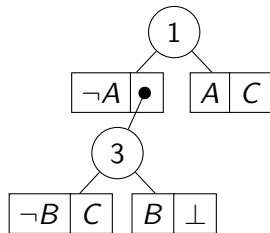


Figure: SDD

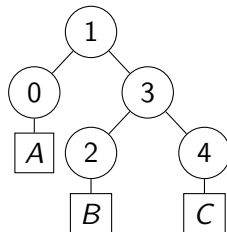
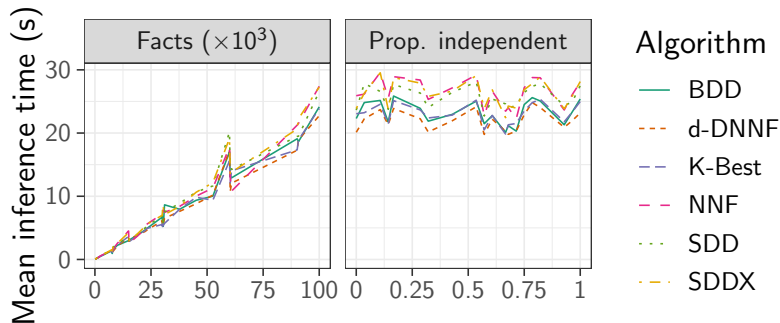


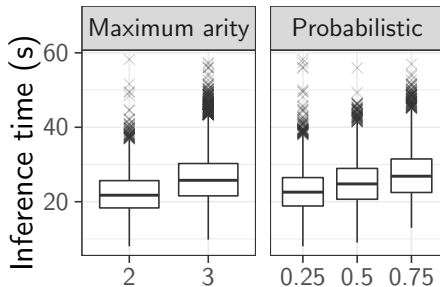
Figure: vtree



# Properties of Programs vs. Inference Algorithms



# Properties of Programs vs. Inference Algorithms



## Summary

- The model can generate (approximately) realistic instances of reasonable size
- The main performance bottleneck can be addressed by generating programs with a simpler structure
- Open questions and future work
  - Can the model be used to ensure uniform sampling?
  - What is the reason behind all algorithms behaving similarly?
  - Why does independence have no effect on inference time?
  - Can random program generation be useful in, e.g., learning?

The implementation of the model is available at

<https://github.com/dilkas/random-logic-programs>