

# Generating Random Logic Programs Using Constraint Programming

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THE UNIVERSITY OF EDINBURGH

**informatics**



EDINBURGH CENTRE FOR

**ROBOTICS**



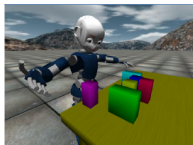
Engineering and  
Physical Sciences  
Research Council

# Probabilistic Logic Programs (PROBLOG)

“Smokers” (Domingos et al. 2008; Fierens et al. 2015)

```
0.2::stress(P):-person(P).
0.3::influences(P1,P2):-friend(P1,P2).
0.1::cancer_spont(P):-person(P).
0.3::cancer_smoke(P):-person(P).
    smokes(X):-stress(X).
    smokes(X):-smokes(Y),influences(Y,X).
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    person(michelle).
    person(timothy).
    friend(timothy,michelle).
```

# Applications



Moldovan et al. 2012

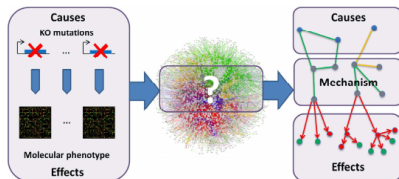
Q1: In a group of 10 people, 60 percent have brown eyes. Two people are to be selected at random from the group. What is the probability that neither person selected will have brown eyes?

Q2: Mike has a bag of marbles with 4 white, 8 blue, and 6 red marbles. He pulls out one marble from the bag and it is red. What is the probability that the second marble he pulls out of the bag is white?

Dries et al. 2017

```
is_malignant(Case):-
    biopsyProcedure(Case,usCore),
    changes_Sizeinc(Case,missing),
    feature_shape(Case).
is_malignant(Case):-
    assoFinding(Case,asymmetry),
    breastDensity(Case,scatteredFDensities),
    vacuumAssisted(Case,yes).
is_malignant(Case):-
    needleGauge(Case,9),
    offset(Case,14),
    vacuumAssisted(Case,yes).
```

Côrte-Real, Dutra, and Rocha 2017



De Maeyer et al. 2013

# How Many Programs Are Used to Test Algorithms?

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## Anytime Inference in Probabilistic Logic Programs with $T_P$ -Compilation

Jonas Vlasselaer, Guy Van den Broeck, **4** Angelika Kimmig, Wannes Meert, Luc De Raedt

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## ProbLog Technology for Inference in a Probabilistic First Order Logic

Maurice Bruynooghe and Theofrastos Mantaoura and Angelika Kimmig and Bernd Gutmann  
 and Joost Vennekens and Gerda Janssens and Luc De Raedt<sup>1</sup>

# Outline

Introduction

The Constraint Model

Inference

Conclusions

## What Characterizes a (Probabilistic) Logic Program?

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- predicates, arities

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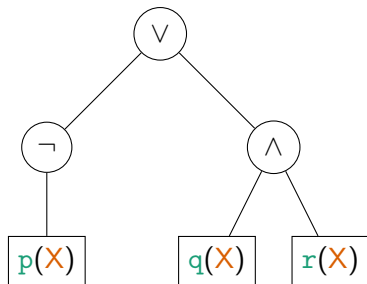
- predicates, arities
- variables
- constants
- probabilities
- length
- complexity

## Formulas As Trees

$$\neg p(x) \vee (q(x) \wedge r(x))$$

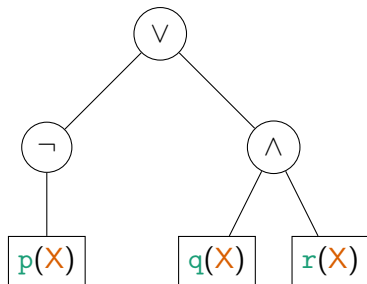
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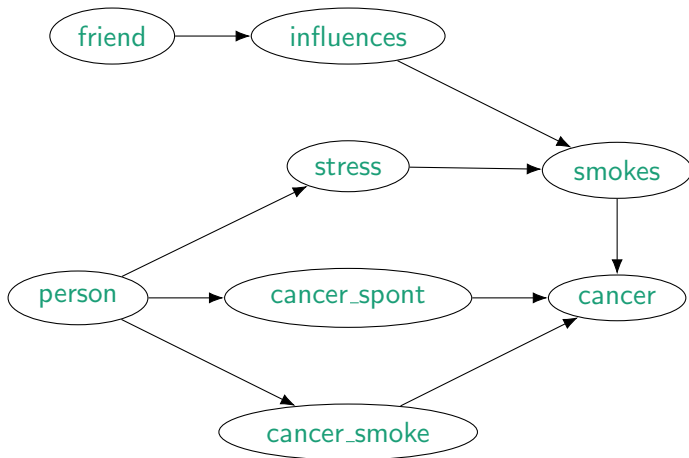
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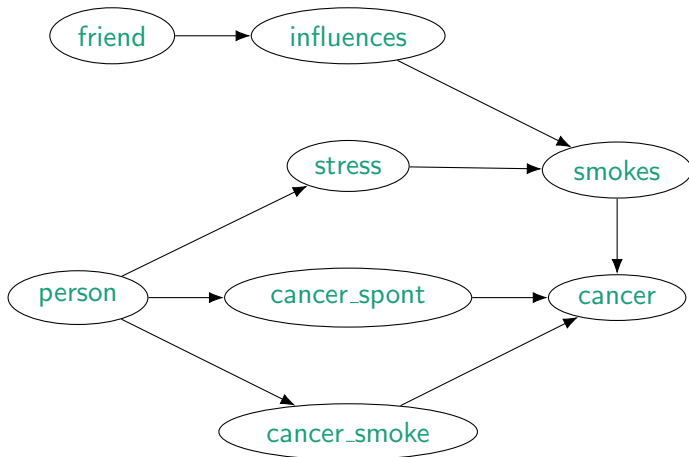
0	0	0	1	2	2
∨	¬	∧	p(X)	q(X)	r(X)

## Predicate Dependency Graph



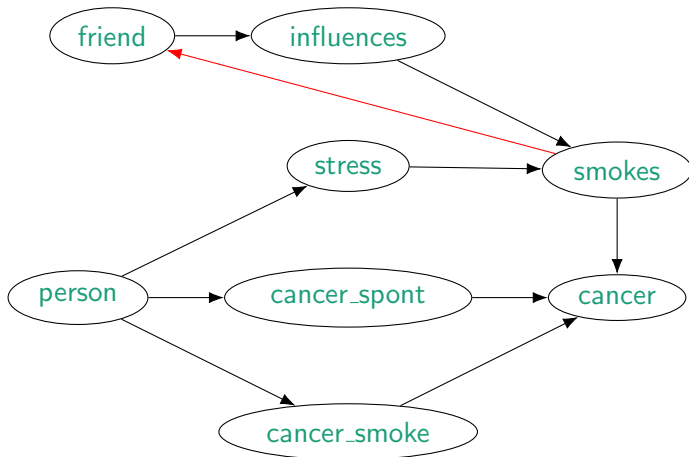
## Stratification and Negative Cycles

```
0.1::friend(X,Y):- \+ smokes(Y).
```



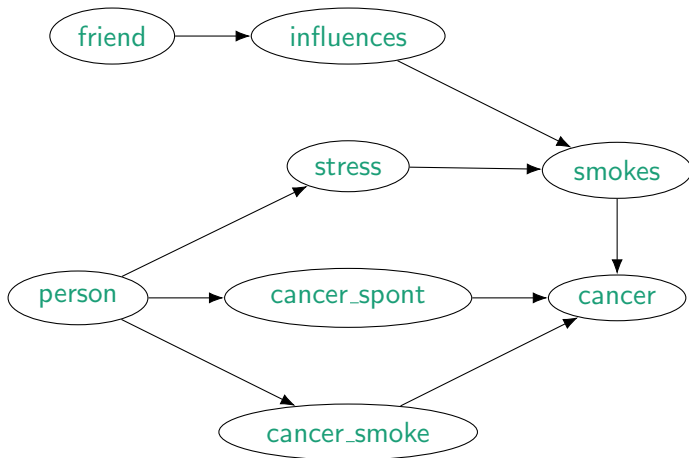
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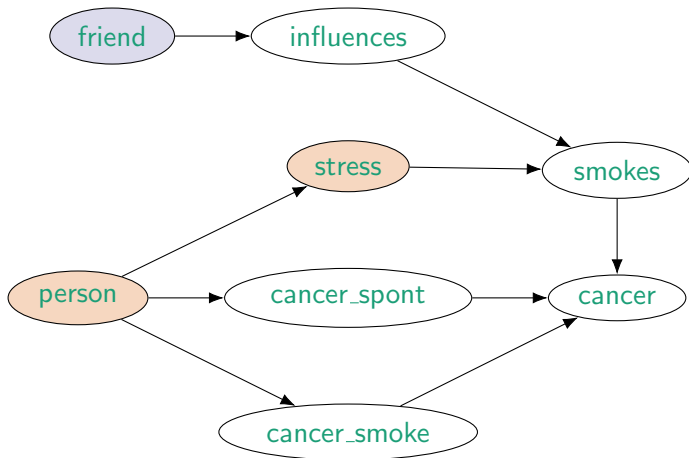




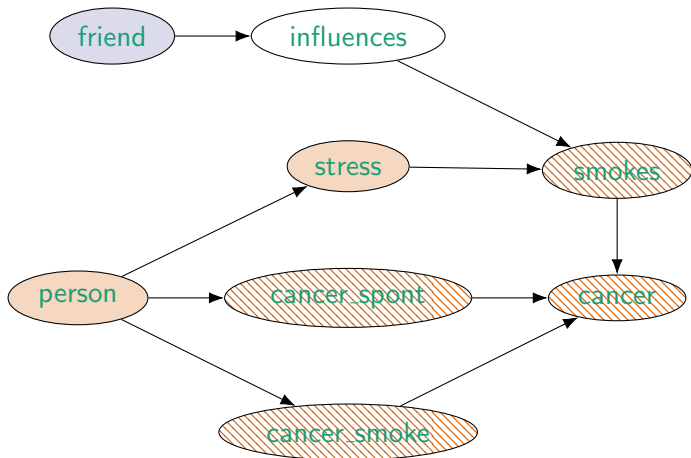
# Predicate Independence: friend $\perp$ stress



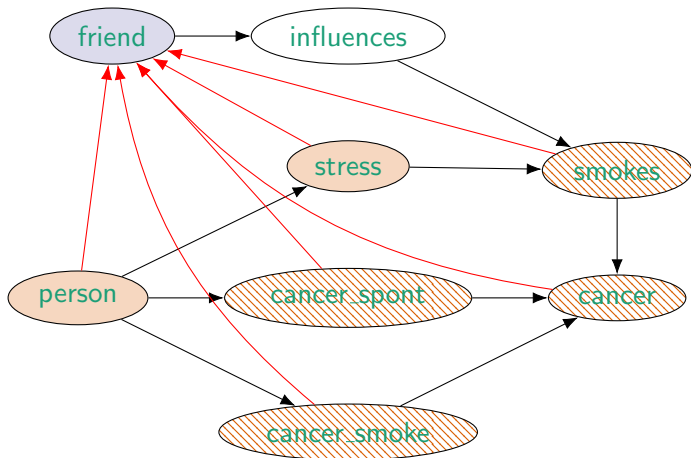
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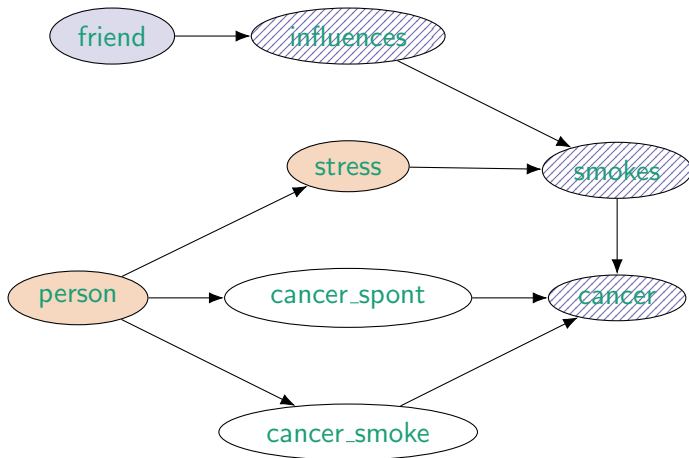
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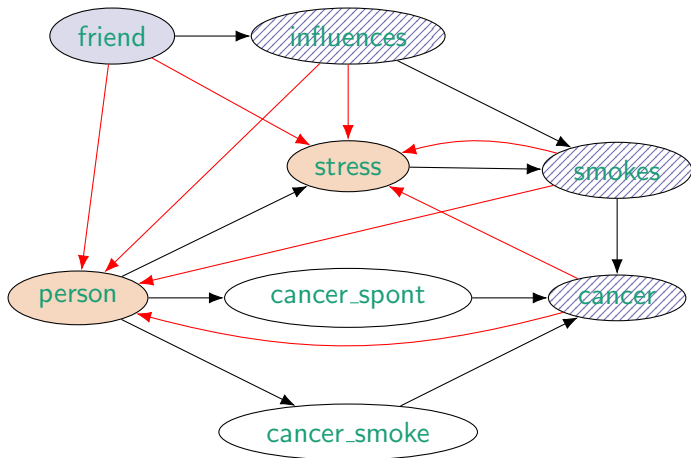
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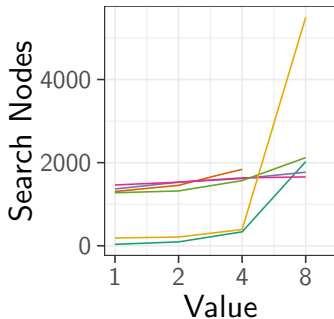
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## Scalability



### Variable

- The number of predicates
- Maximum arity
- The number of variables
- The number of constants
- The number of additional clauses
- The maximum number of nodes

# Inference and Knowledge Compilation

- NNF negation normal form
- d-DNNF deterministic decomposable negation normal form
- BDD binary decision diagrams
- SDD sentential decision diagrams
- k*-Best only use the *k* most probable proofs



# Example Diagrams for $C \wedge (A \vee \neg B)$

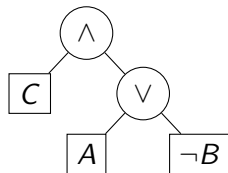


Figure: NNF

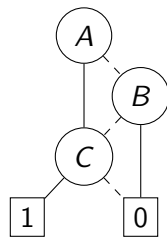


Figure: BDD

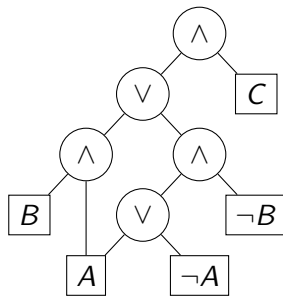


Figure: d-DNNF

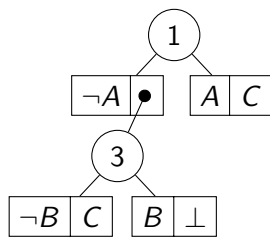
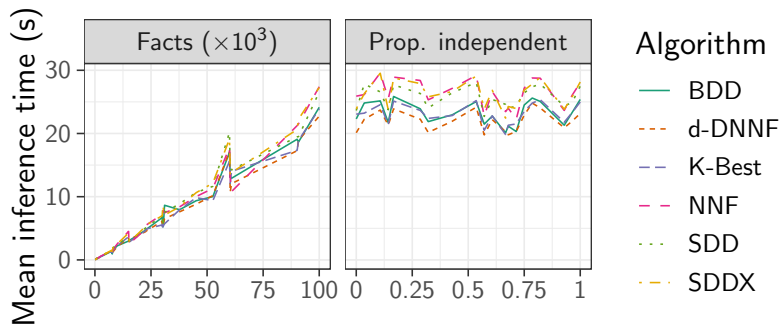


Figure: SDD

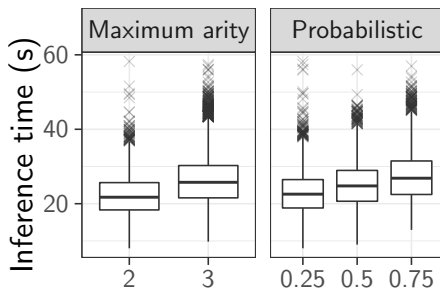
# Properties of Programs vs. Inference Algorithms

Facts: `friend(timothy, michelle).`

Rules: `0.2 :: stress(P) :- person(P).`



# Properties of Programs vs. Inference Algorithms



## Conclusions and Future Work

- The model can generate (approximately) realistic instances of reasonable size
- The main performance bottleneck can be addressed by generating programs with a simpler structure
- Open questions for future work
  - Can the model be used to ensure uniform sampling?
  - What is the reason behind all algorithms behaving similarly?
  - Why does independence have no effect on inference time?

The implementation of the model is available at

<https://github.com/dilkas/random-logic-programs>