

# Towards Practical First-Order Model Counting

Ananth K. Kidambi<sup>1</sup>   Guramrit Singh<sup>1</sup>   **Paulius Dilkas**<sup>2,3</sup>  
Kuldeep S. Meel<sup>4,2</sup>

<sup>1</sup>IIT Bombay, India

<sup>2</sup>University of Toronto, Canada

<sup>3</sup>Vector Institute, Canada

<sup>4</sup>Georgia Tech, USA

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# Motivation

## Example Setting

- ▶ Let  $\Delta$  be a set of cardinality  $n$
- ▶ Suppose we want to count all  $P \subseteq \Delta^2$  (as a function of  $n$ ) that are:
  - ▶ functions,
  - ▶ bijections,
  - ▶ partial orders,
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  - ▶ etc.
- 👎 Propositional model counting ( $\#SAT$ ) is  $\#P$ -complete
- 👍 But many of these counting problems have **efficient solutions**
- ▶ And we can find them using **first-order model counting**
  - ▶ i.e., reasoning about sets, subsets, and arbitrary elements without **grounding** them

# More Formally: What Is the Input?

## Example Input Sentence

$$\forall x \in \Gamma. \forall y, z \in \Delta. P(x, y) \wedge P(x, z) \Rightarrow y = z$$

Many-Sorted Function-Free First-Order Logic with Equality

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- ▶ Any number of variables and constants
- ▶  $\exists$  and  $\forall$  quantifiers can be nested arbitrarily deeply
- ▶ All domains are finite
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## First-Order Model Counting (FOMC)

- ▶ Each predicate acts like a **subset**
  - ▶ of a domain or product of domains
- ▶ Goal: count **combinations of subsets** that satisfy the sentence

## Previous Work: CRANE (Dilkas and Belle 2023)

- ▶ A knowledge compilation approach:
  - ▶ Sentences  $\rightarrow$  labelled digraphs  $\rightarrow$  function-defining equations
- ▶ Capable of constructing recursive solutions
- ▶ Two variants: greedy search and breadth-first search (BFS)

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### An Example Solution for Counting Bijections

$$f(m, n) = \sum_{l=0}^n \binom{n}{l} (-1)^{n-l} g(l, m),$$
$$g(l, m) = g(l-1, m) + mg(l-1, m-1)$$

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### Issues We Are Going to Address

**Completeness:** recursive functions (like  $g$ ) have no base cases

**Usability:** how do I compute, e.g.,  $f(7, 7)$ ?

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3. ( $\Rightarrow$ ) Identify a sufficient set of base cases
  - ▶ e.g.,  $\{g(0, m), g(l, 0)\}$



## Workflow (2/2)

4. For each base case:

$$g(0, m)$$

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4.1. ( $\Rightarrow$ ) Construct the corr. sentence

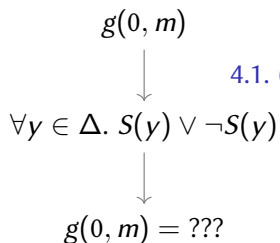
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$\top$

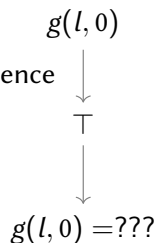
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4. For each base case:

$$\begin{array}{c} g(0, m) \\ \downarrow \\ \forall y \in \Delta. S(y) \vee \neg S(y) \\ \downarrow \\ g(0, m) = 0^m \end{array}$$

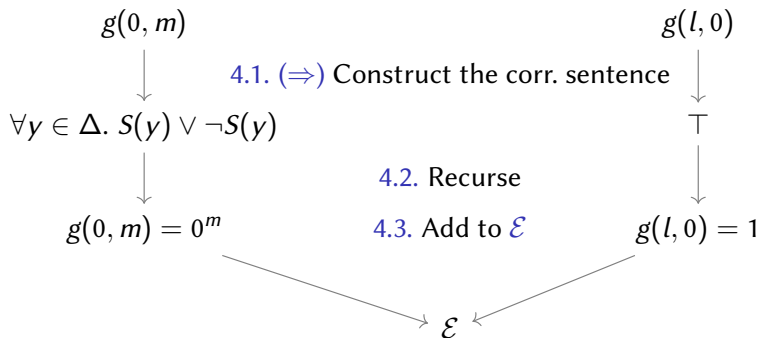
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$$\begin{array}{c} g(l, 0) \\ \downarrow \\ \top \\ \downarrow \\ g(l, 0) = 1 \end{array}$$

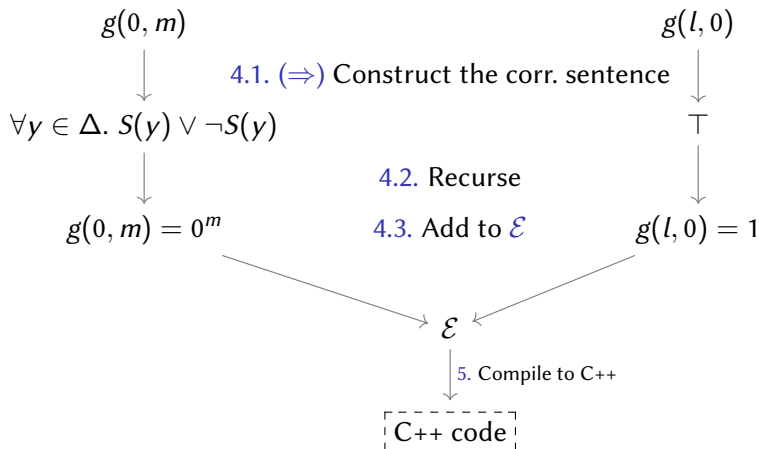
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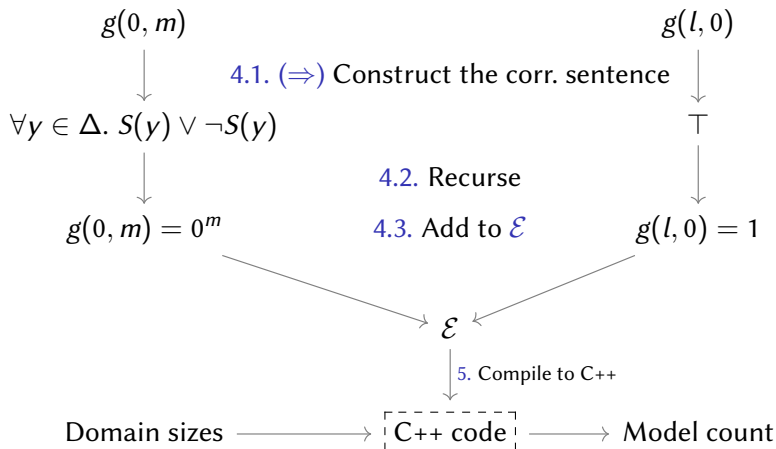
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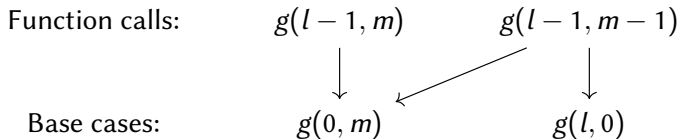
# Finding (a Sufficient Set of) Base Cases

## Outline

1. For every **function call**:
  - 1.1 For every **argument** of the form *var – const*:
    - 1.1.1 Replace the **signature parameter** with  $0, 1, \dots, \text{const} - 1$
  - 1.2 For every **argument** of the form *const*:
    - 1.2.1 Replace the corresponding signature parameter with *const*

## Example

The **signature** of  $g$  is  $g(l, m)$ .





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*The **evaluation** of a recursive function always **terminates**.*

## Proof (hints).

- ▶ There exists a **topological ordering** of functions
- ▶ All function calls follow the **structure** from the previous slide
- ▶ Some common-sense assumptions about the **evaluation order** and previous work



# From a Base Case to a Sentence

## From Previous Work (Dilkas and Belle 2023)

- ▶ CRANE associates each function  $f$  with a sentence  $\phi$  such that  $\text{CRANE}(\phi)$  produces the definition of  $f$
- ▶ There is a bijection between the parameters of  $f$  and the domains of  $\phi$

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- ▶ Base case:  $g(0, m)$

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- ▶  $g(0, \dots)$  means we need to simplify (1) by assuming  $|\Gamma| = 0$
- ▶ Result:  $\forall y \in \Delta. S(y) \vee \neg S(y)$  (Smoothing)

# An Outline of the Resulting C++ Program

initialise  $\text{Cache}_{g(0,m)}$ ,  $\text{Cache}_{g(l,0)}$ ,  $\text{Cache}_g$ , and  $\text{Cache}_f$ ;

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**Function**  $g(l, m)$ :

**if**  $(l, m) \in \text{Cache}_g$  **then return**  $\text{Cache}_g(l, m)$ ;

**if**  $l = 0$  **then return**  $g_{0,m}(m)$ ;

**if**  $m = 0$  **then return**  $g_{l,0}(l)$ ;

$r \leftarrow g(l-1, m) + mg(l-1, m-1)$ ;

$\text{Cache}_g(l, m) \leftarrow r$ ;

**return**  $r$ ;

**Function**  $f(m, n)$ : ...

**Function** **Main**:

$(m, n) \leftarrow \text{ParseCommandLineArguments}()$ ;

**return**  $f(m, n)$ ;

## ► Friends & Smokers

$$(\forall x, y \in \Delta. S(x) \wedge F(x, y) \rightarrow S(y)) \wedge (\forall x \in \Delta. S(x) \rightarrow C(x))$$

# Benchmarks

## ► Friends & Smokers

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$$(\forall x \in \Gamma. \exists y \in \Delta. P(x, y)) \wedge \\ (\forall x \in \Gamma. \forall y, z \in \Delta. P(x, y) \wedge P(x, z) \rightarrow y = z)$$

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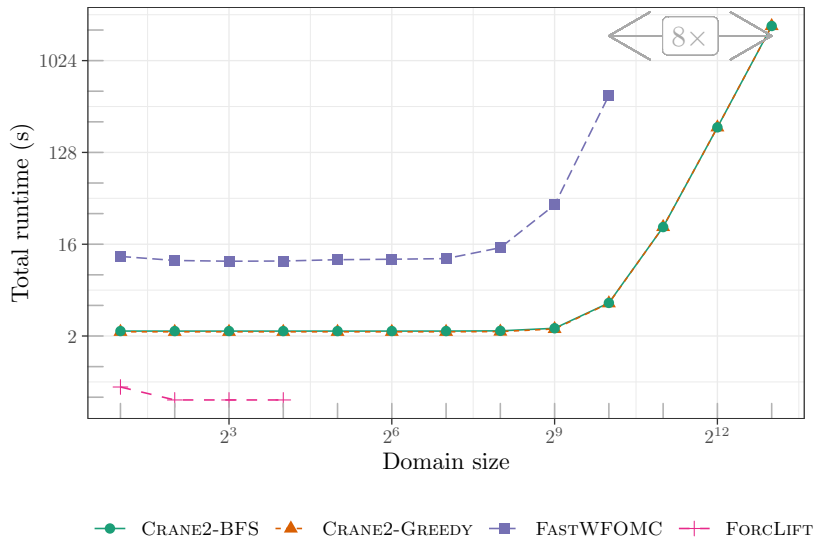
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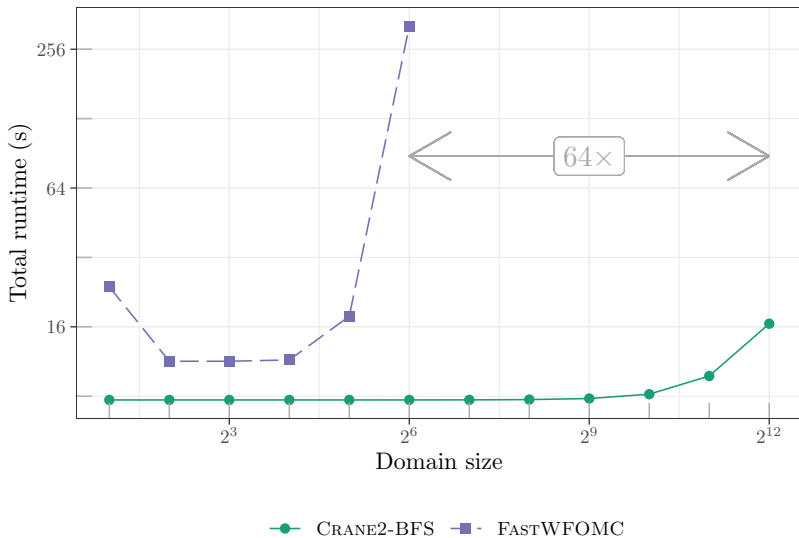
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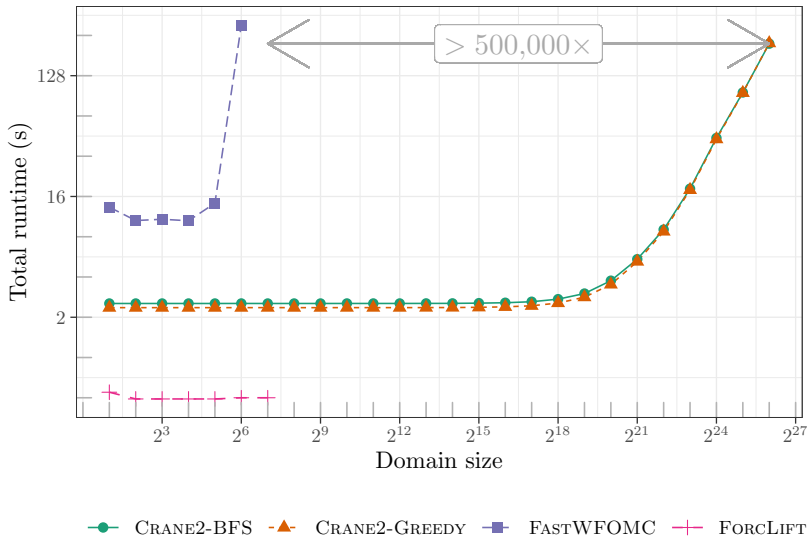




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# Summary & Future Work

## Contributions

**Completeness:** recursive solutions now come with **base cases**

**Usability:** compilation to C++ programs

**Scalability** compared to other FOMC algorithms

- ▶ 8 to 500,000 times higher domain sizes

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## Future Work

- ▶ Support for weighted counting (trivial)
- ▶ Experiments on a large set of benchmarks
- ▶ Completeness for fragments of first-order logic
- ▶ Fine-grained complexity