Towards Practical First-Order Model Counting

Ananth K. Kidambi¹ Guramrit Singh¹ **Paulius Dilkas**^{2,3} Kuldeep S. Meel^{4,2}

¹IIT Bombay, India

²University of Toronto, Canada

³Vector Institute, Canada

⁴Georgia Tech, USA

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Motivation

Example Setting

- ▶ Let \triangle be a set of cardinality $n \in \mathbb{N}_0$
- Suppose we want to count all $P \subseteq \Delta^2$ (as a function of n) that are:
 - functions,
 - bijections,
 - partial orders,
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 - etc.

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 - etc.
- Propositional model counting (#SAT) is #P-complete
- But many of these counting problems have efficient solutions
- And we can find them using first-order model counting
 - i.e., reasoning about sets, subsets, and arbitrary elements without grounding them

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- → ∃ and ∀ quantifiers can be nested arbitrarily deeply
- All domains are finite
 - Solutions are functions that take domain sizes as inputs
- Of course, not all valid inputs have tractable solutions

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Many-Sorted Function-Free First-Order Logic with Equality

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First-Order Model Counting (FOMC)

- Each predicate acts like a subset
 - of a domain or a Cartesian product of domains
- ► Goal: count combinations of subsets that satisfy the sentence

Exact Algorithms for FOMC

Predecessors of This Work

- ForcLift (Van den Broeck et al. 2011)
 - knowledge compilation to FO d-DNNF
- ► CRANE (Dilkas and Belle 2023)
 - knowledge compilation to FO d-DNNF + directed cycles
 - extends ForcLift with support for:
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Some Other Approaches

- ► L2C (Kazemi and Poole 2016)
 - knowledge compilation to C++ code
- ► Alchemy (Gogate and Domingos 2016)
 - ▶ DPLL-style search
- ► FastWFOMC (van Bremen and Kuželka 2021)
 - based on cell enumeration

Previous Work: Crane (Dilkas and Belle 2023)

- A knowledge compilation approach:
 - ightharpoonup Sentences ightharpoonup labelled digraphs ightharpoonup function-defining equations
- ► Two variants: greedy search and breadth-first search (BFS)

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$$f(m,n) = \sum_{l=0}^{n} {n \choose l} (-1)^{n-l} g(l,m),$$

$$g(l,m) = g(l-1,m) + mg(l-1,m-1)$$

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Issues We Are Going to Address

Completeness: recursive functions (like g) have no base cases Usability: how do I compute, e.g., f(7,7)?

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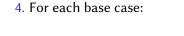
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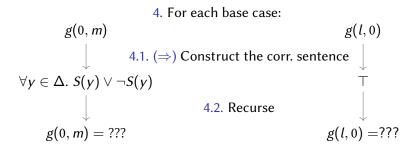
3. (\Rightarrow) Identify a sufficient set of base cases of all recursive functions e.g., $\{g(0, m), g(l, 0)\}$

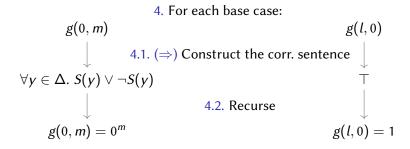
4. For each base case: g(0, m) g(l, 0)

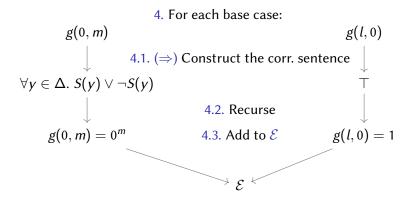
The Workflow of CRANE2 (2/2)

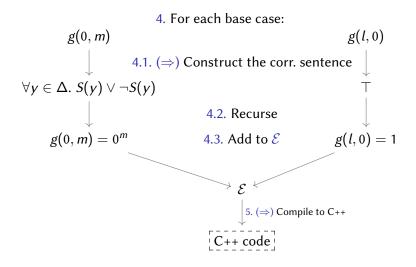


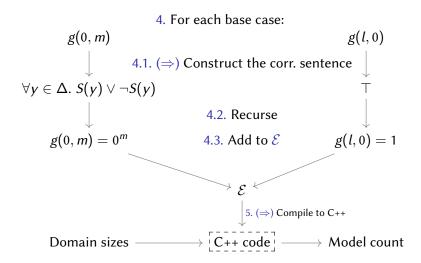












Finding (a Sufficient Set of) Base Cases

Outline

- 1. For every function call:
 - 1.1 For every argument of the form var const:
 - 1.1.1 Replace the signature parameter with 0, 1, ..., const 1
 - 1.2 For every argument of the form *const*:
 - 1.2.1 Replace the corresponding signature parameter with const

Example

The signature of g is g(l, m).

Function calls: g(l-1,m) g(l-1,m-1)Base cases: g(0,m) g(l,0)

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Proof (hints).

- There exists a topological ordering of functions
- ► All function calls follow the structure from the previous slide
- Some common-sense assumptions about the evaluation order and previous work

From Previous Work (Dilkas and Belle 2023)

- ► Crane associates each function f with a sentence ϕ such that $Crane(\phi)$ produces the definition of f
- And there is a bijection between the parameters of f and the domains of ϕ

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▶ Base case: g(0, m)

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- ► Base case: g(0, m)
- ▶ Part of the sentence of *g*:

$$\forall x \in \Gamma. \ \forall y \in \Delta. \ S(y) \lor \neg P(x, y) \tag{1}$$

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- g(0,...) means we need to simplify (1) by assuming $|\Gamma|=0$
- ► Result: $\forall y \in \Delta$. $S(y) \vee \neg S(y)$ (Smoothing)

The Structure of the Resulting C++ Program

initialise $Cache_{g(0,m)}$, $Cache_{g(l,0)}$, $Cache_{g}$, and $Cache_{f}$;

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Function g_{0,m}(m): ...
Function g_{l,0}(l): ...
Function g(l, m):
    if (l, m) \in Cache_{\sigma} then return Cache_{\sigma}(l, m);
    if l = 0 then return g_{0,m}(m);
   if m = 0 then return g_{l,0}(l);
    r \leftarrow g(l-1,m) + mg(l-1,m-1);
    Cache<sub>g</sub>(l, m) \leftarrow r;
    return r;
Function f(m, n): ...
Function Main:
    (m, n) \leftarrow ParseCommandLineArguments();
    return f(m, n);
```

Benchmarks

► Friends & Smokers

$$(\forall x, y \in \Delta. \ S(x) \land F(x, y) \rightarrow S(y)) \land (\forall x \in \Delta. \ S(x) \rightarrow C(x))$$

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Functions

$$(\forall x \in \Gamma. \exists y \in \Delta. P(x, y)) \land (\forall x \in \Gamma. \forall y, z \in \Delta. P(x, y) \land P(x, z) \rightarrow y = z)$$

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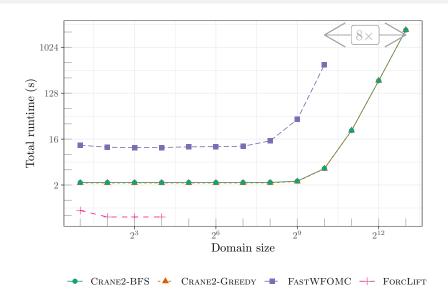
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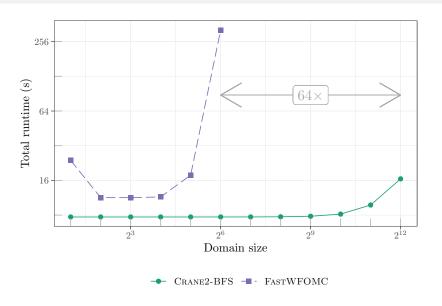
Bijections

$$(\forall x \in \Gamma. \exists y \in \Delta. P(x, y)) \land (\forall y \in \Delta. \exists x \in \Gamma. P(x, y)) \land (\forall x \in \Gamma. \forall y, z \in \Delta. P(x, y) \land P(x, z) \rightarrow y = z) \land (\forall x, z \in \Gamma. \forall y \in \Delta. P(x, y) \land P(z, y) \rightarrow x = z)$$

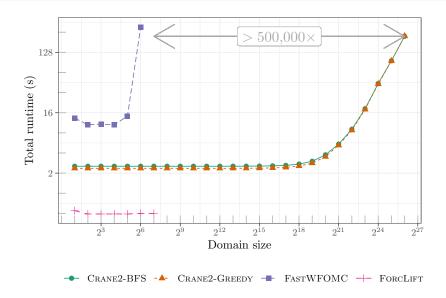
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Summary & Future Work

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Completeness: recursive solutions now come with base cases

Usability: compilation to C++ programs

Scalability compared to other FOMC algorithms

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Future Work

- Support for weighted counting (trivial)
- Experiments on a large set of benchmarks
- Completeness for fragments of first-order logic
- Fine-grained complexity