

# mgcv

## tips sheet

### What is mgcv ?

mgcv is an R package for fitting generalized additive models (GAMs). That means we can fit models where the predictors are smooth functions of the covariates. Often these smooth functions are splines, but that's not all they can be.

### The main functions in mgcv

gam  
For fitting GAMs

gamm  
For fitting generalized additive mixed models. Can include correlation structures and performance can be better for random effects. You can specify random effects using lme syntax.

bam  
For fitting big additive models. Includes some special tricks for fitting to large datasets.

### formula=

We can write a model formula in mgcv just as we can when we use lm or glm, with some additions.

s() is the general setup for a smooth.

te() interaction via tensor product.

### Response distribution family=

Binomial	binomial
Normal	gaussian
Gamma	Gamma
Inverse normal	inverse.gaussian
Poisson	poisson
Quasi	quasi
Quasi-binomial	quasibinomial
Quasi-Poisson	quasipoisson
Tweedie	tw/Tweedie
Negative binomial	nb/negbin
Beta	betar
Censored normal	cnorm
Ordered categorical	ocat
Scaled $t$	scat
Zero inflated Poisson	zip
Zero inflated Poisson location-scale	ziplss
Cox proportional hazards	cox.ph
Generalized extreme value location-scale	gevlss
Normal location-scale model	gaulss
Multivariate normal	mvn
Gamma location-scale	gammals
Gumbel location-scale	gumbls
Multinomial	multinom
Tweedie location-scale	twlss
Sinh-arcsinh location-scale-shape	shash
General family	gfam

### Smoothers

Using the bs= argument in s(), te(), etc. Further details can be found in ?smooth.construct.\*.smooth.spec

#### Univariate only smoothers

Cubic regression splines cr

Cubic regression splines with shrinkage cs

Cyclic cubic splines cc

B-splines bs

P-splines ps

#### Special smoothers

Adaptive smoothers ad

Factor-smooth interactions sz

Random factor-smooth interactions fs

#### Smoothers in $\geq 1$ dimension

Thin plate regression splines tp

Thin plate regression splines within shrinkage ts

Duchon splines ds

Random effects re

Markov random fields mrf

Gaussian process smooths gp

#### Smoothers in 2 dimensions

Splines on the sphere sos

Soap film smoothing so (sw and sf)

## Model checking

`gam.check`

Knots and basis complexity

## Something

### Fitting criterion `method=`

"GCV.Cp"	Generalized cross validation, default
"REML"	REstricted Maximum Likelihood, preferred
"ML"	Maximum Likelihood
"NCV"	Neighbourhood Cross-Validation

## Extras

<code>gam.mh</code>	Metropolis-Hastings sampling of the posterior
<code>concurvity</code>	Assess concurvity between terms
<code>gam.vcomp</code>	Random effects style output
<code>gamSim</code>	Simulate GAM-type data
<code>inSide/in.out</code>	point-in-polygon test
<code>jagam</code>	Generate JAGS/Nimble code
<code>new.name</code>	Generate a variable name
<code>place.knots</code>	Place knots evenly
<code>rmvn</code>	Generate multivariate normal deviates

## Extra help

<code>?gam.models</code>	Fitting fancy models
<code>?linear.functionals</code>	
<code>?random.effects</code>	
<code>?mgcv.FAQ</code>	frequently asked questions
<code>?mgcv.parallel</code>	Info on parallelisation
<code>?missing.data</code>	
<code>?choose.k</code>	How to select basis size
<code>?one.se.rule</code>	

## Other packages

`scam`  
`gratia`  
`mgcViz`  
`qgam`  
`gamm4`

## Useful references

Wood. Generalized Additive Models. An Introduction with R. 2nd ed. CRC Press, 2017

Pedersen, Miller, Simpson and Ross. Hierarchical Generalized Additive Models in Ecology: An Introduction with `mgcv`. PeerJ (2019). <https://doi.org/10.7717/peerj.6876>