

What is mgcv?

mgcv is an R package for fitting generalized additive models (GAMs). That means we can fit models where the predictors are smooth functions of the covariates. Often these smooth functions are splines, but that's not all they can be.

The main functions in mgcv

gam

For fitting GAMs

gamm

For fitting generalized additive mixed models. Can include correlation structures and performance can be better for random effects. You can specify random effects using lme syntax.

bar

For fitting big additive models. Includes some special tricks for fitting to large datasets.

Formula

formula=

We can write a model formula in mgcv just as we can when we use lm or glm, with some additions.

 ${\tt s}$ () is the general setup for a smooth.

te() interaction via tensor product.

Distributions

Sinh-arcsinh

location-scale-shape General family

family=

shash

qfam

Binomial binomial Normal gaussian Gamma Gamma Inverse normal inverse.gaussian Poisson poisson Quasi quasi Quasi-binomial quasibinomial Quasi-Poisson quasipoisson Tweedie tw/Tweedie Negative binomial nb/neabin Beta betar Censored normal cnorm Ordered categorical ocat Scaled t scat. Zero inflated Poisson ziP Zero inflated Poisson ziplss location-scale Cox proportional cox.ph hazards Generalized extreme gevlss value location-scale Normal gaulss location-scale model Multivariate normal mvn Gamma gammals location-scale Gumbel qumbls location-scale Multinomial multinom Tweedie twlss location-scale

Smoothers

Using the bs= argument in s(), te(), etc. Further details can be found in ?smooth.construct.*.smooth.spec

Univariate only smoothers

Cubic regression splines cr

Cubic regression splines with shrinkage cs

Cyclic cubic splines cc

B-splines bs

P-splines ps

Special smoothers

Adaptive smoothers ad

Factor-smooth interactions sz

Random factor-smooth interactions fs

Smoothers in > 1 dimension

Thin plate regression splines tp

Thin plate regression splines within shrinkage ts

Duchon splines ds

Random effects re

Markov random fields mrf

Gaussian process smooths gp

Smoothers in 2 dimensions

Splines on the sphere sos

Soap film smoothing so (sw and sf)

Model checking

gam.check

Knots and basis complexity

Something

Fitting criterion method=

"GCV.Cp"

Generalized cross validation, default

REstricted Maximum Likelihood,
preferred

Maximum Likelihood

"NCV"

Maximum Likelihood Neighbourhood Cross-Validation

Extras Metropolis-Hastings sampling of gam.mh the posterior Assess concurvity between concurvity terms Random effects style output gam.vcomp Simulate GAM-type data gamSim inSide/in.out point-in-polygon test Generate JAGS/Nimble code jagam Generate a variable name new.name Place knots evenly place.knots

Extra help

Generate multivariate normal

?gam.models Fitting fancy models

deviates

?linear.functionals

rmvn

?random.effects

?mgcv.FAQ frequently asked questions

?mgcv.parallel

Info on parallelisation

?missing.data

?choose.k

How to select basis size

?one.se.rule

Other packages

scam

gratia

mgcViz

qgam qamm4

Useful references

Wood. Generalized Additive Models. An Introduction with R. 2nd ed. CRC Press, 2017

Pedersen, Miller, Simpson and Ross. Hierarchical Generalized Additive Models in Ecology: An Introduction with mgcv. PeerJ (2019). https://doi.org/10.7717/peerj.6876