

User Stories for the "+" Button:

gherkin

Feature: Add Items with the "+" Button

Scenario: User can add items using the "+" button

Given the user is on the app's main screen

When the user taps the "+" button

Then a new item should be created

Scenario: User can increment the quantity using the "+" button

Given the user has an existing item with a quantity of 3

When the user taps the "+" button for that item

Then the quantity of the item should increase to 4

Scenario: User can add a specific item using the "+" button

Given the user is on the app's main screen

When the user taps the "+" button for a specific item

Then that item should be added to the cart

Scenario: User is prevented from adding more than the available quantity

Given the user is viewing a product with a maximum quantity of 10

And the user has already added 10 of that product to the cart

When the user taps the "+" button for that product

Then the user should be notified that they cannot add more

And the quantity should remain at 10

User Stories for the "-" Button:

gherkin

Feature: Remove Items with the "-" Button

Scenario: User can remove items using the "-" button

Given the user has an existing item with a quantity of 3

When the user taps the "-" button for that item

Then the quantity of the item should decrease to 2

Scenario: User can remove a specific item using the "-" button

Given the user is viewing their cart

And the cart contains multiple items

When the user taps the "-" button for a specific item

Then that item should be removed from the cart

Scenario: User is prevented from removing items if the quantity is already 0

Given the user has an existing item with a quantity of 0

When the user taps the "-" button for that item

Then the quantity of the item should remain at 0

And the user should receive a notification that there are no more items to remove

Scenario: User can clear all items from the cart using the "-" button

Given the user has items in their cart

When the user taps the "-" button for all items

Then the cart should be empty

These user stories describe the expected behavior of the "+" and "-" buttons, including adding and removing items, handling quantity limits, and clearing the cart. You can adapt these scenarios to the specific functionality and requirements of your app.