

# Dillan Hoyos

*Sound Designer & Audio Engineer*

## Programming Languages

Github Page: <https://github.com/dillanhoyos>

- Swift
- Python
- C#
- Visual Programming (*Bolt and Blueprints*)

## Education

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***Berklee College of Music - May 2021***

**Boston, Massachusetts**

- Bachelor of Music in Electronic Production and Design

*GPA: 3.6*

## Experience

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***Technical Audio Implementer, Itch.io. Spring 2020 - Present:***

- Actively involved in game jams in the past two years implementing SFX and music with middleware software or with the unity sound engine.
- Participated in 6 game jams, created sound design for 7 games and have been nominated as finalist in the category of best use of audio in my last production "[Dead Tired](#)".

***Reality Hack, MediaLab-MIT. Jan 2020:***

- Took part in a three day long hackathon in the Media Lab at MIT, created the sound design and UI sounds for a mobile application called "[Polycycle](#)".

***XR Club, Berklee College Of Music. Spring 2020:***

- Engaged in the XR club at school creating sound design and game audio [projects](#) in collaboration with students.

***Marketing Intern, Sonic Dolphin Studios. Fall 2020:***

- Interned at Sonic Dolphin studios during the Fall of 2020 in which I created a marketing campaign for a musical artist using social media and web development to strengthen the artist fan base.

## Leadership & Awards

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***Whale Tail Band:***

- Lead guitarist for the band Whale Tail in Boston, played multiple venues in the local area and recorded an EP.

***IndexSounds:***

- Created a sample pack website for beat packs and SFX for the creative entrepreneurship class at Berklee College Of Music.

***Steven's Ranch:***

- Managed a farming operation with my dad proposing new ideas for production.

***Dean's List:***

- Received letter from the dean in the semesters of summer 2019, fall 2019, fall 2020, spring 2021.

***Best Use of Audio Finalist:***

- Nominated as finalist for the best use of Audio category at GJL fall 2021 for the Game "Dead Tired".

***Winner Best Use of Theme:***

- Winner of the category of Best Use of theme at GJL fall 2021 with the Game "Mega Turtle XIV".

