# 3D Persona - Template



**Role:** Teacher

**User type:** Consumers or Businesses who use video calling software to present something while away from their computer

**Familiarity with VR/AR:** N/A, since our project is not about AR or VR

**Emotional sensitivity:** Concerned with being able to control an online video call without being physically close to it

**Emotion target:** Reduce or eliminate feelings of frustration or annoyance

**Mood goal:** Make gestures feel natural

**Presence goal:** Feel useful and convenient

**User goals:** Control a video call, while they're away from their computer

**User tasks:** Use hands and make certain gestures towards the camera

**Story arc:** Use hand gestures during the lesson when necessary.

**Agency:** Everywhere within view of computer camera

**Diegetic events:** N/A

**Sound events:** N/A

**Movement events:** Hand and arm movement