

Gestures feedback

Actor 1

Teacher

Raising hand to write on something like whiteboard might activate a gesture

Gestures too similar

It would need to work as it would be difficult to do without testing

Suggestion: make it that only non-dominant hand activates gestures

Student

Deaf person sign language

Too close can't read in natural environment

Stretching issue

Similar issues to teacher with gestures too similar or proper testing needed

Actor 2

Teacher

Where's the starting point where it starts recognizing you try to change volume

X seems better to mute than hand raise

Suggestion: thumbs up and down for volume

Student

Same feedback as teacher and previous student scenario

The same gestures were used from Notes 1 for actor 1 and actor 2 respectively.