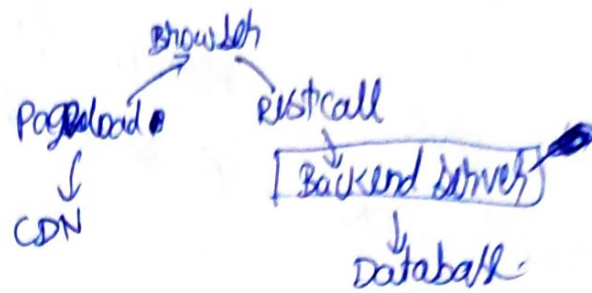


Java Application

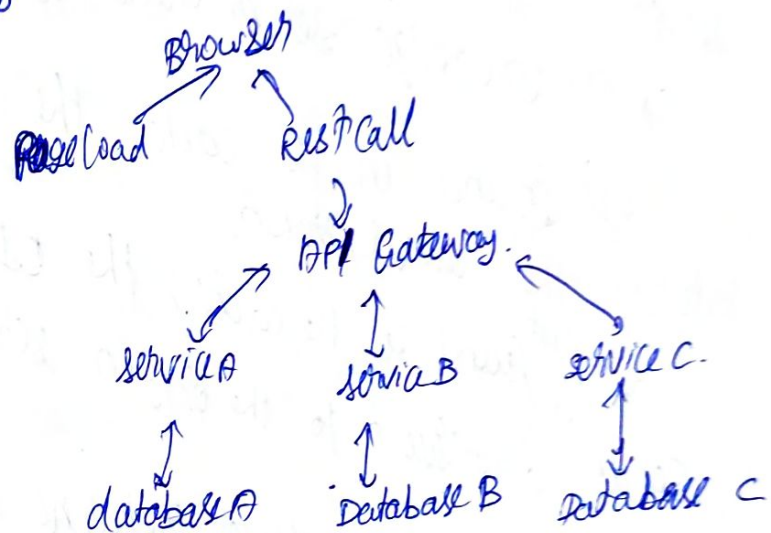
Three tier - architecture

front - mid - database



API called by javascript

microservices



CDN: content Delivery Network.

* Distributed servers that deliver web content to users based on their geographic location.

* stored on multiple servers in various locations

* routes the request to the server closest to the user.

* faster than getting this from the origin server.

→ origin server
→ Edge server.

A web request:

Browser sends a request to the DNS (Domain Name Server) to resolve the domain name of a URL to its corresponding IP address

* The DNS server returns the IP address of the closest CDN edge server to the user's location.

* The browser sends a request to the CDN edge server.

* The CDN edge server checks its cache.

* If found in the cache, the CDN edge server returns the cached version.

* If ^{not} found in the cache, the CDN edge server sends a request to the origin server.

* The origin server returns the requested content to the CDN edge server.

* The CDN edge server stores it in cache.

* The CDN edge server returns the content to the browser.

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mechanism

Rest Requests: - Common protocol for javascript applications for making a call to the server

→ theory of how to use that mechanism

- * Javascript code constructs an HTTP request
- * adds endpoint API URL and HTTP method
- * Includes necessary parameters or data
- * Server gets request and returns response
- * JS receives response and processes it
- * Response manifests as a UI change

capable backend:

- * Intercept requests
- * Extract data from requests
- * Process the request
- * Pull necessary data from database
- * Process the data and prepare response
- * Return the response

Handling requests:

HTTP - HyperText Transfer Protocol.

↓
Protocol for sending request over internet.

- * a message sent by a client (such as a browser) to a server to request specific information

HTTP Request:

- * Request line ("GET/index.html HTTP/1.1")
- * Headers: meta info about the request
- * Body: data to be sent with the request

HTTP response

- * status line: first line eg: 'HTTP/1.1 200 OK'
- * Headers: meta info about the response
- * Body: Actual data being sent

HTTP — stateless protocol.

cookies:

Allows multiple requests to be "tied together".

cookies:

* sent to the client in the Set-Cookie header of a response

* sent back to the server in the cookie header of subsequent requests.

With server sessions

Login flow:

- * user enters login credentials into a web form.
- * form data is submitted using HTTP POST.
- * server verifies the credentials.
- * server generates a new session for the user.
- * server creates a unique token (session ID).
- * server sends a response with a set-cookie header.
- * browser stores the cookie on the user's device.

Cookie exchange flow:

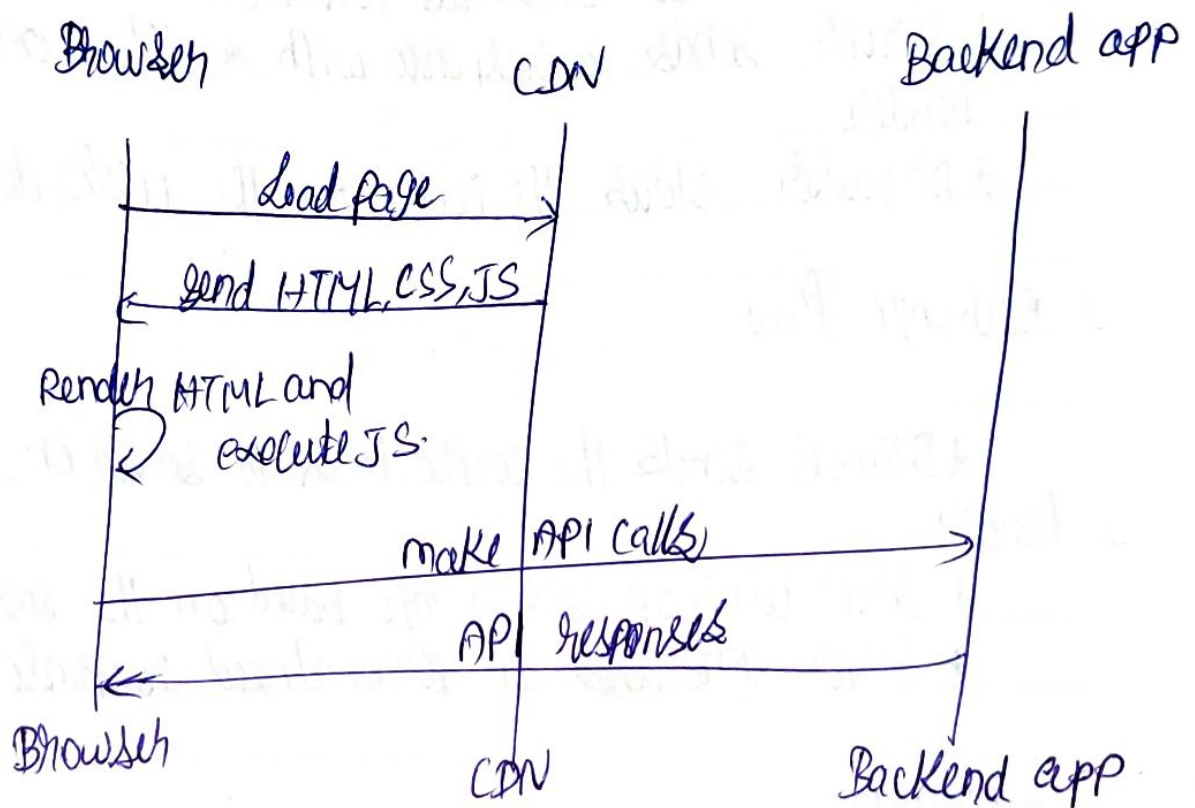
- * Browser sends the cookie back to server in cookie header.
- * server looks up session info based on the session ID.
- * server generates a personalized response.

Cookie approach: Automatic

- * browser memory.
- * local and session storage.

A capable backend.

- * Intercept requests
- * Extract data from requests
- * Process the request
- * Pull necessary data from databases
- * Process the data and prepare response
- * Return the response.



What we need :

- Java * A programming language
- Tomcat, J2EE * A server runtime.
- spring, spring-boot * A framework to handle common concerns
- * A framework to interact with the database.
- * A framework to handle security
- * A framework to manage infrastructure (micro services).

Pull request workflow:

- * fork the repository.
- * clone the repository.
- * create a new branch.
- * make changes.
- * push the changes.
- * create a pull request.
- * Review and discuss.
- * merge or decline.
- * update and delete the branch.