```
Matrix: Matrix
                               : DBRecord
1: add(DBRecordTemp : DBRecord, sumDBRecordTemp : DBRecord): void
       1.1: add(m1 : double[][] = sumDBRecordTemp.AUCs, m2 double[][] = DBRecordTemp.AUCs) : double[][]
1.2: add(m1 : double[][] = sumDBRecordTemp.AUCsReaderAvg, m2|: double[][] = DBRecordTemp.AUCsReaderAvg) : d
        1.3: add(m1 : double[][] = sumDBRecordTemp.BDG, m2 double[][] = DBRecordTemp.BDG) : double[][]
     1.4: add(m1 : double[][] = sumDBRedordTemp.BDGbias, m2I: double[][] = DBRecordTemp.BDGbias) : double[]
    ●<---<u>1.6:</u>----
```