Graph data file for the 5 local cities distance graph from the class notes.

3 0 251 3 2 59 4 2 21

```
~~~~~~Breadth first search~~~~~~
Starting vertex V(0) pushed onto gueue.
V(0) popped off queue.
V(1) pushed onto queue.
                            2
vertex =
                0
                      1
                                 3
                                       4
searchOrders =
                0
parent =
                -1
                            -1
                                 -1
                                       -1
                Τ
                      Τ
                                       F
isVisited =
______
V(2) pushed onto queue.
vertex =
                0
                      1
                            2
                                 3
                                       4
searchOrders =
                0
parent =
                 -1
                      0
                                 -1
                                       -1
                            Т
isVisited =
                Τ
                      Τ
                                 F
                                       F
-----
V(3) pushed onto queue.
vertex =
                0
                            2
                                 3
                                       4
searchOrders =
                0
                -1
                      0
                            0
                                 0
                                       -1
parent =
isVisited =
                Т
                      Т
                           Т
                                 Т
                                       F
V(1) popped off queue.
V(2) popped off queue.
V(4) pushed onto queue.
vertex =
                0
                      1
                            2
                                 3
searchOrders =
                0
                      1
                            2
                                 0
                                       2
parent =
                -1
                      0
                            0
                Т
                      Т
                           Т
                                       Т
isVisited =
                                 Τ
V(3) popped off queue.
V(4) popped off queue.
Parent of vertex 1 is vertex 0
```

Parent of vertex 2 is vertex 0

Parent of vertex 3 is vertex 0

Parent of vertex 4 is vertex 2

```
~~~~~Depth first search~~~~~~
           1 2
vertex =
        0
searchOrders =
        0
-1
vertex = 0 1
searchOrders = 0 1
              2
                 3 4
           0 1 -1 -1
T F F F
parent = -1
isVisited = T
        -1 0
_____
vertex = 0 1 2 3 4
searchOrders = 0 1 2
_____
vertex = 0 1 2 3 4
searchOrders = 0 1 2 3
parent =
        -1 0
              1
                 2
                    2
isVisited = T T T F
_____
```

Parent of V(1) is V(0)Parent of V(2) is V(1)

Parent of V(3) is V(2)

Parent of V(4) is V(2)

```
~~~~~~Prim's MST algorithm~~~~~~
            1 2
                     3
                          4
vertex = 0
parent = -1 0
                 0
                     0
cost = 0 187 212 251 2000
T = 0
            1
parent = 0 1
cost = 0 187
                    3
                2
                    0
                 1
                          0
            187 75 251 2000
_____
T = 0 1 2

vertex = 0 1 2 3 4

parent = -1 0 1 2 2

cost = 0 187 75 59 21
T = 0 1 2 4
vertex = 0 1 2 3 4
parent = -1 0 1 2 2
cost = 0 187 75 59 21
T = 0 1 2 4 3
vertex = 0 1 2 3 4
parent = -1 0 1 2 2
cost = 0 187 75 59 21
_____
```

Total weight of minimum spanning tree rooted at V(0) is 342

Parent of V(1) is V(0)

Parent of V(2) is V(1)

Parent of V(3) is V(2)

Parent of V(4) is V(2)

```
~~~~~~Dijkstra's shortest path algorithm~~~~~~~
                  2
                       3
             1
                            4
vertex =
         0
parent = -1
             0
                  0
                       0
                       251
cost = 0
             187
                  212
                            2000
T = 0
            1
                  2
                       3
vertex =
         0
             1
parent =
        -1
             0
                  0
                       0
                            0
cost =
        0
             187 212 251 2000
_____
T = 0
             1
                  2
                  2
                       3
vertex = 0
             1
                          4
             0
                  0
parent = -1
cost = 0
                            2
                       0
             187 212 251 233
T = 0
vertex = 0
             1
                  2 4
            1 2
0 0
                  0
                       3
parent = -1
                       0
                            2
cost = 0
             187 212 251
                           233
T = 0 1 2 4
vertex = 0 1 2 3
                            3
vertex = 0 1 2
parent = -1 0 0
                            4
                            2
                      0
            187 212 251 233
cost = 0
Cost of going from V(0) to V(1) is 187
The path is : V(1) < -- V(0)
Cost of going from V(0) to V(2) is 212
The path is: V(2) \leftarrow V(0)
Cost of going from V(0) to V(3) is 251
The path is : V(3) < -- V(0)
Cost of going from V(0) to V(4) is 233
The path is : V(4) < -- V(2) < -- V(0)
```