

DILSHAN (DILA) LIYANAGE

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Product Designer, UX/UI

Product Design, Prototyping, User Research, Accessibility

Product Designer with 4+ years of experience creating intuitive web and mobile experiences across digital products and education platforms. Skilled at transforming user needs and business requirements into high fidelity prototypes, interaction flows, and accessible interfaces using Figma. Strong collaborator who works closely with product, engineering, and research teams to iterate quickly based on feedback and usability insights. Familiar with AI assisted design workflows including Figma Make. Passionate about designing tools that help users learn, grow, and achieve their goals.

TECHNICAL SKILLS

Design Tools	Figma (Advanced, Design Systems), Adobe XD, Sketch
Design Systems	Component Libraries, Component Variants, Pattern Libraries, Design Documentation
User Experience	Information Architecture, Interaction Design, Prototyping, User Research, Iterative Design, Agile Collaboration, Usability Testing, Accessibility
Development & Collaboration	GitHub, Git, Jira, Miro, Slack, React, HTML, CSS, JavaScript

WORK EXPERIENCE

UI/UX Designer | WIMTACH, Scarborough, ON Canada Sep 2024 – Present

- Designed and maintained reusable UI components and interaction patterns in Figma to support consistent product experiences across platforms.
- Implemented structured design tokens for typography, spacing, color, and elevation to ensure consistency across enterprise platforms.
- Standardized components across multiple enterprise platforms to improve consistency, scalability, and implementation efficiency.
- Produced rapid design iterations and prototypes to validate solutions before development.
- Partnered closely with developers to validate interaction behavior, responsive logic, and implementation accuracy.
- Defined and documented component usage guidelines and best practices to ensure system wide consistency.
- Collaborated with cross functional teams to iterate on designs based on stakeholder feedback and usability insights.
- Conducted UI reviews and usability improvements to enhance navigation clarity and workflow efficiency.
- Proactively sought feedback from stakeholders and peers to refine solutions and strengthen design decisions.
- Ensured accessibility compliance across all system components.

Relevant Client & Platform Projects

Digital Rehabilitation Platform | Tenzr Health

Collaborated with product and design teams at Tenzr Health, a digital health platform, to improve therapist and patient interface experiences.

- Developed user centered UX flows and UI for a new print preview interface, created from the ground up to address a missing capability in the platform.
- Designed and iterated mobile and web UI components based on feedback from clinicians and product teams, ensuring alignment with workflow needs.
- Contributed reusable UI patterns and documented structured component behaviors to support cross product consistency.
- Identified workflow edge cases and improved interface clarity for real world user scenarios.
- Conducted usability focused adjustments to improve clarity, navigation, and workflow efficiency.

Payroll & Tax System | SeyonTax

Initiated and designed a payroll and tax platform from the ground up, defining UI architecture and system workflows.

- Designed modern, organized UI layouts for online tax filing and financial service workflows.
- Created wireframes, user flows, and prototypes that simplified document collection, form completion, and task progress tracking.
- Improved clarity and usability for both desktop and mobile interfaces, focusing on error handling and reducing user friction.
- Collaborated with developers to ensure accurate implementation of interaction details and responsive behavior.

- Contributed to the development of a consistent design system shared across the tax filing modules.

WIMTACH Organization Website | WIMTACH

Designed and implemented the official website, ensuring responsive behavior and visual consistency across devices.

- Developed structured UI components in Figma aligned with brand guidelines and reusable design patterns.
- Collaborated with development to support implementation and maintain consistency across public facing interfaces.

Media Developer Co-op | Pearson Canada Inc., Toronto, ON Canada

Sep 2023 – Dec 2023, May 2024 – Aug 2024

- Designed and improved UX for educational digital products used by teachers and students across Canada.
- Conducted usability testing and UX evaluations, identifying improvements that reduced reported user issues by 30%.
- Created high fidelity prototypes and interaction states to validate design solutions before development.
- Contributed to standardized UI components and accessibility refinements across multiple product interfaces.

Relevant Product Experience & Platform Projects

Pearson Spark Reading

Collaborated with product, design, and content teams to enhance digital reading platform interfaces used by educators and students.

- Designed high fidelity interfaces and interaction states in Adobe XD aligned with product requirements.
- Created interactive prototypes and presented designs to cross functional teams to gather feedback, validate implementation accuracy, and test expected user outcomes.
- Ensured accessibility standards across layouts, contrast, and navigation patterns.

IT/Web Systems Developer | Udaya Industries, Kandy, Sri Lanka

Sep 2020 – Aug 2022

- Developed and maintained web-based systems to streamline operations, focusing on quotations management, ERP maintenance, and sales data reporting.
- Developed and implemented a fully functional web-based quotations management system for agricultural machinery, reducing quotation processing time by 50%.
- Analyzed and maintained the existing ERP system, collaborating with stakeholders to gather requirements and communicate design and technical needs.
- Designed and visualized operational and sales data dashboards, translating complex datasets into clear, actionable insights to support senior management decision making.

EDUCATION

Software Engineering Technology Advanced Diploma (Fast Track, Co-op)

Jan 2023 – Dec 2024

Centennial College (Progress Campus), Scarborough, ON Canada

- Graduated with High Honors (GPA: 4.3/4.5) in December 2024

Bachelor of Information Technology

Jan 2017 – Jul 2021

University of Colombo School of Computing, Colombo, Sri Lanka

- Graduated in July 2021

CERTIFICATIONS

Foundations of User Experience (UX) Design | Google UX Design Professional Certificate, In Progress

Feb 2026

Google (vis Coursera)

Fundamentals of Digital Marketing

Aug 2023

Google (via SkillShop)