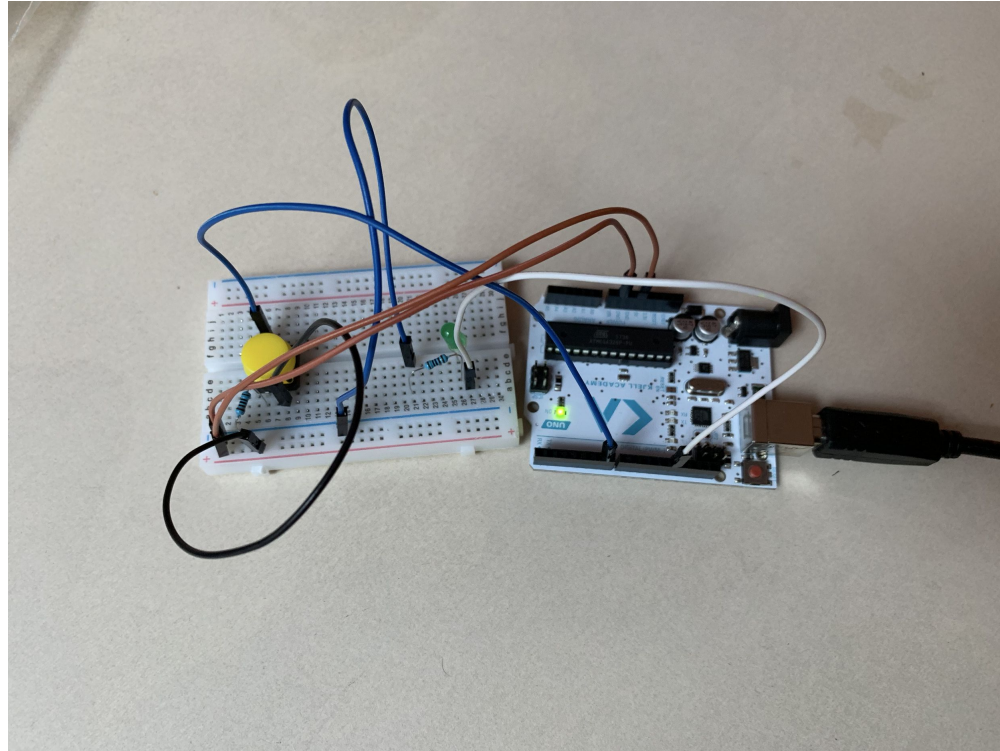


ARDUINO PROJECT



KRETSSEN



IE1204signalGenerator1

```
int buttonPin = 7;    // the number of the pushbutton pin
int ledPin = 13;      // the number of the LED pin
boolean on=false;
int buttonState = 0;

void setup() {
  pinMode(ledPin, OUTPUT);
  pinMode(buttonPin, INPUT);
}

void loop(){
  buttonState = digitalRead(buttonPin);
  if (buttonState == HIGH) {
    if(on==true){
      on=false;
    } else{
      on=true;
    }
  }

  if (on == true) {
    digitalWrite(ledPin, HIGH);
  }
  else {
    digitalWrite(ledPin, LOW);
  }

  delay(150);
}
```

```
int buttonPin = 7;      // the number of the pushbutton pin
int ledPin = 13;        // the number of the LED pin
boolean on=false;
int buttonState = 0;

void setup() {
  pinMode(ledPin, OUTPUT);
  pinMode(buttonPin, INPUT);
}
```

```
void loop(){  
  buttonState = digitalRead(buttonPin);  
  if (buttonState == HIGH) {  
    if(on==true){  
      on=false;  
    } else{  
      on=true;  
    }  
  }  
}
```

```
if (on == true) {  
    digitalWrite(ledPin, HIGH);  
}  
else {  
    digitalWrite(ledPin, LOW);  
}  
  
delay(150);
```

```
};
```

IE1204signalGenerator1

```
int buttonPin = 7;    // the number of the pushbutton pin
int ledPin = 13;      // the number of the LED pin
boolean on=false;
int buttonState = 0;

void setup() {
  pinMode(ledPin, OUTPUT);
  pinMode(buttonPin, INPUT);
}

void loop(){
  buttonState = digitalRead(buttonPin);
  if (buttonState == HIGH) {
    if(on==true){
      on=false;
    } else{
      on=true;
    }
  }

  if (on == true) {
    digitalWrite(ledPin, HIGH);
  }
  else {
    digitalWrite(ledPin, LOW);
  }

  delay(150);
}
```


TACK!

