## <<Interface>> Cloneable

+ clone(): Object

## <<Interface>> Comparable

+ compareTo(Object o): int

## **Complex**

- a: double
- b: double
- + Complex(a: double, b: double)
- + Complex(a: double)
- + Complex()
- + add(augend: Complex): Complex
- + subtract(subtrahend: Complex): Complex
- + multiply(multiplicand: Complex): Complex
- + divide(divisor: Complex): Complex
- + abs(): double
- + getRealPart(): double
- + getImaginaryPart(): double
- +@O toString(): String
- +@O compareTo(Complex o): int
- +@O clone(): Complex