#### Глубокое обучение в компьютерном зрении

# Занятие 2 Функция ошибки и Оптимизация.

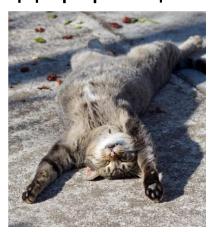
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## На прошлом занятии: Сложности распознавания



Освещение Деформации



Заслонение



Фон



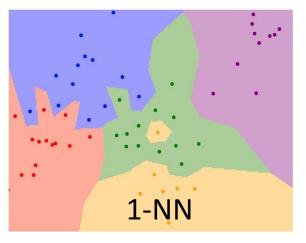
Вариативность классов

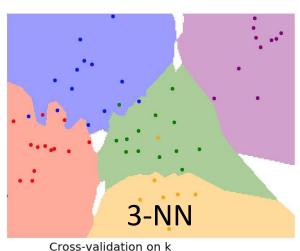


# На прошлом занятии: **Классификация на основе данных, kNN**

#### CIFAR10

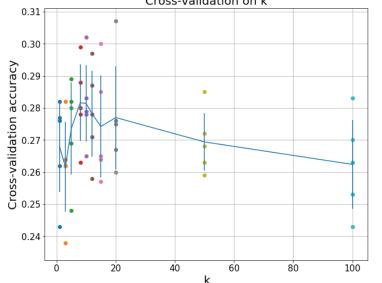






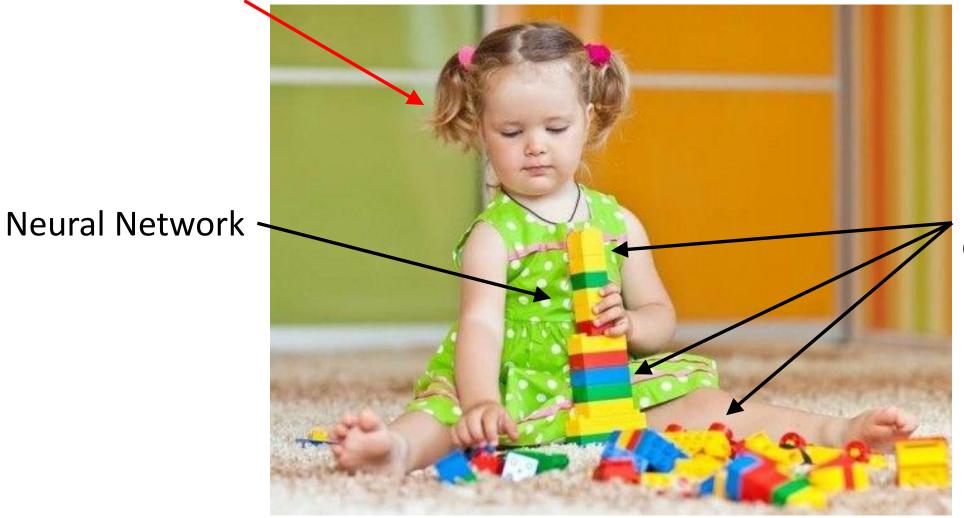
#### **Cross-validation**

fold 1	fold 2	fold 3	fold 4	test
fold 1	fold 2	fold 3	fold 4	test



## В прошлый раз: Линейный классификатор

Neural Network practitioner



Linear classifiers

### В прошлый раз: Линейный классификатор

#### **Image**



s – scores
W – weights or parameters
x – image pixels
b – bias

Array of **32x32x3** numbers (3072 numbers total)

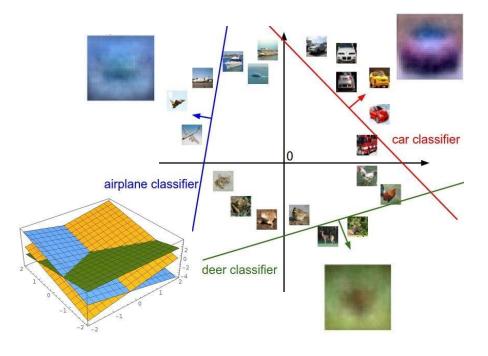
CIFAR-1050,000 training images10,000 testing images10 classes

# В прошлый раз: Интерпретация линейного классификатора

#### CIFAR-10



$$f(x,W) = Wx + b$$



#### Example trained weights of a linear classifier trained on CIFAR-10:



## В прошлый раз: Линейный классификатор







airplane	-3.45	-0.51	3.42
automobile	-8.87	6.04	4.64
bird	0.09	5.31	2.65
cat	2.9	-4.22	5.1
deer	4.48	-4.19	2.64
dog	8.02	3.58	5.55
frog	3.78	4.49	-4.34
horse	1.06	-4.37	-1.5
ship	-0.36	-2.09	-4.79
truck	-0.72	-2.93	6.14

$$f(x,W) = Wx + b$$

- 1. Как ввести функцию ошибки, которая покажет насколько хорошо работает линейный классификатор?
- 2. Как найти параметры W, чтобы минимизировать значение функции потерь?

## Toy example

Consider: 3 training examples, 3 classes.

With the scores







cat **3.2** car 5.1 frog -1.7

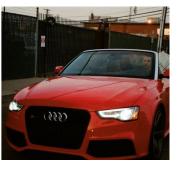
1.34.92.52.0-3.1

## Функция ошибки (Loss function)

Consider: 3 training examples, 3 classes.

With the scores







cat **3.2** 

car

5.1

frog -1.7

1.3

4.9

2.0

2.2

2.5

-3.1

A **loss function** tells how good our classifier

 $x_i$  - image

 $y_i$  - label, element of a set  $\{0, 1, ...\}$ 

Loss over the dataset is a sum of loss over examples:

$$L = \frac{1}{N} \sum_{i} L_i(f(x_i, W), y_i)$$

Consider: 3 training examples, 3 classes.

With the scores







cat **3.2** 

\_\_\_

car 5.1

frog -1.7

1.3

4.9

2.0

2.2

2.5

-3.1

 $x_i$  - image

 $y_i$  - label, element of a set  $\{0, 1, ...\}$ 

scores vector

$$s = f(x_i, W) = [s_0, ... s_{y_i}, ...]$$

 $s_{y_i}$  element corresponds to ground truth label  $y_i$ 

**SVM loss** 

$$L_i = \sum_{j \neq y_i} \begin{cases} 0 & \text{if } s_{y_i} \geq s_j + 1 \\ s_j - s_{y_i} + 1 & \text{otherwise} \end{cases}$$
$$= \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

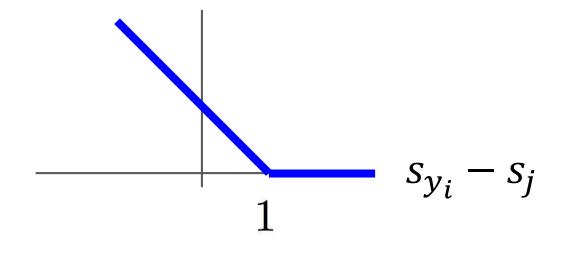
Consider: 3 training examples, 3 classes.

With the scores









cat

3.2

1.3

2.2

car

5.1

4.9

2.5

frog

-1.7

2.0

-3.1

**SVM loss** 

$$L_i = \sum_{j \neq y_i} \begin{cases} 0 & \text{if } s_{y_i} \geq s_j + 1 \\ s_j - s_{y_i} + 1 & \text{otherwise} \end{cases}$$
$$= \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Consider: 3 training examples, 3 classes.

With the scores







cat car frog Loss

3.2 5.1 -1.7 2.9 1.3

4.9

2.0

2.2

2.5

-3.1

```
x_i - image
```

 $y_i$  - label, element of a set  $\{0, 1, ...\}$ 

scores vector

$$s = f(x_i, W) = [s_0, ... s_{y_i}, ...]$$

 $s_{y_i}$  element corresponds to ground truth label  $y_i$ 

**SVM loss** 

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

 $= \max(0, 5.1 - 3.2 + 1)$ 

 $+\max(0, -1.7 - 3.2 + 1)$ 

= max(0, 2.9) + max(0, -3.9)

= 2.9 + 0

= 2.9

Consider: 3 training examples, 3 classes.

With the scores







cat **3.2** car 5.1 frog -1.7 Loss 2.9

1.3 **4.9** 2.0 0 2.22.5-3.1

 $x_i$  - image  $y_i$  - label, element of a set  $\{0, 1, ...\}$  scores vector  $s = f(x_i, W) = [s_0, ... s_{y_i}, ...]$ 

 $s_{y_i}$  element corresponds to ground truth label  $y_i$ 

**SVM loss** 

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$
=  $\max(0, 1.3 - 4.9 + 1)$ 
+  $\max(0, 2.0 - 4.9 + 1)$ 
=  $\max(0, -2.6) + \max(0, -1.9)$ 
=  $0 + 0$ 
=  $0$ 

Consider: 3 training examples, 3 classes.

With the scores







cat	3.2	1.3
car	5.1	4.9
frog	-1.7	2.0
Loss	2.9	0

```
x_i - image y_i - label, element of a set \{0, 1, ...\} scores vector s = f(x_i, W) = [s_0, ... s_{y_i}, ...]
```

 $s_{y_i}$  element corresponds to ground truth label  $y_i$ 

**SVM loss** 

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$
=  $\max(0, 2.2 - (-3.1) + 1)$ 
+  $\max(0, 2.5 - (-3.1) + 1)$ 
=  $\max(0, 6.3) + \max(0, 6.6)$ 
=  $6.3 + 6.6$ 
=  $12.9$ 

Consider: 3 training examples, 3 classes.

With the scores







cat	3.2	1.3	2.2
car	5.1	4.9	2.5
frog	-1.7	2.0	-3.1
Loss	2.9	0	12.9

 $x_i$  - image  $y_i$  - label, element of a set  $\{0, 1, ...\}$  scores vector

$$s = f(x_i, W) = [s_0, ... s_{y_i}, ...]$$

 $s_{y_i}$  element corresponds to ground truth label  $y_i$ 

**SVM loss** 

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

Loss over the dataset  $\; L = rac{1}{N} \sum_{i=1}^{N} L_i \;$ 

$$L = (2.9 + 0 + 12.9)/3$$
  
= **5.27**

Consider: 3 training examples, 3 classes.

With the scores







cat	3.2	1.3	2.2
car	5.1	4.9	2.5
frog	-1.7	2.0	-3.1
Loss	2.9	0	12.9

 $x_i$  - image  $y_i$  - label, element of a set  $\{0, 1, ...\}$  scores vector

$$s = f(x_i, W) = [s_0, ... s_{y_i}, ...]$$

 $s_{y_i}$  element corresponds to ground truth label  $y_i$ 

**SVM loss** 

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q1: What happens to loss if car scores change a bit?

Consider: 3 training examples, 3 classes.

With the scores







cat	3.2	1.3	2.2
car	5.1	4.9	2.5
frog	-1.7	2.0	-3.1
Loss	2.9	0	12.9

 $x_i$  - image  $y_i$  - label, element of a set  $\{0, 1, ...\}$  scores vector

$$s = f(x_i, W) = [s_0, ... s_{y_i}, ...]$$

 $s_{y_i}$  element corresponds to ground truth label  $y_i$ 

**SVM loss** 

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q2: what is the min/max possible loss?

Consider: 3 training examples, 3 classes.

With the scores







cat	3.2	1.3	2.2
car	5.1	4.9	2.5
frog	-1.7	2.0	-3.1
Loss	2.9	0	12.9

 $x_i$  - image  $y_i$  - label, element of a set  $\{0, 1, ...\}$  scores vector

$$s = f(x_i, W) = [s_0, ... s_{y_i}, ...]$$

 $s_{y_i}$  element corresponds to ground truth label  $y_i$ 

**SVM loss** 

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q3: At initialization W is small so all  $s \approx 0$ . What is the loss?

Consider: 3 training examples, 3 classes.

With the scores







cat	3.2	1.3	2.2
car	5.1	4.9	2.5
frog	-1.7	2.0	-3.1
Loss	2.9	0	12.9

 $x_i$  - image  $y_i$  - label, element of a set  $\{0, 1, ...\}$  scores vector

$$s = f(x_i, W) = [s_0, ... s_{y_i}, ...]$$

 $s_{y_i}$  element corresponds to ground truth label  $y_i$ 

**SVM loss** 

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q4: What if the sum was over all classes? (including  $j = y_i$ )

Consider: 3 training examples, 3 classes.

With the scores







cat	3.2	1.3	2.2
car	5.1	4.9	2.5
frog	-1.7	2.0	-3.1
Loss	2.9	0	12.9

 $x_i$  - image  $y_i$  - label, element of a set  $\{0, 1, ...\}$  scores vector

$$s = f(x_i, W) = [s_0, ... s_{y_i}, ...]$$

 $s_{y_i}$  element corresponds to ground truth label  $y_i$ 

**SVM loss** 

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q5: What if we used mean instead of sum?

Consider: 3 training examples, 3 classes.

With the scores







cat	3.2	1.3	2.2
car	5.1	4.9	2.5
frog	-1.7	2.0	-3.1
Loss	2.9	0	12.9

 $x_i$  - image  $y_i$  - label, element of a set  $\{0, 1, ...\}$  scores vector

$$s = f(x_i, W) = [s_0, ... s_{y_i}, ...]$$

 $s_{y_i}$  element corresponds to ground truth label  $y_i$ 

**SVM loss** 

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q6: What if we used

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)^2$$

## Multiclass SVM (hinge) loss: Code Example

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

```
def L_i_vectorized(x, y, W):
    scores = W.dot(x)
    margins = np.maximum(0, scores - scores[y] + 1)
    margins[y] = 0
    loss_i = np.sum(margins)
    return loss_i
```

$$f(x, W) = Wx$$

$$L = rac{1}{N} \sum_{i=1}^{N} \sum_{j 
eq y_i} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1)$$

E.g. Suppose that we found a W such that L = 0. Is this W unique?

$$f(x, W) = Wx$$

$$L = rac{1}{N} \sum_{i=1}^{N} \sum_{j 
eq y_i} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1)$$

E.g. Suppose that we found a W such that L = 0. Is this W unique?

**No! 2W** is also has L = **0!** 

Consider: 3 training examples, 3 classes. With the scores







cat	3.2
car	5.1
frog	-1.7
Loss	2.9

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

#### Before:

```
= \max(0, 1.3 - 4.9 + 1)
+\max(0, 2.0 - 4.9 + 1)
= \max(0, -2.6) + \max(0, -1.9)
= 0 + 0
= 0
```

#### With 2W:

```
= max(0, 2.6 - 9.8 + 1)
+max(0, 4.0 - 9.8 + 1)
= max(0, -6.2) + max(0, -4.8)
= 0 + 0
```

$$f(x, W) = Wx$$

$$L = rac{1}{N} \sum_{i=1}^{N} \sum_{j 
eq y_i} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1)$$

E.g. Suppose that we found a W such that L = 0. Is this W unique?

No! 2W is also has L = 0! How do we choose between W and 2W?

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i)$$

**Data loss**: Model predictions should match training data

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$

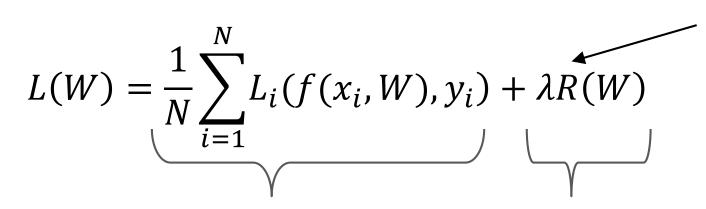
**Data loss**: Model predictions should match training data

**Regularization**: Prevent the model from doing *too* well on training data

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$
 (hyperparameter)

**Data loss**: Model predictions should match training data

**Regularization**: Prevent the model from doing *too* well on training data



λ - regularization strength(hyperparameter)

**Data loss**: Model predictions should match training data

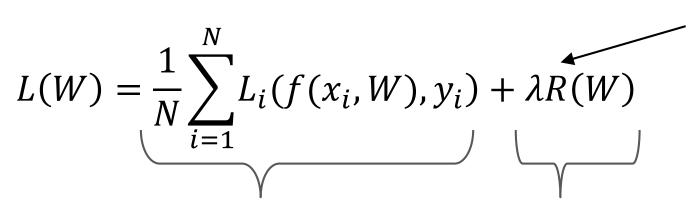
**Regularization**: Prevent the model from doing *too* well on training data

#### Примеры

L2 regularization 
$$R(W) = \sum_{k} \sum_{l} W_{k,l}^2$$

L1 regularization 
$$R(W) = \sum_{k} \sum_{l} |W_{k,l}|$$

Elastic net (L1 + L2) 
$$R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$$



λ - regularization strength(hyperparameter)

**Data loss**: Model predictions should match training data

**Regularization**: Prevent the model from doing *too* well on training data

#### Примеры

L2 regularization

$$R(W) = \sum_{k} \sum_{l} W_{k,l}^2$$

L1 regularization

Elastic net (L1 + L2)

$$R(W) = \sum_{k} \sum_{l} |W_{k,l}|$$

$$R(W) = \sum_k \sum_l eta W_{k,l}^2 + |W_{k,l}|$$

Dropout

Batch normalization

(will see later)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$
 (hyperparameter)

**Data loss**: Model predictions should match training data

**Regularization**: Prevent the model from doing *too* well on training data

Зачем нужна регуляризация?

- управление значимостью признаков
- для увеличения обобщающей способности (простая модель лучше)

#### Регуляризация: значимость признаков

L2 regularization

$$egin{aligned} x &= [1,1,1,1] \ w_1 &= [1,0,0,0] \end{aligned}$$

$$w_1 = [1, 0, 0, 0]$$
  
 $w_2 = [0.25, 0.25, 0.25, 0.25]$ 

$$w_1^T x = w_2^T x = 1$$

$$R(W) = \sum_{k} \sum_{l} W_{k,l}^2$$

#### Регуляризация: значимость признаков

x = [1, 1, 1, 1]

$$w_1 = [1, 0, 0, 0]$$

$$w_2 = [0.25, 0.25, 0.25, 0.25]$$

$$w_1^T x = w_2^T x = 1$$

L2 regularization

$$R(W) = \sum_{k} \sum_{l} W_{k,l}^2$$

L2 регуляризация «размазывает» веса

#### Регуляризация: значимость признаков

x = [1, 1, 1, 1]

$$w_1 = [1, 0, 0, 0]$$

$$w_2 = [0.25, 0.25, 0.25, 0.25]$$

$$w_1^T x = w_2^T x = 1$$

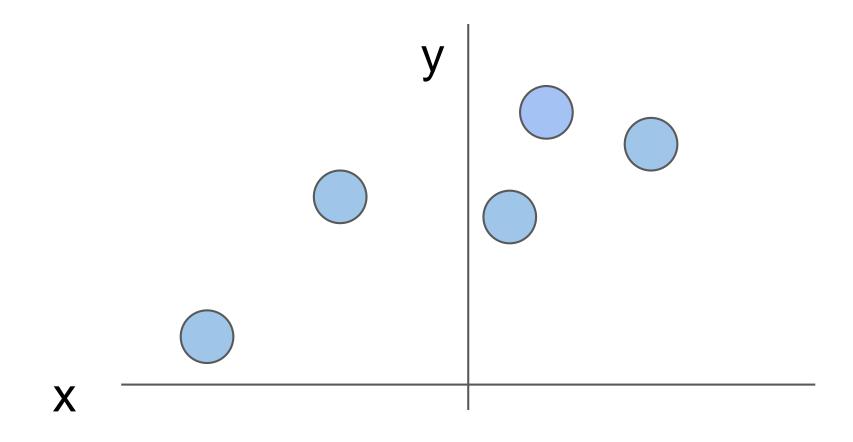
L2 regularization

$$R(W) = \sum_{k} \sum_{l} W_{k,l}^2$$

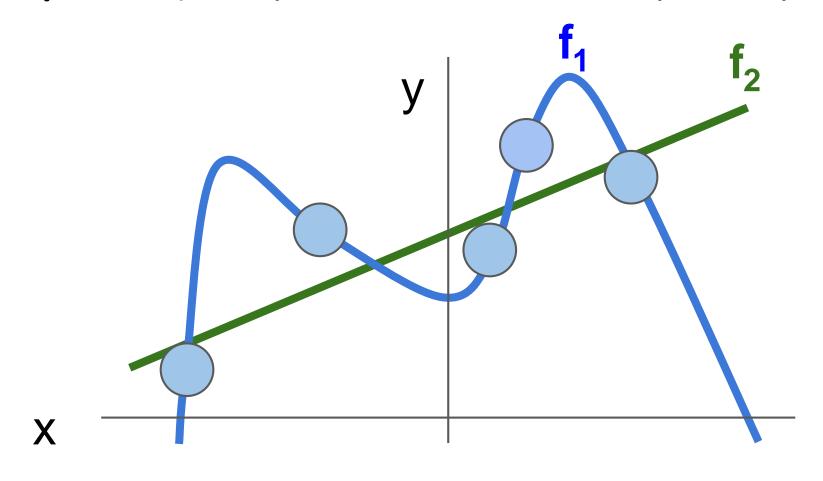
L2 регуляризация «размазывает» веса

L1 регуляризация оставляет только самые значимые веса (можно делать селекцию признаков)

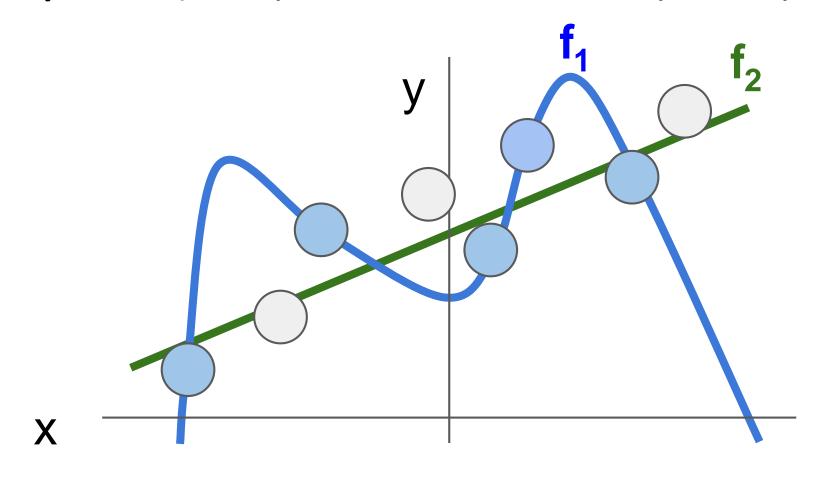
#### Регуляризация: уменьшение переобучения



#### Регуляризация: уменьшение переобучения



#### Регуляризация: уменьшение переобучения



Регуляризация мешает модели слишком хорошо работать на тренировочном наборе, мы не переобучаемся на шумы

#### Machine learning principles

• Maximum Likelihood Estimate (MLE) - метод максимального правдоподобия

• Maximum A Posteriori probability estimate (MAP) - оценка апостериорного максимума

#### Maximum Likelihood Estimate (MLE)

Метод максимального правдоподобия

```
x_i - данные из X y_i - ответы из Y (например, классы) P(Y|X=x_i,W) - модель дающая распределение вероятностей ответов
```

likelihood 
$$\prod_{i} P(Y = y_i | X = x_i, W)$$

#### Maximum Likelihood Estimate (MLE)

Метод максимального правдоподобия

 $x_i$  - данные из X

 $y_i$  - ответы из Y (например, классы)

 $P(Y|X=x_i,W)$  - модель дающая распределение вероятностей ответов

likelihood 
$$\prod_{i} P(Y = y_i | X = x_i, W)$$

maximum likelihood 
$$\max_{W} \prod_{i} P(Y = y_i | X = x_i, W) \Rightarrow \max_{W} \sum_{i} \log P(Y = y_i | X = x_i, W)$$

Задача найти такие параметры W, чтобы вероятность правильного ответа на тренировочном наборе была наибольшей

# Maximum A Posteriori probability estimate (MAP)

Оценка апостериорного максимума

```
x_i - данные из X y_i - ответы из Y (например, классы) P(Y|X=x_i,W) - модель дающая распределение вероятностей ответов
```

#### Теорема Байеса

$$P(W|Y,X) = \frac{P(Y|X,W)P(W)}{P(Y,X)}$$

$$posterior = \frac{likelihood \cdot prior}{evidence}$$

# Maximum A Posteriori probability estimate (MAP)

Оценка апостериорного максимума

```
x_i - данные из X y_i - ответы из Y (например, классы) P(Y|X=x_i,W) - модель дающая распределение вероятностей ответов
```

$$\widehat{W}_{MAP} = \arg \max_{W} P(W|Y,X)$$

$$= \arg \max_{W} \frac{P(Y|X,W)P(W)}{P(Y,X)}$$

$$= \arg \max_{W} P(Y|X,W)P(W)$$

$$= \arg \max_{W} \log_{P}(Y|X,W)P(W)$$

$$= \arg \max_{W} \log_{P}(Y|X,W) + \log_{P}(W)$$

Задача найти наиболее вероятные параметры W, исходя из тренировочных данных

# Regularization: Maximum A Posteriori probability estimate (MAP)

$$\widehat{W}_{MAP} = \arg \max_{W} \log P(Y|X,W) + \log P(W)$$

Выбор априорных распределений параметров W

• Распределение Гаусса

$$P(W|\mu,\sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(W-\mu)^2}{2\sigma^2}}$$

• Распределение Лапласа

$$P(W|\mu, b) = \frac{1}{2b} \exp\left(-\frac{|W - \mu|}{b}\right)$$

# Regularization: Maximum A Posteriori probability estimate (MAP)

$$\widehat{W}_{MAP} = \arg \max_{W} \log P(Y|X,W) + \log P(W)$$

Выбор априорных распределений параметров W

• Распределение Гаусса

$$P(W|\mu,\sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(W-\mu)^2}{2\sigma^2}}$$

Обычно берут распределения с нулевым средним  $\mu = 0$ 

• Распределение Лапласа

$$P(W|\mu, b) = \frac{1}{2b} \exp\left(-\frac{|W - \mu|}{b}\right)$$

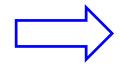
### Regularization: Maximum A Posteriori probability estimate (MAP)

$$\widehat{W}_{MAP} = \arg \max_{W} \log P(Y|X,W) + \log P(W)$$

Выбор априорных распределений параметров W

• Распределение Гаусса

$$P(W|\mu,\sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(W-\mu)^2}{2\sigma^2}}$$
 L2 regularization  $R(W) = \sum_{i} W_j^2$ 



$$R(W) = \sum_{j} W_{j}^{2}$$

Распределение Лапласа

$$P(W|\mu,b) = \frac{1}{2b} \exp\left(-\frac{|W-\mu|}{b}\right) \qquad \Box \qquad \text{L1 regularization} \quad R(W) = \sum_{i} |W_{i}|$$



$$R(W) = \sum_{j} |W_{j}|$$



Want to interpret raw classifier scores as probabilities

cat **3.2** 

car 5.1

frog -1.7



Want to interpret raw classifier scores as probabilities

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$  probability of  $x_i$  image has  $y_i$  label

cat **3.2** 

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Softmax function

3.2 cat 5.1 car -1.7 frog



Want to interpret raw classifier scores as probabilities

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$  probability of  $x_i$  image has  $y_i$  label

Probabilities must be >= 0

cat 
$$3.2 \\ car 5.1 \xrightarrow{exp} 164.0 \\ frog -1.7 \\ 0.18$$

unnormalized probabilities

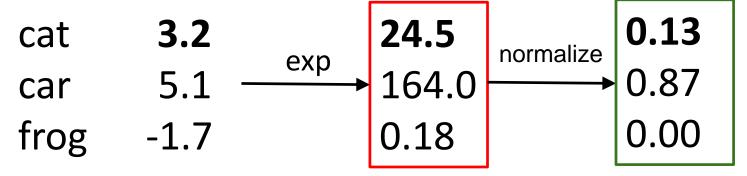


Want to interpret raw classifier scores as probabilities

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{Sy_i}}{\sum_j e^{S_j}}$  probability of  $x_i$  image has  $y_i$  label

Probabilities must be >= 0

Probabilities must sum to 1



unnormalized probabilities

probabilities



or logits

Want to interpret raw classifier scores as probabilities

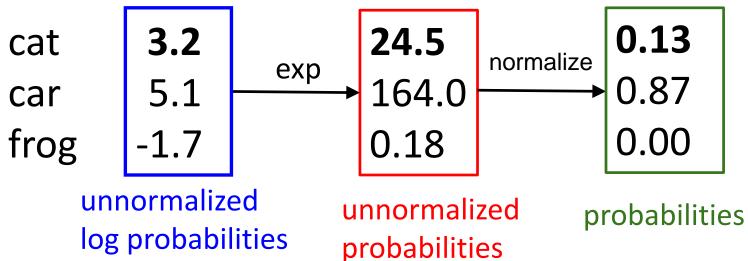
probability of  $x_i$ 

image has  $y_i$  label

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{Sy_i}}{\sum_j e^{Sj}}$ 

Probabilities must be >= 0

Probabilities must sum to 1



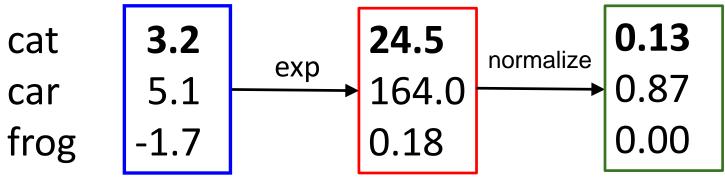


Want to interpret raw classifier scores as probabilities

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$  probability of  $x_i$  image has  $y_i$  label

Probabilities must be >= 0

Probabilities must sum to 1



How to calculate loss?

unnormalized log probabilities or logits

unnormalized probabilities

probabilities

### Softmax Classifier: Maximum likelihood estimation



Want to interpret raw classifier scores as probabilities

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$  probability of  $x_i$  image has  $y_i$  label

Probabilities must be >= 0

Probabilities must sum to 1

Want to maximize the likelihood

unnormalized log probabilities or logits

unnormalized probabilities

probabilities

$$\max_{W} \prod_{i} P(Y = y_i | X = x_i)$$

or log likelihood

$$\max_{W} \sum_{i} \log P(Y = y_i | X = x_i)$$

or minimize negative log likelihood

$$L_i = -\log P(Y = y_i | X = x_i)$$

### Softmax Classifier: Maximum likelihood estimation



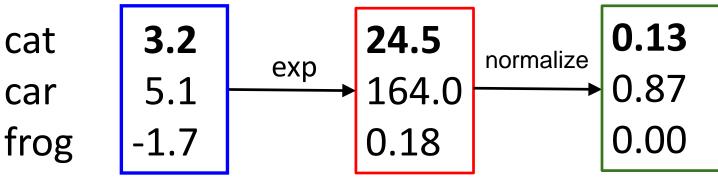
Want to interpret raw classifier scores as probabilities

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$  probability of  $x_i$  image has  $y_i$  label

Probabilities must be >= 0

Probabilities must sum to 1

 $L_i = -\log P(Y = y_i | X = x_i)$ 



 $L_i = -\log(0.13) = 0.89$ 

unnormalized log probabilities or logits

unnormalized probabilities

probabilities

#### Softmax Classifier: Cross-entropy loss

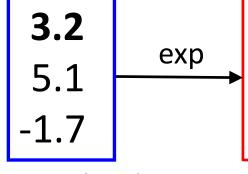


Want to interpret raw classifier scores as probabilities

must sum to 1

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{Sy_i}}{\sum_j e^{Sj}}$  probability of  $x_i$  image has  $y_i$  label Probabilities

cat car frog



24.5 164.0 0.18

0.13 0.87 0.00

How to compare?

**1.0** 0.0 0.0

unnormalized log probabilities or logits

unnormalized probabilities

must be  $\geq = 0$ 

probabilities

Correct probabilities

#### Softmax Classifier: Cross-entropy loss



log probabilities

or logits

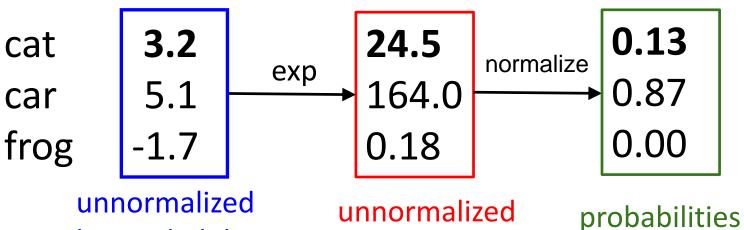
Want to interpret raw classifier scores as probabilities

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$  probability of  $x_i$  image has  $y_i$  label

Probabilities must be >= 0

probabilities

Probabilities must sum to 1



divergence  $D_{KL}(\mathbf{P}||\mathbf{Q})$   $= \sum_{i} P(y) \log \frac{P(y)}{O(y)}$ 

Kullback-Leibler

Correct probabilities

1.0

0.0

0.0

#### Softmax Classifier: Cross-entropy loss



Want to interpret raw classifier scores as probabilities

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{Sy_i}}{\sum_j e^{S_j}}$ 

normalize

**Probabilities** must be  $\geq = 0$ 

24.5

164.0

0.18

**Probabilities** must sum to 1

0.13

0.87

0.00

Correct probabilities

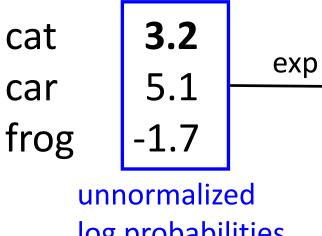
1.0

0.0

0.0

probability of  $x_i$ 

image has  $y_i$  label



log probabilities or logits

unnormalized probabilities

probabilities

Cross Entropy
$$H(P, Q)$$

$$= H(P) + D_{KL}(P||Q)$$

$$= -\sum_{k=0}^{\infty} P(y) \log Q(y)$$

 $L_i = -\log P(Y = y_i | X = x_i)$ 



cat **3.2** car 5.1 frog -1.7

Want to interpret raw classifier scores as **probabilities** 

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$  probability of  $x_i$  image has  $y_i$  label

Maximize probability of correct class

$$L_i = -\log P(Y = y_i | X = x_i)$$

Putting it all together

$$L_i = -\log \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$$



cat **3.2** car 5.1

frog -1.7

Want to interpret raw classifier scores as probabilities

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$  probability of  $x_i$  image has  $y_i$  label

Maximize probability of correct class

$$L_i = -\log P(Y = y_i | X = x_i)$$

Q1: What is the possible min/max loss  $L_i$ ?

Putting it all together

$$L_i = -\log \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$$



cat **3.2** 

car 5.1

frog -1.7

Want to interpret raw classifier scores as probabilities

$$s = f(x_i, W)$$
  $P(Y = y_i | X = x_i) = \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$  probability of  $x_i$  image has  $y_i$  label

Maximize probability of correct class

$$L_i = -\log P(Y = y_i | X = x_i)$$

Q2: Usually at

initialization W is small

so all  $s \approx 0$ .

What is the loss?

Putting it all together

$$L_i = -\log \frac{e^{sy_i}}{\sum_j e^{s_j}}$$

#### Softmax vs SVM hinge loss (SVM) -2.85 matrix multiply + bias offset $\max(0, -2.85 - 0.28 + 1) +$ 0.86 $\max(0, 0.86 - 0.28 + 1)$ 0.01 -0.05 0.1 0.05 0.0 -15 1.58 0.28 22 0.2 0.7 0.2 0.05 0.16 + cross-entropy loss (Softmax) 0.0 -0.45 -0.2 0.03 -44 -0.3 -2.85 0.016 0.058 bW56 normalize exp 0.86 - log(0.353) 2.36 0.631 $x_i$ (to sum 0.452 to one) 0.28 1.32 0.353 $y_{i}$

#### Softmax vs SVM

Softmax

$$L_i = -\log \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$$

VS

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$



#### Softmax vs SVM

Softmax

$$L_i = -\log \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$$

VS

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

assume scores:

[10, -2, 3]  
[10, 9, 9]  
[10, -100, -100]  
and 
$$y_i = 0$$

Q: Suppose I take a datapoint and I jiggle a bit (changing its score slightly). What happens to the loss in both cases?

#### Recap

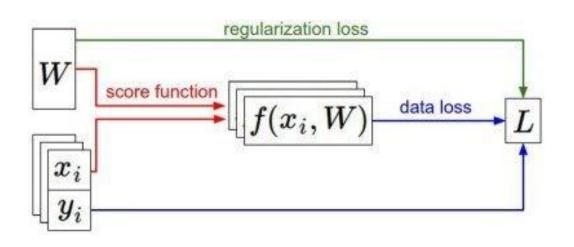
- We have some dataset of  $(x_i, y_i)$
- We have a **score function**:  $s = f(x_i, W)$
- We have a **loss function**:

$$L_{i} = -\log \frac{e^{Sy_{i}}}{\sum_{j} e^{S_{j}}}$$

$$SVM$$

$$L_{i} = \sum_{j \neq y_{i}} \max(0, s_{j} - s_{y_{i}} + 1)$$

$$L_{i} = \frac{1}{N} \sum_{j \neq y_{i}}^{N} L_{i} + \lambda R(W)$$

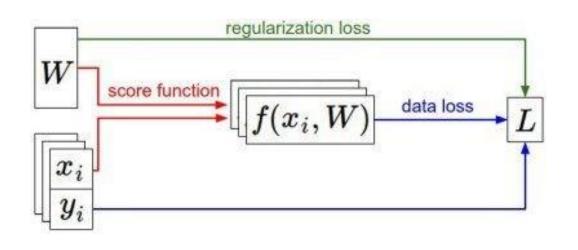


#### Recap

#### How do we find the best W?

- We have some dataset of  $(x_i, y_i)$
- We have a **score function**:  $s = f(x_i, W)$
- We have a **loss function**:

$$L_i = -\log rac{e^{Sy_i}}{\sum_j e^{Sj}}$$
 Softmax  $L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$  Full loss  $L = rac{1}{N} \sum_{j \neq i}^{N} L_i + \lambda R(W)$ 



### Оптимизация

### Оптимизация



### Оптимизация: случайный поиск



### Оптимизация: случайный поиск

```
# assume X train is the data where each column is an example (e.g. 3073 x 50,000)
# assume Y train are the labels (e.g. 1D array of 50,000)
# assume the function L evaluates the loss function
bestloss = float("inf") # Python assigns the highest possible float value
for num in xrange(1000):
  W = np.random.randn(10, 3073) * 0.0001 # generate random parameters
  loss = L(X train, Y train, W) # get the loss over the entire training set
  if loss < bestloss: # keep track of the best solution
    bestloss = loss
    bestW = W
 print 'in attempt %d the loss was %f, best %f' % (num, loss, bestloss)
# prints:
# in attempt 0 the loss was 9.401632, best 9.401632
# in attempt 1 the loss was 8.959668, best 8.959668
# in attempt 2 the loss was 9.044034, best 8.959668
# in attempt 3 the loss was 9.278948, best 8.959668
# in attempt 4 the loss was 8.857370, best 8.857370
# in attempt 5 the loss was 8.943151, best 8.857370
# in attempt 6 the loss was 8.605604, best 8.605604
# ... (trunctated: continues for 1000 lines)
```

#### Оптимизация: случайный поиск

```
# Assume X_test is [3073 x 10000], Y_test [10000 x 1]
scores = Wbest.dot(Xte_cols) # 10 x 10000, the class scores for all test examples
# find the index with max score in each column (the predicted class)
Yte_predict = np.argmax(scores, axis = 0)
# and calculate accuracy (fraction of predictions that are correct)
np.mean(Yte_predict == Yte)
# returns 0.1555
```

Для линейного классификатора на CIFAR-10 можно достичь точности 15.5% (state of the art is  $\approx 96\%$ )

#### Оптимизация: следуем по градиенту



## Оптимизация: следуем по градиенту

В одномерном случае производная скаляр

$$\frac{dL(w)}{dw} = \lim_{h \to 0} \frac{L(w+h) - L(w)}{h}$$

В многомерном случае градиент – вектор частных производных

Скорость убывания функции в произвольном направлении – скалярное произведение вектора направления и градиента

Наиболее быстро функция убывает при движении в направлении обратного градиента

[0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

```
[?,
```

## [0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

## W + h (first dim):

```
[0.34 + 0.0001,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]
loss 1.25322
```

```
[?,
?,...]
```

## [0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

## W + h (first dim):

```
[0.34 + 0.0001,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]
loss 1.25322
```

[-2.5,  
?,  
?,  
(1.25322 - 1.25347)/0.0001  
= -2.5  
$$\frac{dL(W)}{dW} = \lim_{h \to 0} \frac{L(W+h) - L(W)}{h}$$
?,...]

## [0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

## W + h (second dim):

```
[0.34,
-1.11 + 0.0001
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]
loss 1.25322
```

```
[-2.5,
?,...]
```

## [0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

## W + h (second dim):

```
[0.34,
-1.11 + 0.0001,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]
loss 1.25353
```

```
[-2.5,
         0.6,
(1.25353 - 1.25347)/0.0001
= 0.6
  \frac{dL(W)}{dL(W)} = \lim_{M \to \infty} \frac{L(W+h) - L(W)}{L(W)}
          • , • • •
```

## [0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5,

#### loss 1.25347

0.33,...]

## W + h (third dim):

```
[0.34,
-1.11,
0.78 + 0.0001,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]
loss 1.25347
```

```
[-2.5,
0.6,
?,...]
```

## [0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

## W + h (third dim):

```
[0.34,
-1.11,
0.78 + 0.0001,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]
loss 1.25347
```

```
[-2.5,
      0.6,
(1.25347 - 1.25347)/0.0001
= 0
 dL(W)
            L(W+h)-L(W)
       =\lim_{h\to 0}
```

## Can we do better?

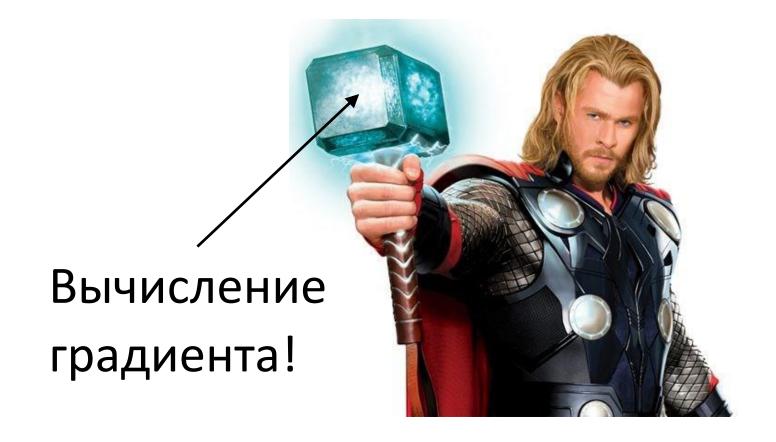
The loss is just a function of W:

$$L = \frac{1}{N} \sum_{i=1}^{N} L_i + \lambda \sum_{k} W_k^2$$

$$L_i = -\log \frac{e^{sy_i}}{\sum_j e^{s_j}}$$

$$s=f(x,W)=Wx+b$$

want  $\nabla_W L$ 



[0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

## gradient dL/dW:

dL/dW = ...
(some function
data and W)

## Резюме

- Numerical gradient: approximate, slow, easy to write
- Analytic gradient: exact, fast, error-prone

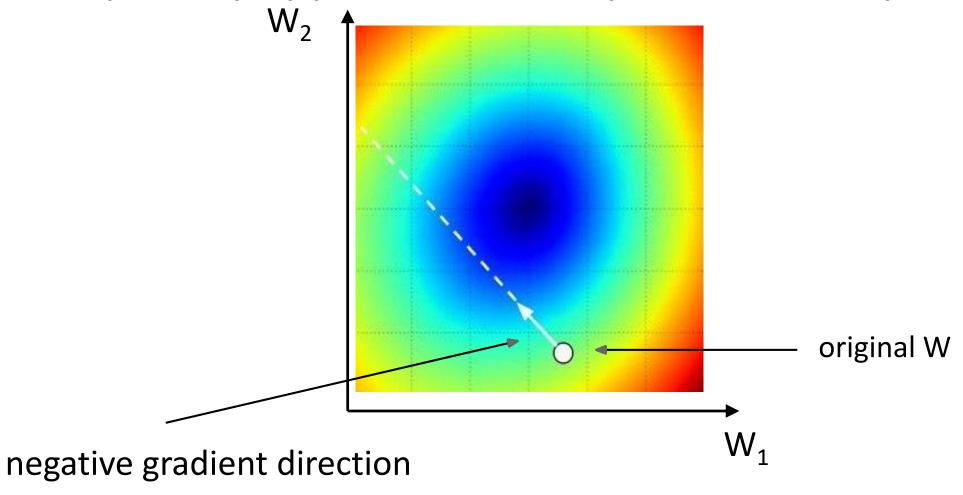
In practice: Always use analytic gradient, but check implementation with numerical gradient. This is called a **gradient check**.

# Градиентный спуск: Gradient Descent

```
# Vanilla Gradient Descent

while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step_size * weights_grad # perform parameter update
```

# Пример функции потерь от 2-х переменных



# Стохастический градиентный спуск: Stochastic Gradient Descent (SGD)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(x_i, y_i, W) + \lambda R(W)$$

$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^N \nabla_W L_i(x_i, y_i, W) + \lambda \nabla_W R(W)$$

Full sum expensive when N is large!

Approximate sum using a **minibatch** of examples 32 / 64 / 128 common

```
# Vanilla Minibatch Gradient Descent

while True:
   data_batch = sample_training_data(data, 256) # sample 256 examples
   weights_grad = evaluate_gradient(loss_fun, data_batch, weights)
   weights += - step_size * weights_grad # perform parameter update
```

# Стохастический градиентный спуск: Stochastic Gradient Descent (SGD)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(x_i, y_i, W) + \lambda R(W)$$

$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^N \nabla_W L_i(x_i, y_i, W) + \lambda \nabla_W R(W)$$

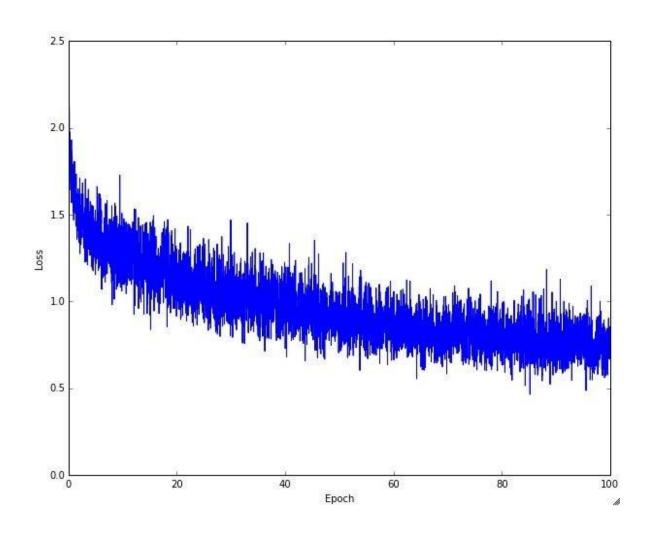
Full sum expensive when N is large!

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```
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while True:
   data_batch = sample_training_data(data, 256) # sample 256 examples
   weights_grad = evaluate_gradient(loss_fun, data_batch, weights)
   weights += - step_size * weights_grad # perform parameter update
```

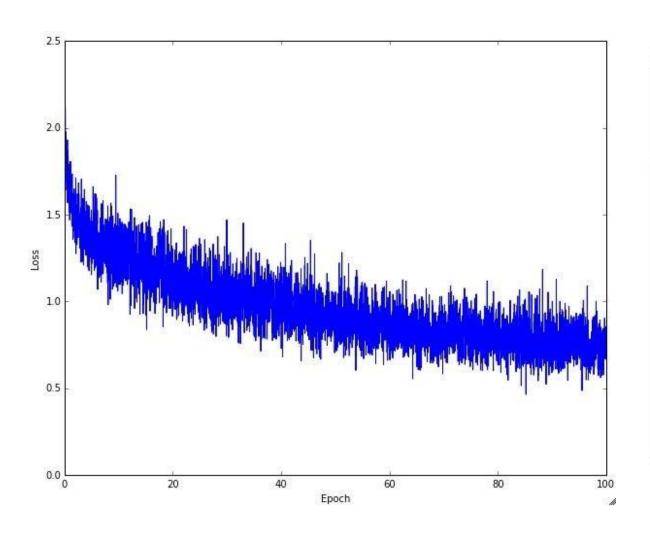
we will look at more fancy update formulas (momentum, Adagrad, RMSProp, Adam, ...)

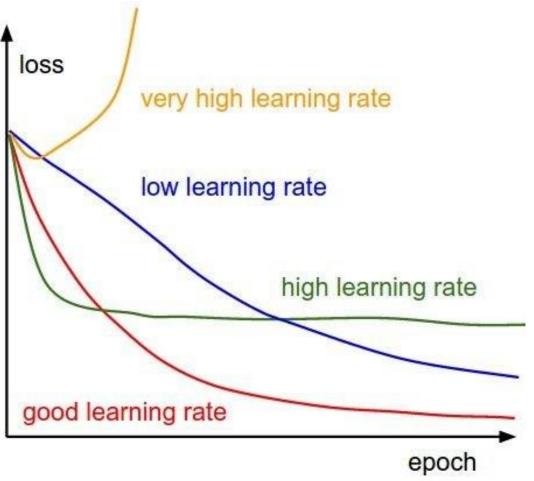


Example of optimization progress while training a neural network.

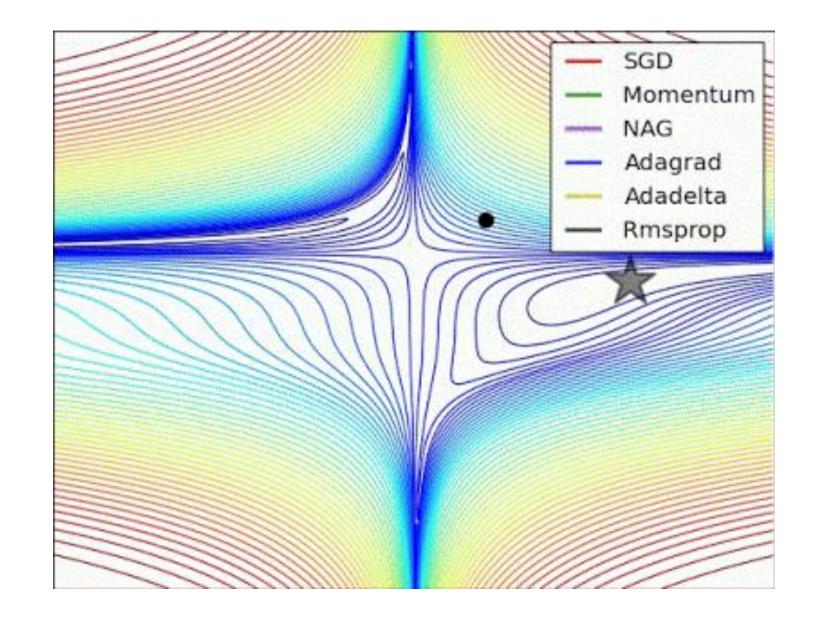
(Loss over mini-batches goes down over time.)

#### The effects of step size (or "learning rate")

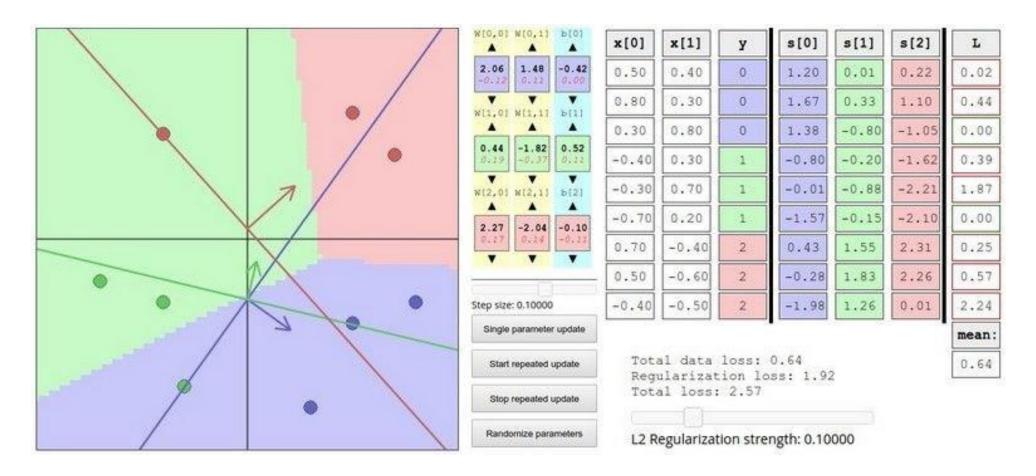




The effects of different update form formulas



## Interactive Web Demo time....



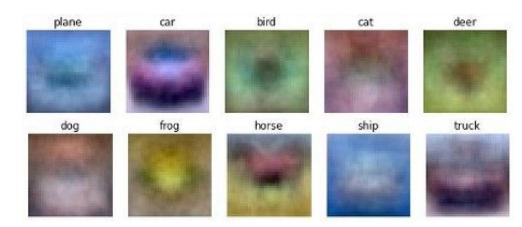
http://vision.stanford.edu/teaching/cs231n-demos/linear-classify/

# **Image Features**



f(x) = Wx

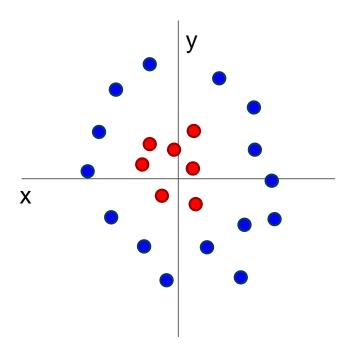
Class scores



## Image Features

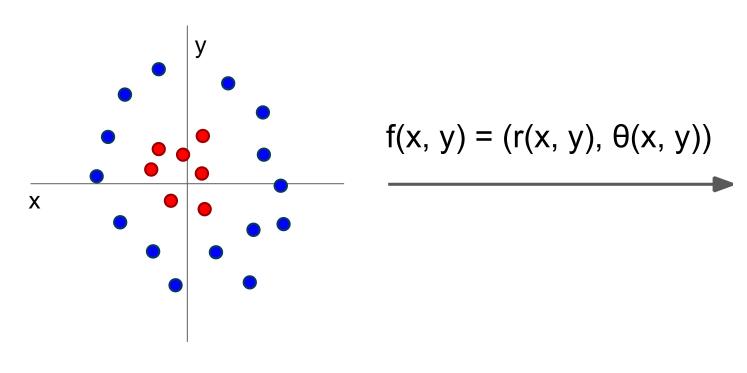


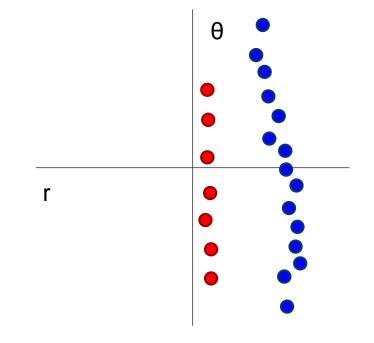
# Image Features: Motivation



Cannot separate red and blue points with linear classifier

## Image Features: Motivation

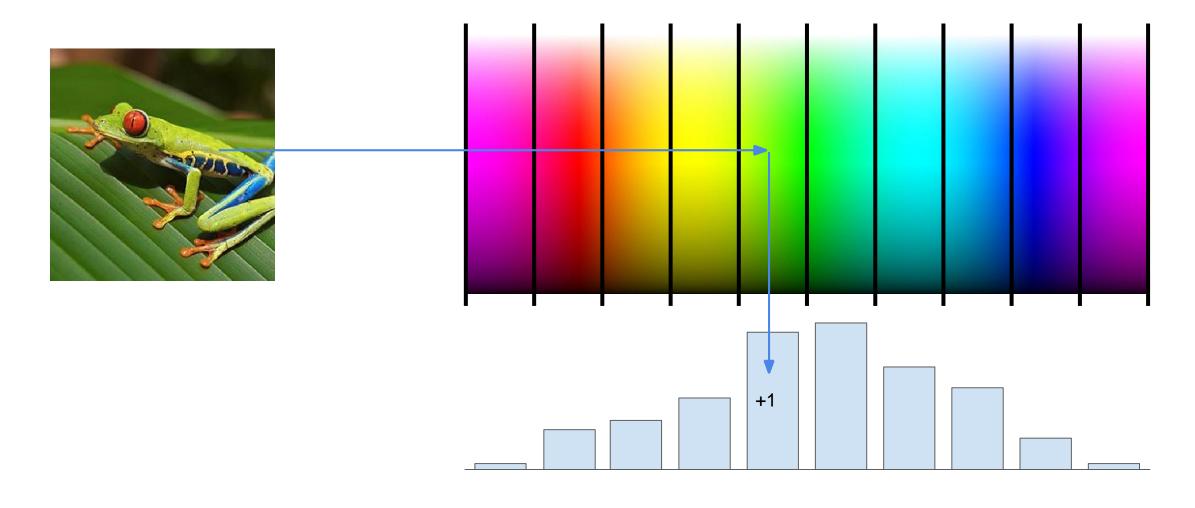




Cannot separate red and blue points with linear classifier

After applying feature transform, points can be separated by linear classifier

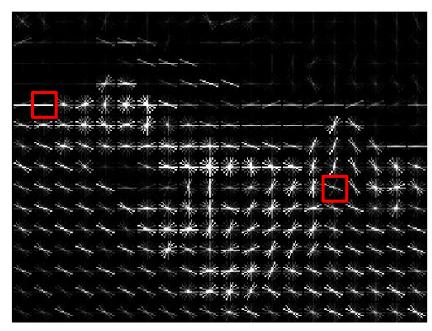
# Example: Color Histogram



# Example: Histogram of Oriented Gradients (HoG)



Divide image into 8x8 pixel regions Within each region quantize edge direction into 9 bins

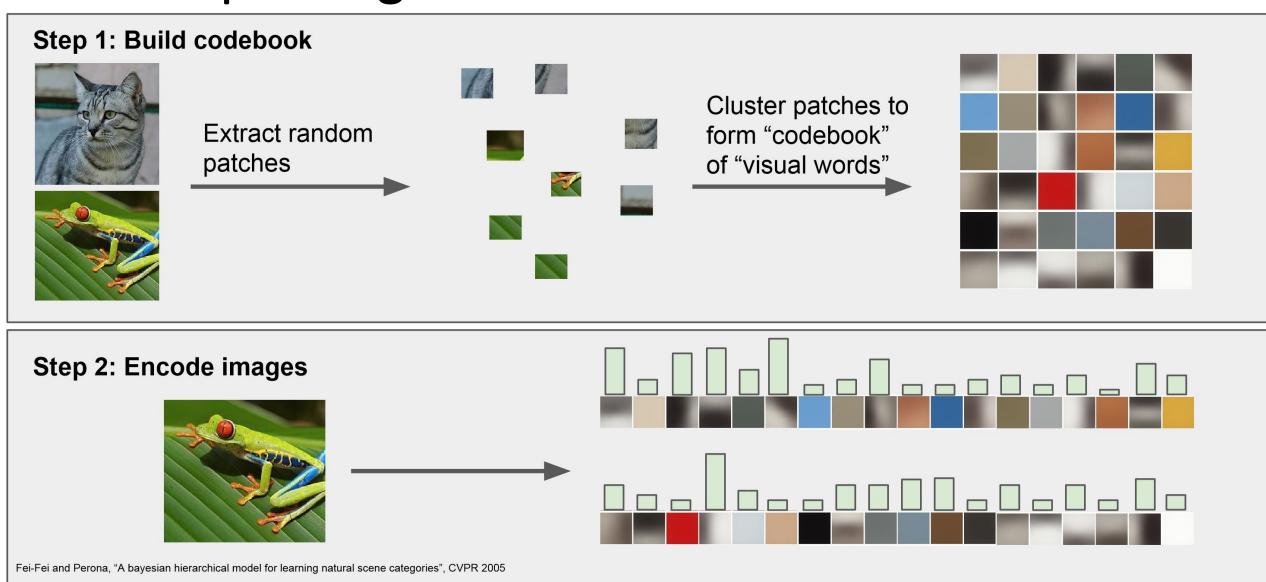


Example: 320x240 image gets divided into 40x30 cells; in each cell there are 9 numbers so feature vector has 30\*40\*9 = 10,800 numbers

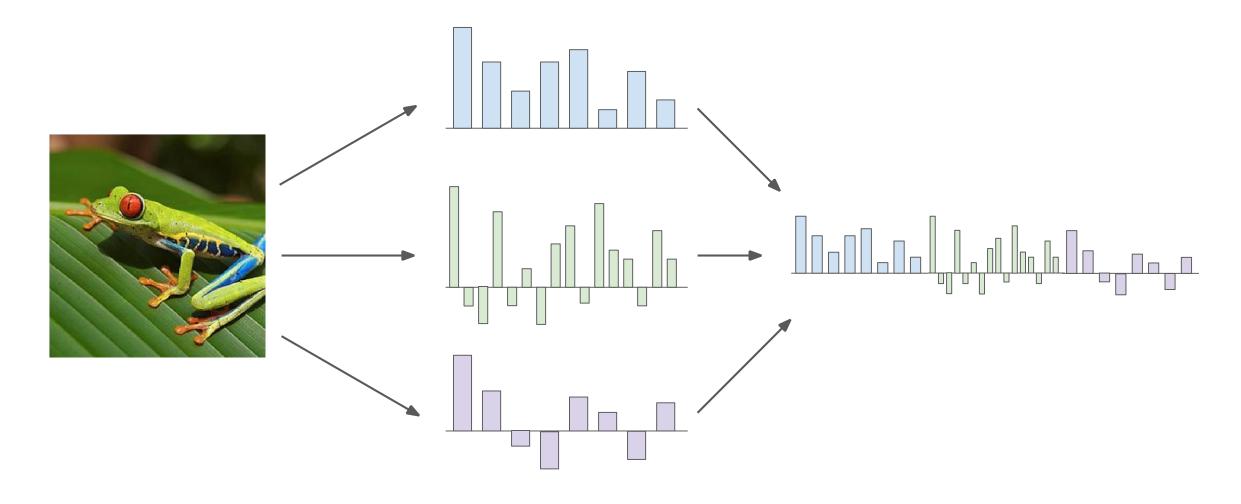
Lowe, "Object recognition from local scale-invariant features", ICCV 1999

Dalal and Triggs, "Histograms of oriented gradients for human detection," CVPR 2005

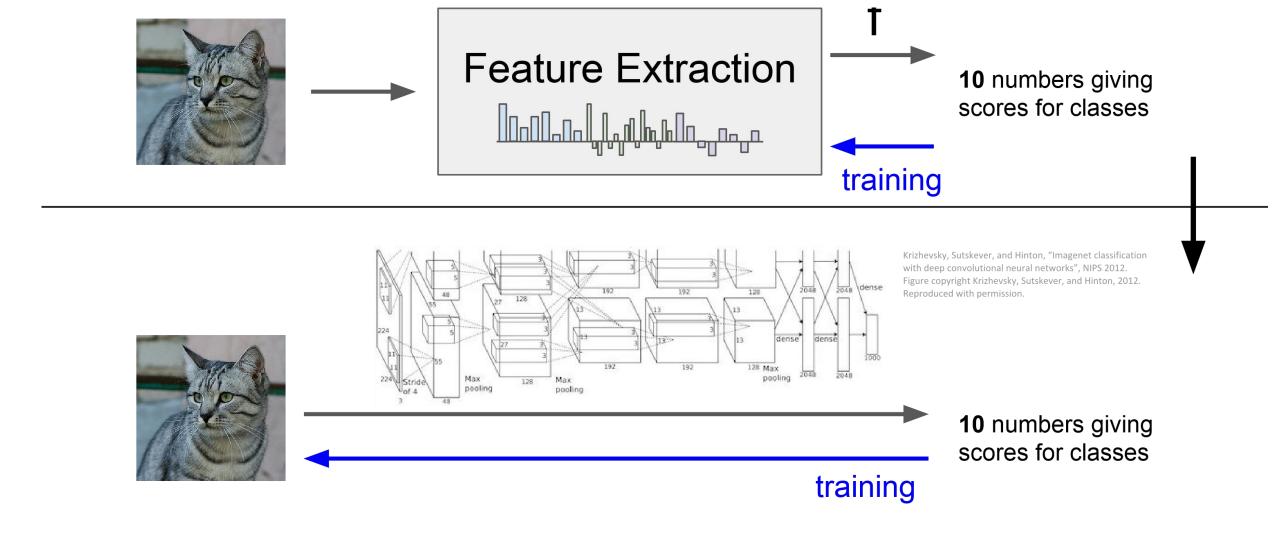
# Example: Bag of Words



# **Image Features**



# Image features vs ConvNets



# В следующий раз

- Введение в нейронные сети
- Backpropagation