1

```
fun main() {
    val a = 92
    println(a/10)
    println(a%10)
    println(a/10 + a%10)
    println((a/10)*(a%10))
}
```

2

```
fun main() {
    val a = 923
    println(a/10)
    println(a%10)
    println(a/100+((a%100)/10)+a%10)
    println((a/100)*((a%100)/10)*(a%10))
}
```

3

```
fun main() {
    val a = 923
    val b = 10
    print(a/b)
}
```

4

```
fun main() {
    var a = 9
    val d = a
    val b = 3
    var c = 1
while (c < b) {
    a*=d
    c++
}
    print(a)
}
```

5

```
import kotlin.math.sqrt
fun main() {
    var a = 25
println(sqrt(a.toDouble()))
}
```

1

```
fun main() {
    val a = true
    val b = false
    val c = false
    print("a-True, b-False, c-False")
}
```

2

```
fun main() {
    val x = true
    val y = false
    val z = false
    print("a-false, b-False, c-False")
}
```

3

```
fun main() {
    val a = true
    val b = false
    val c = false
    print("a-True, b-true, c-False")
}
```

4

```
fun main() {
    val x = true
    val y = true
    val z = false
    print("a-false, b-true, c-true")
}
```

5

```
fun main() {
    val x = true
    val y = true
    val z = false
    print("a-false, b-true, c-true")
}
```

6

```
fun main() {
    val x = false
    val y = false
    val z = true
    print("a-false, b-true, c-true, d-true, e-false, f-false")
}
```

6

```
fun main() {
    val a = true
    val b = false
    val c = false
    print("a-true, b-false, c-false")
}
```