Andika Rendy Saputro

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An Informatics Engineering student at Tiga Serangkai University, formerly known as STMIK Sinar Nusantara, with a GPA of 3.82. Beyond academics, I have actively participated in various organizations, enhancing my teamwork, leadership, and communication skills. I have further enriched my learning by completing several projects during my participation in the MSIB Batch 7 program, solidifying my interest in UI/UX and Mobile Development (Flutter). My skillset extends beyond informatics knowledge, encompassing proficiency in various computer software, including MS Office and video editing tools.

Work Experiences

Data Entry at Tegalharjo branch Post Office   **Apr – Sept 2023 (6 Months)**
- Inputting data on package receipts, serving customers who send goods, and sorting goods before entering the main warehouse.

Waiters at Kusuma Sari Restaurant   **Des – Jan 2025 (2 Months)**
- Provided excellent customer service, accurately recorded orders, and ensured efficient table management in a fast-paced restaurant environment.

Organization Experiences

Memory Book Committee – Leader   **Jan – Jun 2021**
- Led the creation of the school's memory book, overseeing content gathering, editing, layout, budget, and timeline. Successfully partnered with Abank Irenk for printing.

CIT (Community of Information Technology) – Member   **Sept 2022 – Now**
- Actively contribute to community IT projects, deepening programming language skills and expanding technical expertise.

ALVIC (All Visual Capture) – Member   **Sept 2023 – Now**
- Actively create visual content (photography, videography, design), honing editing skills and collaborating on diverse projects.

Campus Expo Committee – Events Division (Master of Ceremony)   **Oct – Nov 2023**
- Hosted the Campus Expo, delivering engaging presentations and creating an interactive atmosphere.

Graduation Committee – Protocol Division   **Oct – Nov 2023**
- Managed graduation ceremony protocols, ensuring smooth proceedings and respectfully reading 224 graduate names.

Scholarship Student Development Committee – Events Division Coordinator   **Jun – Augst 2024**
- Coordinated event division team, developing rundowns and job descriptions. Planned and executed student development events.

FASTER Committee (End of Semester Festival) – Field Coordinator   **Dec – Jan 2024**
- Coordinated festival grounds, managing logistics, safety, and vendor relations.

Project Experiences

UI/UX
- **UI/UX Mobile Application Maternal and Child Health – Mom's Ease**
  Oct – Dec 2024   [**Project**]
- **UI/UX Mobile Application E-Commerce – Kandysa TopUp Store**
  Sept – Oct 2024   [**Project**]

Mobile Dev
- **Project CRUD Mobile Application Fresh Pick (Flutter & Laravel – Lumen)**
  Nov – Dec 2024   [**Project**]

Achievements

Certification STEMSEL UI/UX Associate [Certificate]
Issued December 2024 - Expiration December 2027

Master Class – UI/UX SIB Batch 7 [Certificate]
Issued December 2024 - Expiration December 2026

Interest / Skills / Languages

HARD SKILLS   : UI/UX, Design Grafis, Programming, Prototyping
SOFT SKILLS   : Public Speaking, Analytical Thinking, Problem Solving, Communicative, Collaborative, Initiative, Leadearship, Adaptive, Time Management, Team Management
TOOLS   : Figma, Corel Draw, Adobe Photoshop, Canva
LANGUAGES   : Bahasa Indonesia & Bahasa Inggris
PROGRAMMING LANGUAGES   : Dart, PHP, HTML, CSS, Javascript