

NELLI WULANDARI

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I am a fresh graduate from Malang State Polytechnic, Department of Information Technology, D-IV Business Information Systems Study Program with a special interest in the field of UI/UX design. During my studies, I have developed skills in user interface (UI/UX) design as well as understanding the principles of effective user experience (UX) to create intuitive and user-friendly designs. Experienced using design tools such as Figma, Canva, and has a deep understanding of prototyping, wireframing, and usability testing. I have the ability to work in a team, manage projects, and am familiar with cross-functional collaboration between developers and designers. Ready to contribute to digital product development with a focus on optimal user experience and increasing user interaction with the product. able to adapt to new environments and contribute to every opportunity given.

Education Level

POLITEKNIK NEGERI MALANG - Malang, Indonesia

2020 - 2024

Bachelor Degree of Business Information System

- MENWA (Resimen Mahasiswa) – Sept 2021
Territorial Chief of Staff
- FORSIMPRO (Forum Komunikasi Mahasiswa Politeknik Negeri Malang Probolinggo) – Jan 2022
Head of The External Relation Division
- MENWA (Resimen Mahasiswa) – May 2022
Head of Education and Training Affairs
- RESIMEN MAHASISWA KORWIL II – Jun 2022
Head of Territorial Division

Projects

SCIENTIFIC WORKS GALLERY REPOSITORY SYSTEM

UI/UX Designer

Application for archiving student work in the form of personal projects as well as publication of student competition work and as a reference for students who want to create new projects.

- Figma
<https://www.figma.com/design/E4a3rT0aNA09nw6yMihMmX/Skripsi-Nelli?node-id=0-1&t=Bg1cJ9LCaF1Nn1en-1>

LAUNDRY INFORMATION SYSTEM

UI/UX Designer

Online laundry application which includes various washing and ironing packages as well as pick-up and drop-off according to the customer's location

- Figma
<https://www.figma.com/design/OYkzLcF0UnKe2htgInZJ5b/ANTAR-LAUNDRY?node-id=0-1&t=h5s8kJwPqoCcrIpl-1>

MOVIE TICKET BOOKING SYSTEM

UI/UX Designer

Online ticket ordering application that can find out the location of the cinema and customers can make orders according to the film and seats at the selected location

- Figma
<https://www.figma.com/design/tPeBGWsJqd5umA08sLc911/Mockup?node-id=0-1&node-type=CANVAS&t=DTu7G2mOoVwhZ0ne-0>

Committee Experiences

LBB “HANOMAN” SERIES - VIII - Malang, Indonesia

Oct, 2021 - Des, 2021

Chief Executive

- Planning and compiling an event concept which includes the name of the activity, theme, objectives, time of the activity, location of the activity and details of the activity so that the event runs in accordance with the vision and mission that has been set.
- Make a detailed and realistic time schedule, covering all stages of preparation to implementation of the event, and ensure that each member understands and follows the schedule that has been prepared.
- Supervise and control the progress of each member's activities on a regular basis, ensure that each task is carried out according to a certain time, and provide guidance or solutions if problems occur.
- Archive all important documents, both in softfile and hardfile form, originating from each member. This archive includes reports, correspondence, and other supporting materials needed for documentation and future reference.

Skills and Other Experience

Hard skills: Figma, Canva, Web Design and Prototyping.

Soft skills: Problem Solving, Time Management, Project Management and Teamwork

Languages: Bahasa Indonesia (Native).