

Afif Mochamad Faizal Fajriandi

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A Bachelor of Information System graduate at Telkom University who is very interested in Product Management. Graduated with a GPA of 3.38 with several organizational experiences on campus. Currently, I am taking course to learn more about various aspects of Product Development, and gaining valuable insights that I am eager to apply in real-world scenarios. I have a passion for product development with critical thinking. Passionate about learning new things and contributing positively to assigned projects.

Work Experiences

Kawan Kerja - Bandung, Indonesia

Jan, 2025 – Now

Project Manager Internship

Kawan Kerja is a Startup Company specializing in the IT industry from Bandung, by providing Website Development, Application Development, IT Consultant, Support, Maintenance, Game Development services to Customers.

- Plan, manage, and oversee information technology projects from concept to completion.
- Identify project needs, resources required, and develop schedules.
- Coordinate with development teams, designers, and stakeholders to ensure that all parties understand the project's goals and tasks.
- Ensure projects run according to the timeline and resolve issues that may occur during the process.
- Monitor and evaluate project progress and prepare periodic reports for stakeholders.
- Manage project risks and identify potential obstacles that may affect the timeline or budget.
- Document the project in detail, including final reports, evaluation results, and technical solutions implemented

SOKO Financial - Yogyakarta, Indonesia

Dec, 2023 – Mar 2024

Product Development Internship

SOKO Financial is a start up in the field of financial literacy and education for Indonesia's Young Generation and provides face-to-face classes for the young generation and online classes that people from all corners of the country can take part in.

- Managed the development of financial class
- Conducted product research, market research, user persona, and target audience for SOKO class
- Managed a webinar about investment to promote SOKO Financial
- Built a product roadmap based on Product Owner decisions

Agate International - Bandung, Indonesia

Jun 2022 – Sep 2022

Associate Product Manager Internship

Agate is an Indonesian video game development company based in Bandung. The company produces serious games, providing gamified applications to companies either via gamification of systems, advertisement games or training games meant to simulate the work environment. Agate had worked for Square Enix, Electronic Arts, Microsoft, Samsung and Coca-Cola.

- Worked as Associate Product Manager in a team of 7 people
- Developed a game given by the Product Owner within 3 months
- Directed product development carried out by the Product Owner and team
- Collaborated with cross-functional teams to define project scope, goals, and deliverables
- Created and built product direction, product research, competitor analysis, product milestones, product requirements document, and product backlog
- Assisted Project Manager in managing the document product
- Implemented Agile methodologies
- Facilitated Scrum ceremonies team members on Agile principles
- Built a product roadmap based on Product Owner decisions
- Studied courses for the Associate Product Manager role

Agate International - Bandung, Indonesia

Aug 2021 – Jan 2022

Studi Independen Kampus Merdeka - Product Manager Internship

- Took part of Independent Study Kampus Merdeka Internship within 5 months
- Worked as Product Manager in a team of 8 people
- Created and developed a prototype game with the team
- Managed cross-functional team and oversaw product development from inception to implementation
- Took courses on the DiLo Game Academy website by taking the Product Manager role and Quality Assurance role courses
- Created and built product direction, product research, competitor analysis, product milestones, product requirements document, and product backlog
- Conducted testing as a Quality Assurance on games that are being developed to maintain product development
- Facilitated Scrum ceremonies team members on Agile principles
- Built a product roadmap based on Product Owner decisions

Education

Telkom University - Bandung, Indonesia

Aug 2018 – Sep 2023

Bachelor Degree in Information System, 3.38/4.00

- Graduated Bachelor of Infomation System from Telkom University with a GPA of 3.38 by being active in academic and non-academic fields.
- Final project discussing Creating a Game Application with Java with the title "Making a Mobile-Based Learning to Read Game Application for Preschool Children"

Organizational Experience

Badan Pengurus Harian Himpunan Sistem Informasi 2021 - Bandung, Indonesia

Jan 2020 – Dec 2021

Member of the Research & Technology Department

- Organized HIMA WordPress Website and created the WordPress Content
- Created Fun Fact Content on HIMA's social media account
- Managed HIMA podcast

Enterprise System Development Research Group (ESD) Lab 2021 - Bandung, Indonesia

Jan 2021 - Dec 2021

Head of Study Group Technopreneur

- Organized Forum Group Discussion every week for ESD Lab members to learn about Technopreneur material
- Managed projects at the Technopreneur Division

Lab Assistant Analisis dan Perancangan Sistem Informasi (APSI) - Bandung, Indonesia

Jan 2021 – Jul 2021

Assistant

- Managed Analisis dan Perancangan Sistem Informasi (APSI) practice course for one semester
- Created material for Analisis dan Perancangan Sistem Informasi (APSI) practice course
- Managed Test and Evaluation for Analisis dan Perancangan Sistem Informasi (APSI) practice course

Training, Competencies, Tools & Projects

- **Training** : EF SET English Certificate 70/100 (C1 Advanced) (Completed, Certificate Available),
Product Strategy Micro-Certification (PSC)™ (Completed, Certificate Available),
Product Roadmapping Micro-Certification (PRC)™ (Completed, Certificate Available),
Product Launches Micro-Certification (PRLC)™ (Completed, Certificate Available)
- **Competencies** : Product Management, Product Lifecycle, Product Strategy, Personas, Product Requirements, Project Management, Road Mapping, Agile Methodology, Scrum, Market Research.
- **Tools** : Figma, Trello, Miro, Figma, Draw.io, Canva, Ms. Office, Google Workspace, Notion, MySQL
- **Languages** : Java, SQL (MySQL)
- **Projects** : (2023) Successfully published the final project discussing about Creating Game Application with Java with the title "Making a Mobile-Based Learning to Read Game Application for Preschool Children".
- **Product Manager Project :**

Created a game in Studi Independen Kampus Merdeka Agate

Aug 2021 – Jan 2022

Rock Bowling

Achievements

- Product prototype
- Developed the game from scratch to prototype in 5 months

Responsibilities

- Led the game development to MVP and requirements to prioritize product roadmap in 5 months of development

Developed a game in Agate Internship

Jun 2022 – Sep 2022

Levio Party

Achievements

- Product prototype
- Developed the prototype game in 2 months according to the product owner's request

Responsibilities

- Led the game development to MVP and requirements to prioritize product roadmap in 2 months of development