

# NELLY FANANDA MELANI

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I am a 4th-semester student in the Information Technology Department at Brawijaya University, focusing on Web Development. I am committed to becoming an individual with integrity, broad insight, and a positive influence in society by maximizing my potential and making meaningful contributions in the field of Information Technology. My career path is to become a Front-end Developer. My skills include web development and User Interface design. I am capable of working independently or collaboratively in a team to achieve established goals.

## EDUCATION

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**SMA Negeri 1 Lamongan – Lamongan, East Java**  
*High School in MIPA, 93.99/100*

2020 - 2023

**Brawijaya University – Malang, East Java**

2023 - present

*Associate Degree in information Technology, 3.72/4.00*

Relevant Coursework: Programming algorithms and data structures, Object-oriented programming, UI/UX, Web and Mobile programming,

## PROJECT EXPERIENCES

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**Project Next Career Mobile Application Design, <UI/UX Designer>, Brawijaya University**

- Conducted user persona creation, user flow, and competitor research to identify key features pain points, ensuring user-centric design solutions tailored to student needs.
- Designed and iterated low-fidelity wireframes and high-fidelity prototypes using Figma, establishing a seamless and visually appealing navigation flow.
- Developed an interactive prototype in Figma for usability testing, gathered feedback from 10 students, and implemented design improvements based on their input to enhance user experience.

**Project Kantin UB Web Application, <Front End>, <in team>, Brawijaya University**

- Developed the user interface for the cantin web application using HTML, CSS, and JavaScript. The result was an attractive and responsive design that enhanced user experience.
- Collaborated with the design team to transform prototypes into functional code using React and Vue.js. This improved development efficiency and design consistency.
- Conducted testing and debugging to ensure optimal application performance. The application runs well on various devices, making it easier for students to place orders.

**Project Rent Car Mobile Application, <Front End>, <in team>, Brawijaya University**

- Developed the user interface for the rent car application using Dart and Flutter, creating a responsive and visually appealing design to enhance user experience.
- Designed an intuitive and functional navigation flow, ensuring users could easily search for, select, and rent cars through the application.

## ORGANIZATIONAL EXPERIENCES

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**Leadership and Skills Division, Student Council, SMA Negeri 1 Lamongan**

2021 – 2022

- Participated in basic leadership training for organizations, enhancing teamwork and management skills.
- Executed work programs in the field of leadership, creativity, and skills development.

**President Entrepreneurship Extracurricular, SMA Negeri 1 Lamongan**

2021 – 2022

- Competed in national and international Business Plan and Business Model Canvas competitions, showcasing entrepreneurial skills.
- Developed and implemented an annual work program for the entrepreneurship extracurricular activity, successfully executing 5+ events.

- Led meetings related to extracurricular activities, facilitating discussions and evaluations.

**General Secretary, Annual Camping Event, SMA Negeri 1 Lamongan** 2022

- Scheduled and coordinated 8+ monthly meetings for core committee members, sending Google Meet invitations to over 16 core members.
- Documented minutes of 8+ monthly meetings using Microsoft Word to ensure accurate records of organizational discussions.
- Managed an event budget of 60 million Rupiah by creating a financial plan for 9 divisions.
- Validated over 200 invoices to ensure accurate and professional fund usage in all organizational purchases.

## HONORS & AWARDS

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- Semifinalist of Creative Business Competition BMC 2022, Fakultas Ekonomika & Bisnis, Universitas Negeri Surabaya 2022
- Silver Medal of International Youth Business Competition 2022, Indonesian Young Scientist Association (IYSA) 2022
- 1st Place Winner of INTEGER 2021 Business Plan Competition, Universitas Dinamika 2021
- 2nd Place Winner Young Creative Idea Business Plan Competition 2021
- 2nd Place Winner BIZMART Business Plan Competition, Politeknik Perkapalan Negeri Surabaya 2021
- SemiFinalis Kalbis High School Business Plan Competition 2021
- Finalist Creative Business Idea Competition, Astra Startup Community 2020

## SKILLS

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**Language:** Bahasa Indonesia, English

**Software:** Figma, Canva, Visual Studio Code, Xampp, GitHub, Microsoft Office, Google Workspace.

**Others:**

Communication

Teamwork

Time management

Critical Thinking

Collaborative Problem Solving

Emotional Intelligence