

Tegar Pandu Prasetyo

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Introduction

I am a communications graduate with a strong interest in UI/UX design. Experienced in using Figma to create user-centered, responsive, and visually appealing interfaces, I have skills in wireframing, prototyping, and user research. With a passion for innovation, I am ready to deliver design solutions that enhance user experiences.

Work Experiences

Course & Certification

JayJay	August – December 2024
UI/UX Designer	
<ul style="list-style-type: none">▪ Improved the quality and completion of the project through constructive feedback from mentors.▪ Received mentorship from industry professionals to improve design skills.▪ Applied responsive design and accessibility principles to create optimal user experiences.	
MySkill	April – June 2024
UI-UX RESEARCH AND DESIGN: FULLSTACK INTENSIVE BOOTCAMP	
<ul style="list-style-type: none">▪ Learned fundamental and advanced principles of UI/UX Design.▪ Developed interface design skills using Figma and other tools.▪ Participated in direct mentoring sessions with professional UI/UX mentors.	

Project

MySkill

FINAL PROJECT MENTORING

- Participated in the Final Project mentoring sessions at Myskill.
- Received guidance from professional mentors to complete the final project.
- Improved the quality and completion of the project through constructive feedback from mentors.

Education

Muhammadiyah University of Yogyakarta

September 2013 – October 2018

Bachelor of Communication Sciences

- Collaborated with a team to design visual storytelling elements as part of a broadcasting course assignment, leveraging visual design principles and audience engagement.
- Managed lighting setups to enhance the user experience by creating visually appealing and mood-consistent environments.

Additional Information

Languages : Indonesian (Native), English (Basic)

Soft Skills : Teamwork, Communication, Creativity, Adaptability

Hard Skills : Figma, Maze, Miro, Blasamiq wireframe, Framer