Nadya Putri Irrisandi
UI/UX Designer & Graphic Designer
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Hi, I'm Nadya. I have one year of experience in UI/UX Design and Graphic Design with expertise in Adobe Illustrator, Photoshop, XD, and Figma. Currently learning 3D Modeling with Blender. Enjoy exploring various art and design styles, which has made me familiar with design tools and able to adapt easily to different styles. Understanding of color theory, typography, composition, UX Research, and UI Design. Excellent communication and collaboration skills, with the ability to work effectively with team members. In a nutshell, I would like to be one step closer to achieving immortality, not because of the person that I am but because of my contributions to evolution. I am ready to contribute to the development of innovative and user-friendly digital solutions.

PROFESSIONAL EXPERIENCE

PSIAGA INDONESIA   **Jakarta**
Graphic Designer Intern [**Remote**]   **February - May 2024**
- Create eye-catching visuals and layouts for content and come up with unique and creative design ideas, while working within a specific timeframe.
- Create 8 social media design plans and produce content that has been finalized by the content team in the form of feeds and posters and reach 90 - 100 likes.
- Best Graphic Designer of the month in May 2024.
- Motivated and dedicated to constantly improving and staying up-to-date with the latest trends and technologies.

PT MEDIA MUDA BERDAYA   **Jakarta Utara**
Graphic Designer Intern [**Remote**]   **January - April 2024**
- Create visually stunning designs that effectively communicate the concept message.
- Collaborate with the copywriter team to ensure that design matches the brief given.
- Designed 12 content posts for X and pinterest with strict deadlines on a weekly interval and adaptive design style and reached 1,500 followers on X.

STUDI INDEPENDEN PT DWI INTI PUTRA   **Kampus Merdeka**
[Understand Everything about UI/UX Designer]   **February - June 2024**
- Completed a course in UI/UX design in User Research, User Persona, Wireframe, UI Design, Usability Testing, UI Mockup, and building interface Design Guidelines.
- Translating concepts into user flows, wireframes, mockups and prototypes that lead to intuitive user experiences.
- Proficient in using Figma and Adobe Illustrator to design and develop responsive with two projects.
- Self-motivated and dedicated to continuous learning and improvement, constantly seeking new challenges and opportunities to expand my skills and knowledge in UI/UX Design.

STUDI INDEPENDEN PT PRESTASI GEMILANG INDONESIA   **Kampus Merdeka**
[Understand Everything about UI/UX Designer for Sustainable Agriculture]   **August - December 2023**
- Completed a course in UI/UX design with design thinking to build user interfaces and implement them in agricultural applications.
- Collaborated with the backend and frontend developer team to ensure design to ensure designs were implemented accurately and met project goals.
- Acquired foundational knowledge in wireframe, prototyping, and user testing in making application design.

- Designing and delivering Tanify app worked over 30 screens with UI Mockups, User Journeys, Wireframes, Low & High Fidelity Mockups.

VOLUNTEER EXPERIENCE

TITIK TANYA VOLUNTEERS   **Jakarta**
Graphic Designer Division [**Remote**]   **February - April 2024**
- Provide graphic design to companies that include the creation of visual design, generating creative ideas, and implement the right design thinking according to the company needs.
- Brainstorm, research, and design content according to the agreed design style
- Designing 9 carousel instagram post content according to an agreed schedule and be willing to do and accept design evaluations.

HELLOCATION KOREA VOLUNTEERS   **Jakarta**
Graphic Designer Division [**Remote**]   **February - April 2024**
- Design pages for instagram feed so that information easy to find, read, and understand,
- Generate clear ideas, concepts, and designs of creative assets from beginning to end.
- Create 10 designs and one according to the brief given by other divisions in each week with a predetermined deadline.
- Achieved an average of 80 - 100 likes on each design post and reach followers up to 1.600

PODCAST SAMESTORY VOLUNTEERS   **Jakarta**
Graphic Designer Division [**Remote**]   **February - April 2024**
- Create 10 social media designs and one certificate according to the brief given by other divisions in each week with a predetermined deadline.
- Achieved an average of 100 likes on each design post.

EDUCATION

PADANG STATE UNIVERSITY   **Padang**
Bachelor of Library and Information Science (S.S.I), Major in Library and Information Science;   **2020-2024**
Redesigning iSolokKab Digital Library Application Based on Design Thinking   **GPA 3.75/4.00**
- Introducing design thinking practices and usability techniques across verticals for a streamlined process and effective deliveries.
- Creating over 30 screens with wireframe, low and high fidelity mockups and achieve grade "A".

ADDITIONAL INFORMATION
- Technical Skills: Figma, Adobe Illustrator, Photoshop, Xd, Canva
- Certifications: Adobe Illustrator (Certificate) Intuit Design for Delight (Certificate)