

NELLY FANANDA MELANI

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I am a 4th-semester student in the Information Technology Department at Brawijaya University, focusing on Web Development. I am committed to becoming an individual with integrity, broad insight, and a positive influence in society by maximizing my potential and making meaningful contributions in the field of Information Technology. My career path is to become a Front-end Developer. My skills include web development and User Interface design. I am capable of working independently or collaboratively in a team to achieve established goals.

EDUCATION

SMA Negeri 1 Lamongan – Lamongan, East Java 2020 - 2023
High School in MIPA, 93.99/100

Brawijaya University – Malang, East Java 2023 - present
Associate Degree in information Technology, 3.72/4.00
Relevant Courework: Programming algorithms and data structures, Object-oriented programming, UI/UX, Web and Mobile programming,

PROJECT EXPERIENCES

Project Next Career Mobile Application Design, <UI/UX Designer>, Brawijaya University

- Conducted user persona creation, user flow, and competitor research to identify key features pain points, ensuring user-centric design solutions tailored to student needs.
- Designed and iterated low-fidelity wireframes and high-fidelity prototypes using Figma, establishing a seamless and visually appealing navigation flow.
- Developed an interactive prototype in Figma for usability testing, gathered feedback from 10 students, and implemented design improvements based on their input to enhance user experience.

Project KANTIN UB Web Application, <Front End>, <in team>, Brawijaya University

- Developed the user interface for the cantin web application using HTML, CSS, and JavaScript. The result was an attractive and responsive design that enhanced user experience.
- Collaborated with the design team to transform prototypes into functional code using React and Vue.js. This improved development efficiency and design consistency.
- Conducted testing and debugging to ensure optimal application performance. The application runs well on various devices, making it easier for students to place orders.

Project Rent Car Mobile Application, <Front End>, <in team>, Brawijaya University

- Developed the user interface for the rent car application using Dart and Flutter, creating a responsive and visually appealing design to enhance user experience.
- Designed an intuitive and functional navigation flow, ensuring users could easily search for, select, and rent cars through the application.

ORGANIZATIONAL EXPERIENCES

Leadership and Skills Division, Student Council, SMA Negeri 1 Lamongan 2021 – 2022

- Participated in basic leadership training for organizations, enhancing teamwork and management skills.
- Executed work programs in the field of leadership, creativity, and skills development.

President Entrepreneurship Extracurricular, SMA Negeri 1 Lamongan 2021 – 2022

- Competed in national and international Business Plan and Business Model Canvas competitions, showcasing entrepreneurial skills.
- Developed and implemented an annual work program for the entrepreneurship extracurricular activity, successfully executing 5+ events.

- Led meetings related to extracurricular activities, facilitating discussions and evaluations.
- General Secretary, Annual Camping Event, SMA Negeri 1 Lamongan** 2022
- Scheduled and coordinated 8+ monthly meetings for core committee members, sending Google Meet invitations to over 16 core members.
 - Documented minutes of 8+ monthly meetings using Microsoft Word to ensure accurate records of organizational discussions.
 - Managed an event budget of 60 million Rupiah by creating a financial plan for 9 divisions.
 - Validated over 200 invoices to ensure accurate and professional fund usage in all organizational purchases.

HONORS & AWARDS

- Semifinalist of Creative Business Competition BMC 2022, Fakultas Ekonomika & Bisnis, Universitas Negeri Surabaya 2022
- Silver Medal of International Youth Business Competition 2022, Indonesian Young Scientist Association (IYSA) 2022
- 1st Place Winner of INTEGER 2021 Business Plan Competition, Universitas Dinamika 2021
- 2nd Place Winner Young Creative Idea Business Plan Competition 2021
- 2nd Place Winner BIZMART Business Plan Competition, Politeknik Perkapalan Negeri Surabaya 2021
- SemiFinalis Kalbis High School Business Plan Competition 2021
- Finalist Creative Business Idea Competition, Astra Startup Community 2020

SKILLS

Language: Bahasa Indonesia, English

Software: Figma, Canva, Visual Studio Code, Xampp, GitHub, Microsoft Office, Google Workspace.

Others:

Communication

Teamwork

Time management

Critical Thinking

Collaborative Problem Solving

Emotional Intelligence