MUKHAMMAD IKHWAN HIDAYAT

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Profile Summary

An Information Technology student at Politeknik Negeri Semarang (POLINES) with a great interest in learning UI/UX design for mobile and online applications. Actively participating in numerous student organizations, exhibiting great communication skills and strong teamwork. Highly adaptive to changing circumstances and passionate about learning new technology and concepts. Confident in one's ability to work effectively in groups and solve problems in novel ways.

Education Background

POLITEKNIK NEGERI SEMARANG   **Semarang, Indonesia**
Department of Electrical Engineering, Informatics Engineering Study Program.   **2022 – Present**
GPA: 3.66/4.00

Relevant courses: *UI/UX Design, Framework-based Web Programming, Database Programming, Basic Programming Techniques, Operating Systems, Graphic Design, Algorithms and Programming*

Working Experiences

CV. TECHAREA – Semarang, Indonesia   **Agu 2024 – Jan 2025**
Internship UI/UX Designer

As a *UI/UX Design Intern*, my responsibilities and achievements during this tenure are:

- Conduct user research and usability testing to gather insights for improving product design.
- Create wireframes, prototypes, and high-fidelity UI designs using Figma.
- Collaborate with developers to ensure the design is implemented as intended.
- Design intuitive and visually appealing user interfaces for web and mobile applications.
- Assist in defining UX strategies and improving user experience based on feedback and analytics.

Organization Experiences

PECC (POLYTECHNIC ENGLISH CONVERSATION CLUB)   **2023 – 2024**
Head of The Household Section

As a *Head of The Household Section*, my responsibilities and achievements during this tenure are:
- Lead and direct household members in a variety of activities and programs, offering clear advice and support to guarantee their success and involvement
- Coordinate and oversee the execution of operations, ensuring that they follow the specified plan and schedule and that any difficulties that emerge are addressed as soon as possible
- Resolve disagreements or internal difficulties among members, promoting harmony and collaboration through good communication and problem-solving abilities

PECC (POLYTECHNIC ENGLISH CONVERSATION CLUB) ANNIVERSARY   **2023**
Chief Organizer of The Event

As a *Chief Organizer of The Event*, my responsibilities and achievements during this tenure are:
- Develop a work plan for the whole set of anniversary activities, including the theme, timeline, and celebration site
- Establish clear and detailed event objectives that the entire crew will follow
- Prepare a final report on the event's implementation, including evaluation, feedback, and budget utilization.

DAILY CLASS   **2023**
Steering Committee

As a *Steering Committee*, my responsibilities and achievements during this tenure are:
- Created eye-catching and informative design posters to promote the daily class event
- Managed social media channels and other promotional platforms to increase event visibility and participant engagement.

Project

EV AREA – CHARGING MOBILE APP   **2024**
Task from CV TECHAREA

- Continuously enhance my UI/UX design skills by learning new methodologies and best practices to improve my proficiency in mobile app design.
- Design a fully responsive mobile app interface using Figma, ensuring a seamless and intuitive user experience across different platforms, such as iOS and Android.
- Focus on creating a user-friendly and visually appealing interface that enhances usability while maintaining functionality on mobile devices.

The project can be seen here: https://www.behance.net/gallery/211684331/EV-Area-Charging-Mobile-App

'SENTRALOKA': YOGYAKARTA SPECIALITY ONLINE   **2024**
SHOPPING APPLICATION
For Techcomfest Competition

- Lead the design process through stages such as Empathize, Define, and Ideate, focusing on creating UI, prototypes, and conducting testing.
- Ensure the application meets high standards of usability and aesthetics, contributing to a pleasant and efficient user experience.

The project can be seen here: https://www.figma.com/design/eA5H89v1cyvhtMo9jpFCQ2/SentraLoka?node-id=0-1

LANDING PAGE JUNIO BABY SPA   **2024**
For Junio Company

- Design a clean, intuitive, and visually appealing interface that enhances user comfort and streamlines navigation, providing a seamless user journey.
- Develop comprehensive wireframes, detailed UI designs, and interactive prototypes. Conduct thorough usability testing to identify and resolve any design issues, ensuring a polished and efficient user experience from start to finish.

The project can be seen here: https://juniobabyspa.id/

Skills

Certification: Certificate Fundamental Frontend Web Development I (2024), Certificate Fundamental Algoritma (2024), Techcomfest UI/UX Design Competition 2024, Database Programming with SQL (2023), Oracle Database Design (2023)

Technical Skills: User Interface (UI) Design, User Experience (UX), HTML, CSS, JavaScript, Bootstrap, Laravel, jQuery, SQL, C++, Python

Tools: Figma, Adobe XD, Visual Studio Code, Git, GitHub, Canva, Unity, Adobe Premiere Pro, Blender, Adobe After Effect
Languages: Indonesia, English (Intermediate)