


# Senchik Dmitrii


## iOS Developer




### INDUSTRY KNOWLEDGE




iOS Development



User Interface



App Prototyping



Interactive Design

## Experience

CURRENT

- **Playtech / iOS Developer**  
playtech.com  
December 2020 – Present, Kyiv

- **Tecorien / Middle iOS Developer**  
tecorien.com  
July 2020 – December 2020, Kyiv

- **Remember Limited / iOS Developer**  
rmmbr.io  
December 2019 – July 2020, Remotely

CURRENT


- **Ninja Sushi / iOS Developer**  
Oct 2018 – Present, Kyiv


- **Outsource (Media projects) / iOS Developer**  
(Dozhd TV, 24h TV etc)  
September 2019 – January 2020


- **EVO.Company / iOS Developer**  
Jul 2019 – Sep 2019, Kyiv


- **Freelance / iOS Developer**  
Feb 2018 – Sep 2018, Remotely

## Contacts

 @dimasenchik

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 Kyiv, Ukraine

- **Projects**  
senchik.site/projects.pdf
- **Resources**  
senchik.site
- **Linkedin**  
dimasenchik
- **Github**  
dimasenchik
- **YouTube**  
bit.ly/2SwhGVb

## Skills

**EN**  
Intermediate

**RU**  
Bilingual

**UA**  
Native

**Frameworks & libraries**

- Foundation
- Core Data
- UIKit
- Realm
- SQLite
- Firebase
- Crashlytics
- Facebook (Auth, Analytics)
- Google (Auth, Analytics, Maps)
- Mapbox
- GCD / Operation
- Rest API / GraphQL
- Core Location
- Local / Remote Notifications
- Background tasks
- SwiftCharts
- Payment Processing
- Kingfisher
- SwiftyJSON / Codable
- WebSockets
- CocoaPods / Carthage
- R. Swift
- PromiseKit
- SwiftLint
- JTAppleCalendar

**Addition**

- Git (GitFlow, SourceTree, Bitbucket/Gitlab/Github)
- SDK Development
- AppStore Connect
- Terminal
- Trello / Jira
- Sketch (drawing UI/UX)
- Localization
- PostgreSQL

**Architectural patterns**

- VIPER
- MVP
- Clean Swift
- MVVM
- MVC