



## Smart IDReader Library Reference

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## 1 Overview

The Smart ID Reader Library allows to recognize various ID documents on images or video data obtained either from cameras or from scanners.

This file contains a brief description of classes and members of the Library. Sample usage is shown in the `smartid_sample.cpp`.

Feel free to send any questions about the Library on [support@smartengines.biz](mailto:support@smartengines.biz).

## 2 Class Documentation

### 2.1 se::smartid::Image Class Reference

Class for representing a bitmap image.

#### Public Member Functions

- **Image ()**  
*Default ctor, creates null image with no memory owning.*
- **Image (const std::string &image\_filename) throw (std::exception)**  
*smartid::Image ctor from image file*
- **Image (unsigned char \*data, size\_t data\_length, int width, int height, int stride, int channels) throw (std::exception)**  
*smartid::Image ctor from raw buffer*
- **Image (unsigned char \*yuv\_data, size\_t yuv\_data\_length, int width, int height) throw (std::exception)**  
*smartid::Image ctor from YUV buffer*
- **Image (const Image &copy)**  
*smartid::Image copy ctor*
- **Image & operator= (const Image &other)**  
*smartid::Image assignment operator*
- **~Image ()**  
*Image dtor.*
- **void Save (const std::string &image\_filename) const throw (std::exception)**  
*Saves an image to file.*
- **int GetRequiredBufferLength () const**  
*Returns required buffer size for copying image data, O(1)*
- **int CopyToBuffer (char \*out\_buffer, int buffer\_length) const throw (std::exception)**  
*Copies the image data to specified buffer.*
- **double EstimateFocusScore (double quantile=0.95) const throw (std::exception)**  
*EstimateFocusScore.*
- **int GetRequiredBase64BufferLength () const throw (std::exception)**  
*Returns required buffer size for Base64 JPEG representation of an image. WARNING: will perform one extra JPEG coding of an image.*
- **int CopyBase64ToBuffer (char \*out\_buffer, int buffer\_length) const throw (std::exception)**  
*Copy JPEG representation of the image to buffer (in base64 coding). The buffer must be large enough.*
- **void Clear ()**  
*Clears the internal image structure, deallocates memory if owns it.*
- **int GetWidth () const**  
*Getter for image width.*
- **int GetHeight () const**  
*Getter for image height.*
- **int GetStride () const**  
*Getter for image stride.*
- **int GetChannels () const**  
*Getter for number of image channels.*
- **bool IsMemoryOwner () const**  
*Returns whether this instance owns (and will release) image data.*
- **void ForceMemoryOwner () throw (std::exception)**

- Forces memory ownership - allocates new image data and sets memown to true if memown was false, otherwise does nothing.*
- void **Resize** (int new\_width, int new\_height) throw (std::exception)  
*Scale (resize) this image to new width and height, force memory ownership.*
  - void **Crop** (const **Quadrangle** &quad) throw (std::exception)  
*Projectively crop a region of image, forces memory ownership.*
  - void **Crop** (const **Quadrangle** &quad, int width, int height) throw (std::exception)  
*Projectively crop a region of image, to a new size, forces memory ownership.*
  - void **MaskImageRegionRectangle** (**Rectangle** rect, int pixel\_expand=0) throw (std::exception)  
*Masks image region specified by rectangle, forces memory ownership.*
  - void **MaskImageRegionQuadrangle** (**Quadrangle** quad, int pixel\_expand=0) throw (std::exception)  
*Masks image region specified by quadrangle, forces memory ownership.*
  - void **FlipVertical** () throw (std::exception)  
*Flips an image around vertical axis.*
  - void **FlipHorizontal** () throw (std::exception)  
*Flips an image around horizontal axis.*

#### Public Attributes

- char \* **data**  
*Pointer to the first pixel of the first row.*
- int **width**  
*Width of the image in pixels.*
- int **height**  
*Height of the image in pixels.*
- int **stride**  
*Difference in bytes between addresses of adjacent rows.*
- int **channels**  
*Number of image channels.*
- bool **memown**  
*Whether the image owns the memory itself.*

#### 2.1.1 Detailed Description

Class for representing a bitmap image.

Definition at line 166 of file [smartid\\_common.h](#).

#### 2.1.2 Constructor & Destructor Documentation

##### 2.1.2.1 **Image()** [1/4]

```
se::smartid::Image::Image (
    const std::string & image_filename ) throw ( std::exception )
```

**smartid::Image** ctor from image file

**Parameters**

<i>image_filename</i>	- path to an image. Supported formats: png, jpg, tif
-----------------------	--

**Exceptions**

<i>std::runtime_error</i>	if image loading failed
---------------------------	-------------------------

**2.1.2.2 Image() [2/4]**

```
se::smartid::Image::Image (
    unsigned char * data,
    size_t data_length,
    int width,
    int height,
    int stride,
    int channels ) throw ( std::exception)
```

[smartid::Image](#) ctor from raw buffer

**Parameters**

<i>data</i>	- pointer to a buffer start
<i>data_length</i>	- length of the buffer
<i>width</i>	- width of the image
<i>height</i>	- height of the image
<i>stride</i>	- address difference between two vertically adjacent pixels in bytes
<i>channels</i>	- number of image channels (1-grayscale, 3-RGB, 4-BGRA)

resulting image is a memory-owning copy

**Exceptions**

<i>std::runtime_error</i>	if image creating failed
---------------------------	--------------------------

**2.1.2.3 Image() [3/4]**

```
se::smartid::Image::Image (
    unsigned char * yuv_data,
    size_t yuv_data_length,
    int width,
    int height ) throw ( std::exception)
```

[smartid::Image](#) ctor from YUV buffer

**Parameters**

<i>yuv_data</i>	- Pointer to the data buffer start
<i>yuv_data_length</i>	- Total length of image data buffer
<i>width</i>	- <a href="#">Image</a> width
<i>height</i>	- <a href="#">Image</a> height

**Exceptions**

<i>std::exception</i>	if image creating failed
-----------------------	--------------------------

**2.1.2.4 Image()** [4/4]

```
se::smartid::Image::Image (
    const Image & copy )
```

[smartid::Image](#) copy ctor

**Parameters**

<i>copy</i>	- an image to copy from. If 'copy' doesn't own memory then only the reference is copied. If 'copy' owns image memory then new image will be allocated with the same data as 'copy'.
-------------	---

**2.1.3 Member Function Documentation****2.1.3.1 CopyBase64ToBuffer()**

```
int se::smartid::Image::CopyBase64ToBuffer (
    char * out_buffer,
    int buffer_length ) const throw ( std::exception )
```

Copy JPEG representation of the image to buffer (in base64 coding). The buffer must be large enough.

**Parameters**

<i>out_buffer</i>	Destination buffer, must be preallocated
<i>buffer_length</i>	Size of buffer <i>out_buffer</i>

**Returns**

Number of bytes copied

**Exceptions**

<code>std::invalid_argument</code>	if buffer size (buffer_length) is not enough to store the image, or if out_buffer is NULL. <code>std::runtime_error</code> if unexpected error happened in the copying process
------------------------------------	---

**2.1.3.2 CopyToBuffer()**

```
int se::smartid::Image::CopyToBuffer (
    char * out_buffer,
    int buffer_length ) const throw ( std::exception )
```

Copies the image data to specified buffer.

**Parameters**

<code>out_buffer</code>	Destination buffer, must be preallocated
<code>buffer_length</code>	Size of buffer <code>out_buffer</code>

**Returns**

Number of bytes copied

**Exceptions**

<code>std::invalid_argument</code>	if buffer size (buffer_length) is not enough to store the image, or if out_buffer is NULL <code>std::runtime_error</code> if unexpected error happened in the copying process
------------------------------------	--

**2.1.3.3 Crop() [1/2]**

```
void se::smartid::Image::Crop (
    const Quadrangle & quad ) throw ( std::exception )
```

Projectively crop a region of image, forces memory ownership.

**Parameters**

<code>quad</code>	- a region of image to crop
-------------------	-----------------------------

**2.1.3.4 Crop() [2/2]**

```
void se::smartid::Image::Crop (
    const Quadrangle & quad,
```

```
int width,
int height ) throw ( std::exception)
```

Projectively crop a region of image, to a new size, forces memory ownership.

#### Parameters

<i>quad</i>	- a region of image to crop
<i>width</i>	- new width of the cropped image
<i>height</i>	- new height of the cropped image

#### 2.1.3.5 EstimateFocusScore()

```
double se::smartid::Image::EstimateFocusScore (
    double quantile = 0.95 ) const throw ( std::exception)
```

EstimateFocusScore.

#### Returns

Estimated focus score of [Image](#) in range

#### 2.1.3.6 GetChannels()

```
int se::smartid::Image::GetChannels ( ) const
```

Getter for number of image channels.

#### Returns

[Image](#) number of channels

#### 2.1.3.7 GetHeight()

```
int se::smartid::Image::GetHeight ( ) const
```

Getter for image height.

#### Returns

[Image](#) height in pixels

#### 2.1.3.8 GetRequiredBase64BufferLength()

```
int se::smartid::Image::GetRequiredBase64BufferLength ( ) const throw ( std::exception)
```

Returns required buffer size for Base64 JPEG representation of an image. WARNING: will perform one extra JPEG coding of an image.

#### Returns

Buffer size in bytes

## Exceptions

<code>std::runtime_error</code>	if failed to calculate the necessary buffer size
---------------------------------	--

### 2.1.3.9 GetRequiredBufferLength()

```
int se::smartid::Image::GetRequiredBufferLength ( ) const
```

Returns required buffer size for copying image data, O(1)

#### Returns

Buffer size in bytes

### 2.1.3.10 GetStride()

```
int se::smartid::Image::GetStride ( ) const
```

Getter for image stride.

#### Returns

[Image](#) row size in bytes

### 2.1.3.11 GetWidth()

```
int se::smartid::Image::GetWidth ( ) const
```

Getter for image width.

#### Returns

[Image](#) width in pixels

### 2.1.3.12 IsMemoryOwner()

```
bool se::smartid::Image::IsMemoryOwner ( ) const
```

Returns whether this instance owns (and will release) image data.

#### Returns

memown variable value

### 2.1.3.13 MaskImageRegionQuadrangle()

```
void se::smartid::Image::MaskImageRegionQuadrangle (
    Quadrangle quad,
    int pixel_expand = 0 ) throw ( std::exception )
```

Masks image region specified by quadrangle, forces memory ownership.

**Parameters**

<i>quad</i>	quadrangle to mask over
<i>pixel_expand</i>	expand offset in pixels for each point (0 by default)

**2.1.3.14 MaskImageRegionRectangle()**

```
void se::smartid::Image::MaskImageRegionRectangle (
    Rectangle rect,
    int pixel_expand = 0 ) throw ( std::exception )
```

Masks image region specified by rectangle, forces memory ownership.

**Parameters**

<i>rect</i>	bounding rectangle to mask over
<i>pixel_expand</i>	expand offset in pixels for each point (0 by default)

**2.1.3.15 operator=()**

```
Image& se::smartid::Image::operator= (
    const Image & other )
```

[smartid::Image](#) assignment operator

**Parameters**

<i>other</i>	- an image to assign. If 'other' doesn't own memory then only the reference is assigned. If 'other' owns image memory then new image will be allocated with the same data as 'other'.
--------------	---

**2.1.3.16 Resize()**

```
void se::smartid::Image::Resize (
    int new_width,
    int new_height ) throw ( std::exception )
```

Scale (resize) this image to new width and height, force memory ownership.

**Parameters**

<i>new_width</i>	New image width
<i>new_height</i>	New image height

### 2.1.3.17 Save()

```
void se::smartid::Image::Save (
    const std::string & image_filename ) const throw ( std::exception )
```

Saves an image to file.

#### Parameters

<i>image_filename</i>	- path to an image. Supported formats: png, jpg, tif, format is deduced from the filename extension
-----------------------	---

#### Exceptions

<i>std::runtime_error</i>	if image saving failed
---------------------------	------------------------

## 2.2 se::smartid::ImageField Class Reference

Class represents implementation of SmartIDField for list of images.

#### Public Member Functions

- [ImageField \(\)](#)  
*ImageField Default ctor.*
- [ImageField \(const std::string &name, const Image &value, bool is\\_accepted, double confidence\) throw \(std::exception\)](#)  
*ImageField main ctor.*
- [~ImageField \(\)](#)  
*Default dtor.*
- [const std::string & GetName \(\) const](#)  
*Getter for image field name.*
- [const Image & GetValue \(\) const](#)  
*Getter for image field result.*
- [bool IsAccepted \(\) const](#)  
*Whether the system is confident in field result.*
- [double GetConfidence \(\) const](#)  
*The system's confidence level in field result (in range [0..1])*

#### Private Attributes

- [std::string name\\_](#)  
*Image field name.*
- [Image value\\_](#)  
*Image field value (internal image storage)*
- [bool is\\_accepted\\_](#)  
*Specifies whether the system is confident in result.*
- [double confidence\\_](#)  
*Specifies the system's confidence level in result.*

### 2.2.1 Detailed Description

Class represents implementation of SmartIDField for list of images.

Definition at line 256 of file [smartid\\_result.h](#).

### 2.2.2 Constructor & Destructor Documentation

#### 2.2.2.1 ImageField()

```
se::smartid::ImageField::ImageField (
    const std::string & name,
    const Image & value,
    bool is_accepted,
    double confidence ) throw ( std::exception)
```

[ImageField](#) main ctor.

#### Parameters

<i>name</i>	- name of the field
<i>value</i>	- image (the field result)
<i>is_accepted</i>	- whether the system is confident in the field's value
<i>confidence</i>	- system's confidence level in fields' value in range [0..1]

#### Exceptions

<i>std::invalid_argument</i>	if confidence value is not in range [0..1] or if failed to decode utf8-string 'value'
------------------------------	---

## 2.3 se::smartid::IntegratedFieldState Class Reference

[IntegratedFieldState](#) class - integrated field terminality state.

#### Public Member Functions

- [IntegratedFieldState](#) (bool *is\_terminal*=false)  
*Default ctor.*
- bool [IsTerminal](#) () const  
*Whether the systems regards that result for the field as 'final'.*
- void [SetIsTerminal](#) (bool *is\_terminal*)  
*Setter for IsTerminal flag.*

#### Private Attributes

- bool **is\_terminal\_**

### 2.3.1 Detailed Description

[IntegratedFieldState](#) class - integrated field terminality state.

Definition at line 694 of file [smartid\\_result.h](#).

## 2.4 se::smartid::MatchResult Class Reference

Class represents SmartID match result.

### Public Member Functions

- [MatchResult \(\)](#)  
*Default ctor.*
- [MatchResult \(const std::string &tpl\\_type, const Quadrangle &quadrangle, bool accepted=false, double confidence=0.0, int standard\\_width=0, int standard\\_height=0\)](#)  
*MatchResult main ctor.*
- [~MatchResult \(\)](#)  
*Destructor.*
- [const std::string & GetTemplateType \(\) const](#)  
*Getter for document type string.*
- [const Quadrangle & GetQuadrangle \(\) const](#)  
*Getter for document quadrangle.*
- [int GetStandardWidth \(\) const](#)  
*Getter for standard template width in pixels.*
- [int GetStandardHeight \(\) const](#)  
*Getter for standard template height in pixels.*
- [bool GetAccepted \(\) const](#)  
*Getter for acceptance field.*
- [double GetConfidence \(\) const](#)  
*Getter for confidence field.*

### Private Attributes

- [std::string template\\_type\\_](#)  
*Template type for this match result.*
- [Quadrangle quadrangle\\_](#)  
*Quadrangle for this template.*
- [int standard\\_width\\_](#)  
*Standard width for this template type.*
- [int standard\\_height\\_](#)  
*Standard height for this template type.*
- [bool accepted\\_](#)  
*Whether this result is ready to be visualized.*
- [double confidence\\_](#)  
*System's confidence level in match result.*

#### 2.4.1 Detailed Description

Class represents SmartID match result.

Definition at line 300 of file [smartid\\_result.h](#).

#### 2.4.2 Constructor & Destructor Documentation

##### 2.4.2.1 MatchResult()

```
se::smartid::MatchResult::MatchResult (
    const std::string & tpl_type,
    const Quadrangle & quadrangle,
    bool accepted = false,
    double confidence = 0.0,
    int standard_width = 0,
    int standard_height = 0 )
```

[MatchResult](#) main ctor.

##### Parameters

<i>tpl_type</i>	- template type for this match result
<i>quadrangle</i>	- quadrangle of a template on image
<i>accepted</i>	- acceptance for visualization

## 2.5 se::smartid::OcrChar Class Reference

Contains all OCR information for a given character.

### Public Member Functions

- [OcrChar \(\)](#)  
*Default ctor.*
- [OcrChar \(const std::vector< \[OcrCharVariant\]\(#\) > &ocr\\_char\\_variants, bool is\\_highlighted, bool is\\_corrected, const \[Rectangle\]\(#\) &ocr\\_char\\_rect={}\)](#)  
*Main ctor.*
- [~OcrChar \(\)](#)  
*OcrChar dtor.*
- [const std::vector< \[OcrCharVariant\]\(#\) > & GetOcrCharVariants \(\) const](#)  
*Vector with possible recognition results for a given character.*
- [bool IsHighlighted \(\) const](#)  
*Whether this character is 'highlighted' (not confident) by the system.*
- [bool IsCorrected \(\) const](#)  
*Whether this character was changed by context correction (postprocessing)*
- [uint16\\_t GetUtf16Character \(\) const throw \(std::exception\)](#)

*Returns the most confident character as 16-bit utf16 character.*

- std::string [GetUtf8Character \(\) const](#) throw (std::exception)

*Returns the most confident character as utf8 representation of 16-bit character.*

- const [Rectangle & GetRectangle \(\) const](#)

*Returns the rect position of char on field's image.*

#### Private Attributes

- std::vector< [OcrCharVariant](#) > [ocr\\_char\\_variants\\_](#)
- bool [is\\_highlighted\\_](#)
- bool [is\\_corrected\\_](#)
- [Rectangle rect\\_](#)

#### 2.5.1 Detailed Description

Contains all OCR information for a given character.

Definition at line [77](#) of file [smartid\\_result.h](#).

#### 2.5.2 Constructor & Destructor Documentation

##### 2.5.2.1 OcrChar()

```
se::smartid::OcrChar::OcrChar (
    const std::vector< OcrCharVariant > & ocr_char_variants,
    bool is_highlighted,
    bool is_corrected,
    const Rectangle & ocr_char_rect = {} )
```

Main ctor.

##### Parameters

<a href="#">ocr_char_variants</a>	- vector of char variants
<a href="#">is_highlighted</a>	- whether this <a href="#">OcrChar</a> is highlighted as unconfident
<a href="#">is_corrected</a>	- whether this <a href="#">OcrChar</a> was corrected by post-processing

#### 2.5.3 Member Function Documentation

##### 2.5.3.1 GetRectangle()

```
const Rectangle& se::smartid::OcrChar::GetRectangle ( ) const
```

Returns the rect position of char on field's image.

### 2.5.3.2 GetUtf16Character()

```
uint16_t se::smartid::OcrChar::GetUtf16Character() const throw ( std::exception)
```

Returns the most confident character as 16-bit utf16 character.

#### Exceptions

<code>std::out_of_range</code>	if variants are empty
--------------------------------	-----------------------

### 2.5.3.3 GetUtf8Character()

```
std::string se::smartid::OcrChar::GetUtf8Character() const throw ( std::exception)
```

Returns the most confident character as utf8 representation of 16-bit character.

#### Exceptions

<code>std::out_of_range</code>	if variants are empty
--------------------------------	-----------------------

## 2.6 se::smartid::OcrCharVariant Class Reference

Possible character recognition result.

### Public Member Functions

- [OcrCharVariant \(\)](#)  
*Default ctor.*
- [~OcrCharVariant \(\)](#)  
*OcrCharVariant dtor.*
- [OcrCharVariant \(uint16\\_t utf16\\_char, double confidence\) throw \(std::exception\)](#)  
*Ctor from utf16 character and confidence.*
- [OcrCharVariant \(const std::string &utf8\\_char, double confidence\) throw \(std::exception\)](#)  
*Ctor from utf8 character and confidence.*
- `uint16_t GetUtf16Character () const`  
*Getter for character in Utf16 form.*
- `std::string GetUtf8Character () const`  
*Getter for character in Utf8 form.*
- `double GetConfidence () const`  
*Variant confidence (pseudoprobability), in range [0..1].*

### Private Attributes

- `uint16_t character_`
- `double confidence_`

### 2.6.1 Detailed Description

Possible character recognition result.

Definition at line 31 of file [smartid\\_result.h](#).

### 2.6.2 Constructor & Destructor Documentation

#### 2.6.2.1 OcrCharVariant() [1/2]

```
se::smartid::OcrCharVariant::OcrCharVariant (
    uint16_t utf16_char,
    double confidence ) throw ( std::exception )
```

Ctor from utf16 character and confidence.

##### Parameters

<i>utf16_char</i>	- Utf16-character of a symbol
<i>confidence</i>	- double confidence in range [0..1]

##### Exceptions

<i>std::invalid_argument</i>	if confidence is not in range [0..1]
------------------------------	--------------------------------------

#### 2.6.2.2 OcrCharVariant() [2/2]

```
se::smartid::OcrCharVariant::OcrCharVariant (
    const std::string & utf8_char,
    double confidence ) throw ( std::exception )
```

Ctor from utf8 character and confidence.

##### Parameters

<i>utf8_char</i>	- utf8-representation of a 2-byte symbol in std::string form
<i>confidence</i>	- double confidence in range [0..1]

##### Exceptions

<i>std::invalid_argument</i>	if confidence is not in range [0..1] or if utf8_char is not a correct utf8 representation of 2-byte symbol
------------------------------	--

## 2.7 se::smartid::OcrString Class Reference

Contains additional OCR information for the whole string.

### Public Member Functions

- [OcrString \(\)](#)  
*Default ctor.*
- [OcrString \(const std::vector< OcrChar > &ocr\\_chars\)](#)  
*Ctor from vector of OcrChars.*
- [OcrString \(const std::string &utf8\\_string\)](#)  
*OcrString ctor from plain utf8 string.*
- [~OcrString \(\)](#)  
*OcrString dtor.*
- [const std::vector< OcrChar > & GetOcrChars \(\) const](#)  
*Vector with OCR information for each character.*
- [std::string GetUtf8String \(\) const](#)  
*Returns the most-confident string representation.*
- [std::vector< uint16\\_t > GetUtf16String \(\) const](#)  
*Returns the most-confident string representation.*

### Private Attributes

- [std::vector< OcrChar > ocr\\_chars\\_](#)  
*Vector with OCR information for each character.*

#### 2.7.1 Detailed Description

Contains additional OCR information for the whole string.

Definition at line 137 of file [smartid\\_result.h](#).

## 2.8 se::smartid::Point Class Reference

Class for representing a point on an image.

### Public Member Functions

- [Point \(\)](#)  
*Default Constructor ( $x = y = 0$ )*
- [~Point \(\)](#)  
*Destructor.*
- [Point \(double x, double y\)](#)  
*Constructor.*

## Public Attributes

- double **x**  
*x-coordinate in pixels (top-left corner is origin)*
- double **y**  
*y-coordinate in pixels (top-left corner is origin)*

### 2.8.1 Detailed Description

Class for representing a point on an image.

Definition at line 67 of file [smartid\\_common.h](#).

### 2.8.2 Constructor & Destructor Documentation

#### 2.8.2.1 Point()

```
se::smartid::Point::Point (
    double x,
    double y )
```

Constructor.

##### Parameters

<b>x</b>	- x-coordinate of a point in pixels (top-left corner is origin)
<b>y</b>	- y-coordinate of a point in pixels (top-left corner is origin)

## 2.9 se::smartid::ProcessingFeedback Class Reference

Feedback data that is returned by the [ResultReporterInterface](#)'s FeedbackReceived method, containing useful user-oriented information such as additional visualization, advisory information etc.

### Public Member Functions

- [ProcessingFeedback \(\)](#)  
*Default constructor.*
- [ProcessingFeedback \(const std::map< std::string, Quadrangle > &quadrangles\)](#)  
*Main constructor.*
- [~ProcessingFeedback \(\)](#)  
*Destructor.*
- [const std::map< std::string, Quadrangle > & GetQuadrangles \(\) const](#)  
*Getter for arbitrary quadrangles feedback data.*

### Private Attributes

- std::map< std::string, Quadrangle > quadrangles\_  
*quadrangle data*

#### 2.9.1 Detailed Description

Feedback data that is returned by the [ResultReporterInterface](#)'s FeedbackReceived method, containing useful user-oriented information such as additional visualization, advisory information etc.

Definition at line [619](#) of file [smartid\\_result.h](#).

#### 2.9.2 Member Function Documentation

##### 2.9.2.1 GetQuadrangles()

```
const std::map<std::string, Quadrangle>& se::smartid::ProcessingFeedback::GetQuadrangles ( )  
const
```

Getter for arbitrary quadrangles feedback data.

#### Returns

map with quadrangles feedback data

## 2.10 se::smartid::Quadrangle Class Reference

Class for representing a quadrangle on an image.

### Public Member Functions

- [Quadrangle \(\)](#)  
*Constructor.*
- [~Quadrangle \(\)](#)  
*Destructor.*
- [Quadrangle \(Point a, Point b, Point c, Point d\)](#)  
*Constructor.*
- [Point & operator\[\] \(int index\) throw \(std::exception\)](#)  
*Returns the quadrangle vertex at the given index as a modifiable reference.*
- [const Point & operator\[\] \(int index\) const throw \(std::exception\)](#)  
*Returns the quadrangle vertex at the given index as a constant reference.*
- [const Point & GetPoint \(int index\) const throw \(std::exception\)](#)  
*Returns the quadrangle vertex at the given index as a constant reference.*
- [void SetPoint \(int index, const Point &value\) throw \(std::exception\)](#)  
*Sets the quadrangle vertex at the given index to specified value.*
- [Rectangle GetBoundingRectangle \(\) const](#)  
*Computes and returns bounding rectangle for quadrangle's points.*

## Private Attributes

- `Point points [4]`

*Vector of quadrangle vertices in order: top-left, top-right, bottom-right, bottom-left.*

### 2.10.1 Detailed Description

Class for representing a quadrangle on an image.

Definition at line [93](#) of file `smartid_common.h`.

### 2.10.2 Constructor & Destructor Documentation

#### 2.10.2.1 Quadrangle()

```
se::smartid::Quadrangle::Quadrangle (
    Point a,
    Point b,
    Point c,
    Point d )
```

Constructor.

##### Parameters

<code>a</code>	Top-left vertex of the quadrangle
<code>b</code>	Top-right vertex of the quadrangle
<code>c</code>	Bottom-right vertex of the quadrangle
<code>d</code>	Bottom-left vertex of the quadrangle

### 2.10.3 Member Function Documentation

#### 2.10.3.1 GetBoundingRectangle()

```
Rectangle se::smartid::Quadrangle::GetBoundingRectangle ( ) const
```

Computes and returns bounding rectangle for quadrangle's points.

##### Returns

computed bounding rectangle

### 2.10.3.2 GetPoint()

```
const Point& se::smartid::Quadrangle::GetPoint (
    int index ) const throw ( std::exception )
```

Returns the quadrangle vertex at the given *index* as a constant reference.

**Parameters**

<i>index</i>	Index position for quadrangle vertex, from 0 till 3
--------------	---

**Exceptions**

<i>std::out_of_range</i>	if index is not in range [0 ... 3]
--------------------------	------------------------------------

**2.10.3.3 operator[]( ) [1/2]**

```
Point& se::smartid::Quadrangle::operator[ ] (
    int index ) throw ( std::exception )
```

Returns the quadrangle vertex at the given *index* as a modifiable reference.

**Parameters**

<i>index</i>	Index position for quadrangle vertex, from 0 till 3
--------------	---

**Exceptions**

<i>std::out_of_range</i>	if index is not in range [0 ... 3]
--------------------------	------------------------------------

**2.10.3.4 operator[]( ) [2/2]**

```
const Point& se::smartid::Quadrangle::operator[ ] (
    int index ) const throw ( std::exception )
```

Returns the quadrangle vertex at the given *index* as a constant reference.

**Parameters**

<i>index</i>	Index position for quadrangle vertex, from 0 till 3
--------------	---

**Exceptions**

<i>std::out_of_range</i>	if index is not in range [0 ... 3]
--------------------------	------------------------------------

**2.10.3.5 SetPoint()**

```
void se::smartid::Quadrangle::SetPoint (
    int index,
    const Point & value ) throw ( std::exception )
```

Sets the quadrangle vertex at the given `index` to specified `value`.

#### Parameters

<code>index</code>	Index position for quadrangle vertex, from 0 till 3
<code>value</code>	New value for quadrangle vertex

#### Exceptions

<code>std::out_of_range</code>	if index is not in range [0 ... 3]
--------------------------------	------------------------------------

## 2.11 se::smartid::RecognitionEngine Class Reference

The `RecognitionEngine` class - a factory for `RecognitionSessions`, holds configured internal engines.

#### Public Member Functions

- `RecognitionEngine (const std::string &config_path, bool lazy_configuration=true) throw (std::exception)`  
*RecognitionEngine ctor from configuration path.*
- `RecognitionEngine (unsigned char *config_data, size_t data_length, bool lazy_configuration=true) throw (std::exception)`  
*RecognitionEngine ctor from configuration buffer. Only for configuration from ZIP archive buffers.*
- `~RecognitionEngine ()`  
*Recognition Engine dtor.*
- `SessionSettings * CreateSessionSettings () const throw (std::exception)`  
*Factory method for creating 'default' session settings with options loaded from configured bundle and no enabled documents.*
- `RecognitionSession * SpawnSession (const SessionSettings &session_settings, ResultReporterInterface *result_reporter=0) const throw (std::exception)`  
*Sessions for videotream recognition (one document - multiple frames)*

#### Static Public Member Functions

- static `std::string GetVersion ()`  
*Gets RecognitionEngine library version.*

#### Private Member Functions

- `RecognitionEngine (const RecognitionEngine &copy)`  
*Disabled copy constructor.*
- `void operator= (const RecognitionEngine &other)`  
*Disabled assignment operator.*

#### Private Attributes

- class `RecognitionEngineImpl * pimpl_`  
*pointer to internal implementation*

### 2.11.1 Detailed Description

The [RecognitionEngine](#) class - a factory for [RecognitionSessions](#), holds configured internal engines.

Definition at line [482](#) of file [smartid\\_engine.h](#).

### 2.11.2 Constructor & Destructor Documentation

#### 2.11.2.1 [RecognitionEngine\(\)](#) [1/2]

```
se::smartid::RecognitionEngine::RecognitionEngine (
    const std::string & config_path,
    bool lazy_configuration = true ) throw ( std::exception )
```

[RecognitionEngine](#) ctor from configuration path.

##### Parameters

<i>config_path</i>	- path to configuration file
<i>lazy_configuration</i>	- whether to use engine's lazy component configuration capabilities

##### Exceptions

<i>std::exception</i>	if configuration error occurs
-----------------------	-------------------------------

#### 2.11.2.2 [RecognitionEngine\(\)](#) [2/2]

```
se::smartid::RecognitionEngine::RecognitionEngine (
    unsigned char * config_data,
    size_t data_length,
    bool lazy_configuration = true ) throw ( std::exception )
```

[RecognitionEngine](#) ctor from configuration buffer. Only for configuration from ZIP archive buffers.

##### Parameters

<i>config_data</i>	- pointer to configuration ZIP buffer start
<i>data_length</i>	- size of the configuration ZIP buffer
<i>lazy_configuration</i>	- whether to use engine's lazy component configuration capabilities

##### Exceptions

<i>std::exception</i>	if configuration error occurs
-----------------------	-------------------------------

### 2.11.3 Member Function Documentation

#### 2.11.3.1 CreateSessionSettings()

```
SessionSettings* se::smartid::RecognitionEngine::CreateSessionSettings ( ) const throw ( std::exception )
```

Factory method for creating 'default' session settings with options loaded from configured bundle and no enabled documents.

##### Returns

Allocated session settings, caller is responsible for destruction

##### Exceptions

<code>std::exception</code>	if settings creation failed
-----------------------------	-----------------------------

#### 2.11.3.2 GetVersion()

```
static std::string se::smartid::RecognitionEngine::GetVersion ( ) [static]
```

Gets [RecognitionEngine](#) library version.

##### Returns

`std::string` version representation

#### 2.11.3.3 SpawnSession()

```
RecognitionSession* se::smartid::RecognitionEngine::SpawnSession ( 
    const SessionSettings & session_settings,
    ResultReporterInterface * result_reporter = 0 ) const throw ( std::exception )
```

Sessions for videotream recognition (one document - multiple frames)

Factory method for creating a session for SmartId internal engine

##### Parameters

<code>session_settings</code>	- runtime session settings
<code>result_reporter</code>	- pointer to optional processing reporter implementation

**Returns**

pointer to created recognition session. The caller is responsible for session's destruction.

**Exceptions**

<code>std::exception</code>	if session creation failed
-----------------------------	----------------------------

## 2.12 se::smartid::RecognitionResult Class Reference

Class represents SmartID recognition result.

**Public Member Functions**

- [RecognitionResult \(\)](#)  
*Default ctor.*
- [RecognitionResult \(const std::map< std::string, StringField > &string\\_fields, const std::map< std::string, ImageField > &image\\_fields, const std::map< std::string, StringField > &raw\\_string\\_fields, const std::map< std::string, ImageField > &raw\\_image\\_fields, const std::string &document\\_type, const std::vector< MatchResult > &match\\_results, const std::vector< SegmentationResult > &segmentation\\_results, bool is\\_terminal\)  
\*RecognitionResult main ctor.\*](#)
- [~RecognitionResult \(\)](#)  
*RecognitionResult dtor.*
- [std::vector< std::string > GetStringFieldNames \(\) const](#)  
*Returns a vector of unique string field names.*
- [bool HasStringField \(const std::string &name\) const](#)  
*Checks if there is a string field with given name.*
- [const StringField & GetStringField \(const std::string &name\) const throw \(std::exception\)](#)  
*Gets string field by name.*
- [const std::map< std::string, StringField > & GetStringFields \(\) const](#)  
*Getter for string fields map.*
- [std::map< std::string, StringField > & GetStringFields \(\)](#)  
*Getter for (mutable) string fields map.*
- [void SetStringFields \(const std::map< std::string, StringField > &string\\_fields\)](#)  
*Setter for string fields map.*
- [std::vector< std::string > GetImageFieldNames \(\) const](#)  
*Returns a vector of unique image field names.*
- [bool HasImageField \(const std::string &name\) const](#)  
*Checks if there is a image field with given name.*
- [const ImageField & GetImageField \(const std::string &name\) const throw \(std::exception\)](#)  
*Gets image field by name.*
- [const std::map< std::string, ImageField > & GetImageFields \(\) const](#)  
*Getter for image fields map.*
- [std::map< std::string, ImageField > & GetImageFields \(\)](#)  
*Getter for (mutable) image fields map.*
- [void SetImageFields \(const std::map< std::string, ImageField > &image\\_fields\)](#)  
*Setter for image fields map.*
- [std::vector< std::string > GetRawStringFieldNames \(\) const](#)

- `bool HasRawStringField (const std::string &name) const`  
*Returns a vector of unique raw string field names.*
- `const StringField & GetRawStringField (const std::string &name) const throw (std::exception)`  
*Checks if there is a raw string field with given name.*
- `const std::map< std::string, StringField > & GetRawStringFields () const`  
*Gets raw string field by name.*
- `const std::map< std::string, StringField > & GetRawStringFields ()`  
*Getter for raw string fields map.*
- `std::map< std::string, StringField > & GetRawStringFields ()`  
*Getter for (mutable) raw string fields map.*
- `void SetRawStringFields (const std::map< std::string, StringField > &raw_string_fields)`  
*Setter for raw string fields map.*
- `std::vector< std::string > GetRawImageFieldNames () const`  
*Returns a vector of unique raw image field names.*
- `bool HasRawImageField (const std::string &name) const`  
*Checks if there is a raw image field with given name.*
- `const ImageField & GetRawImageField (const std::string &name) const throw (std::exception)`  
*Gets raw image field by name.*
- `const std::map< std::string, ImageField > & GetRawImageFields () const`  
*Getter for raw image fields map.*
- `std::map< std::string, ImageField > & GetRawImageFields ()`  
*Getter for (mutable) raw image fields map.*
- `void SetRawImageFields (const std::map< std::string, ImageField > &raw_image_fields)`  
*Setter for raw image fields map.*
- `const std::string & GetDocumentType () const`  
*Getter for document type name. Empty string means empty result (no document match happened yet)*
- `void SetDocumentType (const std::string &doctype)`  
*Setter for document type name.*
- `const std::vector< MatchResult > & GetMatchResults () const`  
*Getter for match results - contains the most 'fresh' template quadrangles information available.*
- `void SetMatchResults (const std::vector< MatchResult > &match_results)`  
*Setter for match results.*
- `const std::vector< SegmentationResult > & GetSegmentationResults () const`  
*Getter for segmentation results - contains the most 'fresh' raw fields and fields location information available.*
- `void SetSegmentationResults (const std::vector< SegmentationResult > &segmentation_results)`  
*Setter for segmentation results.*
- `bool IsTerminal () const`  
*Whether the systems regards that result as 'final'. Could be (optionally) used to stop the recognition session.*
- `void SetIsTerminal (bool is_terminal)`  
*Setter for IsTerminal flag.*

#### Private Attributes

- `std::map< std::string, StringField > string_fields_`
- `std::map< std::string, ImageField > image_fields_`
- `std::map< std::string, StringField > raw_string_fields_`
- `std::map< std::string, ImageField > raw_image_fields_`
- `std::string document_type_`
- `std::vector< MatchResult > match_results_`
- `std::vector< SegmentationResult > segmentation_results_`
- `bool is_terminal_`

### 2.12.1 Detailed Description

Class represents SmartID recognition result.

Definition at line 410 of file [smartid\\_result.h](#).

### 2.12.2 Member Function Documentation

#### 2.12.2.1 GetImageField()

```
const ImageField& se::smartid::RecognitionResult::GetImageField (
    const std::string & name ) const throw ( std::exception)
```

Gets image field by name.

##### Parameters

<code>name</code>	- name of an image field
-------------------	--------------------------

##### Exceptions

<code>std::invalid_argument</code>	if there is no such field
------------------------------------	---------------------------

#### 2.12.2.2 GetImageFields() [1/2]

```
const std::map<std::string, ImageField>& se::smartid::RecognitionResult::GetImageFields ( )
```

const

Getter for image fields map.

##### Returns

constref for image fields map

#### 2.12.2.3 GetImageFields() [2/2]

```
std::map<std::string, ImageField>& se::smartid::RecognitionResult::GetImageFields ( )
```

Getter for (mutable) image fields map.

##### Returns

ref for image fields map

#### 2.12.2.4 GetRawImageField()

```
const ImageField& se::smartid::RecognitionResult::GetRawImageField (
    const std::string & name ) const throw ( std::exception)
```

Gets raw image field by name.

**Parameters**

<i>name</i>	- raw name of an image field
-------------	------------------------------

**Exceptions**

<i>std::invalid_argument</i>	if there is no such field
------------------------------	---------------------------

**2.12.2.5 GetRawImageFields() [1/2]**

```
const std::map<std::string, ImageField>& se::smartid::RecognitionResult::GetRawImageFields ( )  
const
```

Getter for raw image fields map.

**Returns**

constref for raw image fields map

**2.12.2.6 GetRawImageFields() [2/2]**

```
std::map<std::string, ImageField>& se::smartid::RecognitionResult::GetRawImageFields ( )
```

Getter for (mutable) raw image fields map.

**Returns**

ref for raw image fields map

**2.12.2.7 GetRawStringField()**

```
const StringField& se::smartid::RecognitionResult::GetRawStringField (   
    const std::string & name ) const throw ( std::exception)
```

Gets raw string field by name.

**Parameters**

<i>name</i>	- name of a raw string field
-------------	------------------------------

**Exceptions**

<i>std::invalid_argument</i>	if there is no such field
------------------------------	---------------------------

### 2.12.2.8 GetRawStringFields() [1/2]

```
const std::map<std::string, StringField>& se::smartid::RecognitionResult::GetRawStringFields ( ) const
```

Getter for raw string fields map.

#### Returns

constref for raw string fields map

### 2.12.2.9 GetRawStringFields() [2/2]

```
std::map<std::string, StringField>& se::smartid::RecognitionResult::GetRawStringFields ( )
```

Getter for (mutable) raw string fields map.

#### Returns

ref for raw string fields map

### 2.12.2.10 GetStringField()

```
const StringField& se::smartid::RecognitionResult::GetStringField ( const std::string & name ) const throw ( std::exception )
```

Gets string field by name.

#### Parameters

<i>name</i>	- name of a string field
-------------	--------------------------

#### Exceptions

<i>std::invalid_argument</i>	if there is no such field
------------------------------	---------------------------

### 2.12.2.11 GetStringFields() [1/2]

```
const std::map<std::string, StringField>& se::smartid::RecognitionResult::GetStringFields ( ) const
```

Getter for string fields map.

**Returns**

constref for string fields map

**2.12.2.12 GetStringFields() [2/2]**

```
std::map<std::string, StringField>& se::smartid::RecognitionResult::GetStringFields ( )
```

Getter for (mutable) string fields map.

**Returns**

ref for string fields map

**2.12.2.13 SetImageFields()**

```
void se::smartid::RecognitionResult::SetImageFields (
    const std::map< std::string, ImageField > & image_fields )
```

Setter for image fields map.

**Parameters**

<i>image_fields</i>	- image fields map
---------------------	--------------------

**2.12.2.14 SetRawImageFields()**

```
void se::smartid::RecognitionResult::SetRawImageFields (
    const std::map< std::string, ImageField > & raw_image_fields )
```

Setter for raw image fields map.

**Parameters**

<i>raw_image_fields</i>	- raw image fields map
-------------------------	------------------------

**2.12.2.15 SetRawStringFields()**

```
void se::smartid::RecognitionResult::SetRawStringFields (
    const std::map< std::string, StringField > & raw_string_fields )
```

Setter for raw string fields map.

**Parameters**

<code>raw_string_fields</code>	- raw string fields map
--------------------------------	-------------------------

**2.12.2.16 SetStringFields()**

```
void se::smartid::RecognitionResult::SetStringFields (
    const std::map< std::string, StringField > & string_fields )
```

Setter for string fields map.

**Parameters**

<code>string_fields</code>	- string fields map
----------------------------	---------------------

**2.13 se::smartid::RecognitionSession Class Reference**

[RecognitionSession](#) class - main interface for SmartID document recognition in videotream.

**Public Member Functions**

- virtual ~[RecognitionSession](#) ()  
*RecognitionSession dtor.*
- virtual [RecognitionResult ProcessSnapshot](#) (unsigned char \*data, size\_t data\_length, int width, int height, int stride, int channels, const [Rectangle](#) &roi, ImageOrientation image\_orientation=[Landscape](#))=0 throw (std::exception)  
*Processes the uncompressed RGB image stored in memory line by line.*
- virtual [RecognitionResult ProcessSnapshot](#) (unsigned char \*data, size\_t data\_length, int width, int height, int stride, int channels, ImageOrientation image\_orientation=[Landscape](#)) throw (std::exception)  
*Processes the uncompressed RGB image stored in memory line by line. Same as ProcessSnapshot with ROI, but with this method the ROI is full image.*
- virtual [RecognitionResult ProcessYUVSnapshot](#) (unsigned char \*yuv\_data, size\_t yuv\_data\_length, int width, int height, const [Rectangle](#) &roi, ImageOrientation image\_orientation=[Landscape](#)) throw (std::exception)  
*Processes the uncompressed YUV image stored in memory line by line.*
- virtual [RecognitionResult ProcessYUVSnapshot](#) (unsigned char \*yuv\_data, size\_t yuv\_data\_length, int width, int height, ImageOrientation image\_orientation=[Landscape](#)) throw (std::exception)  
*Processes the uncompressed YUV image stored in memory line by line. Same as ProcessYUVSnapshot with ROI, but with this method the ROI is full image.*
- virtual [RecognitionResult ProcessImage](#) (const [Image](#) &image, const [Rectangle](#) &roi, ImageOrientation image\_orientation=[Landscape](#)) throw (std::exception)  
*Runs recognition process on the specified smartid::Image.*
- virtual [RecognitionResult ProcessImage](#) (const [Image](#) &image, ImageOrientation image\_orientation=[Landscape](#)) throw (std::exception)  
*Runs recognition process on the specified smartid::Image. Same as ProcessImage with ROI, but with this method the ROI is full image.*
- virtual [RecognitionResult ProcessImageFile](#) (const std::string &image\_file, const [Rectangle](#) &roi, ImageOrientation image\_orientation=[Landscape](#)) throw (std::exception)  
*Runs recognition process on the specified smartid::ImageFile. Same as ProcessImage with ROI, but with this method the ROI is full image.*

- **virtual RecognitionResult ProcessImageFile** (const std::string &image\_file, ImageOrientation image\_orientation=Landscape) throw (std::exception)
 

*Runs recognition process on the specified file.*
- **virtual RecognitionResult ProcessImageData** (unsigned char \*data, size\_t data\_length, const Rectangle &roi, ImageOrientation image\_orientation=Landscape) throw (std::exception)
 

*Runs recognition process on the specified image file. Same as ProcessImageFile with ROI, but with this method the ROI is full image.*
- **virtual RecognitionResult ProcessImageData** (unsigned char \*data, size\_t data\_length, ImageOrientation image\_orientation=Landscape) throw (std::exception)
 

*Runs recognition process on the specified image data (e.g. compressed with JPEG or PNG)*
- **virtual RecognitionResult ProcessImageData** (unsigned char \*data, size\_t data\_length, ImageOrientation image\_orientation=Landscape) throw (std::exception)
 

*Runs recognition process on the specified image data (e.g. compressed with JPEG or PNG), using ROI as full image.*
- **virtual RecognitionResult ProcessImageDataBase64** (const std::string &base64\_image\_data, const Rectangle &roi, ImageOrientation image\_orientation=Landscape) throw (std::exception)
 

*Runs recognition process on the specified image data (e.g. compressed with JPEG or PNG) encoded in base64.*
- **virtual RecognitionResult ProcessImageDataBase64** (const std::string &base64\_image\_data, ImageOrientation image\_orientation=Landscape) throw (std::exception)
 

*Runs recognition process on the specified image data (e.g. compressed with JPEG or PNG) encoded in base64.*
- **virtual SessionState \* GetSessionState** () const =0 throw (std::exception)
 

*Gets session state object - optional information about OCR state.*
- **virtual void Reset** ()=0
 

*Resets the internal state of the session.*

### 2.13.1 Detailed Description

[RecognitionSession](#) class - main interface for SmartID document recognition in videotream.

Definition at line 222 of file [smartid\\_engine.h](#).

### 2.13.2 Member Function Documentation

#### 2.13.2.1 GetSessionState()

```
virtual SessionState* se::smartid::RecognitionSession::GetSessionState ( ) const throw ( std::exception ) [pure virtual]
```

Gets session state object - optional information about OCR state.

##### Returns

[SessionState](#) object. Caller is responsible for deallocation.

##### Exceptions

<code>std::exception</code>	if the session state cannot be created
-----------------------------	--

### 2.13.2.2 ProcessImage() [1/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessImage (
    const Image & image,
    const Rectangle & roi,
    ImageOrientation image_orientation = Landscape ) throw ( std::exception ) [virtual]
```

Runs recognition process on the specified [smartid::Image](#).

#### Parameters

<i>image</i>	An <a href="#">Image</a> to process
<i>roi</i>	<a href="#">Rectangle</a> of interest (the system will not process anything outside this rectangle)
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

#### Returns

recognition result (integrated in the session)

#### Exceptions

<a href="#">std::exception</a>	If file doesn't exist or can't be processed, or if processing error occurs
--------------------------------	--

### 2.13.2.3 ProcessImage() [2/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessImage (
    const Image & image,
    ImageOrientation image_orientation = Landscape ) throw ( std::exception ) [virtual]
```

Runs recognition process on the specified [smartid::Image](#). Same as ProcessImage with ROI, but with this method the ROI is full image.

#### Parameters

<i>image</i>	An <a href="#">Image</a> to process
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

#### Returns

recognition result (integrated in the session)

#### Exceptions

<a href="#">std::exception</a>	If file doesn't exist or can't be processed, or if processing error occurs
--------------------------------	--

#### 2.13.2.4 ProcessImageData() [1/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessImageData (
    unsigned char * data,
    size_t data_length,
    const Rectangle & roi,
    ImageOrientation image_orientation = Landscape ) throw ( std::exception ) [virtual]
```

Runs recognition process on the specified image data (e.g. compressed with JPEG or PNG)

##### Parameters

<i>data</i>	Pointer to the (e.g. compressed) image data
<i>data_length</i>	Compressed image data length in bytes
<i>roi</i>	Rectangle of interest (the system will not process anything outside this rectangle)
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

##### Returns

recognition result (integrated in the session)

##### Exceptions

<i>std::exception</i>	If image data can't be decoded or if processing error occurs
-----------------------	--

#### 2.13.2.5 ProcessImageData() [2/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessImageData (
    unsigned char * data,
    size_t data_length,
    ImageOrientation image_orientation = Landscape ) throw ( std::exception ) [virtual]
```

Runs recognition process on the specified image data (e.g. compressed with JPEG or PNG), using ROI as full image.

##### Parameters

<i>data</i>	Pointer to the (e.g. compressed) image data
<i>data_length</i>	Compressed image data length in bytes
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

##### Returns

recognition result (integrated in the session)

##### Exceptions

<i>std::exception</i>	If image data can't be decoded or if processing error occurs
-----------------------	--

### 2.13.2.6 ProcessImageDataBase64() [1/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessImageDataBase64 (  
    const std::string & base64_image_data,  
    const Rectangle & roi,  
    ImageOrientation image_orientation = Landscape ) throw ( std::exception ) [virtual]
```

Runs recognition process on the specified image data (e.g. compressed with JPEG or PNG) encoded in base64.

#### Parameters

<i>base64_image_data</i>	Encoded image
<i>roi</i>	<b>Rectangle</b> of interest (the system will not process anything outside this rectangle)
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

#### Returns

recognition result (integrated in the session)

#### Exceptions

<i>std::exception</i>	If image data can't be decoded or if processing error occurs
-----------------------	--

### 2.13.2.7 ProcessImageDataBase64() [2/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessImageDataBase64 (   
    const std::string & base64_image_data,  
    ImageOrientation image_orientation = Landscape ) throw ( std::exception ) [virtual]
```

Runs recognition process on the specified image data (e.g. compressed with JPEG or PNG) encoded in base64.

#### Parameters

<i>base64_image_data</i>	Encoded image
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

#### Returns

recognition result (integrated in the session)

#### Exceptions

<i>std::exception</i>	If image data can't be decoded or if processing error occurs
-----------------------	--

## 2.13.2.8 ProcessImageFile() [1/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessImageFile (
    const std::string & image_file,
    const Rectangle & roi,
    ImageOrientation image_orientation = Landscape ) throw ( std::exception ) [virtual]
```

Runs recognition process on the specified file.

#### Parameters

<i>image_file</i>	Image file path
<i>roi</i>	Rectangle of interest (the system will not process anything outside this rectangle)
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

#### Returns

recognition result (integrated in the session)

#### Exceptions

<b>std::exception</b>	If file doesn't exist or can't be processed, or if processing error occurs
-----------------------	--

## 2.13.2.9 ProcessImageFile() [2/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessImageFile (
    const std::string & image_file,
    ImageOrientation image_orientation = Landscape ) throw ( std::exception ) [virtual]
```

Runs recognition process on the specified file. Same as ProcessImageFile with ROI, but with this method the ROI is full image.

#### Parameters

<i>image_file</i>	Image file path
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

#### Returns

recognition result (integrated in the session)

#### Exceptions

<b>std::exception</b>	If file doesn't exist or can't be processed, or if processing error occurs
-----------------------	--

### 2.13.2.10 ProcessSnapshot() [1/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessSnapshot (  
    unsigned char * data,  
    size_t data_length,  
    int width,  
    int height,  
    int stride,  
    int channels,  
    const Rectangle & roi,  
    ImageOrientation image_orientation = Landscape ) throw ( std::exception ) [pure  
virtual]
```

Processes the uncompressed RGB image stored in memory line by line.

#### Parameters

<i>data</i>	Pointer to the data buffer beginning
<i>data_length</i>	Length of the data buffer
<i>width</i>	<b>Image</b> width
<i>height</i>	<b>Image</b> height
<i>stride</i>	Difference between the pointers to the consequent image lines, in bytes
<i>channels</i>	Number of channels (1, 3 or 4). 1-channel image is treated as grayscale image, 3-channel image is treated as RGB image, 4-channel image is treated as BGRA.
<i>roi</i>	<b>Rectangle</b> of interest (the system will not process anything outside this rectangle)
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

#### Returns

recognition result (integrated in the session)

#### Exceptions

<b>std::exception</b>	If processing error occurs
-----------------------	----------------------------

### 2.13.2.11 ProcessSnapshot() [2/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessSnapshot (   
    unsigned char * data,  
    size_t data_length,  
    int width,  
    int height,  
    int stride,  
    int channels,  
    ImageOrientation image_orientation = Landscape ) throw ( std::exception ) [virtual]
```

Processes the uncompressed RGB image stored in memory line by line. Same as ProcessSnapshot with ROI, but with this method the ROI is full image.

**Parameters**

<i>data</i>	Pointer to the data buffer beginning
<i>data_length</i>	Length of the data buffer
<i>width</i>	<a href="#">Image width</a>
<i>height</i>	<a href="#">Image height</a>
<i>stride</i>	Difference between the pointers to the consequent image lines, in bytes
<i>channels</i>	Number of channels (1, 3 or 4). 1-channel image is treated as grayscale image, 3-channel image is treated as RGB image, 4-channel image is treated as BGRA.
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

**Returns**

recognition result (integrated in the session)

**Exceptions**

<code>std::exception</code>	If processing error occurs
-----------------------------	----------------------------

**2.13.2.12 ProcessYUVSnapshot() [1/2]**

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessYUVSnapshot (
    unsigned char * yuv_data,
    size_t yuv_data_length,
    int width,
    int height,
    const Rectangle & roi,
    ImageOrientation image_orientation = Landscape ) throw ( std::exception ) [virtual]
```

Processes the uncompressed YUV image stored in memory line by line.

**Parameters**

<i>yuv_data</i>	Pointer to the data buffer start
<i>yuv_data_length</i>	Total length of image data buffer
<i>width</i>	<a href="#">Image width</a>
<i>height</i>	<a href="#">Image height</a>
<i>roi</i>	<a href="#">Rectangle</a> of interest (the system will not process anything outside this rectangle)
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

**Returns**

recognition result (integrated in the session)

**Exceptions**

<code>std::exception</code>	If processing error occurs
-----------------------------	----------------------------

### 2.13.2.13 ProcessYUVSnapshot() [2/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessYUVSnapshot (  
    unsigned char * yuv_data,  
    size_t yuv_data_length,  
    int width,  
    int height,  
    ImageOrientation image_orientation = Landscape ) throw ( std::exception ) [virtual]
```

Processes the uncompressed YUV image stored in memory line by line. Same as ProcessYUVSnapshot with ROI, but with this method the ROI is full image.

#### Parameters

<i>yuv_data</i>	Pointer to the data buffer start
<i>yuv_data_length</i>	Total length of image data buffer
<i>width</i>	Image width
<i>height</i>	Image height
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

#### Returns

recognition result (integrated in the session)

#### Exceptions

<i>std::exception</i>	If processing error occurs
-----------------------	----------------------------

## 2.14 se::smartid::Rectangle Class Reference

Class for representing a rectangle on an image.

#### Public Member Functions

- [Rectangle \(\)](#)  
*Constructor (x = y = width = height = 0)*
- [~Rectangle \(\)](#)  
*Destructor.*
- [Rectangle \(int x, int y, int width, int height\)](#)  
*Constructor from coordinates.*

**Public Attributes**

- int **x**  
*x-coordinate of a top-left point in pixels*
- int **y**  
*r-coordinate of a top-left point in pixels*
- int **width**  
*rectangle width in pixels*
- int **height**  
*rectangle height in pixels*

**2.14.1 Detailed Description**

Class for representing a rectangle on an image.

Definition at line 36 of file [smartid\\_common.h](#).

**2.14.2 Constructor & Destructor Documentation****2.14.2.1 Rectangle()**

```
se::smartid::Rectangle::Rectangle (
    int x,
    int y,
    int width,
    int height )
```

Constructor from coordinates.

**Parameters**

<b>x</b>	- Top-left rectangle point x-coordinate in pixels
<b>y</b>	- Top-left rectangle point y-coordinate in pixels
<b>width</b>	- <a href="#">Rectangle</a> width in pixels
<b>height</b>	- <a href="#">Rectangle</a> height in pixels

**2.15 se::smartid::ResultReporterInterface Class Reference**

Callback interface to obtain recognition results. Must be implemented to get the results as they appear during the stream processing.

**Public Member Functions**

- virtual void [SnapshotRejected \(\)](#)  
*Callback tells that last snapshot is not going to be processed/recognized. Optional.*

- virtual void `FeedbackReceived` (const `ProcessingFeedback` &processing\_feedback)  
*FeedbackReceived.*
- virtual void `DocumentMatched` (const std::vector< `MatchResult` > &match\_results)  
*Callback tells that last snapshot has valid document and contains document match result. Optional.*
- virtual void `DocumentSegmented` (const std::vector< `SegmentationResult` > &segmentation\_results)  
*Callback tells that last snapshot was segmented into raw fields for each match result. Optional.*
- virtual void `SnapshotProcessed` (const `RecognitionResult` &recog\_result)=0  
*Callback tells that last snapshot was processed successfully and returns current result. Required.*
- virtual void `SessionEnded` ()  
*Internal callback to stop the session (determined by internal timer)*
- virtual ~`ResultReporterInterface` ()  
*Destructor.*

### 2.15.1 Detailed Description

Callback interface to obtain recognition results. Must be implemented to get the results as they appear during the stream processing.

Definition at line 644 of file `smartid_result.h`.

### 2.15.2 Member Function Documentation

#### 2.15.2.1 DocumentMatched()

```
virtual void se::smartid::ResultReporterInterface::DocumentMatched ( const std::vector< MatchResult > & match_results ) [virtual]
```

Callback tells that last snapshot has valid document and contains document match result. Optional.

##### Parameters

<code>match_results</code>	Document match result - vector of found templates
----------------------------	---

#### 2.15.2.2 DocumentSegmented()

```
virtual void se::smartid::ResultReporterInterface::DocumentSegmented ( const std::vector< SegmentationResult > & segmentation_results ) [virtual]
```

Callback tells that last snapshot was segmented into raw fields for each match result. Optional.

##### Parameters

<code>segmentation_results</code>	Segmentation results for each corresponding <code>MatchResult</code>
-----------------------------------	--

### 2.15.2.3 FeedbackReceived()

```
virtual void se::smartid::ResultReporterInterface::FeedbackReceived (
    const ProcessingFeedback & processing_feedback ) [virtual]
```

FeedbackReceived.

#### Parameters

<i>processing_feedback</i>	processing feedback data returned by the core
----------------------------	---

### 2.15.2.4 SnapshotProcessed()

```
virtual void se::smartid::ResultReporterInterface::SnapshotProcessed (
    const RecognitionResult & recog_result ) [pure virtual]
```

Callback tells that last snapshot was processed successfully and returns current result. Required.

#### Parameters

<i>recog_result</i>	Current recognition result
---------------------	----------------------------

## 2.16 se::smartid::SegmentationResult Class Reference

Class represents SmartID segmentation result containing found raw fields location information.

#### Public Member Functions

- [SegmentationResult \(\)](#)  
*Default constructor.*
- [SegmentationResult \(const std::map< std::string, Quadrangle > &raw\\_fields\\_quadrangles, const std::map< std::string, Quadrangle > &raw\\_fields\\_template\\_quadrangles, bool accepted=false\)](#)  
*Main constructor.*
- [~SegmentationResult \(\)](#)  
*Destructor.*
- [std::vector< std::string > GetRawFieldsNames \(\) const](#)  
*Getter for raw fields names which are keys for RawFieldQuadrangles map.*
- [bool HasRawFieldQuadrangle \(const std::string &raw\\_field\\_name\) const](#)  
*Checks if there is a raw field quadrangle with given raw field name.*
- [const Quadrangle & GetRawFieldQuadrangle \(const std::string &raw\\_field\\_name\) const throw \(std::exception\)](#)  
*Get raw field quadrangle for raw field name.*
- [const std::map< std::string, Quadrangle > & GetRawFieldQuadrangles \(\) const](#)  
*Getter for raw field quadrangles (raw field name -> quadrangle).*

- const `Quadrangle & GetRawFieldTemplateQuadrangle (const std::string &raw_field_name)` const throw (`std::exception`)  
*Get raw field quadrangle for raw field name in template coordinates.*
- const `std::map< std::string, Quadrangle > & GetRawFieldTemplateQuadrangles ()` const  
*Getter for raw field quadrangles in template coordinates (raw field name -> quadrangle).*
- bool `GetAccepted ()` const  
*Getter for accepted field.*

### Private Attributes

- `std::map< std::string, Quadrangle > raw_field_quadrangles_`  
*[raw field name, quadrangle]*
- `std::map< std::string, Quadrangle > raw_field_template_quadrangles_`  
*[raw field name, quadrangle in template coords]*
- bool `accepted_`  
*Whether this result is ready to be visualized.*

#### 2.16.1 Detailed Description

Class represents SmartID segmentation result containing found raw fields location information.

Definition at line 351 of file `smartid_result.h`.

#### 2.16.2 Member Function Documentation

##### 2.16.2.1 GetRawFieldQuadrangle()

```
const Quadrangle& se::smartid::SegmentationResult::GetRawFieldQuadrangle (   
    const std::string & raw_field_name ) const throw ( std::exception )
```

Get raw field quadrangle for raw field name.

###### Parameters

<code>raw_field_name</code>	Raw field name
-----------------------------	----------------

###### Returns

Raw field quadrangle for raw field name

###### Exceptions

<code>std::invalid_argument</code>	if <code>raw_field_name</code> is not present in raw field quadrangles
------------------------------------	--

### 2.16.2.2 GetRawFieldTemplateQuadrangle()

```
const Quadrangle& se::smartid::SegmentationResult::GetRawFieldTemplateQuadrangle (
    const std::string & raw_field_name ) const throw ( std::exception )
```

Get raw field quadrangle for raw field name in template coordinates.

#### Parameters

<code>raw_field_name</code>	Raw field name
-----------------------------	----------------

#### Returns

Raw field quadrangle for raw field name in template coordinates

#### Exceptions

<code>std::invalid_argument</code>	if <code>raw_field_name</code> is not present in raw field quadrangles
------------------------------------	--

## 2.17 se::smartid::SessionSettings Class Reference

The [SessionSettings](#) class - runtime parameters of the recognition session.

#### Public Member Functions

- virtual ~[SessionSettings](#) ()  
*SessionSettings dtor.*
- virtual [SessionSettings](#) \* [Clone](#) () const =0  
*Clones session settings and creates a new object on heap.*
- const std::vector< std::string > & [GetEnabledDocumentTypes](#) () const  
*Get enabled document types with which recognition session will be created.*
- void [AddEnabledDocumentTypes](#) (const std::string &doctype\_mask)  
*Add enabled document types conforming to [GetSupportedDocumentTypes\(\)](#). Both exact string type names or wildcard expression can be used, for example: "rus.passport.national", "rus.\*", "\*(passport.\*", "\*".*
- void [RemoveEnabledDocumentTypes](#) (const std::string &doctype\_mask)  
*Remove enabled document types conforming to [GetEnabledDocumentTypes\(\)](#). Both exact string type names or wildcard expression can be used, for example: "rus.passport.national", "rus.\*", "\*.(passport.\*", "\*".*
- void [SetEnabledDocumentTypes](#) (const std::vector< std::string > &document\_types)  
*Set enabled document types. Clears all enabled types and then calls [AddEnabledDocumentTypes\(\)](#) for each document type in the document\_types.*
- const std::vector< std::vector< std::string > > & [GetSupportedDocumentTypes](#) () const  
*Gets all supported document types for each engine of configured bundle. Recognition session can only be spawned with the set of document types corresponding to some single engine.*
- const std::map< std::string, std::string > & [GetOptions](#) () const  
*Get full map of additional session settings.*
- std::map< std::string, std::string > & [GetOptions](#) ()  
*Get full map of additional session settings.*
- std::vector< std::string > [GetOptionNames](#) () const

- Get all option names.*
- bool [HasOption](#) (const std::string &name) const  
*Checks if there is a set additional option by name.*
  - const std::string & [GetOption](#) (const std::string &name) const throw (std::exception)  
*Get an additional option value by name.*
  - void [SetOption](#) (const std::string &name, const std::string &value)  
*Set(modify) an additional option value by name.*
  - void [RemoveOption](#) (const std::string &name) throw (std::exception)  
*Remove an option from session settings (by name)*
  - const std::map< std::string, std::vector< std::string > > & [GetEnabledFieldNames](#) () const  
*Get list of enabled fields for document type.*
  - void [EnableField](#) (const std::string &doctype, const std::string &field\_name)  
*Enable fields by name.*
  - void [DisableField](#) (const std::string &doctype, const std::string &field\_name)  
*Disable string fields by name.*
  - void [SetEnabledFields](#) (const std::string &doctype, const std::vector< std::string > &field\_names)  
*Set(modify) an enabled string fields by names.*
  - const std::vector< std::string > & [GetSupportedFieldNames](#) (const std::string &doctype) throw (std::exception)  
*Get set of enabled string fields.*
  - const std::string & [GetCurrentMode](#) () const  
*Returns current bundle mode.*
  - void [SetCurrentMode](#) (const std::string &mode) throw (std::exception)  
*Sets current bundle mode.*
  - const std::vector< std::string > & [GetAvailableModes](#) () const  
*Gets list of available bundle mode names.*

## Protected Member Functions

- [SessionSettings](#) ()  
*Disabled default constructor - use [RecognitionEngine](#) factory method instead.*

## Protected Attributes

- std::vector< std::string > **supported\_modes\_**
- std::string **current\_mode\_**
- std::map< std::string, std::vector< std::vector< std::string > > > > **supported\_document\_types\_**
- std::map< std::string, std::vector< std::string > > > **enabled\_document\_types\_**
- std::map< std::string, std::string > **options\_**
- std::map< std::string, std::map< std::string, std::vector< std::string > > > > **supported\_fields\_**
- std::map< std::string, std::map< std::string, std::vector< std::string > > > > **enabled\_fields\_**

### 2.17.1 Detailed Description

The [SessionSettings](#) class - runtime parameters of the recognition session.

Definition at line 43 of file [smartid\\_engine.h](#).

## 2.17.2 Member Function Documentation

### 2.17.2.1 AddEnabledDocumentTypes()

```
void se::smartid::SessionSettings::AddEnabledDocumentTypes (
    const std::string & doctype_mask )
```

Add enabled document types conforming to [GetSupportedDocumentTypes\(\)](#). Both exact string type names or wildcard expression can be used, for example: "rus.passport.national", "rus.\*", "\*(passport.\*", "\*".

#### Parameters

<i>doctype_mask</i>	Document type name or wildcard expression
---------------------	---

### 2.17.2.2 Clone()

```
virtual SessionSettings* se::smartid::SessionSettings::Clone ( ) const [pure virtual]
```

Clones session settings and creates a new object on heap.

#### Returns

new allocated object which is a copy of this

### 2.17.2.3 DisableField()

```
void se::smartid::SessionSettings::DisableField (
    const std::string & doctype,
    const std::string & field_name )
```

Disable string fields by name.

#### Parameters

<i>doctype</i>	- type of document
<i>field_name</i>	- name of field

### 2.17.2.4 EnableField()

```
void se::smartid::SessionSettings::EnableField (
    const std::string & doctype,
    const std::string & field_name )
```

Enable fields by name.

**Parameters**

<i>doctype</i>	- type of document
<i>field_name</i>	- name of field

**2.17.2.5 GetAvailableModes()**

```
const std::vector<std::string>& se::smartid::SessionSettings::GetAvailableModes ( ) const
```

Gets list of available bundle mode names.

**Returns**

list of available modes

**2.17.2.6 GetCurrentMode()**

```
const std::string& se::smartid::SessionSettings::GetCurrentMode ( ) const
```

Returns current bundle mode.

**Returns**

string name of current bundle mode

**2.17.2.7 GetEnabledDocumentTypes()**

```
const std::vector<std::string>& se::smartid::SessionSettings::GetEnabledDocumentTypes ( ) const
```

Get enabled document types with which recognition session will be created.

**Returns**

a vector of enabled document types (exact types without wildcards)

**2.17.2.8 GetOption()**

```
const std::string& se::smartid::SessionSettings::GetOption ( const std::string & name ) const throw ( std::exception)
```

Get an additional option value by name.

**Parameters**

<i>name</i>	- string representation of option name
-------------	--

**Returns**

string value of an option

**Exceptions**

<i>std::invalid_argument</i>	if there is no such option
------------------------------	----------------------------

**2.17.2.9 GetOptionNames()**

```
std::vector<std::string> se::smartid::SessionSettings::GetOptionNames ( ) const
```

Get all option names.

**Returns**

vector of all additional option names

**2.17.2.10 GetOptions() [1/2]**

```
const std::map<std::string, std::string>& se::smartid::SessionSettings::GetOptions ( ) const
```

Get full map of additional session settings.

**Returns**

constref map of additional options

Option name is a string consisting of two components: <INTERNAL\_ENGINE>.<OPTION\_NAME>. Option value syntax is dependent on the option.

**2.17.2.11 GetOptions() [2/2]**

```
std::map<std::string, std::string>& se::smartid::SessionSettings::GetOptions ( )
```

Get full map of additional session settings.

**Returns**

ref map of additional options

### 2.17.2.12 GetSupportedDocumentTypes()

```
const std::vector<std::vector<std::string>> & se::smartid::SessionSettings::GetSupportedDocumentTypes ( ) const
```

Gets all supported document types for each engine of configured bundle. Recognition session can only be spawned with the set of document types corresponding to some single engine.

#### Returns

[engine][i\_doctype\_string] two dimensional vector const ref

### 2.17.2.13 GetSupportedFieldNames()

```
const std::vector<std::string> & se::smartid::SessionSettings::GetSupportedFieldNames ( const std::string & doctype ) throw ( std::exception )
```

Get set of enabled string fields.

#### Parameters

doctype	- type of document
---------	--------------------

#### Returns

list of supported field names for document

#### Exceptions

std::invalid_argument	if there is no such document
-----------------------	------------------------------

### 2.17.2.14 HasOption()

```
bool se::smartid::SessionSettings::HasOption ( const std::string & name ) const
```

Checks is there is a set additional option by name.

#### Parameters

name	- string representation of option name
------	--

#### Returns

true if there is a set option with provided name

### 2.17.2.15 RemoveEnabledDocumentTypes()

```
void se::smartid::SessionSettings::RemoveEnabledDocumentTypes ( 
    const std::string & doctype_mask )
```

Remove enabled document types conforming to [GetEnabledDocumentTypes\(\)](#). Both exact string type names or wildcard expression can be used, for example: "rus.passport.national", "rus.\*", "\*(passport.\*", "\*".

#### Parameters

<i>doctype_mask</i>	Document type name or wildcard expression
---------------------	---

### 2.17.2.16 RemoveOption()

```
void se::smartid::SessionSettings::RemoveOption ( 
    const std::string & name ) throw ( std::exception )
```

Remove an option from session settings (by name)

#### Parameters

<i>name</i>	- string representation of option name
-------------	--

#### Exceptions

<i>std::invalid_argument</i>	if there is no such option
------------------------------	----------------------------

### 2.17.2.17 SetCurrentMode()

```
void se::smartid::SessionSettings::SetCurrentMode ( 
    const std::string & mode ) throw ( std::exception )
```

Sets current bundle mode.

#### Parameters

<i>mode</i>	- string name of new current bundle mode
-------------	--

### 2.17.2.18 SetEnabledDocumentTypes()

```
void se::smartid::SessionSettings::SetEnabledDocumentTypes ( 
    const std::vector< std::string > & document_types )
```

Set enabled document types. Clears all enabled types and then calls [AddEnabledDocumentTypes\(\)](#) for each document type in the *document\_types*.

**Parameters**

<i>document_types</i>	a vector of enabled document types
-----------------------	------------------------------------

**2.17.2.19 SetEnabledFields()**

```
void se::smartid::SessionSettings::SetEnabledFields (
    const std::string & doctype,
    const std::vector< std::string > & field_names )
```

Set(modify) an enabled string fields by names.

**Parameters**

<i>doctype</i>	- type of document
<i>field_names</i>	- list of string field names

**2.17.2.20 SetOption()**

```
void se::smartid::SessionSettings::SetOption (
    const std::string & name,
    const std::string & value )
```

Set(modify) an additional option value by name.

**Parameters**

<i>name</i>	- string representation of option name
<i>value</i>	- value of option to set

**2.18 se::smartid::SessionState Class Reference**

[SessionState class](#) - optional recognition session information.

**Public Member Functions**

- std::vector< std::string > [GetIntegratedFieldStateNames](#) () const  
*Returns a vector of unique integrated field state names.*
- bool [HasIntegratedFieldState](#) (const std::string &name) const  
*Checks if there is an integrated field state with given name.*
- const [IntegratedFieldState](#) & [GetStringFieldState](#) (const std::string &name) const throw (std::exception)  
*Gets integrated field state by name.*
- const std::map< std::string, [IntegratedFieldState](#) > & [GetIntegratedFieldStates](#) () const

- `std::map< std::string, IntegratedFieldState > & GetIntegratedFieldStates ()`  
*Getter for integrated field states map.*
- `void SetIntegratedFieldStates (const std::map< std::string, IntegratedFieldState > &integrated_field_states)`  
*Setter for integrated field states map.*
- `int GetSnapshotsProcessed () const`

#### Protected Member Functions

- `SessionState (int snapshots_processed)`  
*Disabled default constructor - use ... instead.*

#### Protected Attributes

- `std::map< std::string, IntegratedFieldState > integrated_field_states_`
- `int snapshots_processed_`

### 2.18.1 Detailed Description

[SessionState class](#) - optional recognition session information.

Definition at line 715 of file [smartid\\_result.h](#).

### 2.18.2 Member Function Documentation

#### 2.18.2.1 GetIntegratedFieldStates() [1/2]

```
const std::map<std::string, IntegratedFieldState>& se::smartid::SessionState::GetIntegratedFieldStates ( ) const
```

Getter for integrated field states map.

##### Returns

constref for integrated field states map

#### 2.18.2.2 GetIntegratedFieldStates() [2/2]

```
std::map<std::string, IntegratedFieldState>& se::smartid::SessionState::GetIntegratedFieldStates ( )
```

Getter for (mutable) integrated field states map.

##### Returns

ref for integrated field states map

#### 2.18.2.3 GetStringFieldState()

```
const IntegratedFieldState& se::smartid::SessionState::GetStringFieldState ( const std::string & name ) const throw ( std::exception )
```

Gets integrated field state by name.

**Parameters**

<i>name</i>	- name of an integrated field state
-------------	-------------------------------------

**Exceptions**

<i>std::invalid_argument</i>	if there is no such field state
------------------------------	---------------------------------

**2.18.2.4 SetIntegratedFieldStates()**

```
void se::smartid::SessionState::SetIntegratedFieldStates (
    const std::map< std::string, IntegratedFieldState > & integrated_field_states )
```

Setter for integrated field states map.

**Parameters**

<i>integrated_field_states</i>	- integrated field states map
--------------------------------	-------------------------------

**2.19 se::smartid::StringField Class Reference**

Class represents implementation of SmartID document Field for string fields.

**Public Member Functions**

- **StringField ()**  
*Default constructor.*
- **StringField (const std::string &name, const OcrString &value, bool is\_accepted, double confidence, const std::map< std::string, std::string > &attributes={}) throw (std::exception)**  
*StringField main ctor.*
- **StringField (const std::string &name, const std::string &value, bool is\_accepted, double confidence, const std::map< std::string, std::string > &attributes={}) throw (std::exception)**  
*StringField ctor from utf8-string value.*
- **~StringField ()**  
*Destructor.*
- **const std::string & GetName () const**  
*Getter for string field name.*
- **const OcrString & GetValue () const**  
*Getter for string field value (OcrString representation)*
- **std::string GetUtf8Value () const**  
*Getter for string field value (Utf8-string representation)*
- **bool IsAccepted () const**  
*Whether the system is confidence in field recognition result.*
- **double GetConfidence () const**  
*The system's confidence level in field recognition result (in range [0..1])*

- std::vector< std::string > [GetAttributeNames](#) () const  
*Returns a vector of attribute names.*
- const std::map< std::string, std::string > & [GetAttributes](#) () const  
*Getter for attributes map.*
- bool [HasAttribute](#) (const std::string &attribute\_name) const  
*Check if attribute with given name is present.*
- const std::string & [GetAttribute](#) (const std::string &attribute\_name) const throw (std::exception)  
*Get attribute value by its name.*

### Private Attributes

- std::string [name\\_](#)  
*Field name.*
- [OcrString](#) [value\\_](#)  
*Fields' [OcrString](#) value.*
- bool [is\\_accepted\\_](#)  
*Specifies whether the system is confident in field recognition result.*
- double [confidence\\_](#)  
*Specifies the system's confidence level in field recognition result.*
- std::map< std::string, std::string > [attributes\\_](#)  
*Field attributes.*

### 2.19.1 Detailed Description

Class represents implementation of SmartID document Field for string fields.

Definition at line 167 of file [smartid\\_result.h](#).

### 2.19.2 Constructor & Destructor Documentation

#### 2.19.2.1 [StringField\(\)](#) [1/2]

```
se::smartid::StringField::StringField (
    const std::string & name,
    const OcrString & value,
    bool is_accepted,
    double confidence,
    const std::map< std::string, std::string > & attributes = {} ) throw ( std::exception )
```

[StringField](#) main ctor.

#### Parameters

<a href="#">name</a>	- name of the field
<a href="#">value</a>	- <a href="#">OcrString</a> -representation of the field value
<a href="#">is_accepted</a>	- whether the system is confident in the field's value
<a href="#">confidence</a>	- system's confidence level in fields' value in range [0..1]
<a href="#">attributes</a>	- additional field information

**Exceptions**

<code>std::invalid_argument</code>	if confidence value is not in range [0..1]
------------------------------------	--

**2.19.2.2 StringField() [2/2]**

```
se::smartid::StringField::StringField (
    const std::string & name,
    const std::string & value,
    bool is_accepted,
    double confidence,
    const std::map< std::string, std::string > & attributes = {} ) throw ( std::exception )
```

[StringField](#) ctor from utf8-string value.

**Parameters**

<i>name</i>	- name of the field
<i>value</i>	- utf8-string representation of the field value
<i>is_accepted</i>	- whether the system is confident in the field's value
<i>confidence</i>	- system's confidence level in fields' value in range [0..1]
<i>attributes</i>	- additional field information

**Exceptions**

<code>std::invalid_argument</code>	if confidence value is not in range [0..1] or if failed to decode utf8-string 'value'
------------------------------------	---

**2.19.3 Member Function Documentation****2.19.3.1 GetAttribute()**

```
const std::string& se::smartid::StringField::GetAttribute (
    const std::string & attribute_name ) const throw ( std::exception )
```

Get attribute value by its name.

**Parameters**

<i>attribute_name</i>	key attribute name
-----------------------	--------------------

**Returns**

attribute value by its name

### 2.19.3.2 HasAttribute()

```
bool se::smartid::StringField::HasAttribute (
    const std::string & attribute_name ) const
```

Check if attribute with given name is present.

#### Parameters

<i>attribute_name</i>	attribute name to check presence of
-----------------------	-------------------------------------

#### Returns

true if attribute with given name is present

## 3 File Documentation

### 3.1 smartid\_common.h File Reference

Common classes used in SmartIdEngine.

#### Classes

- class [se::smartid::Rectangle](#)  
*Class for representing a rectangle on an image.*
- class [se::smartid::Point](#)  
*Class for representing a point on an image.*
- class [se::smartid::Quadrangle](#)  
*Class for representing a quadrangle on an image.*
- class [se::smartid::Image](#)  
*Class for representing a bitmap image.*

#### Variables

- [Landscape](#)  
*image is in the proper orientation, nothing needs to be done*
- [Portrait](#)  
*image is in portrait, needs to be rotated 90 ° clockwise*
- [InvertedLandscape](#)  
*image is upside-down, needs to be rotated 180 °*

#### 3.1.1 Detailed Description

Common classes used in SmartIdEngine.

Definition in file [smartid\\_common.h](#).

### 3.2 smartid\_common.h

```

00001 /*
00002 Copyright (c) 2012-2017, Smart Engines Ltd
00003 All rights reserved.
00004 */
00005
00011 #ifndef SMARTID_ENGINE_SMARTID_COMMON_H_INCLUDED_
00012 #define SMARTID_ENGINE_SMARTID_COMMON_H_INCLUDED_
00013
00014 #if defined _MSC_VER
00015 #pragma warning(push)
00016 #pragma warning(disable : 4290)
00017 #endif
00018
00019 #if defined _WIN32 && SMARTID_ENGINE_EXPORTS
00020 # define SMARTID_DLL_EXPORT __declspec(dllexport)
00021 #else
00022 # if defined(__clang__) || defined(__GNUC__)
00023 # define SMARTID_DLL_EXPORT __attribute__ ((visibility ("default")))
00024 # else
00025 # define SMARTID_DLL_EXPORT
00026 # endif
00027 #endif
00028
00029 #include <stdexcept>
00030
00031 namespace se { namespace smartid {
00032
00036 class SMARTID_DLL_EXPORT Rectangle {
00037 public:
00041     Rectangle();
00042
00046     Rectangle();
00047
00055     Rectangle(int x, int y, int width, int height);
00056
00057 public:
00058     int x;
00059     int y;
00060     int width;
00061     int height;
00062 };
00063
00067 class SMARTID_DLL_EXPORT Point {
00068 public:
00072     Point();
00073
00077     Point();
00078
00084     Point(double x, double y);
00085
00086     double x;
00087     double y;
00088 };
00089
00093 class SMARTID_DLL_EXPORT Quadrangle {
00094 public:
00098     Quadrangle();
00099
00103     Quadrangle();
00104
00112     Quadrangle(Point a, Point b, Point c, Point d);
00113
00121     Point& operator[](int index) throw(std::exception);
00122
00130     const Point& operator[](int index) const throw(std::exception);
00131
00139     const Point& GetPoint(int index) const throw(std::exception);
00140
00149     void SetPoint(int index, const Point& value) throw(std::exception);
00150
00155     Rectangle GetBoundingRectangle() const;
00156
00157 private:
00160     Point points[4];
00161 };
00162
00166 class SMARTID_DLL_EXPORT Image {
00167 public:
00169     Image();
00170
00177     Image(const std::string& image_filename) throw(std::exception);
00178
00193     Image(unsigned char* data, size_t data_length, int width, int height,
00194             int stride, int channels) throw(std::exception);
00195

```

```

00205     Image(unsigned char* yuv_data, size_t yuv_data_length,
00206             int width, int height) throw(std::exception);
00207
00214     Image(const Image& copy);
00215
00222     Image& operator=(const Image& other);
00223
00225     Image();
00226
00234     void Save(const std::string& image_filename) const throw(std::exception);
00235
00240     int GetRequiredBufferLength() const;
00241
00253     int CopyToBuffer(
00254         char* out_buffer, int buffer_length) const throw(std::exception);
00255
00261     double EstimateFocusScore(double quantile = 0.95) const throw(std::exception);
00262
00270     int GetRequiredBase64BufferLength() const throw(std::exception);
00271
00283     int CopyBase64ToBuffer(
00284         char* out_buffer, int buffer_length) const throw(std::exception);
00285
00289     void Clear();
00290
00295     int GetWidth() const;
00296
00301     int GetHeight() const;
00302
00307     int GetStride() const;
00308
00313     int GetChannels() const;
00314
00319     bool IsMemoryOwner() const;
00320
00325     void ForceMemoryOwner() throw(std::exception);
00326
00332     void Resize(int new_width, int new_height) throw(std::exception);
00333
00338     void Crop(const Quadrangle& quad) throw(std::exception);
00339
00346     void Crop(const Quadrangle& quad, int width, int height) throw(std::exception);
00347
00353     void MaskImageRegionRectangle(Rectangle rect, int pixel_expand = 0) throw (std::exception);
00354
00360     void MaskImageRegionQuadrangle(Quadrangle quad, int pixel_expand = 0) throw (std::exception);
00361
00365     void FlipVertical() throw(std::exception);
00366
00370     void FlipHorizontal() throw(std::exception);
00371
00372 public:
00373     char* data;
00374     int width;
00375     int height;
00376     int stride;
00377     int channels;
00378     bool memown;
00379 };
00380
00384 enum SMARTID_DLL_EXPORT ImageOrientation {
00385     Landscape,
00386     Portrait,
00387     InvertedLandscape,
00388     InvertedPortrait
00389 };
00391
00392 } } // namespace se::smartid
00393
00394 #if defined _MSC_VER
00395 #pragma warning(pop)
00396 #endif
00397
00398 #endif // SMARTID_ENGINE_SMARTID_COMMON_H_INCLUDED

```

### 3.3 smartid\_engine.h File Reference

Main processing classes.

#### Classes

- class [se::smartid::SessionSettings](#)

*The SessionSettings class - runtime parameters of the recognition session.*

- class `se::smartid::RecognitionSession`

*RecognitionSession class - main interface for SmartID document recognition in videotream.*

- class `se::smartid::RecognitionEngine`

*The RecognitionEngine class - a factory for RecognitionSessions, holds configured internal engines.*

### 3.3.1 Detailed Description

Main processing classes.

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Definition in file `smartid_engine.h`.

## 3.4 smartid\_engine.h

```

00001
00011 #ifndef SMARTID_ENGINE_SMARTID_ENGINE_H_INCLUDED_
00012 #define SMARTID_ENGINE_SMARTID_ENGINE_H_INCLUDED_
00013
00014 #if defined _MSC_VER
00015 #pragma warning(push)
00016 #pragma warning(disable : 4290)
00017 #endif
00018
00019 #include <string>
00020 #include <vector>
00021
00022 #include "smartid_common.h"
00023 #include "smartid_result.h"
00024
00037 namespace se { namespace smartid {
00038
00043 class SMARTID_DLL_EXPORT SessionSettings {
00044 public:
00046     virtual SessionSettings() {};
00047
00052     virtual SessionSettings * Clone() const = 0;
00053
00058     const std::vector<std::string>& GetEnabledDocumentTypes() const;
00059
00066     void AddEnabledDocumentTypes(const std::string &doctype_mask);
00067
00074     void RemoveEnabledDocumentTypes(const std::string &doctype_mask);
00075
00081     void SetEnabledDocumentTypes(const std::vector<std::string>& document_types);
00082
00089     const std::vector<std::vector<std::string> >& GetSupportedDocumentTypes() const;
00090
00099     const std::map<std::string, std::string>& GetOptions() const;
00100
00105     std::map<std::string, std::string>& GetOptions();
00106
00111     std::vector<std::string> GetOptionNames() const;
00112
00118     bool HasOption(const std::string& name) const;
00119
00127     const std::string& GetOption(
00128         const std::string& name) const throw(std::exception);
00129
00135     void SetOption(const std::string& name, const std::string& value);
00136
00143     void RemoveOption(const std::string& name) throw(std::exception);
00144
00148     const std::map<std::string, std::vector<std::string> >&
00149     GetEnabledFieldNames() const;
00150
00156     void EnableField(const std::string& doctype, const std::string& field_name);
00162     void DisableField(const std::string& doctype, const std::string& field_name);
00163
00169     void SetEnabledFields(
00170         const std::string& doctype, const std::vector<std::string>& field_names);
00171
00179     const std::vector<std::string>& GetSupportedFieldNames(
00180         const std::string& doctype) throw(std::exception);

```

```
00181     const std::string& GetCurrentMode() const;
00182
00183 void SetCurrentMode(const std::string& mode) throw(std::exception);
00184
00185 const std::vector<std::string>& GetAvailableModes() const;
00186
00187 protected:
00188     std::vector<std::string> supported_modes_;
00189     std::string current_mode_;
00190
00191     std::map<std::string, std::vector<std::vector<std::string> > >
00192         supported_document_types_;
00193     std::map<std::string, std::vector<std::string> > enabled_document_types_;
00194
00195     std::map<std::string, std::string> options_;
00196     std::map<std::string, std::map<std::string, std::vector<std::string> > >
00197         supported_fields_;
00198     std::map<std::string, std::map<std::string, std::vector<std::string> > >
00199         enabled_fields_;
00200
00201     SessionSettings();
00202
00203 };
00204
00205 class SMARTID_DLL_EXPORT RecognitionSession {
00206 public:
00207     virtual RecognitionSession();
00208
00209     virtual RecognitionResult ProcessSnapshot(
00210         unsigned char* data,
00211         size_t data_length,
00212         int width,
00213         int height,
00214         int stride,
00215         int channels,
00216         const Rectangle& roi,
00217         ImageOrientation image_orientation = Landscape) throw(std::exception) = 0;
00218
00219     virtual RecognitionResult ProcessSnapshot(
00220         unsigned char* data,
00221         size_t data_length,
00222         int width,
00223         int height,
00224         int stride,
00225         int channels,
00226         ImageOrientation image_orientation = Landscape) throw(std::exception);
00227
00228     virtual RecognitionResult ProcessYUVSnapshot(
00229         unsigned char* yuv_data,
00230         size_t yuv_data_length,
00231         int width,
00232         int height,
00233         const Rectangle& roi,
00234         ImageOrientation image_orientation = Landscape) throw(std::exception);
00235
00236     virtual RecognitionResult ProcessYUVSnapshot(
00237         unsigned char* yuv_data,
00238         size_t yuv_data_length,
00239         int width,
00240         int height,
00241         ImageOrientation image_orientation = Landscape) throw(std::exception);
00242
00243     virtual RecognitionResult ProcessImage(
00244         const Image& image,
00245         const Rectangle& roi,
00246         ImageOrientation image_orientation = Landscape) throw(std::exception);
00247
00248     virtual RecognitionResult ProcessImage(
00249         const Image& image,
00250         ImageOrientation image_orientation = Landscape) throw(std::exception);
00251
00252     virtual RecognitionResult ProcessImageFile(
00253         const std::string& image_file,
00254         const Rectangle& roi,
00255         ImageOrientation image_orientation = Landscape) throw(std::exception);
00256
00257     virtual RecognitionResult ProcessImageFile(
00258         const std::string& image_file,
00259         ImageOrientation image_orientation = Landscape) throw(std::exception);
00260
00261     virtual RecognitionResult ProcessImageData(
00262         unsigned char* data,
00263         size_t data_length,
00264         const Rectangle& roi,
00265         ImageOrientation image_orientation = Landscape) throw(std::exception);
00266
00267     virtual RecognitionResult ProcessImageData(
```

```

00428     unsigned char* data,
00429     size_t data_length,
00430     ImageOrientation image_orientation = Landscape) throw(std::exception);
00431
00445     virtual RecognitionResult ProcessImageDataBase64(
00446         const std::string& base64_image_data,
00447         const Rectangle& roi,
00448         ImageOrientation image_orientation = Landscape) throw(std::exception);
00449
00461     virtual RecognitionResult ProcessImageDataBase64(
00462         const std::string& base64_image_data,
00463         ImageOrientation image_orientation = Landscape) throw(std::exception);
00464
00470     virtual SessionState* GetSessionState() const throw(std::exception) = 0;
00471
00475     virtual void Reset() = 0;
00476 };
00477
00482 class SMARTID_DLL_EXPORT RecognitionEngine {
00483 public:
00492     RecognitionEngine(const std::string& config_path,
00493                     bool lazy_configuration = true) throw(std::exception);
00494
00505     RecognitionEngine(unsigned char* config_data,
00506                         size_t data_length,
00507                         bool lazy_configuration = true) throw(std::exception);
00508
00510     RecognitionEngine();
00511
00518     SessionSettings* CreateSessionSettings() const throw(std::exception);
00519
00521
00532     RecognitionSession* SpawnSession(
00533         const SessionSettings& session_settings,
00534         ResultReporterInterface* result_reporter = 0) const throw(std::exception);
00535
00540     static std::string GetVersion();
00541
00542 private:
00544     RecognitionEngine(const RecognitionEngine& copy);
00546     void operator=(const RecognitionEngine& other);
00547
00548 protected:
00549     class RecognitionEngineImpl* pimpl_;
00550 };
00551 } } // namespace se::smartid
00552
00553 #if defined _MSC_VER
00554 #pragma warning(pop)
00555 #endif
00556
00557 #endif // SMARTID_ENGINE_SMARTID_ENGINE_H_INCLUDED

```

### 3.5 smartid\_result.h File Reference

Recognition result classes.

#### Classes

- class `se::smartid::OcrCharVariant`  
*Possible character recognition result.*
- class `se::smartid::OcrChar`  
*Contains all OCR information for a given character.*
- class `se::smartid::OcrString`  
*Contains additional OCR information for the whole string.*
- class `se::smartid::StringField`  
*Class represents implementation of SmartID document Field for string fields.*
- class `se::smartid::ImageField`  
*Class represents implementation of SmartIDField for list of images.*
- class `se::smartid::MatchResult`

- class [se::smartid::SegmentationResult](#)  
*Class represents SmartID match result.*
- class [se::smartid::RecognitionResult](#)  
*Class represents SmartID segmentation result containing found raw fields location information.*
- class [se::smartid::ProcessingFeedback](#)  
*Class represents SmartID recognition result.*
- class [se::smartid::ResultReporterInterface](#)  
*Feedback data that is returned by the [ResultReporterInterface](#)'s FeedbackReceived method, containing useful user-oriented information such as additional visualization, advisory information etc.*
- class [se::smartid::IntegratedFieldState](#)  
*IntegratedFieldState class - integrated field terminality state.*
- class [se::smartid::SessionState](#)  
*SessionState class - optional recognition session information.*

### 3.5.1 Detailed Description

Recognition result classes.

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Definition in file [smartid\\_result.h](#).

## 3.6 smartid\_result.h

```

00001
00011 #ifndef SMARTID_ENGINE_SMARTID_RESULT_H_INCLUDED_
00012 #define SMARTID_ENGINE_SMARTID_RESULT_H_INCLUDED_
00013
00014 #if defined _MSC_VER
00015 #pragma warning(push)
00016 #pragma warning(disable : 4290)
00017 #endif
00018
00019 #include "smartid_common.h"
00020
00021 #include <cstdint>
00022 #include <map>
00023 #include <string>
00024 #include <vector>
00025
00026 namespace se { namespace smartid {
00027
00031 class SMARTID_DLL_EXPORT OcrCharVariant {
00032 public:
00036     OcrCharVariant();
00037
00039     OcrCharVariant();
00040
00048     OcrCharVariant(uint16_t utf16_char, double confidence) throw(std::exception);
00049
00059     OcrCharVariant(const std::string& utf8_char,
00060                     double confidence) throw(std::exception);
00061
00063     uint16_t GetUtf16Character() const;
00065     std::string GetUtf8Character() const;
00067     double GetConfidence() const;
00068
00069 private:
00070     uint16_t character_;
00071     double confidence_;
00072 };
00073
00077 class SMARTID_DLL_EXPORT OcrChar {
00078 public:
00082     OcrChar();
00083

```

```

00090     OcrChar(const std::vector<OcrCharVariant>& ocr_char_variants,
00091             bool is_highlighted, bool is_corrected,
00092             const Rectangle& ocr_char_rect = {});
00093
00094     OcrChar();
00095
00096     const std::vector<OcrCharVariant>& GetOcrCharVariants() const;
00097
00098     bool IsHighlighted() const;
00099     bool IsCorrected() const;
00100
00101     uint16_t GetUtf16Character() const throw(std::exception);
00102
00103     std::string GetUtf8Character() const throw(std::exception);
00104
00105     const Rectangle& GetRectangle() const;
00106
00107 private:
00108     std::vector<OcrCharVariant> ocr_char_variants_;
00109     bool is_highlighted_;
00110     bool is_corrected_;
00111     Rectangle rect_;
00112 };
00113
00114 class SMARTID_DLL_EXPORT OcrString {
00115 public:
00116     OcrString();
00117     OcrString(const std::vector<OcrChar>& ocr_chars);
00118     OcrString(const std::string& utf8_string);
00119     OcrString();
00120
00121     const std::vector<OcrChar>& GetOcrChars() const;
00122
00123     std::string GetUtf8String() const;
00124
00125     std::vector<uint16_t> GetUtf16String() const;
00126
00127 private:
00128     std::vector<OcrChar> ocr_chars_;
00129 };
00130
00131 class SMARTID_DLL_EXPORT StringField {
00132 public:
00133     StringField();
00134
00135     StringField(const std::string& name, const OcrString& value,
00136                 bool is_accepted, double confidence,
00137                 const std::map<std::string, std::string>& attributes = {}) throw(std::exception);
00138
00139     StringField(const std::string& name, const std::string& value,
00140                 bool is_accepted, double confidence,
00141                 const std::map<std::string, std::string>& attributes = {}) throw(std::exception);
00142
00143     StringField();
00144
00145     const std::string& GetName() const;
00146     const OcrString& GetValue() const;
00147     std::string GetUtf8Value() const;
00148     bool IsAccepted() const;
00149     double GetConfidence() const;
00150
00151     std::vector<std::string> GetAttributeNames() const;
00152
00153     const std::map<std::string, std::string> &GetAttributes() const;
00154
00155     bool HasAttribute(const std::string &attribute_name) const;
00156
00157     const std::string &GetAttribute(const std::string &attribute_name) const
00158         throw(std::exception);
00159
00160 private:
00161     std::string name_;
00162     OcrString value_;
00163
00164     bool is_accepted_;
00165     double confidence_;
00166
00167     std::map<std::string, std::string> attributes_;
00168 };
00169
00170 class SMARTID_DLL_EXPORT ImageField {
00171 public:
00172     ImageField();
00173
00174     ImageField(const std::string& name, const Image& value, bool is_accepted,
00175                 double confidence) throw(std::exception);
00176

```

```
00278     ImageField();
00279
00280     const std::string& GetName() const;
00281     const Image& GetValue() const;
00282     bool IsAccepted() const;
00283     double GetConfidence() const;
00284
00285     private:
00286     std::string name_;
00287     Image value_;
00288
00289     bool is_accepted_;
00290     double confidence_;
00291 };
00292
00293
00294
00295
00296
00297
00298
00299
00300 class SMARTID_DLL_EXPORT MatchResult {
00301 public:
00302     MatchResult();
00303
00304     MatchResult(const std::string& tpl_type,
00305                 const Quadrangle& quadrangle,
00306                 bool accepted = false,
00307                 double confidence = 0.0,
00308                 int standard_width = 0,
00309                 int standard_height = 0);
00310
00311     MatchResult();
00312
00313     const std::string& GetTemplateType() const;
00314     const Quadrangle& GetQuadrangle() const;
00315     int GetStandardWidth() const;
00316     int GetStandardHeight() const;
00317     bool GetAccepted() const;
00318     double GetConfidence() const;
00319
00320     private:
00321     std::string template_type_;
00322     Quadrangle quadrangle_;
00323     int standard_width_;
00324     int standard_height_;
00325     bool accepted_;
00326     double confidence_;
00327 };
00328
00329
00330
00331
00332
00333
00334
00335
00336
00337
00338
00339
00340
00341
00342
00343
00344
00345
00346
00347
00348
00349
00350
00351 class SMARTID_DLL_EXPORT SegmentationResult {
00352 public:
00353     SegmentationResult();
00354
00355     SegmentationResult(
00356         const std::map<std::string, Quadrangle>& raw_fields_quadrangles,
00357         const std::map<std::string, Quadrangle>& raw_fields_template_quadrangles,
00358         bool accepted = false);
00359
00360     SegmentationResult();
00361
00362     std::vector<std::string> GetRawFieldsNames() const;
00363
00364     bool HasRawFieldQuadrangle(const std::string &raw_field_name) const;
00365
00366     const Quadrangle& GetRawFieldQuadrangle(const std::string &raw_field_name) const throw
00367     (std::exception);
00368
00369     const std::map<std::string, Quadrangle>& GetRawFieldQuadrangles() const;
00370
00371     const Quadrangle& GetRawFieldTemplateQuadrangle(const std::string &raw_field_name) const throw
00372     (std::exception);
00373
00374     const std::map<std::string, Quadrangle>& GetRawFieldTemplateQuadrangles() const;
00375
00376     bool GetAccepted() const;
00377
00378     private:
00379     std::map<std::string, Quadrangle> raw_field_quadrangles_;
00380     std::map<std::string, Quadrangle> raw_field_template_quadrangles_;
00381     bool accepted_;
00382 };
00383
00384
00385
00386
00387
00388
00389
00390
00391
00392
00393
00394
00395
00396
00397
00398
00399
00400
00401
00402
00403
00404
00405
00406
00407
00408
00409
00410 class SMARTID_DLL_EXPORT RecognitionResult {
00411 public:
00412     RecognitionResult();
00413
00414     RecognitionResult(const std::map<std::string, StringField>& string_fields,
00415                         const std::map<std::string, ImageField>& image_fields,
00416                         const std::map<std::string, StringField>& raw_string_fields,
00417                         const std::map<std::string, ImageField>& raw_image_fields,
00418                         const std::string& document_type,
00419                         const std::vector<MatchResult>& match_results,
```

```

00426     const std::vector<SegmentationResult>& segmentation_results,
00427             bool is_terminal);
00428
00429     RecognitionResult();
00430
00431
00432
00433     std::vector<std::string> GetStringFieldNames() const;
00434     bool HasStringField(const std::string& name) const;
00435
00436     const StringField& GetStringField(
00437         const std::string& name) const throw(std::exception);
00438
00439     const std::map<std::string, StringField>& GetStringFields() const;
00440
00441
00442     std::map<std::string, StringField>& GetStringFields();
00443
00444     void SetStringFields(const std::map<std::string, StringField>& string_fields);
00445
00446
00447     std::vector<std::string> GetImageFieldNames() const;
00448     bool HasImageField(const std::string& name) const;
00449
00450     const ImageField& GetImageField(
00451         const std::string& name) const throw(std::exception);
00452
00453     const std::map<std::string, ImageField>& GetImageFields() const;
00454
00455     std::map<std::string, ImageField>& GetImageFields();
00456
00457     void SetImageFields(const std::map<std::string, ImageField>& image_fields);
00458
00459
00460     std::vector<std::string> GetRawStringFieldNames() const;
00461     bool HasRawStringField(const std::string& name) const;
00462
00463     const StringField& GetRawStringField(
00464         const std::string& name) const throw(std::exception);
00465
00466     const std::map<std::string, StringField>& GetRawStringFields() const;
00467
00468     std::map<std::string, StringField>& GetRawStringFields();
00469
00470     void SetRawStringFields(const std::map<std::string, StringField>& raw_string_fields);
00471
00472
00473     std::vector<std::string> GetRawImageFieldNames() const;
00474     bool HasRawImageField(const std::string& name) const;
00475
00476     const ImageField& GetRawImageField(
00477         const std::string& name) const throw(std::exception);
00478
00479     const std::map<std::string, ImageField>& GetRawImageFields() const;
00480
00481     std::map<std::string, ImageField>& GetRawImageFields();
00482
00483     void SetRawImageFields(const std::map<std::string, ImageField>& raw_image_fields);
00484
00485
00486     const std::string& GetDocumentType() const;
00487
00488     void SetDocumentType(const std::string& doctype);
00489
00490
00491     const std::vector<MatchResult>& GetMatchResults() const;
00492     void SetMatchResults(const std::vector<MatchResult>& match_results);
00493
00494
00495     const std::vector<SegmentationResult>& GetSegmentationResults() const;
00496     void SetSegmentationResults(const std::vector<SegmentationResult>& segmentation_results);
00497
00498
00499     bool IsTerminal() const;
00500     void SetIsTerminal(bool is_terminal);
00501
00502
00503     private:
00504     std::map<std::string, StringField> string_fields_;
00505     std::map<std::string, ImageField> image_fields_;
00506     std::map<std::string, StringField> raw_string_fields_;
00507     std::map<std::string, ImageField> raw_image_fields_;
00508     std::string document_type_;
00509     std::vector<MatchResult> match_results_;
00510     std::vector<SegmentationResult> segmentation_results_;
00511     bool is_terminal_;
00512 };
00513
00514 class SMARTID_DLL_EXPORT ProcessingFeedback {
00515 public:

```

```
00622     ProcessingFeedback();
00623
00625     ProcessingFeedback(const std::map<std::string, Quadrangle> &quadrangles);
00626
00628     ProcessingFeedback();
00629
00634     const std::map<std::string, Quadrangle>& GetQuadrangles() const;
00635
00636 private:
00637     std::map<std::string, Quadrangle> quadrangles_;
00638 }
00639
00644 class SMARTID_DLL_EXPORT ResultReporterInterface {
00645 public:
00646
00651     virtual void SnapshotRejected();
00652
00657     virtual void FeedbackReceived(const ProcessingFeedback& processing_feedback);
00658
00664     virtual void DocumentMatched(const std::vector<MatchResult>& match_results);
00665
00671     virtual void DocumentSegmented(const std::vector<SegmentationResult>& segmentation_results);
00672
00678     virtual void SnapshotProcessed(const RecognitionResult& recog_result) = 0;
00679
00683     virtual void SessionEnded();
00684
00688     virtual ResultReporterInterface();
00689 };
00690
00694 class SMARTID_DLL_EXPORT IntegratedFieldState {
00695 public:
00699     explicit IntegratedFieldState(bool is_terminal = false);
00700
00704     bool IsTerminal() const;
00706     void SetIsTerminal(bool is_terminal);
00707
00708 private:
00709     bool is_terminal_;
00710 };
00711
00715 class SMARTID_DLL_EXPORT SessionState {
00716 public:
00717     virtual SessionState();
00718
00720     std::vector<std::string> GetIntegratedFieldStateNames() const;
00722     bool HasIntegratedFieldState(const std::string& name) const;
00723
00730     const IntegratedFieldState& GetStringFieldState(
00731         const std::string& name) const throw(std::exception);
00732
00737     const std::map<std::string, IntegratedFieldState>& GetIntegratedFieldStates() const;
00738
00743     std::map<std::string, IntegratedFieldState>& GetIntegratedFieldStates();
00744
00749     void SetIntegratedFieldStates(const std::map<std::string, IntegratedFieldState>&
00750         integrated_field_states);
00750
00751     int GetSnapshotsProcessed() const;
00752
00753 protected:
00754     std::map<std::string, IntegratedFieldState> integrated_field_states_;
00755     int snapshots_processed_;
00756
00758     SessionState(int snapshots_processed);
00759 };
00760
00761 } } // namespace se::smartid
00762
00763 #if defined _MSC_VER
00764 #pragma warning(pop)
00765 #endif
00766
00767 #endif // SMARTID_ENGINE_SMARTID_RESULT_H_INCLUDED
```



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