

Feature Dynamics with Remote Config

How the frontend can stay flexible and adapt to feature changes without redeployment





Problems

- A constantly changing development backlog
- Production issues that are hard to trace even with observability tools (Sentry, logging, monitoring)
- Complex branching strategy and cherry-picking
- Environment files, vaults, and ABAC are not flexible enough
- Small feature changes still require a redeployment





Why the Old Approach Isn't Enough

Development backlog changes frequently

• The product team often shifts priorities mid-sprint. Feature A suddenly gets delayed, while Feature B is accelerated. As a result, code must be quickly modified and rebuilt — even just to toggle a button on or off.

Production issues are hard to trace despite observability

• Errors appear only under certain user conditions. While Sentry and monitoring are in place, it still takes a long time to determine whether an error is caused by configuration or code. There's no easy way to disable a feature directly in production.

Complex branching strategy & cherry-picking

 Even small features live in separate branches. When a hotfix is urgent, developers must cherry-pick interdependent commits. This makes review and merging prone to errors or conflicts.

Why the Old Approach Isn't Enough (cont.)

Env files, vaults, and ABAC aren't flexible enough

- Environment variables work well for database connections or API keys, but they don't fit for controlling feature behavior at the UI level.
- Vault updates or ENV changes require a service restart, or even an image rebuild. In practice, this is time-consuming since CI/CD pipelines (e.g., in Jenkins) run multiple stages (dependency checks, security scans, build steps) before the service comes back up.

Small changes still require redeployment

• Even minor updates, like changing notification text or disabling an upload form, still trigger the CI/CD pipeline. This wastes time and can disrupt other teams who are deploying at the same time.

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Solution

Remote Config

- Feature configuration is loaded dynamically from a server or object storage
- No frontend redeployment needed to modify features
- Inspired by Firebase Remote Config
- Provides greater flexibility for both development and operations





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Basic Concept

- Uneditable config → remote (server, object storage)
- Editable config → local (cookie / override for QA/testing)
- Merge strategy → editable overrides uneditable
- Async loading → config can change at runtime





Implementation

Folder structure (example from this project):

- src/app/api/config → endpoint to fetch config
- src/utils/featureConfig.js → main handler for decoding & merging config
- src/constants/remoteConfigSources → fallback static config
- src/components/ConfigInitializer.jsx → initial configuration setup

For full details, see the repository:

https://github.com/dimaspandu/dynamic-frontend-remote-config





How It Works

- Frontend starts → loads config from /api/config
- If available, decode the JWT remote config
- Merge with cookie (editable config)
- Expose helper functions:
 - isFeatureEnabled(key)
 - getFeatureData(key)
 - getFeatureDataAlter(key)
 - getDecodeConfigAsync()
 - isFeatureEnabledAsync(key)

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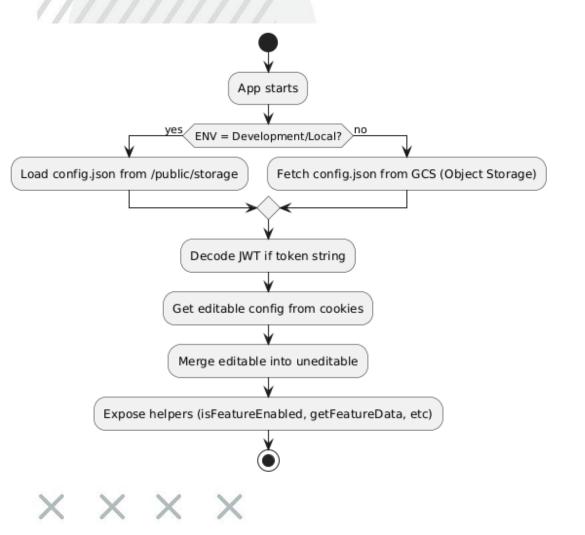
Demo

- Homepage:
 - https://dynamic-frontend-remote-config.netlify.app/
- Subject Access Request (SAR):
 - https://dynamic-frontend-remote-config.netlify.app/subject-accessrequest
- Source Code (GitHub):
 - https://github.com/dimaspandu/dynamic-frontend-remote-config





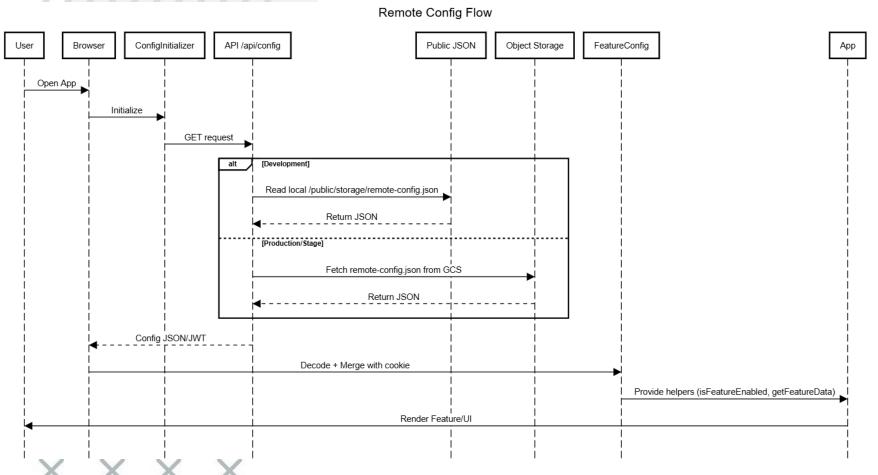
Activity Flow of Remote Config



- The application starts configuration initialization.
- If ENV = Development/Local, config is loaded from /public/storage.
- If ENV = Stage/Production, config is fetched from GCS (Object Storage).
- JWT is decoded if a token is present.
- Editable config is read from cookies.
- Editable config is merged into uneditable config.
- Helpers (e.g., isFeatureEnabled) are exposed to the application.

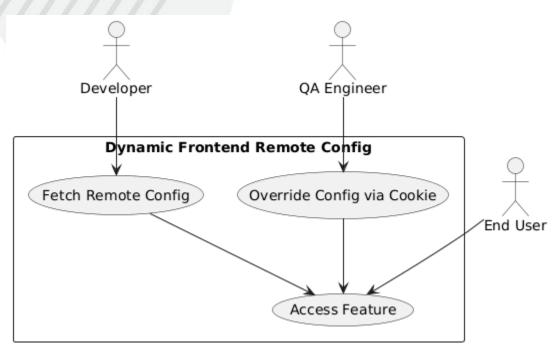


Remote Config Request Flow



- Browser opens the application → runs ConfigInitializer.
- ConfigInitializer calls the /api/config API.
- Development: reads local JSON from public/storage.
- Stage/Production: fetches remoteconfig.json from GCS.
- JSON config is returned to the frontend.
- JWT is decoded and merged with cookies.
- Helpers (e.g., getFeatureData) are provided for rendering the UI.

Use Case of Dynamic Frontend Remote Config

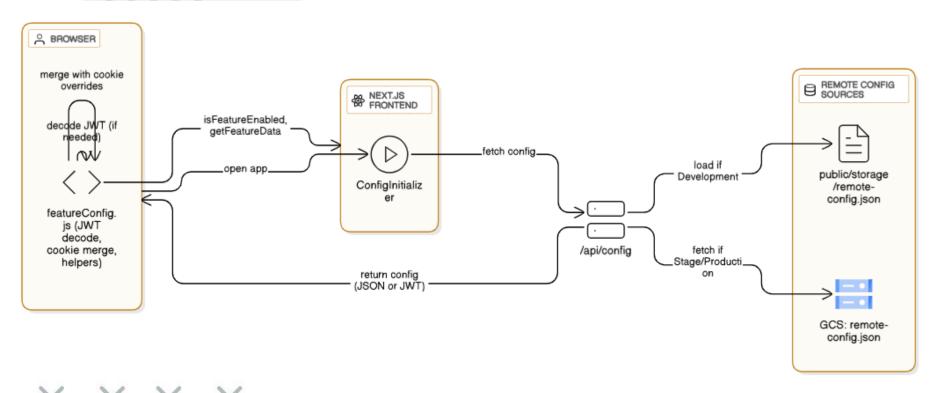


- Developer: fetches remote config from storage.
- QA Engineer: overrides config using cookies for testing.
- End User: accesses features according to the active config.
- All actors go through the same config mechanism.





High-Level Architecture



- Browser runs the Next.js application.
- ConfigInitializer triggers configuration retrieval.
- Config can be local JSON (dev) or from GCS (prod/stage).
- API Route /api/config acts as the bridge.
- Config is processed in featureConfig.js (JWT decoding, merging, helper exposure).
- Reduces the need for redeployment for minor feature changes.

Implementation

How Remote Config Works

- The default remote config code serves as the main source of truth for the frontend application.
- In local development, this file is used directly to design configurations.
- During the build/dev process, the file is converted into remote-config.json and stored in the /public/storage folder.
- In production, remote-config.json is typically placed in object storage (e.g., Google Storage) and dynamically fetched by the application.
- For full details, see the repository:
 - https://github.com/dimaspandu/dynamic-frontend-remoteconfig/blob/main/src/constants/remoteConfigSources/index.mjs

Implementation (cont.)

Configuration Structure

- ticket_code: Internal ID for reference or tracking.
- enabled: Determines whether the feature is globally active.
- editable_with_cookies: If true, the feature can be overridden via cookies (useful for QA or debugging).
- data: Main metadata for the feature (e.g., dropdown options, UI messages, validation rules).
- data_alter: Shadow config used for schema migration without causing downtime or breaking live features.
- For full details, see the repository:
 - https://github.com/dimaspandu/dynamic-frontend-remoteconfig/blob/main/src/constants/remoteConfigSources/index.mjs

Implementation (cont.)

Usage in Code

- The frontend calls utilities like isFeatureEnabled("UI_MESSAGES") to check if a feature is active.
- If active, the application reads the data content to determine behavior (e.g., displaying UI messages or validating file uploads).
- If the data structure changes, the application can (or is directed to) read from data_alter so that both live (old) and new versions remain compatible.
- For full details, see the repository:
 - https://github.com/dimaspandu/dynamic-frontend-remoteconfig/blob/main/src/constants/remoteConfigSources/index.mjs

Example Use Case

Feature: Subject Access Request (SAR)

[router]);

- If SUBJECT_ACCESS_REQUEST.enabled = false → redirect to home
- If true → display a form with dynamic fields (profileFields)

```
SUBJECT_ACCESS_REQUEST: {
   ticket_code: "F20-10007",
   enabled: false, // not released yet
   editable_with_cookies: false,
   data: {
     profileFields: {
       fullName: true,
       email: true,
       phoneNumber: true,
       address: false,
     },
   },
   data_alter: {},
},
```

```
useEffect(() => {
 async function checkFeature() {
   const available = await isFeatureEnabledAsync("SUBJECT ACCESS REQUEST");
   setEnabled(available);
                                                                      https://dynamic-frontend-remote-config.netlify.app/subject-access-request
    if (available) {
      const config = await getDecodeConfigAsync();
                                                                                       Subject Access Request
      setFields(config?.SUBJECT ACCESS REQUEST?.data?.profileFields
    } else {
     const timer = setTimeout(() => {
                                                                                         This feature is not available at the moment.
       router.push("/");
                                                                                         Redirecting you to Home...
      }, 3000);
      return () => clearTimeout(timer);
 checkFeature();
```

Case Study: QA Testing with Remote Config

- Imagine QA is testing the Resend OTP feature.
 - By default, the application sets a 30-minute cooldown for each OTP resend.
 - During testing, QA needs to resend OTP multiple times without waiting that long.
 - Developers can add a special configuration object, for example:

```
RESEND_OTP: {
  ticket_code: "F20-20001",
  enabled: true,
  editable_with_cookies: true,
  data: {
    cooldownSeconds: 1800 // default 30
  },
  data_alter: {}
}
```





Case Study: QA Testing with Remote Config (cont.)

With Remote Config:

- Because editable_with_cookies: true, QA can override cooldownSeconds via a JWT cookie to just 5 seconds.
- Testing becomes faster without affecting other users in production.
- After testing, the configuration is reverted to the default value (30 minutes).

Important Note:

 This configuration design must be isolated to QA browsers/accounts only, so it does not impact end users.





Implementation Tips

- If a configuration only needs to be processed once (e.g., during login or app bootstrap), it can be placed in middleware so it doesn't need to be checked on every page/router change.
- Developers are free to design the object structure as needed: some can be simple flags, others can be complex nested objects for various feature variations.
- Main principle: the more consistent the object structure, the easier it is to use the configuration across features.





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Benefits

- Fast → no redeployment needed
- Flexible → features can be enabled/disabled per user or role
- Secure → the original config URL is loaded via API gateway/proxy and can be signed (JWT)
- Adaptive → supports A/B testing, gradual rollout, and feature flagging







- Remote Config enables the frontend to:
 - Adapt more quickly to changing requirements
 - Reduce release management overhead
 - Provide granular control over application behavior

Important Notes!!!

- Remote Config must not be used for:
 - Storing credentials (API keys, secrets)
 - Sensitive or confidential user data
 - Information that requires end-to-end encryption









Thank You

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