

# PHP Design Patterns

---

## UNDERSTANDING DESIGN PATTERNS



**Annapurna Agrawal**

AUTHOR

@annapurna\_23 [linkedin.com/in/annapurna-agrawal](https://www.linkedin.com/in/annapurna-agrawal)



# Object Oriented Principle

**Inheritance**

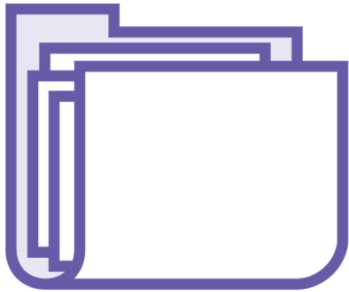
**Polymorphism**

**Abstraction**

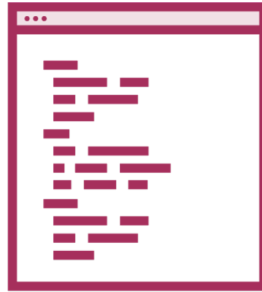
**Encapsulation**



# Design Process



**Modules**



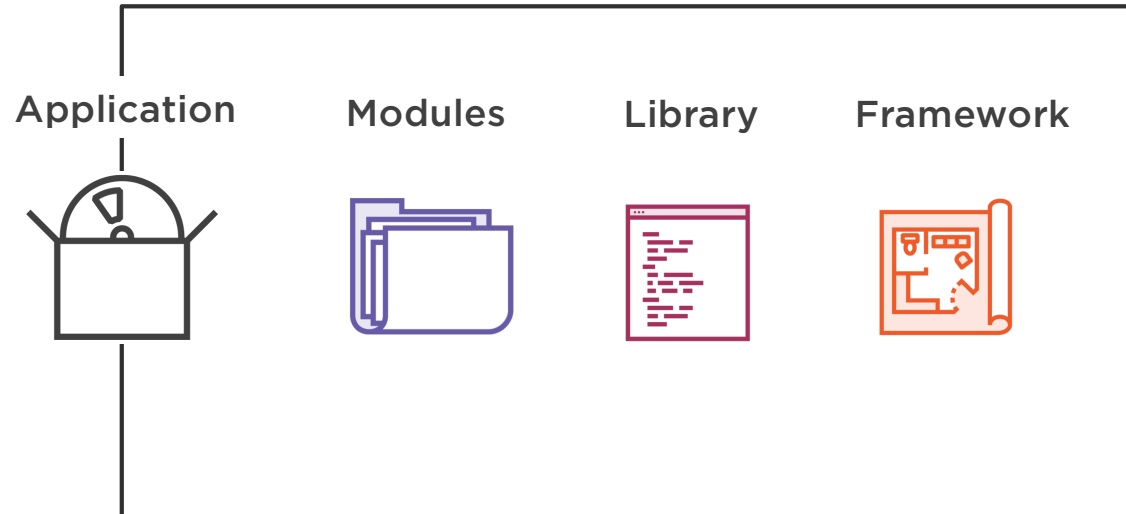
**Libraries**



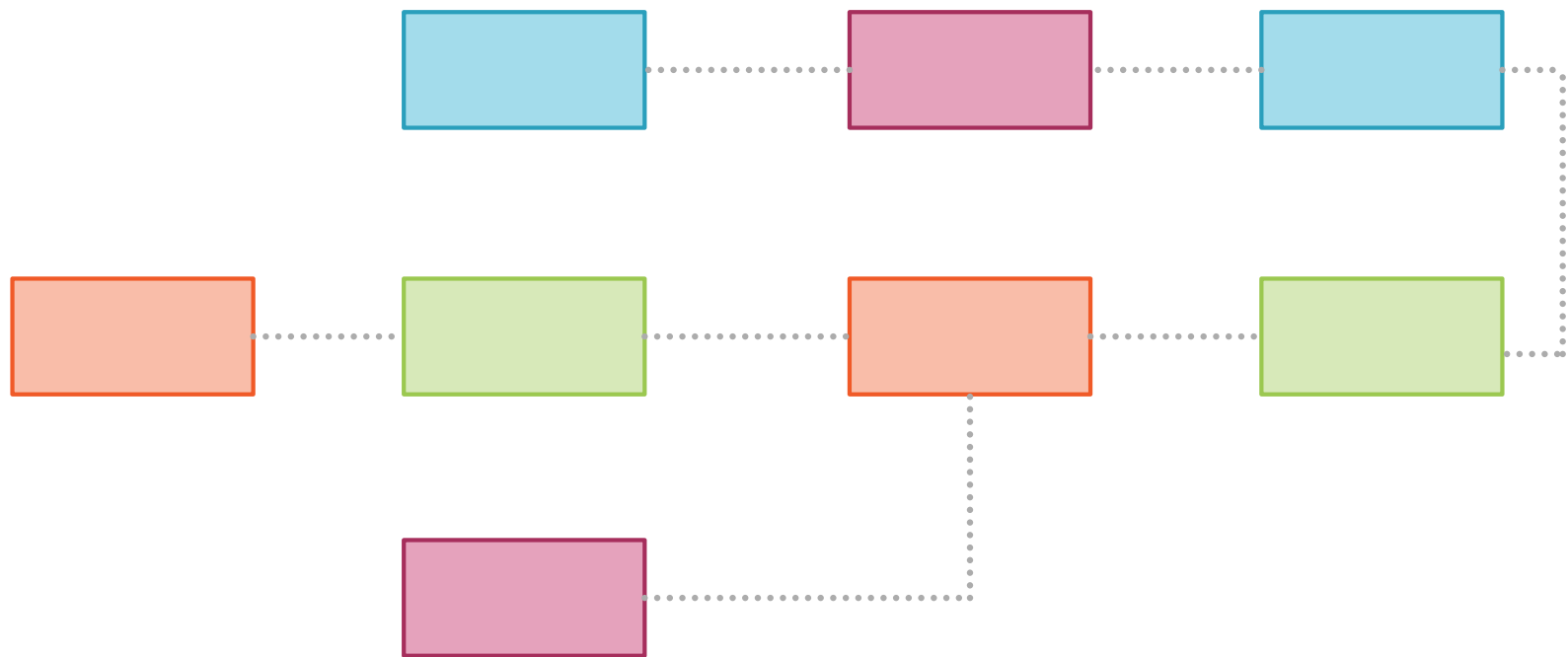
**Frameworks**



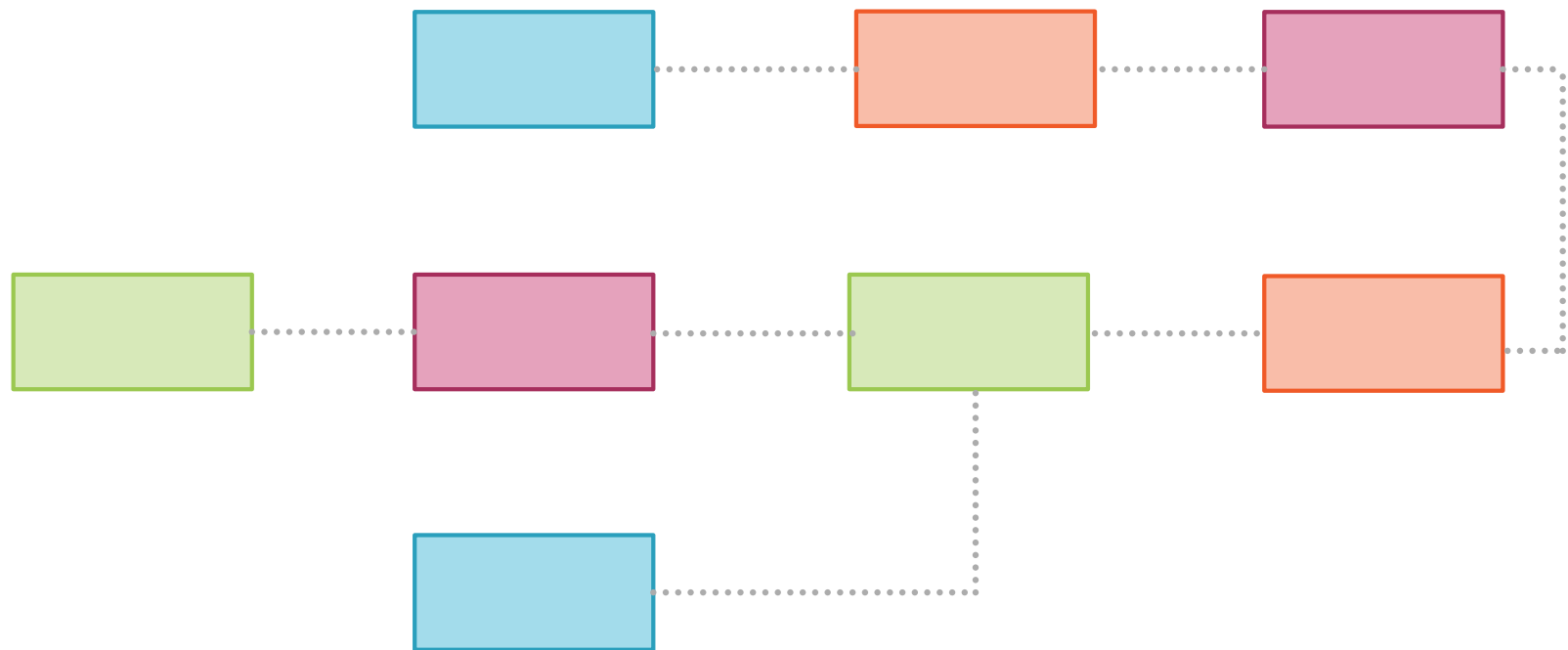
# Design Process



# Design Patterns

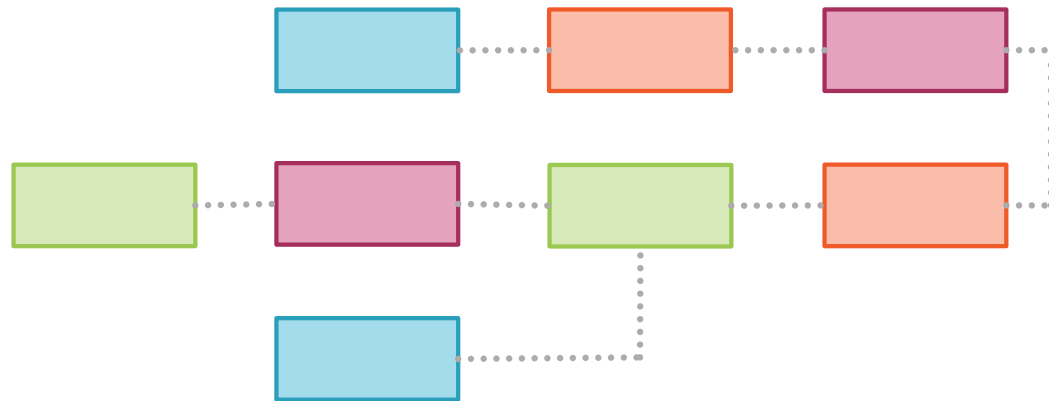


# Design Patterns



# Design Patterns

## Object Oriented Design



# What is Design Pattern?

Design patterns are solution to **real-world problem**, that often occur during software designing, in form of **blueprint**, well-proven, tested and **safe to follow**.





# Brief History

Design Patterns: Elements of Reusable Object-Oriented Software

The Book by the Gang of Four

3 categories and 23 patterns



# Design Patterns

**Creational Pattern**

**Structural Pattern**

**Behavioral Pattern**



# Design Patterns

## Creational Pattern

Factory Method  
Abstract Factory  
Builder  
Prototype  
Singleton

## Structural Pattern

## Behavioral Pattern



# Design Patterns

## Creational Pattern

Factory Method  
Abstract Factory  
Builder  
Prototype  
Singleton

## Structural Pattern

Adapter  
Bridge  
Composite  
Decorator  
Façade  
Flyweight  
Proxy

## Behavioral Pattern



# Design Patterns

## Creational Pattern

Factory Method

Abstract Factory

Builder

Prototype

Singleton

## Structural Pattern

Adapter

Bridge

Composite

Decorator

Façade

Flyweight

Proxy

## Behavioral Pattern

Chain of Responsibility

Command

Iterator

Mediator

Memento

Observer

State

Strategy

Template

Visitor

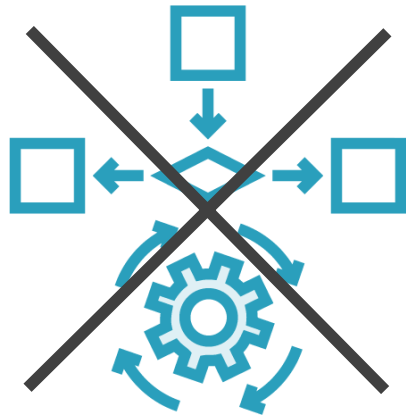


# What is Design Pattern?

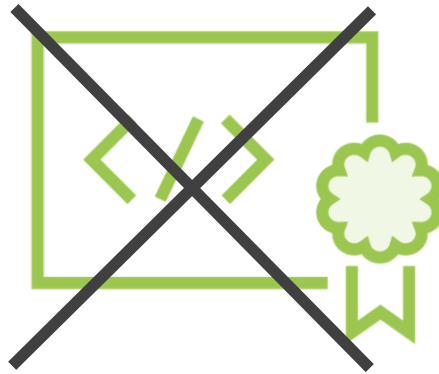
Design patterns are solution to **real-world problem**, that often occur during software designing, in form of **blueprint**, well-proven, tested and **safe to follow**.



# Design Patterns



Algorithm



Code



Blueprint



# What is Design Pattern?

Design patterns are solution to **real-world problem**, that often occur during software designing, in form of **blueprint**, well-proven, tested and **safe to follow**.





# Design Patterns



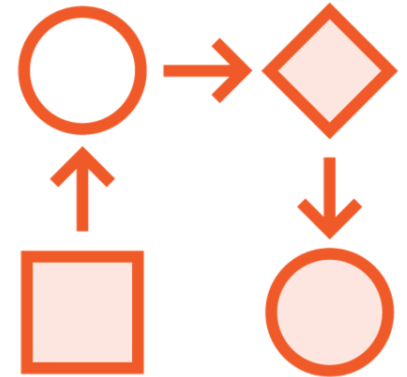
Definition



Problem



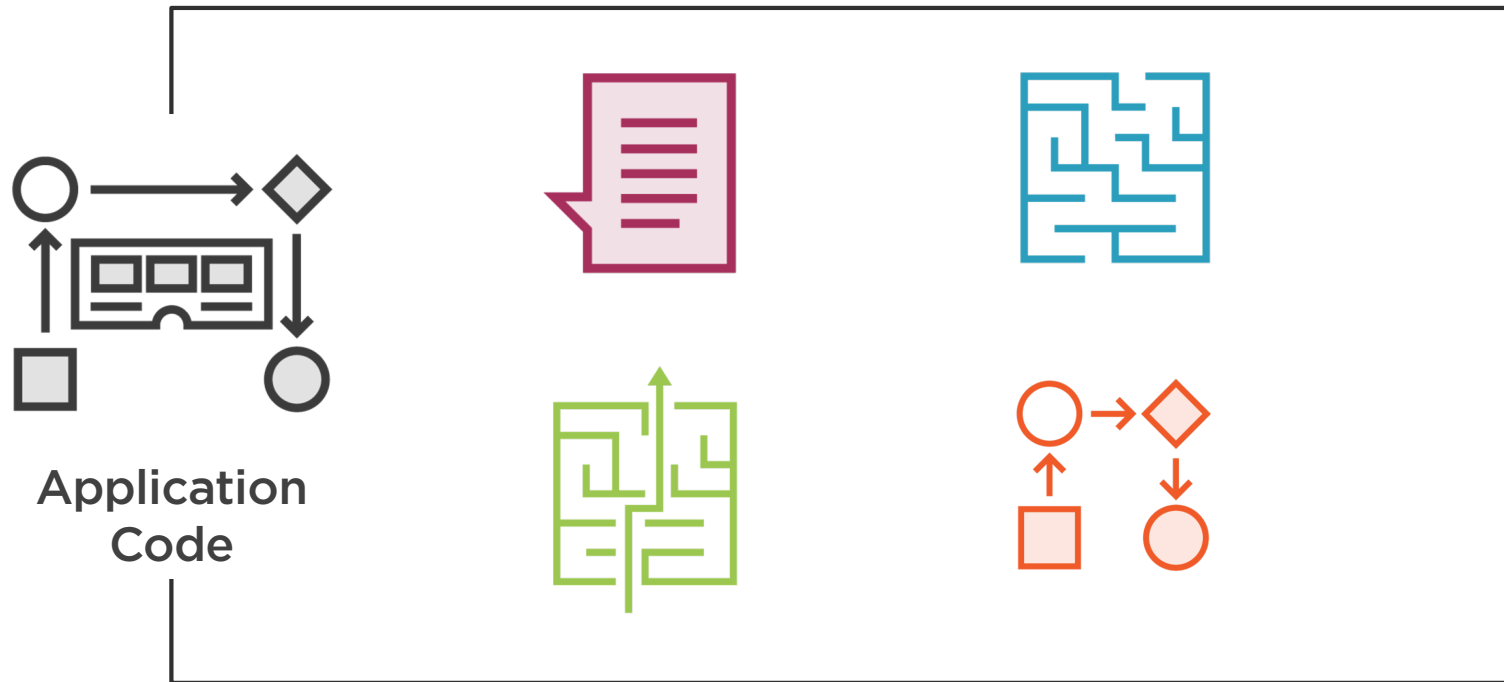
Solution



Structure



# Design Patterns



# Categorization of Design Patterns



Contacts



Music



Fitness



Gaming



Camera



Social Media





# Design Patterns

General solutions for common problems that crop up in all kinds of applications



# Design Patterns

**Creational Pattern**

**Structural Pattern**

**Behavioral Pattern**



# Design Patterns

## Creational Pattern

Provides object  
creation  
mechanism

## Structural Pattern

## Behavioral Pattern



# Design Patterns

## Creational Pattern

Provides object  
creation  
mechanism

## Structural Pattern

Explains how to  
assemble objects  
and classes into  
larger, flexible  
structures

## Behavioral Pattern



# Design Patterns

## Creational Pattern

Provides object  
creation  
mechanism

## Structural Pattern

Explains how to  
assemble objects  
and classes into  
larger, flexible  
structures

## Behavioral Pattern

Deals with  
algorithms and  
assignment of  
responsibilities  
between objects





# Design Principle vs. Design Pattern

## Design Principle

Provide high level guidelines

Aims for better software applications

Aren't concrete - rather abstract

Desirable goals to achieve

## Design Pattern

Provide low-level solutions related to implementation

Addresses commonly occurring object-oriented problems

Are specific

Tools used to realize the goals



# Design Patterns

## Creational Pattern

Factory Method

Abstract Factory

Builder

Prototype

Singleton

## Structural Pattern

Adapter

Bridge

Composite

Decorator

Façade

Flyweight

Proxy

## Behavioral Pattern

Chain of Responsibility

Command

Iterator

Mediator

Memento

Observer

State

Strategy

Template

Visitor



# Design Principles

Inheritance

Polymorphism

Abstraction

Encapsulation

Single Responsibility

Open-closed

Loose coupling

Composition over  
Inheritance

Program to an interface,  
not an implementation

Encapsulate what varies



# Design Patterns



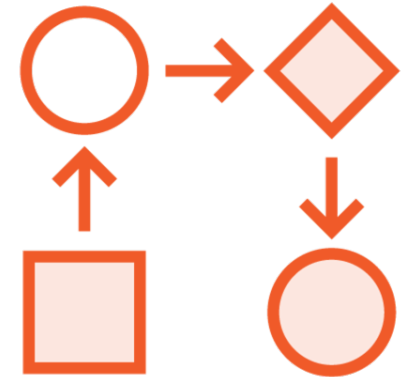
Definition



Problem



Solution



Structure



# Summary



Design patterns are **general solutions** for common problems in software design

These are **blueprints**, not algorithms or code

Use **design pattern** to achieve the goals set by **design principles**



# Use Design Patterns in PHP



Up Next:

Learning Creational Design Patterns

---

