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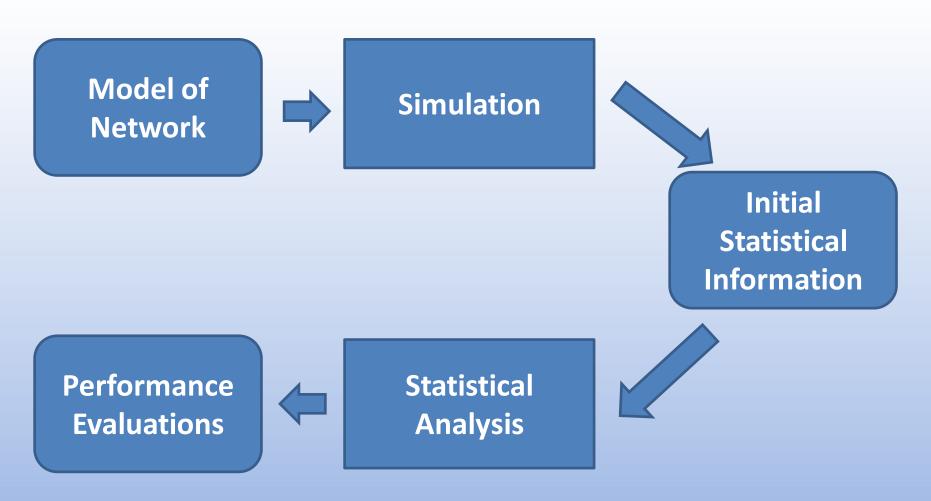


# Reenterable Colored Petri Net Models of Networks, Grids, and Clouds: Case Study for Provider Backbone Bridge

http://daze.ho.ua

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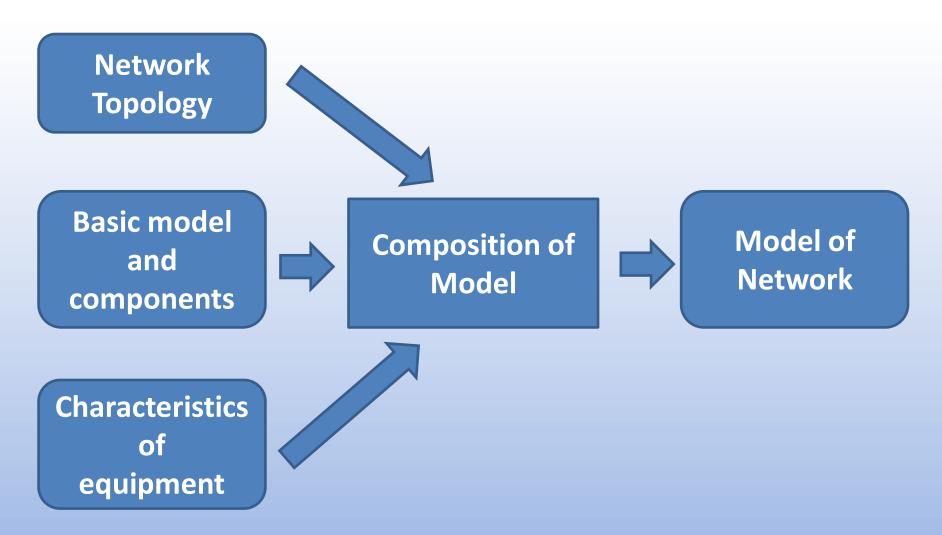
# Performance Evaluation of Networks via Simulation



#### **Basic Characteristics of Performance**

- Network/component bandwidth
- Packet delivery time (average, maximal)
- Percent of dropped packets
- Jitter
- Response time (for client-server applications)

#### **Composing Model of a Given Network**



#### **Network Simulation Systems**

• ns3 ...IINS-3

NetSim

TETCOS

Opnet riverbed

OMNeT++



GNS3





QualNet

https://www.nsnam.org

https://www.tetcos.com

https://www.riverbed.com

https://www.omnetpp.org

https://gns3.com

https://www.netacad.com

https://web.scalable-networks.com



# **Modeling with Colored Petri Nets**



Colored Petri Net Model of Network



CPN Tools <a href="http://cpntools.org">http://cpntools.org</a>



Model Checking Verification of
Networking Protocols

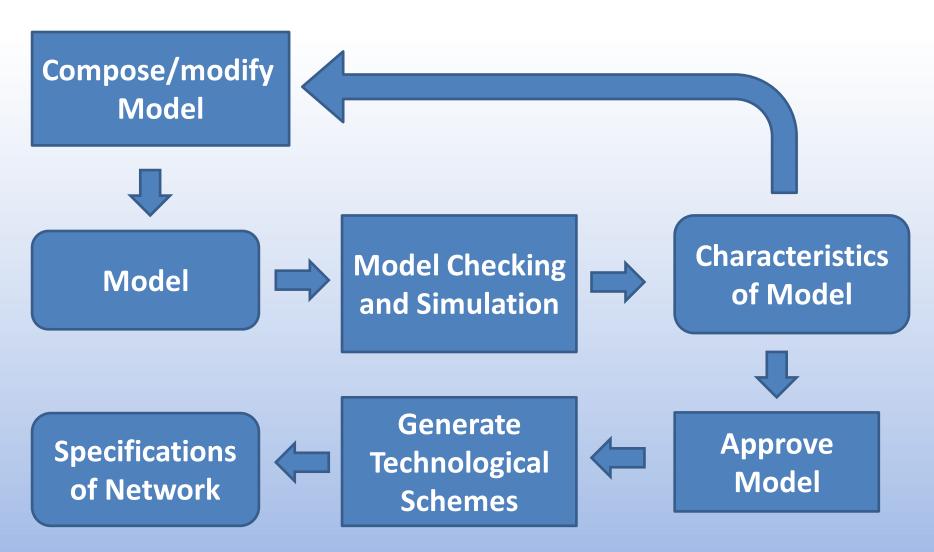


Simulation Performance
Evaluation
of Networks

#### Model – a Piece of Art

- Reflect basic features of object significant in the present research
- Not too abstract (not simple)
- Not too detailed (not complex)
- Allow obtaining evaluations of characteristics close to actual measurements on object

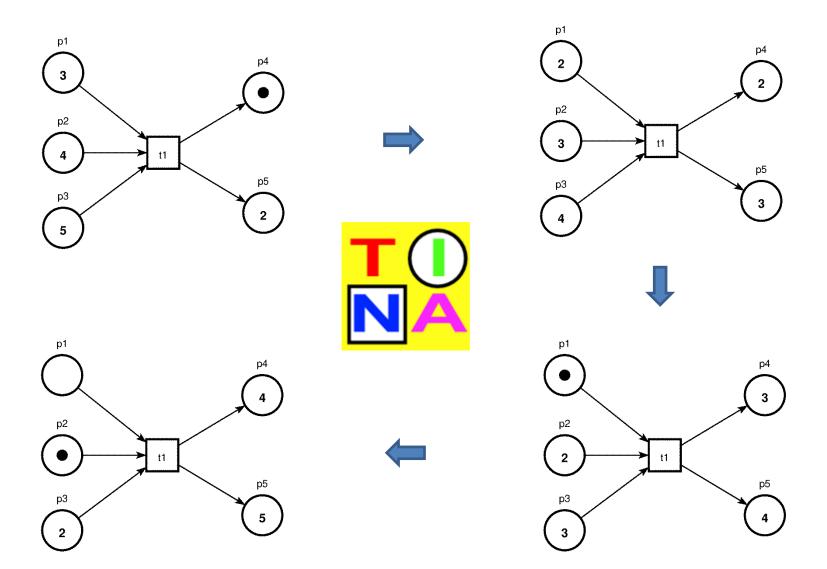
# **Model-Driven Design of Networks**



#### **Petri Net**

- Directed bipartite graph
- Two parts of vertices: places (circles, ovals), transitions (squares, rectangles)
- Dynamic elements tokens (dots) inside places
- Consuming and producing tokens as a result of transition firing (moving tokens)

# **Firing a Transition**



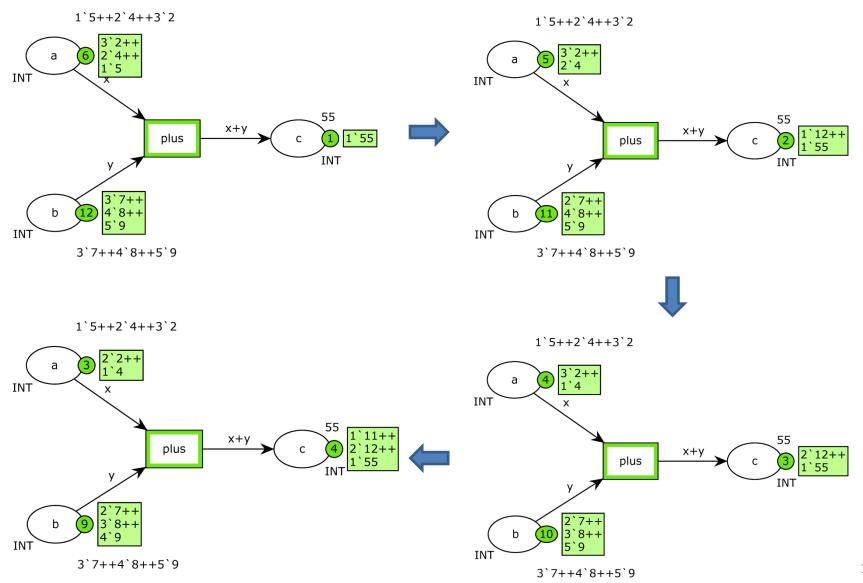


#### **Colored Petri Net of CPN Tools**

- Petri Net: places, transitions, arcs, tokens
- Functional Programming Language ML for inscriptions of Petri net elements: color sets, variables, constants, functions
- Timed characteristics timestamps of tokens and delays of transitions/arcs
- Hierarchical composition substitution of a transition by a subnet



# **Firing Transition of CPN**



# **Provider Backbone Bridge (PBB)**

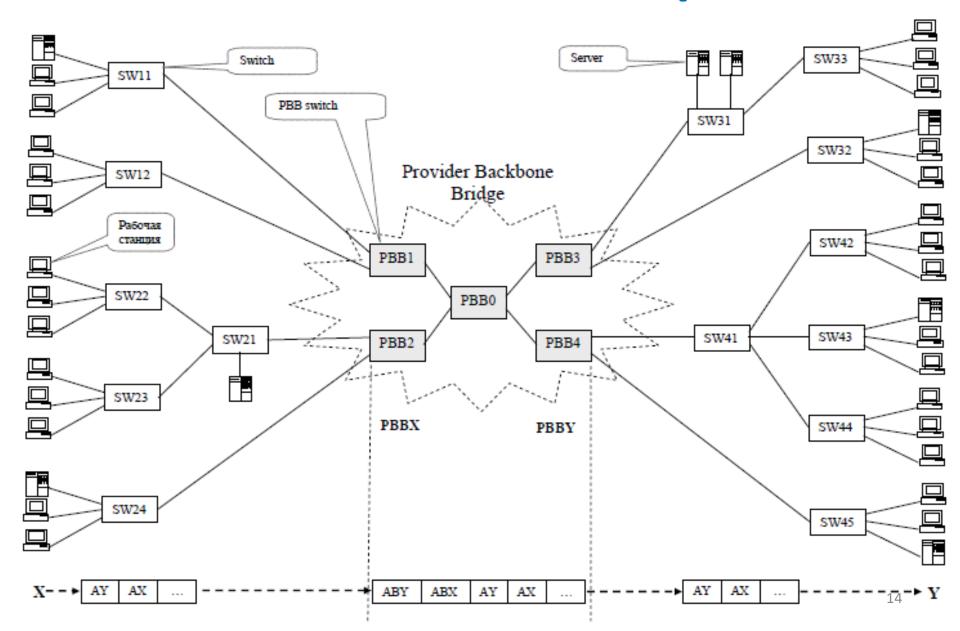
"IEEE Standard for Local and Metropolitan Area Net-works—Virtual Bridged Local Area Networks, Amendment 7: Provider Backbone Bridges," IEEE Std 802.1ah™, 12 June 2008.

Figure 1. Format of IEEE 802.1ah frame header.

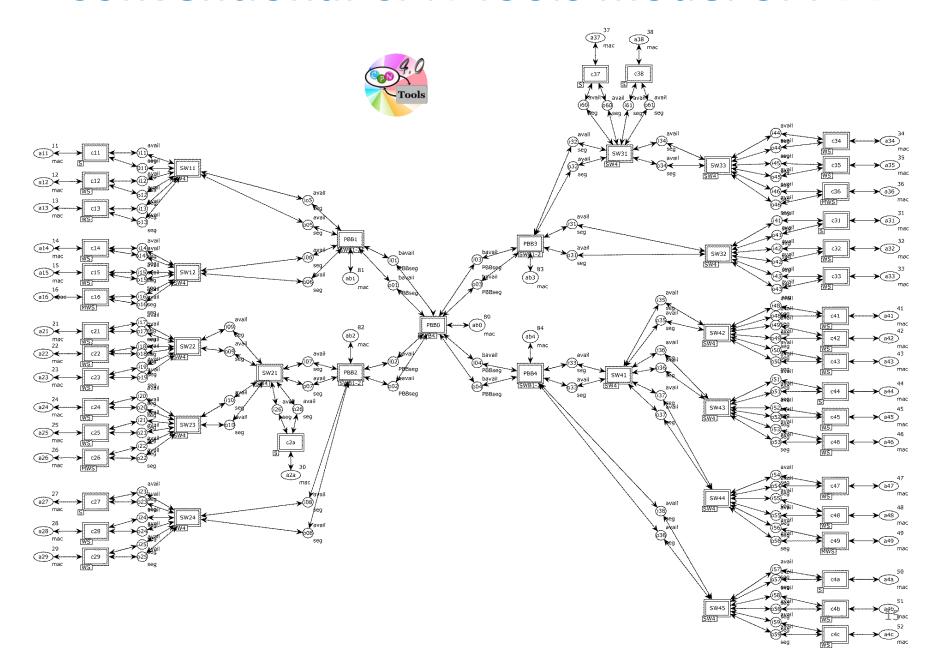
Table 1. Description of IEEE 802.1ah frame header fields.

Notation	Description
B-DA	Backbone destination address
B-SA	Backbone source address
B-Tag	Backbone VLAN tag
I-Tag	Service instance tag
C-DA	Customer destination address
C-SA	Customer source address
S-Tag	Service provider VLAN tag
C-Tag	Customer VLAN tag
Data	Data
FCS	Frame check sequence

# **PBB Network Example**



#### **Conventional CPN Tools model of PBB**

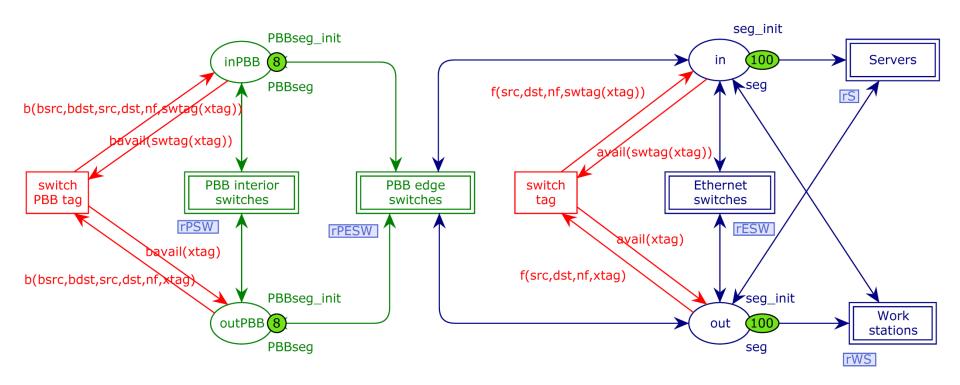


#### **Principles of Reenterable Models**

- 1. Represent each component (device) in a single copy.
- 2. Represent the network topology as a parameter (marking of a place or a constant).
- 3. Supply data of components (devices) and moving elements (packets) with a special topology location tag (TLT).
- 4. Represent movements of elements with respect to topology via switching TLTs.
- 5. Using data of components choose the instance having required TLT.



#### Main Page of Reenterable PBB Model



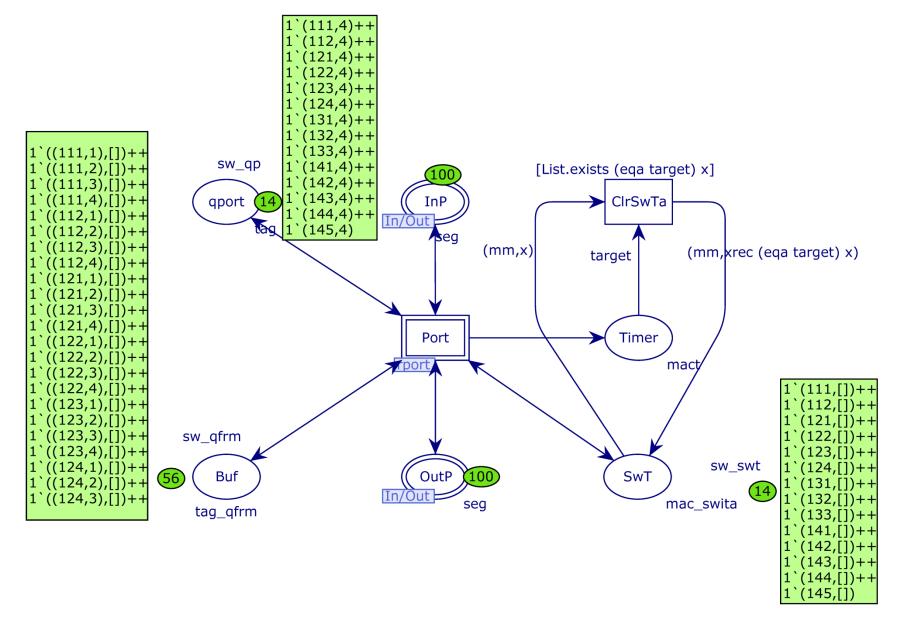
```
colset tag=product mac*portnum;
colset frm = product mac * mac * tstamp * tag timed;
colset seg = union f:frm + avail:tag timed;
colset PBBfrm = product mac * mac * mac * mac * tstamp * tag timed;
colset PBBseg = union b:PBBfrm + bavail:tag timed;
```

# **Switching TLTs**

```
colset topo=product tag*tag;
fun eqtag1 t (rr:topo) = ((#1 rr)=t);
fun eqtag2 t (rr:topo) = ((#2 rr)=t);
fun gtag prd [] = ((0,0),(0,0)) |
gtag prd (q::r) = if prd(q) then q else gtag prd r;
fun swtag(x:tag) = if (List.exists (eqtag1 x) nwtopo)
then (#2 (gtag (eqtag1 x) nwtopo)) else (if
(List.exists (eqtag2 x) nwtopo) then
(#1 (gtag (eqtag2 x) nwtopo)) else (0,0));
```



# **Model of Ethernet/PBB Switch**

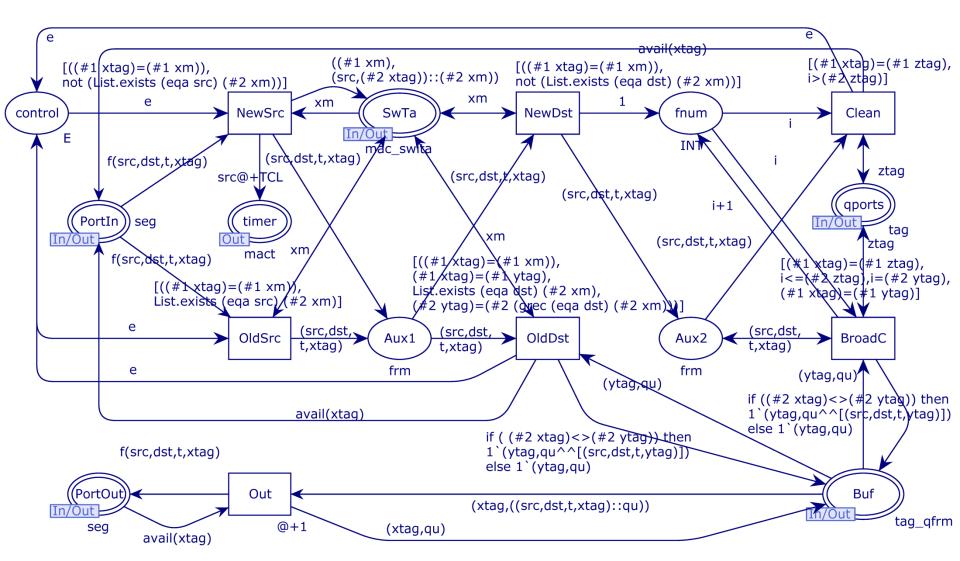


#### **Work with Switching Tables**

```
colset swi = product mac * portnum;
colset swita=list swi;
colset mac_swita=product mac*swita;
fun eqa a (rr:swi)=((#1 rr)=a);
fun grec prd [] = (0,0) | grec prd (q::r) =
     if prd(q) then q else grec prd r;
fun xrec prd [] = [] | xrec prd (q::r) =
     if prd(q) then r else q::(xrec prd r);
```



#### **Model of Ethernet/PBB Switch Port**

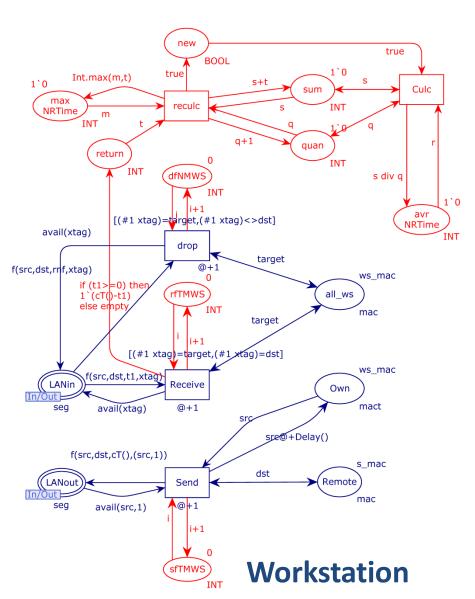


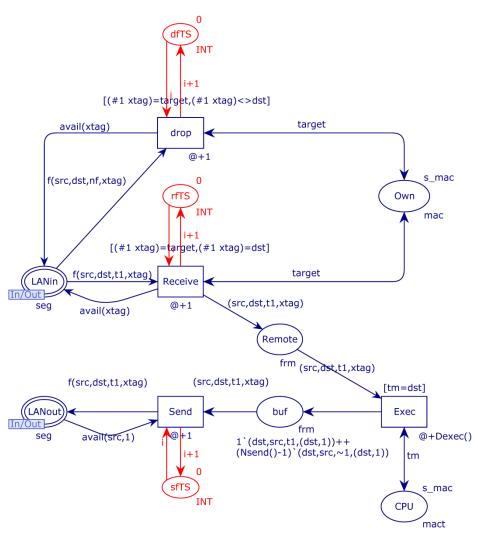
#### **Queues of Frames to Ports**

```
colset qfrm = list frm;
colset pqfrm = product portnum *qfrm;
colset tag_qfrm=product tag*qfrm;
colset xfrm = union cf:frm + bf:PBBfrm;
colset qxfrm = list xfrm;
colset paxfrm = product portnum *axfrm;
colset tag_qxfrm = product tag *qxfrm;
```



#### **Models of Terminal Devices**





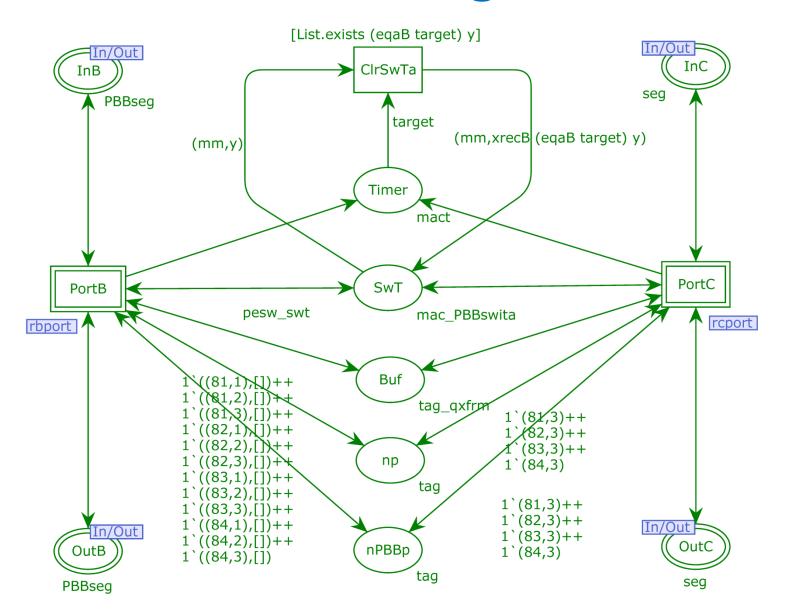
Server

## **Measuring Subnets**

- CPN is a universal algorithmic system
- Specify algorithms of computing network performance characteristics by CPN
- Use timestamps and counters of packets/frames
- Use algorithms to compute average and dispersion in a single passage
- Performance evaluation on-fly without storing bulky initial statistical information



# **Model of PBB Edge Switch**

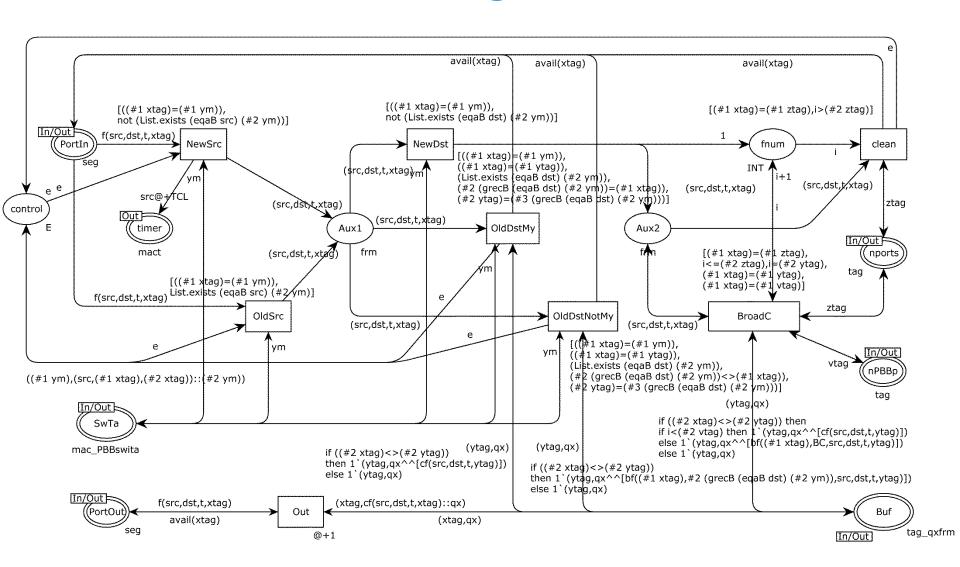


# **PBB Edge Switching Tables**

```
colset PBBswi = product mac * mac * portnum;
colset PBBswita = list PBBswi;
colset mac_PBBswita = product mac * PBBswita;
fun eqaB a (rr:PBBswi)=((#1 rr)=a);
fun eqbaB a (rr:PBBswi)=((#2 rr)=a);
fun grecB prd [] = (0,0,0) | grecB prd (q::r) =
       if prd(q) then q else grecB prd r;
fun xrecB prd [] = [] | xrecB prd (q::r) =
       if prd(q) then r else q::(xrecB prd r);
```

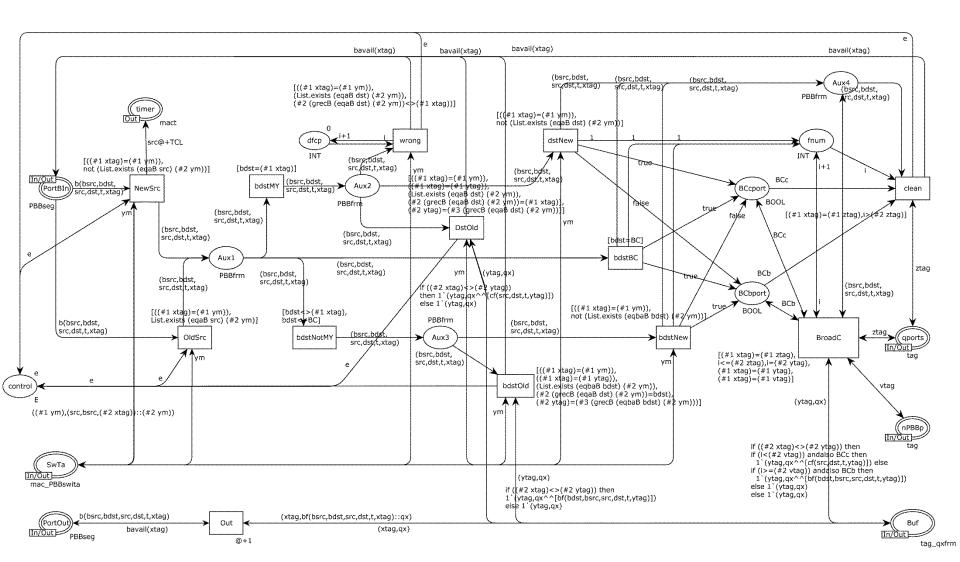


# Model of PBB Edge Switch C-Port





# Model of PBB Edge Switch B-port



#### **Parameters of Model**

```
val nwtopo=[
((11,1),(111,1)),((12,1),(111,2)),((13,1),(111,3)),
((14,1),(112,1)),((15,1),(112,2)),((16,1),(112,3)),
((21,1),(122,1)),((22,1),(122,2)),((23,1),(122,3)),
((24,1),(123,1)),((25,1),(123,2)),((26,1),(123,3)),
((30,1),(121,3)),((122,4),(121,1)),((123,4),(121,2)),
((27,1),(124,1)),((28,1),(124,2)),((29,1),(124,3)),
((31,1),(132,1)),((32,1),(132,2)),((33,1),(132,3)),
((34,1),(133,1)),((35,1),(133,2)),((36,1),(133,3)),
((37,1),(131,1)),((38,1),(131,2)),((133,4),(131,3)),
((41,1),(142,1)),((42,1),(142,2)),((43,1),(142,3)),
((44,1),(143,1)),((45,1),(143,2)),((46,1),(143,3)),
((47,1),(144,1)),((48,1),(144,2)),((49,1),(144,3)),
((142,4),(141,1)),((143,4),(141,2)),((144,4),(141,3)),
((50,1),(145,1)),((51,1),(145,2)),((52,1),(145,3)),
((80,1),(81,3)),((80,2),(82,3)),((80,3),(83,3)),
((80,4),(84,3)),((81,1),(111,4)),((81,2),(112,4)),
((82,1),(121,4)),((82,2),(124,4)),((83,1),(131,4)),
((83,2),(132,4)),((84,1),(141,4)),((84,2),(145,4))];
```

```
val ws mac=1`12++1`13++1`14++1`15++1`16++
1`21++1`22++1`23++1`24++1`25++1`26++1`28++1`29++
1`32++1`33++1`34++1`35++1`36++1`41++1`42++1`43++
1`45++1`46++1`47++1`48++1`49++1`51++1`52:
val s mac=1`11++1`27++1`30++1`31++1`37++1`38++
1`44++1`50;
val sw mac=1`111++1`112++1`121++1`122++1`123++
1`124++1`131++1`132++1`133++1`141++1`142++
1`143++1`144++1`145:
val be mac=1`81++1`82++1`83++1`84;
val sw swt=mac swita.mult(sw mac,1`[]);
val sw_qp=tag.mult(sw_mac,1`4);
val sw qfrm=tag qfrm.mult(tag.mult(sw mac,
1`1++1`2++1`3++1`4),1`[]);
val pesw_swt=mac_PBBswita.mult(be mac,1`[]);
```

#### **Examples of Switching Tables**

#### • Ethernet:

```
1`(123,[(37,4),(11,4),(30,4),(44,4),(50,4),(31,4),(27,4),(38,4),(43,4),(49,4),(45,4),(41,4),(48,4),(34,4),(42,4),(16,4),(35,4),(13,4),(46,4),(36,4),(14,4),(51,4),(47,4),(12,4),(33,4),(52,4),(32,4),(15,4),(22,4),(29,4),(21,4),(28,4),(23,4),(24,1),(26,3),(25,2)])
```

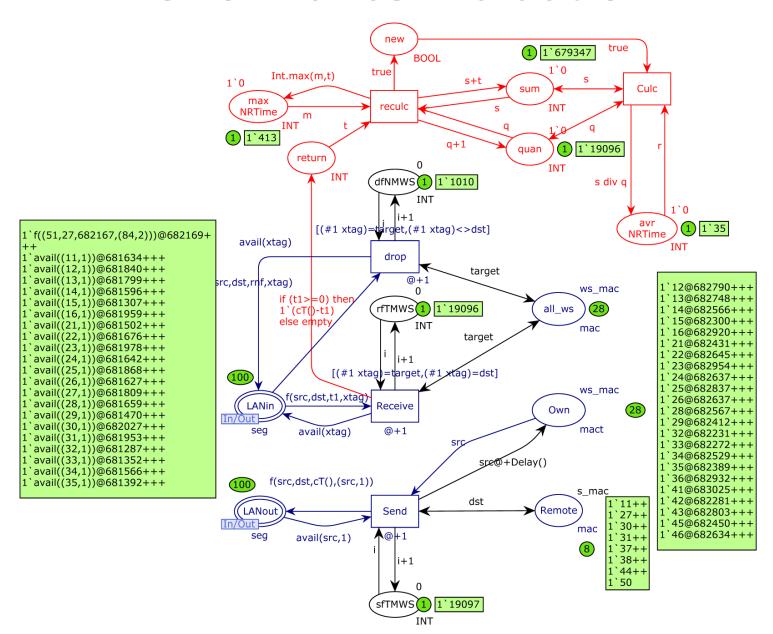
#### Edge PBB:

```
1`(82,[(11,81,3),(44,84,3),(37,83,3),(31,83,3),(50,84,3),(27,8 2,2),(30,82,1),(38,83,3),(43,84,3),(49,84,3),(45,84,3),(41,84,3),(48,84,3),(34,83,3),(42,84,3),(16,81,3),(35,83,3),(13,81,3),(46,84,3),(36,83,3),(14,81,3),(51,84,3),(47,84,3),(12,81,3),(24,82,1),(33,83,3),(22,82,1),(21,82,1),(52,84,3),(32,83,3),(26,82,1),(23,82,1),(15,81,3),(29,82,2),(25,82,1),(28,82,2)])
```

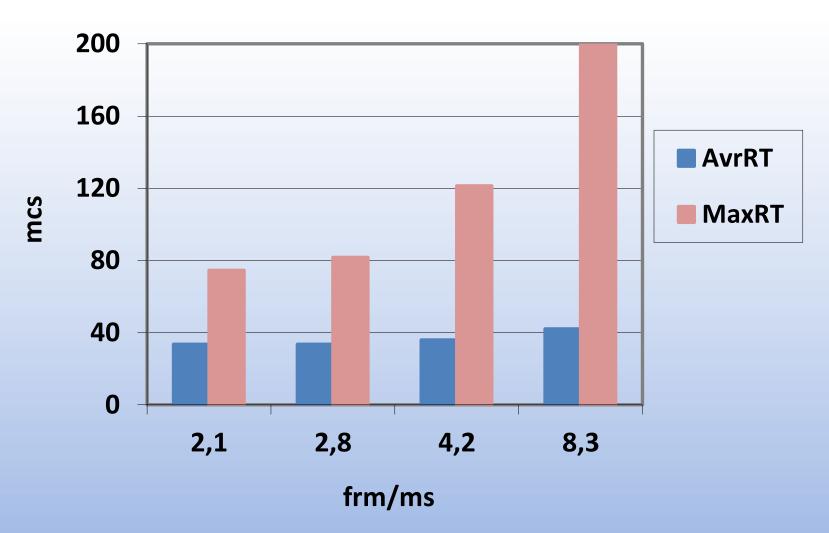
Interior PBB: 1`(80,[(84,4),(82,2),(83,3),(81,1)])



#### **Performance Evaluation**



#### **Network Response Time Evaluation**



#### **Conclusions**

- Constructed a reenterable model of PBB
- Model has the same structure for any given network
- Network topology and equipment characteristics are parameters of the model
- Performance evaluation results coincide with the conventional model
- Devised for model-driven design of networks

#### **Basic References**

- D.A. Zaitsev, Clans of Petri Nets: Verification of Protocols and Performance Evaluation of Networks, LAP, Saarbrucken, 2013.
- Zaitsev D.A., Shmeleva T.R. "Parametric Petri Net Model for Ethernet Performance and QoS Evaluation," in *Proc. of 16th* Workshop on Algorithms and Tools for Petri Nets, September 25-26, 2009, University of Karlsruhe, Germany, pp. 15-28.
- P.P. Vorbiyenko, K.D. Guliaiev, D.A. Zaitsev, T.R. Shmeleva, "PBB Efficiency Evaluation via Colored Petri Net Models." Communications and Network, vol. 2, 2010, pp. 113-124.
- T. Shmeleva, "Reenterable model of communication grid with cut-through nodes: Performance evaluation," in 4th International Scientific-Practical Conference Problems of Infocommunications: Science and Technology (PIC S&T), 10-13 Oct. 2017, pp. 223 227.

#### **Co-Authors**









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