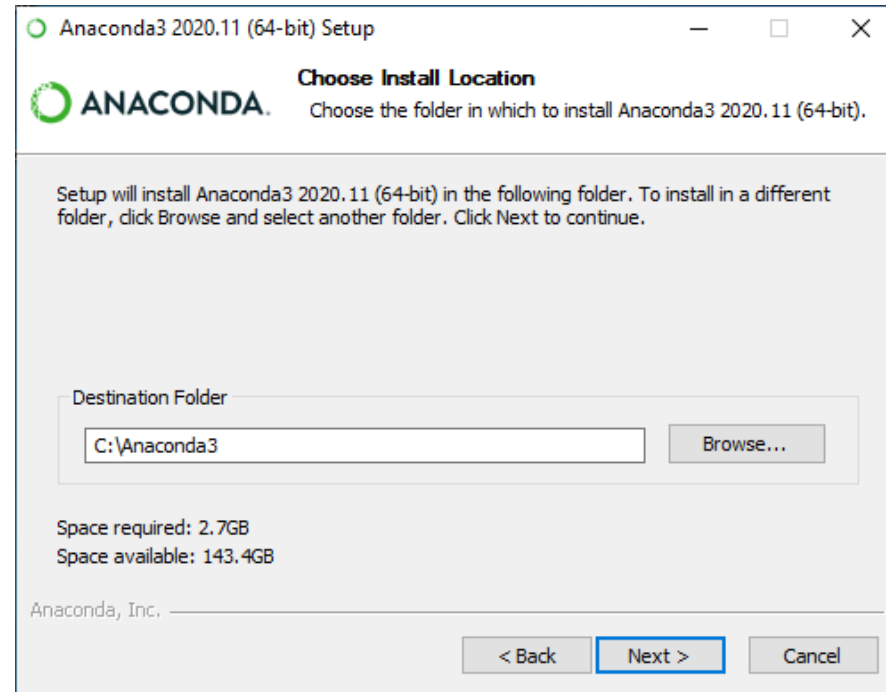# Anaconda

- Download anaconda (https://www.anaconda.com/products/individual)
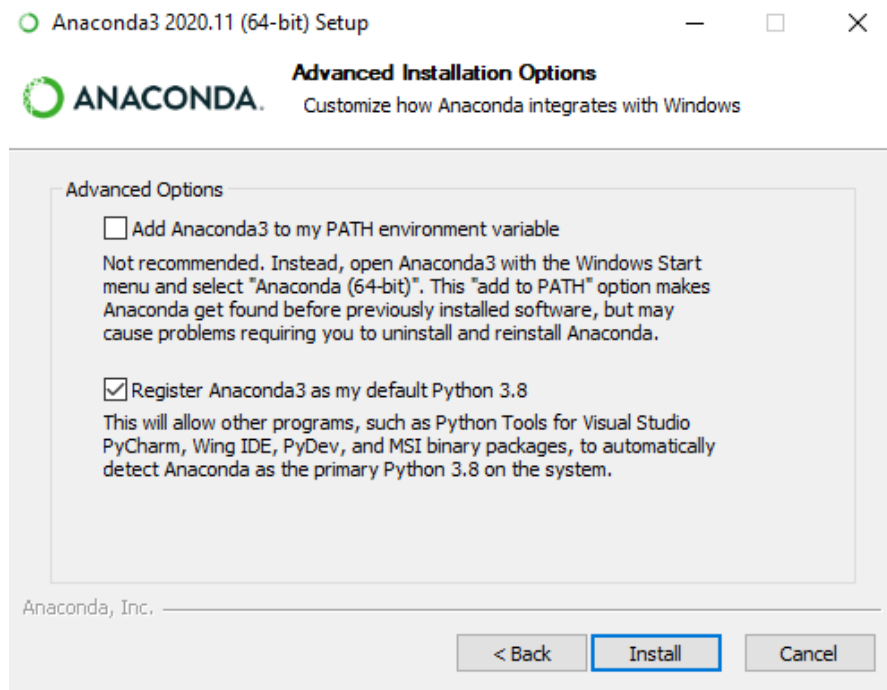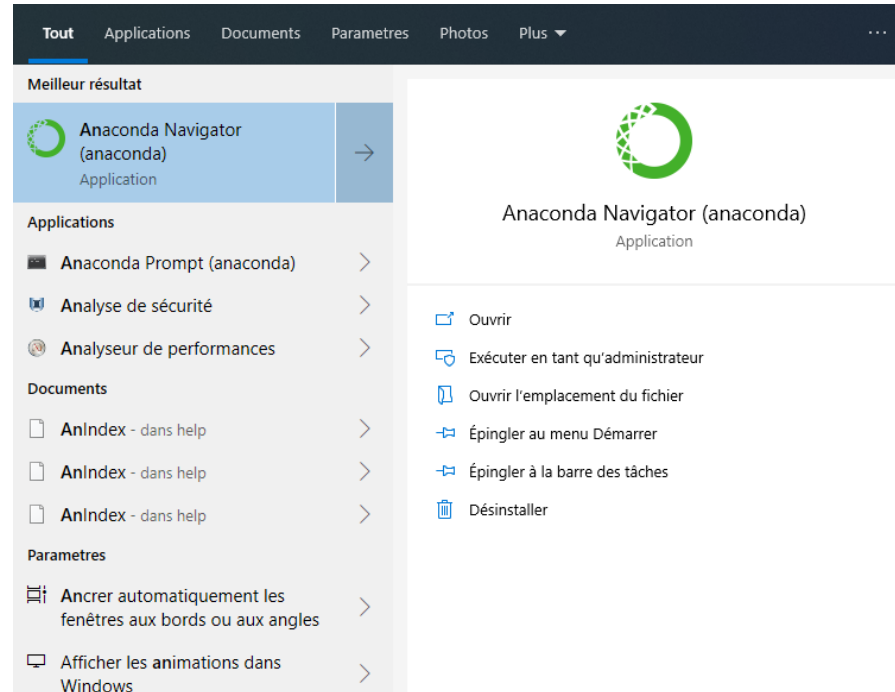- Execute the installation file (*.exe)

Select "Just Me"
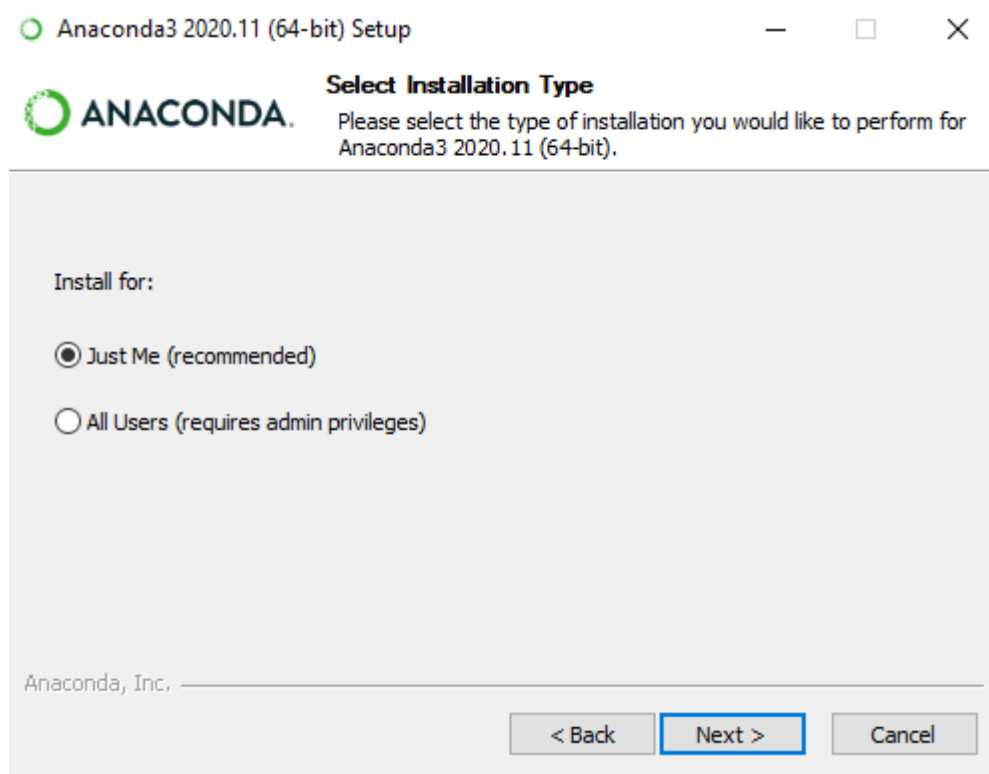
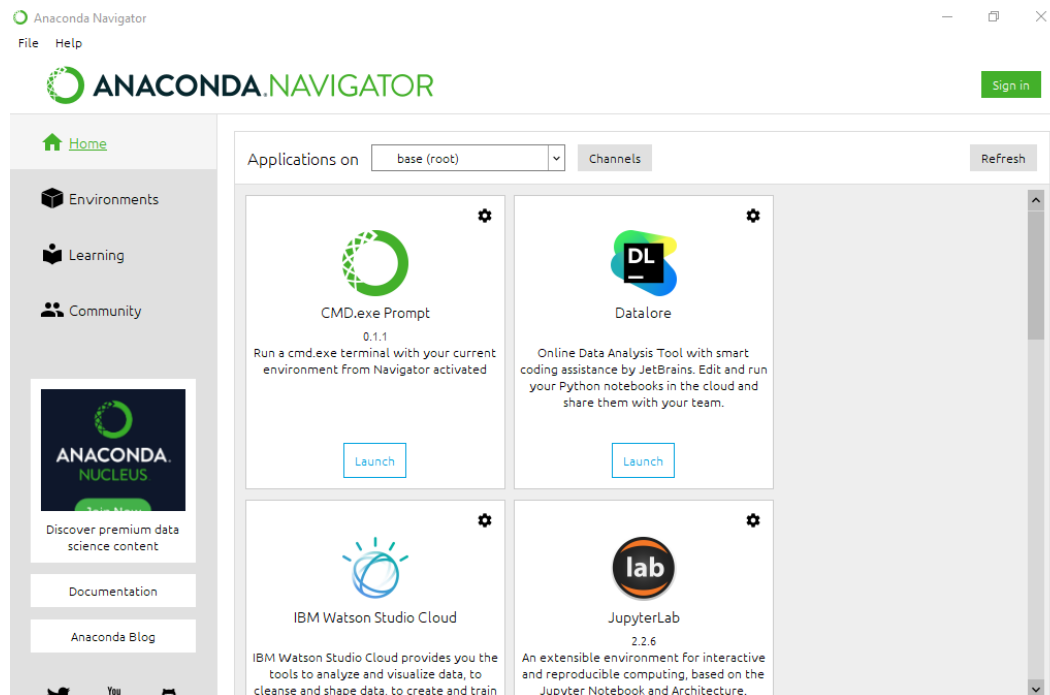# Change the destination folder, it will be easier to find the directory thereafter

Click on "Register Anaconda as my default Python"

Once the installation is finished, launch Anaconda Navigator

Anaconda Navigator

Click on "Environments"

Click on the + (create) at the bottom and then in the popup that appears enter otree as Name and select Python
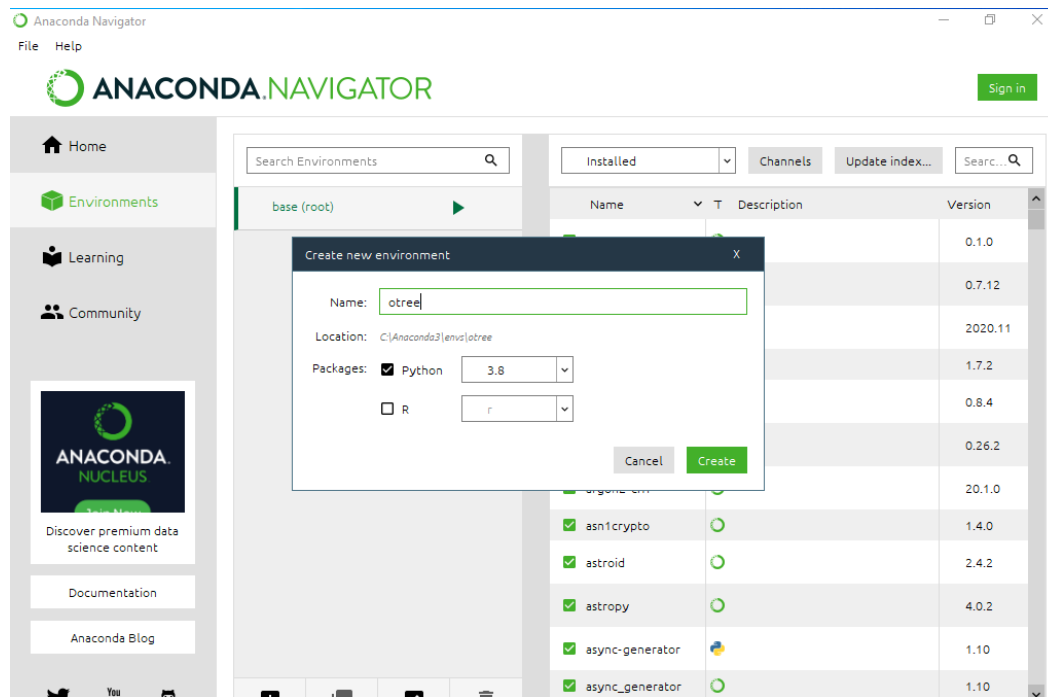
Once created, select the new environment and click on the green arrow

Select Open Terminal
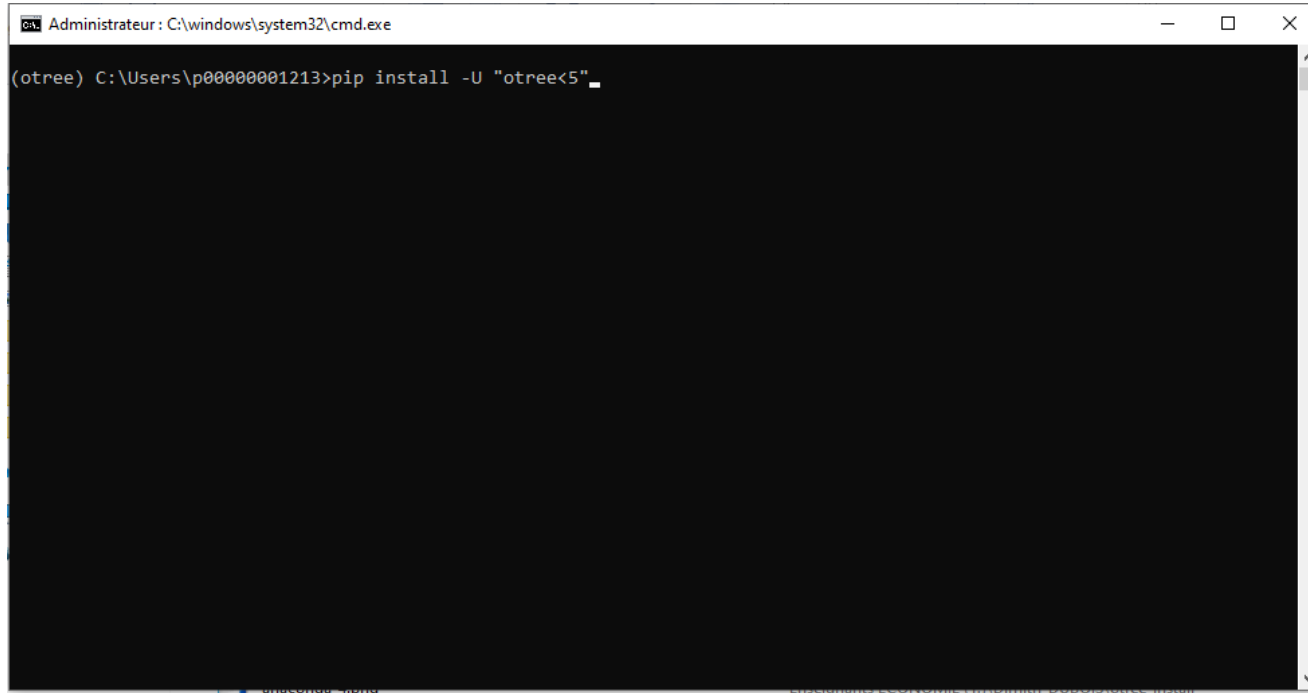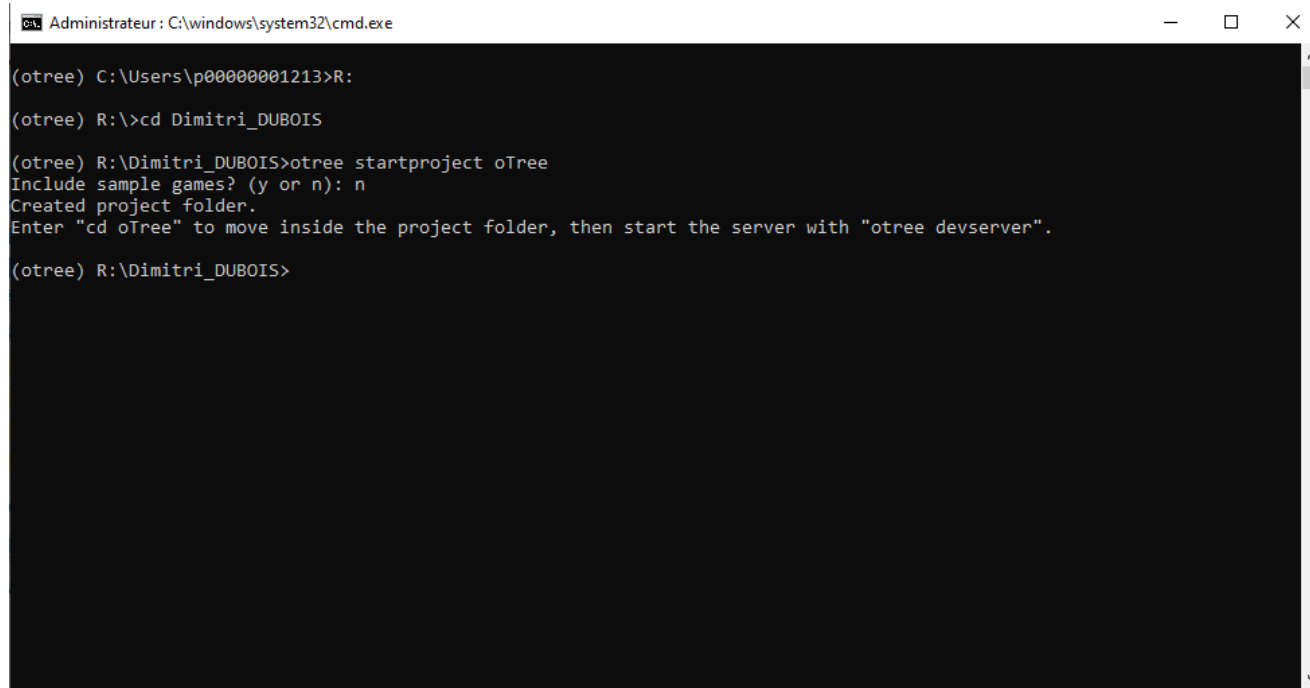
In the console write pip install -U otree

Once otree is installed move to the directory in which you want to create the otree project (cd for change directory).
Once in the directory, write otree startproject otree


```
Administrateur : C:\windows\system32\cmd.exe                              —    □    ×

(otree) C:\Users\p00000001213>R:

(otree) R:\>cd Dimitri_DUBOIS

(otree) R:\Dimitri_DUBOIS>otree startproject oTree
Include sample games? (y or n): n
Created project folder.
Enter "cd oTree" to move inside the project folder, then start the server with "otree devserver".

(otree) R:\Dimitri_DUBOIS>
```

Once the project is created you can close the console and anaconda navigator, and start the installation of Pycharm