# **DIMITAR JANEVSKI**

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#### **EDUCATION**

BSC IN SOFTWARE ENGINEERING, GPA: 3.91/4.0

Calgary, AB

University of Calgary, Schulich School of Engineering

September 2020 - May 2024

• Awards: Seymour Schulich Community Service/Entrepreneurship Prestige Award (\$39,450), Alexander Rutherford Scholarship (\$2500), Jason Lang Scholarship (\$1000), U of C Entrance Scholarship (\$1000)

### **WORK EXPERIENCE**

FANSFIRST TICKETS | FULL STACK ENGINEERING INTERN | REMOTE

January 2022 – Present

- Implemented the **React** frontend of a new seller dashboard leading to a 25% increase in user listings
- Extensive **AWS Lambda** serverless backend development in **Python**; built an end-to-end blog system, improved fraud detection accuracy by 45%, and saved admin 3 hours/week through 2 new pages
- Fulfilled increased roles and responsibilities as company grew; trained 2 new developers, managed site architecture using **AWS CloudFormation** + **GitHub Actions** for CI/CD, and added 3 new cities to the site

TECH FOR GOOD INC. | SOFTWARE ENGINEERING INTERN | REMOTE

June 2021 – August 2021

- Collaborated with a team of 8 in developing cache-based internet access to parts of rural Africa
- Worked on Python script for collecting device data and transmitting it to AWS IoT Core using MQTT
- Implemented **Docker** to containerize Node.js server and assisted in teaching Docker to team members

RELECTRIC | SOFTWARE ENGINEERING TEAM MEMBER | CALGARY, AB

October 2020 – January 2022

- Worked on sub team developing the software system for old cars being converted into electric vehicles
- Simulated CAN frames using can-utils which assisted in implementing **CANBUS** for all inter-device communication; implemented **Sphinx** to generate an automated documentation webpage
- Tested optimizations to tech stack which resulted in 40% faster start-up times on a Raspberry Pi 4

# **PROJECTS AND LEADERSHIP**

# SCHULICH IGNITE | VP CONTENT DEVELOPMENT/MENTOR

- Oversaw a 15-member team and coordinated the development of **Python** lecture content for 400+ high school students as well as tools and tech used by 100+ club members
- Interviewed 30+ applicants and trained 15 new members; mentored 8 high school students
- Helped design and organize a 24-hour hackathon for 30+ high school and first year university students

### DUOCHEF | FRONT END LEAD

- Collaborated in a group of 4 to build a web app that gamifies the experience of learning to cook
- Led the Figma design and implementation of our React front end; helped teach React to team member
- Received first place in the U of C Hack Your Learning 24-hour hackathon amongst 60+ participants

### MYCHEF | FRONT END LEAD

- Collaborated in a group of 5 as part of Calgary Hacks 2022 to develop a web app connecting students with home cooks providing a healthier alternative to take-out and current food delivery options
- Led the front end **React** implementation of our design while helping teach **Figma** to a team member
- Received the Most Innovative Idea award amongst 42 submissions in the 24-hour hackathon

### RINGROAD

Developed an endless arcade mobile game for iOS and Android using the Unity Game Engine and C#

# **SKILLS**

JavaScript | HTML/CSS | React | Python | Java | C/C++ | C# | Amazon Web Services | Django | Git | OOP