DIMITAR JANEVSKI

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EDUCATION

BSC IN SOFTWARE ENGINEERING, GPA: 3.91/4.0

Calgary, AB

University of Calgary, Schulich School of Engineering

September 2020 - May 2025

• Scholarships and Awards: Jason Lang Scholarship (2021), Dean's List (1st year, 2nd year), Seymour Schulich Community Service/Entrepreneurship Prestige Award (2020-Present), University of Calgary Entrance Scholarship (2020), Alexander Rutherford Scholarship (2020)

WORK EXPERIENCE

FULL STACK ENGINEERING INTERN

Calgary, AB

FansFirst Tickets Inc.

January 2022 - Present

- Implemented the React frontend of a new seller dashboard leading to a 25% increase in user listings
- Extensive AWS Lambda serverless backend development in Python; built an end-to-end blog system, improved fraud detection accuracy by 45%, and saved admin 3 hours/week through 2 new pages
- Fulfilled increased roles and responsibilities as company grew; trained 2 new developers, managed the scalable site architecture using AWS CloudFormation for CI/CD, and added 3 new cities to the site

SOFTWARE ENGINEERING INTERN

Sharon, MA (Remote)

Tech For Good Inc.

June 2021 - August 2021

- Collaborated with a team of 8 in developing cache-based internet access to parts of rural Africa
- Worked on Python script for collecting device data and transmitting it to AWS IoT Core using MQTT

SOFTWARE ENGINEERING TEAM MEMBER

Calgary, A

Relectric Car Team

October 2020 – January 2022

- Worked on sub team developing the software system for old cars being converted into electric vehicles
- Simulated CAN using can-utils which assisted in implementing CANBUS for all inter-device communication; tested optimizations to tech stack which resulted in 40% faster start-up times

PROJECTS AND LEADERSHIP

SCHULICH IGNITE – VP CONTENT DEVELOPMENT/MENTOR

- Oversaw a 15-member team and coordinated the development of Python lecture content for 400+ high school students as well as tools and tech used by 100+ club members
- Interviewed 30+ applicants and trained 15 new members; mentored 8 high school students
- Helped design and organize a 24-hour hackathon for 30+ high school and first year university students DUOCHEF FRONT END LEAD
 - Collaborated in a group of 4 to build a web app that gamifies the experience of learning to cook
 - Led the Figma design and implementation of our React front end; helped teach React to team member
 - Received first place in the U of C Hack Your Learning 24-hour hackathon amongst 60+ participants

MYCHEF - FRONT END LEAD

- Collaborated in a group of 5 as part of Calgary Hacks 2022 to develop a web app connecting students with home cooks providing a healthier alternative to take-out and current food delivery options
- Led the front end React implementation of our design while helping teach Figma to a team member
- Received the Most Innovative Idea award amongst 42 submissions in the 24-hour hackathon

RINGROAD

Developed an endless arcade mobile game for iOS and Android using the Unity Game Engine and C#

SKILLS

JavaScript | HTML/CSS | React | Python | Java | C/C++ | C# | Amazon Web Services | DynamoDB | Git | OOP