DIMITAR JANEVSKI

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EDUCATION

University of Calgary, BSc in Software Engineering | GPA: 3.92/4.00

September 2020 – April 2025

Seymour Schulich Community Service/Entrepreneurship Prestige Award recipient (\$39,450)

WORK EXPERIENCE

Software Engineering Intern | Tesla | Austin, TX

September 2023 – December 2023

Incoming intern working on tools to support mobile robots and vehicles across Gigafactory facilities.

Software Engineering Intern | Semgrep | San Francisco, CA

June 2023 - August 2023

- Designed and built an in-app notification system using **React, TypeScript, Flask** and **PostgreSQL**, enhancing UX through curated actionable items, and increased awareness of security vulnerabilities.
- Developed a full-stack usage limit alert system leading to an **8%** rise in plan upgrade conversions.
- Implemented an interactive onboarding for new users leading to a 13% increase in new user retention.
- Streamlined project addition process leading to a 12% increase in scanned projects for existing users.

Lead Software Engineer | FansFirst Tickets Inc. | Remote

May 2022 – June 2023

- Onboarded and managed a team of 3 developers in the development of new features for 25k+ users.
- Drove the expansion of the site by adding 10 teams to the site, leading to a 42% increase in revenue.
- Improved site stability by refactoring old code, leading to a 68% decrease in critical site crashes.
- Achieved **100**% project transparency, decreased time-to-market by **23**% and improved team efficiency by **20**% by introducing an Agile workflow through Kanban and hosting team-wide weekly stand-ups.

Full Stack Engineer | FansFirst Tickets Inc. | Remote

January 2022 – May 2022

- Implemented the **React** frontend of a new seller dashboard leading to a **25%** increase in user listings.
- Built an end-to-end blog system using **React**, **Python**, **AWS Lambda**, **S3**, and **CloudFormation**, leading to a **32**% increase in organic web traffic and a **21**% increase in Google search query performance.
- Wrote a Python fraud detection algorithm utilizing user info, transaction history, 3DS2, and AVS verification, resulting in a 45% increase in fraud detection accuracy and \$225K+ saved in fraud loss.

Software Engineering Intern | Tech For Good Inc. | Remote

June 2021 – August 2021

- Collaborated with a team of 8 in developing cache-based internet access to parts of rural Africa.
- Developed a Python script to collect and transmit device data to AWS IoT Core using MQTT.
- Spearheaded the **Docker** containerization of **Node.js** server, optimizing scalability and deployment.

Software Engineering Team Member | Relectric | Calgary, AB

October 2020 – January 2022

- Simulated CAN frames with can-utils which assisted in implementing **CANBUS** for all inter-device communication; improved onboarding times by **21%** by automating documentation page with **Sphinx**.
- Tested optimizations to tech stack which resulted in 40% faster start-up times on a Raspberry Pi 4.

PROJECTS AND LEADERSHIP

Vice President of Content Development/Mentor | Schulich Ignite

• Oversaw a **15**-member team in the development of **Python** lectures for **400+** high school students as well as tech used by **100+** members; organized hackathon for **30+** students; mentored **8** students.

Front End Lead | DuoChef | https://devpost.com/software/duochef

- Developed a gamified web-app for learning to cook with a computer vision powered points system.
- Led **Figma** design and implementation of **React** front end; **1**st place winner in 24-hour HYL Hackathon.

Full Stack Developer | Sketch Royale | https://github.com/dimitar-j/SketchRoyale

- Built a distributed web-based multiplayer drawing game using React, TypeScript, and Node.js.
- Developed the game's frontend; added backend support for live drawing and chats using **WebSockets**.
- Implemented a **distributed backend** with fault tolerance, passive replication, and client-side failover.

SKILLS