# **Spectral density estimation**

In statistical signal processing, the goal of **spectral density estimation** (**SDE**) is to <u>estimate</u> the <u>spectral density</u> (also known as the <u>power spectral density</u>) of a <u>random signal</u> from a sequence of time samples of the signal. Intuitively speaking, the spectral density characterizes the <u>frequency</u> content of the signal. One purpose of estimating the spectral density is to detect any <u>periodicities</u> in the data, by observing peaks at the frequencies corresponding to these periodicities.

Some SDE techniques assume that a signal is composed of a limited (usually small) number of generating frequencies plus noise and seek to find the location and intensity of the generated frequencies. Others make no assumption on the number of components and seek to estimate the whole generating spectrum.

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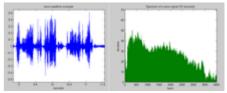
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### **Overview**

of Fourier analysis.

**Spectrum analysis**, also referred to as <u>frequency domain analysis</u> or spectral density estimation, is the technical process of decomposing a complex signal into simpler parts. As described above, many physical processes are best described as a sum of many individual frequency components. Any process that quantifies the various amounts (e.g. amplitudes, powers, intensities) versus frequency (or <u>phase</u>) can be called **spectrum analysis**.



Example of voice waveform and its frequency spectrum

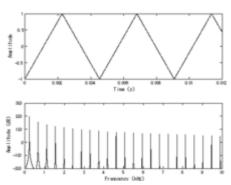
Spectrum analysis can be performed on the entire signal. Alternatively, a signal can be broken into short segments (sometimes called *frames*), and spectrum analysis may be applied to these individual segments. Periodic functions (such as sin(t)) are particularly well-suited for this sub-division. General mathematical techniques for analyzing non-periodic functions fall into the category

The <u>Fourier transform</u> of a function produces a frequency spectrum which contains all of the information about the original signal, but in a different form. This means that the original function can be completely reconstructed (*synthesized*) by an inverse Fourier transform. For perfect reconstruction, the spectrum analyzer

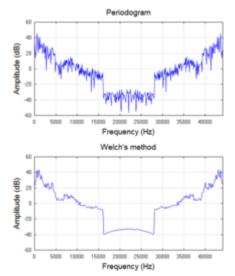
must preserve both the <u>amplitude</u> and <u>phase</u> of each frequency component. These two pieces of information can be represented as a 2-dimensional vector, as a <u>complex number</u>, or as magnitude (amplitude) and phase in <u>polar coordinates</u> (i.e., as a <u>phasor</u>). A common technique in signal processing is to consider the squared amplitude, or <u>power</u>; in this case the resulting plot is referred to as a power spectrum.

Because of reversibility, the Fourier transform is called a *representation* of the function, in terms of frequency instead of time; thus, it is a <u>frequency domain</u> representation. Linear operations that could be performed in the time domain have counterparts that can often be performed more easily in the frequency domain. Frequency analysis also simplifies the understanding and interpretation of the effects of various time-domain operations, both linear and non-linear. For instance, only <u>non-linear</u> or <u>time-variant</u> operations can create new frequencies in the frequency spectrum.

In practice, nearly all software and electronic devices that generate frequency spectra utilize a discrete Fourier transform (DFT), which operates on samples of the signal, and which provides a mathematical approximation to the full integral solution. The DFT is almost invariably implemented by an efficient algorithm called fast Fourier transform (FFT). The squared-magnitude components of a DFT are a type of power spectrum called periodogram, which is widely used for examining the frequency characteristics of noise-free functions such as filter impulse responses and window functions. But the periodogram does not provide processing-gain when applied to noiselike signals or even sinusoids at low signal-to-noise ratios. In other words, the variance of its spectral estimate at a given frequency does not decrease as the number of samples used in the computation increases. This can be mitigated by averaging over time (Welch's method[2]) or over frequency (smoothing). Welch's method is widely used for spectral density estimation (SDE). However, periodogram-based techniques introduce small biases that are unacceptable in some applications. So other alternatives are presented in the next section.



A periodic waveform (triangle wave) and its frequency spectrum, showing a "fundamental" frequency at 220 Hz followed by multiples (harmonics) of 220 Hz.



The power spectral density of a segment of music is estimated by two different methods, for comparison.

### **Techniques**

Many other techniques for spectral estimation have been developed to mitigate the disadvantages of the basic periodogram. These techniques can generally be divided into <u>non-parametric</u> and <u>parametric</u> methods. The non-parametric approaches explicitly estimate the <u>covariance</u> or the spectrum of the process without assuming that the process has any particular structure. Some of the most common estimators in use for basic applications (e.g. <u>Welch's method</u>) are non-parametric estimators closely related to the periodogram. By contrast, the parametric approaches assume that the underlying <u>stationary stochastic process</u> has a certain structure that can be described using a small number of parameters (for example, using an <u>auto-regressive</u> or moving average <u>model</u>). In these approaches, the task is to estimate the parameters of the model that describes the stochastic process.

Following is a partial list of non-parametric spectral density estimation techniques:

Periodogram, the modulus-squared of the discrete Fourier transform

- <u>Bartlett's method</u> is the average of the periodograms taken of multiple segments of the signal to reduce variance of the spectral density estimate
- Welch's method a windowed version of Bartlett's method that uses overlapping segments
- <u>Multitaper</u> is a periodogram-based method that uses multiple tapers, or windows, to form independent estimates of the spectral density to reduce variance of the spectral density estimate
- Least-squares spectral analysis, based on least squares fitting to known frequencies
- Non-uniform discrete Fourier transform is used when the signal samples are unevenly spaced in time
- Singular spectrum analysis is a nonparametric method that uses a singular value decomposition of the covariance matrix to estimate the spectral density
- Short-time Fourier transform
- <u>Critical filter</u> is a nonparametric method based on <u>information field theory</u> that can deal with noise, incomplete data, and instrumental response functions

Below is a partial list of parametric techniques:

- Autoregressive model (AR) estimation, which assumes that the *n*th sample is correlated with the previous *p* samples.
- Moving-average model (MA) estimation, which assumes that the *n*th sample is correlated with noise terms in the previous *p* samples.
- Autoregressive moving average (ARMA) estimation, which generalizes the AR and MA models.
- MUltiple Signal Classification (MUSIC) is a popular superresolution method.
- Maximum entropy spectral estimation is an all-poles method useful for SDE when singular spectral features, such as sharp peaks, are expected.

#### Parametric estimation

In parametric spectral estimation, one assumes that the signal is modeled by a <u>stationary process</u> which has a spectral density function (SDF)  $S(f; a_1, \ldots, a_p)$  that is a function of the frequency f and p parameters  $a_1, \ldots, a_p$ . The estimation problem then becomes one of estimating these parameters.

The most common form of parametric SDF estimate uses as a model an <u>autoregressive model</u>  $\mathbf{AR}(p)$  of order p. [3]:392 A signal sequence  $\{Y_t\}$  obeying a zero mean  $\mathbf{AR}(p)$  process satisfies the equation

$$Y_t = \phi_1 Y_{t-1} + \phi_2 Y_{t-2} + \cdots + \phi_p Y_{t-p} + \epsilon_t,$$

where the  $\phi_1, \ldots, \phi_p$  are fixed coefficients and  $\epsilon_t$  is a white noise process with zero mean and *innovation* variance  $\sigma_p^2$ . The SDF for this process is

$$S(f;\phi_1,\ldots,\phi_p,\sigma_p^2) = rac{\sigma_p^2 \Delta t}{ig|1 - \sum_{k=1}^p \phi_k e^{-2i\pi f k \Delta t}ig|^2} \qquad |f| < f_N,$$

with  $\Delta t$  the sampling time interval and  $f_N$  the Nyquist frequency.

There are a number of approaches to estimating the parameters  $\phi_1, \dots, \phi_p, \sigma_p^2$  of the AR(p) process and thus the spectral density: [3]:452-453

- The <u>Yule-Walker estimators</u> are found by recursively solving the Yule-Walker equations for an AR(p) process
- The *Burg estimators* are found by treating the Yule-Walker equations as a form of ordinary least squares problem. The Burg estimators are generally considered superior to the Yule-Walker estimators. [3]:452 Burg associated these with maximum entropy spectral estimation. [4]
- The forward-backward least-squares estimators treat the AR(p) process as a regression problem and solves that problem using forward-backward method. They are competitive with the Burg estimators.
- The *maximum likelihood estimators* estimate the parameters using a <u>maximum likelihood</u> approach. This involves a nonlinear optimization and is more complex than the first three.

Alternative parametric methods include fitting to a <u>moving average model</u> (MA) and to a full <u>autoregressive</u> moving average model (ARMA).

# Frequency estimation

**Frequency estimation** is the process of <u>estimating</u> the complex <u>frequency</u> components of a <u>signal</u> in the presence of <u>noise</u> given assumptions about the number of the components. [5] This contrasts with the general methods above, which do not make prior assumptions about the components.

#### Single tone

If one only wants to estimate the single loudest frequency, one can use a pitch detection algorithm. If the dominant frequency changes over time, then the problem becomes the estimation of the <u>instantaneous frequency</u> as defined in the <u>time</u>—frequency representation. Methods for instantaneous frequency estimation include those based on the Wigner-Ville distribution and higher order ambiguity functions. [6]

If one wants to know *all* the (possibly complex) frequency components of a received signal (including transmitted signal and noise), one uses a multiple-tone approach.

### **Multiple tones**

A typical model for a signal x(n) consists of a sum of p complex exponentials in the presence of white noise, w(n)

$$x(n) = \sum_{i=1}^p A_i e^{jn\omega_i} + w(n).$$

The power spectral density of x(n) is composed of p impulse functions in addition to the spectral density function due to noise.

The most common methods for frequency estimation involve identifying the noise <u>subspace</u> to extract these components. These methods are based on <u>eigen decomposition</u> of the <u>autocorrelation matrix</u> into a signal subspace and a noise subspace. After these subspaces are identified, a frequency estimation function is used to find the component frequencies from the noise subspace. The most popular methods of noise subspace based frequency estimation are <u>Pisarenko's method</u>, the <u>multiple signal classification</u> (MUSIC) method, the eigenvector method, and the minimum norm method.

#### Pisarenko's method

$$\hat{P}_{ ext{PHD}}\left(e^{j\omega}
ight) = rac{1}{\left|\mathbf{e}^{H}\mathbf{v}_{ ext{min}}
ight|^{2}}$$

**MUSIC** 

$$\hat{P}_{ ext{MU}}\left(e^{j\omega}
ight) = rac{1}{\sum_{i=p+1}^{M}\left|\mathbf{e}^{H}\mathbf{v}_{i}
ight|^{2}},$$

**Eigenvector method** 

$$\hat{P}_{\mathrm{EV}}\left(e^{j\omega}
ight) = rac{1}{\sum_{i=p+1}^{M}rac{1}{\lambda_{i}}{\left|\mathbf{e}^{H}\mathbf{v}_{i}
ight|^{2}}}$$

Minimum norm method

$$\hat{P}_{ ext{MN}}\left(e^{j\omega}
ight) = rac{1}{\left|\mathbf{e}^{H}\mathbf{a}
ight|^{2}};\;\mathbf{a} = \lambda\mathbf{P}_{n}\mathbf{u}_{1}$$

# **Example calculation**

Suppose  $x_n$ , from n = 0 to N - 1 is a time series (discrete time) with zero mean. Suppose that it is a sum of a finite number of periodic components (all frequencies are positive):

$$egin{aligned} x_n &= \sum_k A_k \sin(2\pi
u_k n + \phi_k) \ &= \sum_k A_k \left(\sin(\phi_k)\cos(2\pi
u_k n) + \cos(\phi_k)\sin(2\pi
u_k n)
ight) \ &= \sum_k \left( \overbrace{a_k}^{A_k \sin(\phi_k)}\cos(2\pi
u_k n) + \overbrace{b_k}^{A_k \cos(\phi_k)}\sin(2\pi
u_k n) 
ight) \end{aligned}$$

The variance of  $x_n$  is, for a zero-mean function as above, given by

$$\frac{1}{N}\sum_{n=0}^{N-1}x_n^2.$$

If these data were samples taken from an electrical signal, this would be its average power (power is energy per unit time, so it is analogous to variance if energy is analogous to the amplitude squared).

Now, for simplicity, suppose the signal extends infinitely in time, so we pass to the limit as  $N \to \infty$ . If the average power is bounded, which is almost always the case in reality, then the following limit exists and is the variance of the data.

$$\lim_{N o\infty}rac{1}{N}\sum_{n=0}^{N-1}x_n^2.$$

Again, for simplicity, we will pass to continuous time, and assume that the signal extends infinitely in time in both directions. Then these two formulas become

$$x(t) = \sum_k A_k \sin(2\pi 
u_k t + \phi_k)$$

and

$$\lim_{T o\infty}rac{1}{2T}\int_{-T}^Tx(t)^2dt.$$

The root mean square of  $\sin$  is  $1/\sqrt{2}$ , so the variance of  $A_k \sin(2\pi\nu_k t + \phi_k)$  is  $\frac{1}{2}A_k^2$ . Hence, the contribution to the average power of x(t) coming from the component with frequency  $\nu_k$  is  $\frac{1}{2}A_k^2$ . All these contributions add up to the average power of x(t).

Then the power as a function of frequency is  $\frac{1}{2}A_k^2$ , and its statistical <u>cumulative distribution function</u>  $S(\nu)$  will be

$$S(
u) = \sum_{k:
u_k<
u} rac{1}{2} A_k^2.$$

S is a <u>step function</u>, monotonically non-decreasing. Its jumps occur at the frequencies of the <u>periodic</u> components of x, and the value of each jump is the power or variance of that component.

The variance is the covariance of the data with itself. If we now consider the same data but with a lag of  $\tau$ , we can take the <u>covariance</u> of x(t) with  $x(t+\tau)$ , and define this to be the <u>autocorrelation function</u> c of the signal (or data) x:

$$c( au) = \lim_{T o\infty} rac{1}{2T} \int_{-T}^T x(t) x(t+ au) dt.$$

If it exists, it is an even function of  $\tau$ . If the average power is bounded, then c exists everywhere, is finite, and is bounded by c(0), which is the average power or variance of the data.

It can be shown that c can be decomposed into periodic components with the same periods as x:

$$c( au) = \sum_k rac{1}{2} A_k^2 \cos(2\pi 
u_k au).$$

This is in fact the spectral decomposition of c over the different frequencies, and is related to the distribution of power of c over the frequencies: the amplitude of a frequency component of c is its contribution to the average power of the signal.

The power spectrum of this example is not continuous, and therefore does not have a derivative, and therefore this signal does not have a power spectral density function. In general, the power spectrum will usually be the sum of two parts: a line spectrum such as in this example, which is not continuous and does not have a density function, and a residue, which is absolutely continuous and does have a density function.

#### See also

- Periodogram
- SigSpec
- Spectrogram
- Time–frequency analysis
- Time–frequency representation
- Whittle likelihood
- Spectral power distribution

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# **Further reading**

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