

On the need of Dynamic Simulation when modeling attractive and repulsive forces in Semantic Structures

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The machine was all glass retorts and valves and delicately balanced see-saws. Tinted fluids represented different market pressures and financial parameters: interest rates, inflation, trade deficits. The machine sloshed and gurgled, computing ferociously difficult integral equations by the power of applied fluid dynamics. It had enchanted her. She had remade the prototype, adding a few sly refinements of her own. But though the machine had provided some amusement, she had seen only glimpses of emergent behaviour. The machine was too ruthlessly deterministic to throw up any genuine surprises.

From "Redemption Ark", Chapter 7, Alastair Reynolds, 2002

Reinforcement learning models for the behavior of Semantic Structures

We are considering reinforcement learning models where both are true:

- 1) The environment influences the model
- 2) The model influences the environment

The model influences the environment in such a way that the environment gets conditioned to support certain interactions and encourages forming certain types of ensembles. The pertinent question here is what constitutes the environment. We will consider both a static model and dynamic model for semantic structure interactions. In both static and dynamic modeling the environment is represented by some kind of a *field* which will influence the particles entering semantic space either via inference or via parsing. The environment will condition those new particles to form certain kinds of ensembles and to associate them in a certain preferred way with the existing semantic structures.

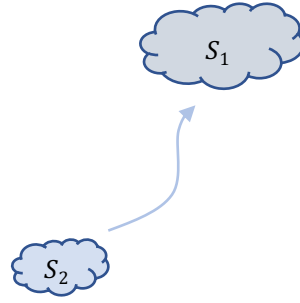
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Dynamic vs Static models of the behavior and interactions of Semantic Structures

What is Static Modeling of the Semantic Structures behavior?

Static modeling implies that we do not model *the time* and we do not have *time coordinate* in our models of the interactions of Semantic Structures. We do not have explicit or implicit *time dependence* in any of our relations and the concept of *passed time* is devoid of meaning.

This brings a simplicity to our models as all adjustments in the positions and the interactions between Semantic Structures are instantaneous. For instance, suppose we have an existing semantic structure S_1 which is located on a particular position in Semantic Space. We have just constructed another semantic structure S_2 and we would like to evaluate how much it will displace S_1 and in which direction.



One can use a static model to calculate what will be the new position of S_1 and S_2 given their total mass and given the attractive and repulsive forces acting on substructures of S_1 and S_2 . Specifically, let us assume that there are m substructure pairs in S_1 and S_2 which attract each other pairwise. Also, we will assume that there are n substructure pairs in S_1 and S_2 which repel each other pairwise.

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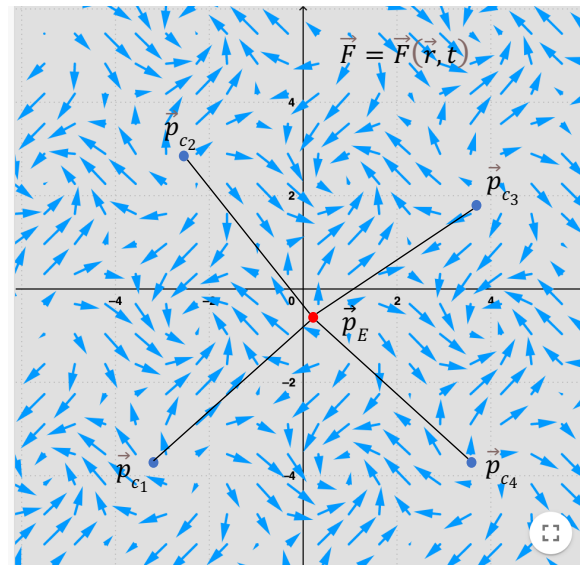
Introducing Dynamic Model of Semantic Structures behavior

In the Dynamic models for Semantic Structures we define the concept of *time* in semantic space. We also define the vector *velocity* of a semantic particle/structure. We will use both time and velocity to determine the exact time and the amount of interaction between semantic structures which will take place at some future moment.

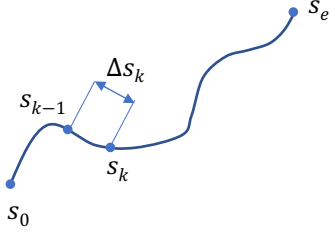
Let us define a L -dimensional vector field \mathfrak{F} in L -dimensional semantic space. This field will have an effect of the semantic particles in such a way that it will apply an additional momentum to the particle which will be proportional to the travel path of the particle and to the strength and orientation of \mathfrak{F} . Let us denote by \vec{f} a vector from the field \mathfrak{F} at position \vec{r} and time t :

$$\vec{f} = \vec{f}(\vec{r}, t) \quad (1)$$

For instance, let us consider an ensemble of four properties $P_i, i = 1..4$. which are not in their bound state positions but in some general positions.



One could think of the vector field $\vec{f}(\vec{r}, t)$ as a Force field distributed along the travel path of a semantic particle. The path of any semantic particle in Semantic Space can be expressed in terms of its natural coordinate s . On the Figure below it is shown the path of a particle with starting point s_0 . Let us denote



with t_0 the moment of time in which the particle has been at position s_0 . The particle is in position s_{k-1} at a moment t_{k-1} , it is in position s_k at a moment t_k after traveling Δs_k and finally it ends up in position s_e . Let us write the recursive relation between two consecutive positions denoted with $k-1$ and k accordingly. Since we are creating a dynamic model which includes a time dependence in each model parameter we are no longer going to use subscripts to denote the positions but rather will use the functional dependence (\cdot) to indicate implicit time dependence for every model parameter. With that note in mind the recursive relation for two consecutive positions given in their natural coordinates $s(k-1)$ and $s(k)$ become:

$$s(k) = s(k-1) + \Delta s(k) \quad (2)$$

In case of a property P travelling toward its bound state we will have:

$$E_P(k) = E_P(k-1) + \sum_{j=1}^{N(P)} \vec{f}(\vec{p}_j(k-1) + \Delta \vec{p}(k), l_j) \Delta \vec{p}(k) \quad (3)$$

Here $N(P)$ represents the number of semantic aspects in P . The vector in semantic space $\vec{p}_j(k-1)$ represents the position of the aspect $A_j(P)$ in a previous time moment t_{k-1}

Thus, for each aspect $A_j(P)$ we can write the following recurrent relation between $A_j(P)$'s previous position and the current one:

$$\vec{p}_j(k) = \vec{p}_j(k-1) + \Delta \vec{p}(k) \quad (4)$$

If we denote with $\vec{p}_c(k)$ the position of the centroid of the property P at time t_k we have similar to (4) recurrent relation for the centroid of P :

$$\vec{p}_c(k) = \vec{p}_c(k-1) + \Delta \vec{p}(k) \quad (5)$$

Let us denote with $\vec{p}_E(k)$ the position of energy weighted center of the ensemble V at time t_k . Then we have:

$$\Delta \vec{p}(k) = \frac{\vec{p}_E(k) - \vec{p}_c(k)}{|\vec{p}_E(k) - \vec{p}_c(k)|} \Delta s(k) \quad (6)$$

Note that at every moment t_k we can calculate the energy weighted center of the ensemble as:

$$\left\{ \begin{array}{l} E_t(\vec{p}_{c,i} + \Delta\vec{p}_i) = E(\vec{p}_{c,i}) + \sum_{j=1}^{N_i} \vec{f}(\vec{p}_{i,j} + \Delta\vec{p}_i, l_{i,j}) \Delta\vec{p}_i \\ \tilde{E}_t = \frac{1}{\sum_{i=1}^M \frac{m_i}{E_t(\vec{p}_{c,i} + \Delta\vec{p}_i)}} \\ \vec{p}_E = \sum_{i=1}^M \frac{\tilde{E}_t m_i}{E_t(\vec{p}_{c,i} + \Delta\vec{p}_i)} (\vec{p}_{c,i} + \Delta\vec{p}_i) \\ \Delta\vec{p}_i = \frac{\vec{p}_E - \vec{p}_{c,i}}{|\vec{p}_E - \vec{p}_{c,i}|} \Delta s \end{array} \right. \quad (7)$$

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