Concepts in Artificial intelligence

Thought processing and Thought generation

Concepts and Notation

*Thought Particle* – a construct which is does not contain start symbol and end symbol and it may be mapped to a stored thought particle. A thought particle will be associated with dimensional *particle vector* where is the number of particle dimensions.

*Connection Particle* – a construct connecting two thought particles. Initially assigned some default connection particle vector with dimensions. In the thought transformation phase the connection particle c can get modified vector accounting for some inferred secondary semantic differences.

*Thought* – a construct with a starting symbol and an ending symbol which can be evaluated against a stored thought by the semantic discriminator. A thought *t* will be associated with a graph (tree?) and will be represented by an array of *thought vectors* where the array has dimensions.

A *Simple Thought* can be presented by a path from starting symbol to a sequence of thought particles with an ending symbol appended. In other words a *Simple Thought* does not have plurality of independent branches and it cannot be recursively partitioned into simple thoughts without further thought transformation which would involve the thought repository.

*Thought Repository* – a place for storing processed and mapped thoughts

*Stored Thought* – a thought which has been processed and possibly been subjected to transformation

*Initial Basis* – processed thoughts and particles stored already in the thought repository at the time the input stream starts flowing.

*Thought Transformation* – a part of the thought processing which may take place. During *thought transformation* the processed thoughts may be rearranged, coalesced or split, where each of the newly obtained thoughts is mapped against the stored thoughts accordingly.

*Particle Discriminator* – an adaptive learning module which processes the input stream and creates thought particles by sequencing the input stream in appropriate way.

*Particle Transformer* – an adaptive learning module which re-sequences and transforms thought particles into new ones which can be mapped to stored particles or to reference particles.

*Thought Transformer* – an adaptive learning module which re-sequences and transforms thoughts into new ones which can be mapped to stored thoughts or to reference thoughts.

*Semantic Discriminator* – an adaptive learning module which evaluates the semantic distance between two thoughts.

*Thought Ranker* – assigns a dynamic score of each thought; this score is used by the thought transformer to resolve where to apply transformation

*Thought Executioner* – acts on a thought marked for execution

Thought Representation

We would like to have an abstract enough and memory efficient thought representation. We do not want to embed NLP constructs into the abstract thought representation.

– a thought particle is a piece of a thought represented by an dimensional vector where

A thought T is a construct of attached to each other thought particles represented by a directed graph in which the vertices are the thought particles and the connections between them are given by the set of connection particles where . Note that the connectivity between the particles models more subtle semantic nuances of the whole thought when taken in context.

Let us consider an example:



*I am Dimitar. My wife is Mieko. My daughters are Hanna and Emily.*

Figure 1: Possible representation

-> “***I***”

-> “***am***”

-> “***Dimitar***”

-> “***.***”

-> “***My***”

-> “***wife***”

-> “***is***”

-> “***Mieko***”

-> “***.***”

-> “***My***”

-> “***daughters***”

-> “***are***”

-> “***Hanna***”

-> “***and***”

-> “***Emily***”

-> “***.***”

We will use the function to denote the textual representation of the particle . For instance = “***I***”

Each thought particle is represented by its magnitude and direction .

Semantic Value of a Thought

A Thought is represented by its Thought Graph. There is no intrinsic semantic value associated with a Thought Graph. Instead, for a pair of thoughts we can obtain a semantic distance which is not static but dynamically evolves as more thoughts are stored in the repository and the thought discriminator internal state is modified in the process.

Building Thought Graph

Adaptive algorithm for inference of the components of the thought graph.

Start with the default representation of all particles shown on Figure 1.

Let us assume that there are already processed and analyzed thoughts:

Figure 2: Stored thought

*I is a personal pronoun. Personal pronoun is a simple substitute of proper name of a person.*

The built graph for the stored thought may look like:

One can see that , , ,

We are going to build and train semantic discriminator which will accept a thought and thought . This discriminator will produce the semantic distance between and .

Let us denote it with . We expect for a properly trained discriminator to produce small value when = and = as = “**.**”.

Coalescing of Thought Particles

Let = , =

Then =

Coalescing of Thoughts

Let = and =

Simple concatenation:

Then =

Splice operation:

=

Split operation:

=

=

If then we are going to refer to as .

Updating Semantic Discriminator through training

Naïve approach

Let us have repository with stored thoughts , , , ,