**“Fish on the Run” – Evaluation**

**Part 1 – Evaluation of the User Interface Elements**

1. What is your opinion on the Main Menu background animation?
2. It looks very good;
3. It is about right;
4. It has bad quality and has to be replaced;
5. I have no opinion.
6. What is your opinion on the Main Menu game name label?
7. It looks very good;
8. It is about right;
9. It is too big;
10. It is too small;
11. I have no opinion.
12. What is your opinion on the Main Menu high score label?
13. It looks very good;
14. It is about right;
15. It is too big;
16. It is too small;
17. The color is not appropriate;
18. I have no opinion.
19. What is your opinion of the size of the Main Menu buttons?
20. The size is about right;
21. The size is too big;
22. The size is too small;
23. The color is not appropriate;
24. No opinion.
25. What is your opinion on the Energy Bar?
26. It is about right;
27. It is too big;
28. It is too small;
29. The color Is not appropriate;
30. I have no opinion.
31. What is your opinion on the in-game Score label size?
32. It is about right;
33. It is too big;
34. It is too small;
35. The color is not appropriate.
36. I have no opinion.

**Part 2 – Evaluation of the tacit reflection knowledge**

1. Are the sharks meat eaters?
2. No, they prefer herbals and vegetables;
3. There are no sharks in the game;
4. Yes, they are;
5. I have no observations.
6. Are the sharks cannibals?
7. Yes, they are;
8. No, they are not;
9. There are no sharks in the game;
10. I have no observations.
11. Are the sharks eating turtles?
12. Yes, they are;
13. No, they are not;
14. There are no turtles in the game;
15. I have no observations.
16. How does the shark movement reflect its energy?
17. Water mammals don’t have energy;
18. Steady movements slightly affect the energy, while bursts and more significant movements does affect the energy more significantly;
19. Steady movements drastically affect the energy, while bursts and more significant movements doesn’t make much impact;
20. I have no observations.