

<p>(3) ■ Theorem (No Free Lunch): No single ML model that is optimal across every dataset; ~snowflake (unique) → no 1 model v snowflakes.</p> <p>■ Curse of Dimensionality: As features/covariates increase, data points become sparse in high-dimensional space, making it harder to generalize and requiring exponentially more data to cover the space adequately; many algorithms scale poorly with dimensionality (increase computational costs, etc.); in high dimensions distances between points tend to converge (b/c sparsity); overfitting becomes an issue as high dimensional data often contains a lot of redundant features, which can lead the model to fit the noise.</p> <p>■ KNN Regression: Predict the target value by averaging the values of the K nearest neighbors (training points). Choose K (K = 1 interpolation/complex, bias=0, var=1; K = less complex, bias=1, var=1). Poor results in high dimensions (curse of dimensionality).</p> <p>■ Regression: Goal = estimate true model $E[Y X] = f(x)$ with $\hat{f}(x)$. $y_i = f(x_i) + \epsilon_i$, $\epsilon_i \sim iid N(0, \sigma_\epsilon^2) \rightarrow P(Y X) \sim N(f(X), \sigma_\epsilon^2)$. Derivation of MSE → MLE to maximize $\frac{1}{n} \sum_{i=1}^n \log p(y_i x_i; \theta) = \frac{1}{2n\sigma_\epsilon^2} \sum_{i=1}^n (y_i - f(x_i))^2$ equivalently $\max_{\theta} -\frac{1}{2n\sigma_\epsilon^2} \sum_{i=1}^n (y_i - f(x_i))^2$ (drop some factors and take proportionality and it is the same as) $\min_{\theta} \frac{1}{2n} \sum_{i=1}^n (y_i - f(x_i))^2 \Leftrightarrow \min_{\theta} y - f(x) _2^2$. ■ centering y_i and x_i is equivalent to fitting an intercept!</p> <p>■ Empirical Risk Minimization: refers to minimizing any loss, risk, or error function (which could be MSE, cross-entropy, etc.) over a sample of data.</p> <p>Loss of MSE is equivalent to risk of Gaussian distribution $MSE = E[(f(x) - f(x'))^2]$</p> <p>■ Population risk: (not just the training – this is empirical risk) is taken over the population. ■ MSE decom into bias, variance below $E[(f(x) - f(x'))^2] = E[(f - E[f]) - (f - E[f])]^2] = E[(f - E[f])^2] - 2E[(f - E[f])(f - E[f])] + E[(f - E[f])^2]$</p> <p>$= E[(f - E[f])^2] + E[(f - E[f])^2] = [Bias(f)]^2 + Var(f)$. w/ $y = f + \epsilon$, add σ_ϵ^2. Notes: $E[E[Y X]] = E[Y]$; $E[f] = f$ (constant).</p> <p>■ Bias-Variance Tradeoff: Overfitting is low bias, high variance. Underfitting is high bias, low variance. Bias-Var decom is exact for MSE loss but is approximate, proportional to degree for most other losses used in ML. Formula: $MSE = Bias^2 + Variance$.</p> <p>OLS: $f(x_i) = \beta_0 + x_i^T \beta$, $\beta \in \mathbb{R}^p$ (coef for features) · $(y - X\beta)^T$. Solve $\min_{\beta} y - X\beta _2^2$ (empirical MSE) for closed form solution.</p> <p>■ OLS Proof: Use rule. $\nabla_{\beta}(Ax - b)^T(Ax - b) = 2A^T(Ax - b)$; $\min_{\beta} \frac{1}{2} y - X\beta _2^2$ (regularized empirical risk minimization); λ → hyperparameter. $\lambda \rightarrow 0$, LS soln, $\tau \rightarrow \infty$, constrained soln. Both forms are equivalent meaning there is a one-to-one mapping from τ to λ. ■ Solution: $(\nabla_{\beta} \beta _2^2 = \beta) \rightarrow \nabla_{\beta} = X^T(X\beta - y) + \lambda\beta = 0 \rightarrow X^T X\beta - X^T y + \lambda\beta = 0 \rightarrow (X^T X + \lambda I)\beta = X^T y \rightarrow \hat{\beta}_{ridge} = (X^T X + \lambda I)^{-1} X^T y$; $\lambda > 0$ → $(X^T X + \lambda I)^{-1}$ exists + always invertible! $\hat{\beta}_{ridge}$ is the unique global solution even when $p > n$ (where LS broke) b/c strictly convex. ■ Notes: need intercept + should not be regularized (so it doesn't get forced to zero). ■ How do we fit and not regularize? We center y and x before ridge (cannot fit column of 1s because it regularizes the intercept).</p> <p>■ Q: What about the scale of X_i's (we care about with LS and ridge) because if the X_i's are on different scales then λ penalizes each X_i differently (features with high variance get penalized more)! ■ A: ALWAYS scale the features $(X_i - X_{ij}) / (\sqrt{Var(X_{ij})})^{1/2}$ before applying regularization (default in software)!</p> <p>■ Ridge Decom: Is $\hat{\beta}_{ridge}$ MSE good? Bias-var decom → $E[\hat{\beta}_{ridge}] = E[(X^T X + \lambda I)^{-1} X^T y] = (X^T X + \lambda I)^{-1} X^T E[y] = (X^T X + \lambda I)^{-1} X^T X \beta = (X^T X + \lambda I)^{-1} X^T X y - \lambda I \beta = (X^T X + \lambda I)^{-1} X^T X (X^T X + \lambda I) \beta = \beta - \lambda (X^T X + \lambda I)^{-1} \beta$; bias = $-\lambda (X^T X + \lambda I)^{-1} \beta$. $Var(\hat{\beta}_{ridge}) = Var((X^T X + \lambda I)^{-1} X^T y) = (X^T X + \lambda I)^{-1} X^T \sigma_\epsilon^2 X (X^T X + \lambda I)^{-1} = \sigma_\epsilon^2 (X^T X + \lambda I)^{-1} X^T X (X^T X + \lambda I)^{-1}$. ■ Corollary: $Var(\hat{\beta}_{ridge}) < Var(\hat{\beta}_{LS})$, $\forall \lambda > 0$.</p> <p>■ MSE Existence THM: $\lambda > 0$, s.t. $MSE(\hat{\beta}_{ridge}) < MSE(\hat{\beta}_{LS})$. Ridge is always better than LS in terms of MSE of prediction error.</p> <p>■ Properties Ridge: (1) Ridge is great for prediction (2) (good w/ corr features) Ridge pushes correlated features together (groups), i.e., $\lambda \uparrow$; $Cor(\beta_i, \beta_j) \uparrow$, then $\beta_i \approx \beta_j$. Ridge does well in correlated settings, where LS pushes these features apart (same with LASSO). (3) Ridge shrinks large patterns in X less than small patterns (ridge is like doing LS on deoised data), thus ridge does well in high noise settings. (ridge never shrinks coefficients to EXACTLY 0).</p> <p>(5) ■ Q: Where does $\beta _2$ come from? A: Bayesian Interpretation: $P(Y X, \beta) \sim N(X\beta, \sigma_\epsilon^2 I)$; $P(\beta) \sim N(0, \tau^2 I)$ (prior); find $P(\beta X, y)$ (posterior). Using Bayes THM, $p(Y X, \beta) \propto P(Y X, \beta) P(\beta) \propto \exp\{-\frac{1}{2\sigma_\epsilon^2} \beta^T \beta\} \exp\{-\frac{1}{2\sigma_\epsilon^2} y - X\beta _2^2\}$. Maximum A Posteriori Estimation (MAP) (bayes version of MLE) → \max_{β} posterior equivalent to maximizing log posterior, $\max_{\beta} (-\frac{1}{2} y - X\beta _2^2 + \frac{\tau^2}{2} \beta _2^2)$ where $\lambda = \frac{\sigma_\epsilon^2}{\tau^2}$, $\min + \min = -\min + \min \rightarrow y - X\beta _2^2 + \beta _2^2$.</p> <p>■ Q: How to improve LS when $p > n$? Use ridge, filter or select k features where $k < p$. If $p > n$ some features are noise/redundant → ALWAYS holds.</p> <p>■ Feature Filtering vs Selection: Filtering (univariate) removes features based on marginal associations (e.g. retain features $Cor(X_i, y_i) \geq \tau$). This is univariate method. This approach is good for independent-ish features but breaks down under multicollinearity. Selection: Considers multivariate models to find the best subset of features. This is better when features are not independent. THM: If features are independent, THEN filter = selection.</p> <p>■ Best Subsets: Find the best $k < p$ features for fitting a model, $\min_{\beta} y - X\beta _2^2$ subject to $\sum_{i=1}^p \beta_i \leq k$, $\beta_i \neq 0$; $k: \beta _0 = l_0$ norm [not proper norm (not triangle inequality does not hold)]. Sum of non-zero β_i. Q: How to solve? Not convex, need brute force fit over all $\binom{p}{k}$ subsets (NP-hard). $\sum_{k=0}^p \binom{p}{k} = 2^p$.</p> <p>■ Stepwise Selection Algorithm: (Greedy algorithm; suboptimal) Iterative/stepwise algo that makes optimal decision regardless of past/future steps.</p> <p>■ Forward Selection: Start w/ $\beta_0 = 0$ add single best feature... continues to add the single best feature given all other previous features in the model.</p> <p>■ Backwards Selection: Starts with $\hat{\beta}_{LS}$ soln + eliminates the single worst feature, (refits) and continue iterative. Recursive Feature Elimination (RFE) acts as backwards selection but if p is really large it just eliminates r features at a time to improve efficiency of algorithm. (stop according to AIC)</p> <p>■ Q: How do we find the best or worst features in the model? P-values/MSE (not always the best), R^2, AIC/BIC (low is good; BIC is stronger than AIC).</p> <p>■ LASSO (L_1 norm): Want to use the best convex relaxation of the nonconvex l_0 penalty [i.e., solve a "relaxed" best subsets problem so we can optimize]. The L_1 norm is the best convex relaxation of l_0 norm.</p> <p>■ LASSO Primal/Lagrange: $\min_{\beta} \frac{1}{2} y - X\beta _2^2$ sub to $\beta _1 \leq \tau$ → $\min_{\beta} \frac{1}{2} y - X\beta _2^2 + \lambda \beta _1$. Convex! Poly time algo can compute best global soln. $\lambda \rightarrow 0$, $\hat{\beta}_{LASSO} = \hat{\beta}_{LS}$; $\lambda \uparrow$, $\hat{\beta}_{LASSO} \rightarrow 0$ (this is called $LASSO$, i.e., λ value of λ s.t. $\hat{\beta}_{LASSO} = 0$); hyperparameter tune $\forall \lambda \in [0, \lambda_{max}]$ on log-scale.</p>	<p>■ Choose Kernels: (a) symmetric, $k(x, z) = k(z, x)$, (b) Positive semi-definite $K \geq 0$, $a^T K a \geq 0, \forall a$. (3) Any nonlinear functions of inner products, norms, or distances.</p> <p>■ Radial Basis Function (Gaussian Kernel): $k(x, z) = \exp(-\phi x - z _2^2)$; ϕ like inverse variance. $\phi \uparrow$ → interpolator; $\phi \downarrow$ → intercept. FLEXIBLE!!</p> <p>■ Gaussian Processes: Bayesian Version of Reproducing Kernel Hilbert Space: $p(y X, \tau) \sim N(f(x), \sigma^2 I)$ and prior $p(f X) \sim N(0, K(x, x))$. Fit posterior $p(f X, y) = \frac{p(y X, f)p(f X)}{p(y X)}$ (posterior-likelihood*prior/marginal) → $p(f X, y) \sim N((K(K + \sigma^2 I)^{-1} y, (K + \sigma^2 I)^{-1})$; the mean is just kernel ridge $\hat{a} = (K + \lambda I)^{-1} y$ with $\lambda = \sigma^2$. ■ Key Takeaways: The assumption on the prior of f is that the kernels give covariance and the Kernel Ridge Regression is just the MAP estimator of a Gaussian Process Regression.</p> <p>(8) ■ Kernel Trick: To (not work in infinite dim space) work with covariance between infinite dimensional basis functions = $k(x, z)$ [the kernel!!!!].</p> <p>■ ML Process/Pipeline: Data Science Pipeline= Question -> Data - Wrangling - Exploration - Pre-processing - Modeling (ML) - Visualize - Communicate.</p> <p>■ ML Modeling Process: Bayesian Version of Reproducing Kernel Hilbert Space: $p(y X, \tau) \sim N(f(x), \sigma^2 I)$ and prior $p(f X) \sim N(0, K(x, x))$. Fit posterior $p(f X, y) = \frac{p(y X, f)p(f X)}{p(y X)}$ (posterior-likelihood*prior/marginal) → $p(f X, y) \sim N((K(K + \sigma^2 I)^{-1} y, (K + \sigma^2 I)^{-1})$; the mean is just kernel ridge $\hat{a} = (K + \lambda I)^{-1} y$ with $\lambda = \sigma^2$. ■ Key Takeaways: The assumption on the prior of f is that the kernels give covariance and the Kernel Ridge Regression is just the MAP estimator of a Gaussian Process Regression.</p> <p>■ Notes: Need new noise data (test set); report how well our model generalizes. Good of prediction vs interpretation changes ML training process.</p> <p>■ Validation: For large n (big data), use validation set for hyperparameter tuning. For small n, use CV. Randomly split data into training (train all models on all hyperparameters), validation (evaluate all the models trained on all hyperparameters and choose optimal hyperparameter that minimizes MSE); after hyperparameter tuning on the validations set, we can train the model on the training and validation set (to not waste data), test (test on the model with optimal hyperparameter; report prediction error). OPTIONAL - Query set which is used to choose between many ML model families (and find the best performing model – we can overuse the validation set so it becomes not unseen and thus query set is required); helps prevent overfitting.</p> <p>■ Example: Consider selection between LASSO and Ridge (λ, $\lambda_{optimal} = \argmin MSE(X^{ridge}(\hat{\beta}_{ridge}^{\lambda}), y^{train})$, $\lambda_{optimal} = \argmin MSE(X^{ols}(\hat{\beta}_{ols}^{\lambda}), y^{train})$)</p> <p>■ Find this we train models on all hyperparameters and evaluate on validation set. Then we retrain final model on (train+val) and evaluate on test set. When training it is okay to use data we have seen before; this is not true for test (as we would be overfitting to the test set). What to do if limited amounts of data and cannot fully test a validation set? Cross Validation: Reuse random folds of data for training while keeping some unseen for validation.</p> <p>■ K-Fold CV: Randomly split (ideally everything is at random then the expectation will be the same; if there are rare classes need stratified random sampling, so each fold has rare class) training data into K folds (approx. equal size). Fit K different models to $(K - 1)/K$ training data and validate on $1/K$ data (every time we train did not see Kth chunk, so it is valid to use as validation). We report the average CV error = average prediction error / k-folds.</p> <p>■ Graph Curves: Cross validation error tends to be an overestimate of the test error because it was trained and evaluated on less data, so it is always a bit of an overestimate; however, the shapes of CV error and test error are typically the same so it is good for selecting hyperparameters.</p> <p>■ Min-Rule: λ^* based on $\sqrt{CV_{err}(\lambda)}$; select bottom of curve. Can be suboptimal because some variability in estimates of $CV_{err}(\lambda)$; Since we select optimal hyperparameter λ^* around $\sqrt{CV_{err}(\lambda)}$ is k small then there can be large variability in the estimates (i.e. mean with small number varies a lot). Furthermore, we can see a flat bottom of the curve so any λ in the range of the flat bottom is approximately the same. So intuitively leads to One-Side rule.</p> <p>■ 1 SE Rule: plot CV error curve and it is good for flat bottom curve: $\lambda^{1SE} = \argmin CV_{err}(\lambda) < \sqrt{CV_{err}(\lambda)} + SE(\sqrt{CV_{err}(\lambda)})$. Choose the least complex model such that the average CV error is less than that of the minimum + 1 standard error of the mean. ■ Example: LASSO, want largest λ^* s.t. within 1SE to reduce complexity.</p> <p>■ Notes: CV is stochastic (every time we perform get slightly different results). Which K to use in K-fold CV? $K = p \rightarrow$ LOOCV training on $n - 1$ points and testing on 1 left outpoint (computationally intensive; training sets are very correlated, doesn't shake up training sets enough – good for timeseries data). Typically, $k = 5, 10$ (nice whole numbers and good rule of thumb).</p>
<p>(4) ■ Q: In LS what happens to two correlated features $x_1 + x_2 \rightarrow \beta_1, \beta_2$? ■ A: Interpretation becomes difficult and coefficients become unstable = high variance, i.e., if β_1, β_2 11, β_1 14 to offset each other. ■ Q: How can we improve LS when $p > n$ or we have correlated features? ■ A: Regularize! Apply some conditions on p to stabilize the parameters (or filter or select features). We add a little bias in the hope of reducing the variance.</p> <p>■ Convex Set: s.t. a line connecting any two points in the set lies wholly in the set. Any convex function has polynomial time algorithm for global solution.</p> <p>■ Convex: Optimization where if any two points on function and connect them the line lies above the function $U \rightarrow$ has minimum (strictly=unique). When a set is not convex it is hard to go from primal to Lagrange form therefore a convex property is very desirable!</p> <p>■ Ridge Primal form (strictly convex): $\min_{\beta} \frac{1}{2} y - X\beta _2^2$ subject to $\beta _2 \leq \tau$; τ → hyperparameter. $\tau \rightarrow 0$, constrained soln, $\tau \rightarrow \infty$, LS soln.</p> <p>■ Lagrange form (strictly convex): $\min_{\beta} \frac{1}{2} y - X\beta _2^2 + \frac{\lambda}{2} \beta _2^2$ (regularized empirical risk minimization); λ → hyperparameter. $\lambda \rightarrow 0$, LS soln, $\tau \rightarrow \infty$, constrained soln. Both forms are equivalent meaning there is a one-to-one mapping from τ to λ. ■ Solution: $(\nabla_{\beta} \beta _2^2 = \beta) \rightarrow \nabla_{\beta} = X^T(X\beta - y) + \lambda\beta = 0 \rightarrow X^T X\beta - X^T y + \lambda\beta = 0 \rightarrow (X^T X + \lambda I)\beta = X^T y \rightarrow \hat{\beta}_{ridge} = (X^T X + \lambda I)^{-1} X^T y$; $\lambda > 0$ → $(X^T X + \lambda I)^{-1}$ exists + always invertible! $\hat{\beta}_{ridge}$ is the unique global solution even when $p > n$ (where LS broke) b/c strictly convex. ■ Notes: need intercept + should not be regularized (so it doesn't get forced to zero). ■ How do we fit and not regularize? We center y and x before ridge (cannot fit column of 1s because it regularizes the intercept).</p> <p>■ Q: What about the scale of X_i's (we care about with LS and ridge) because if the X_i's are on different scales then λ penalizes each X_i differently (features with high variance get penalized more)! ■ A: ALWAYS scale the features $(X_i - X_{ij}) / (\sqrt{Var(X_{ij})})^{1/2}$ before applying regularization (default in software)!</p> <p>■ Ridge Decom: Is $\hat{\beta}_{ridge}$ MSE good? 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Ridge is always better than LS in terms of MSE of prediction error.</p> <p>■ Properties Ridge: (1) Ridge is great for prediction (2) (good w/ corr features) Ridge pushes correlated features together (groups), i.e., $\lambda \uparrow$; $Cor(\beta_i, \beta_j) \uparrow$, then $\beta_i \approx \beta_j$. Ridge does well in correlated settings, where LS pushes these features apart (same with LASSO). (3) Ridge shrinks large patterns in X less than small patterns (ridge is like doing LS on deoised data), thus ridge does well in high noise settings. (ridge never shrinks coefficients to EXACTLY 0).</p> <p>(5) ■ Q: Where does $\beta _2$ come from? A: Bayesian Interpretation: $P(Y X, \beta) \sim N(X\beta, \sigma_\epsilon^2 I)$; $P(\beta) \sim N(0, \tau^2 I)$ (prior); find $P(\beta X, y)$ (posterior). Using Bayes THM, $p(Y X, \beta) \propto P(Y X, \beta) P(\beta) \propto \exp\{-\frac{1}{2\sigma_\epsilon^2} \beta^T \beta\} \exp\{-\frac{1}{2\sigma_\epsilon^2} y - X\beta _2^2\}$. Maximum A Posteriori Estimation (MAP) (bayes version of MLE) → \max_{β} posterior equivalent to maximizing log posterior, $\max_{\beta} (-\frac{1}{2} y - X\beta _2^2 + \frac{\tau^2}{2} \beta _2^2)$ where $\lambda = \frac{\sigma_\epsilon^2}{\tau^2}$, $\min + \min = -\min + \min \rightarrow y - X\beta _2^2 + \beta _2^2$.</p> <p>■ Q: How to improve LS when $p > n$? Use ridge, filter or select k features where $k < p$. If $p > n$ some features are noise/redundant → ALWAYS holds.</p> <p>■ Feature Filtering vs Selection: Filtering (univariate) removes features based on marginal associations (e.g. retain features $Cor(X_i, y_i) \geq \tau$). This is univariate method. This approach is good for independent-ish features but breaks down under multicollinearity. Selection: Considers multivariate models to find the best subset of features. This is better when features are not independent. THM: If features are independent, THEN filter = selection.</p> <p>■ Best Subsets: Find the best $k < p$ features for fitting a model, $\min_{\beta} y - X\beta _2^2$ subject to $\sum_{i=1}^p \beta_i \leq k$, $\beta_i \neq 0$; $k: \beta _0 = l_0$ norm [not proper norm (not triangle inequality does not hold)]. Sum of non-zero β_i. Q: How to solve? Not convex, need brute force fit over all $\binom{p}{k}$ subsets (NP-hard). $\sum_{k=0}^p \binom{p}{k} = 2^p$.</p> <p>■ Stepwise Selection Algorithm: (Greedy algorithm; suboptimal) Iterative/stepwise algo that makes optimal decision regardless of past/future steps.</p> <p>■ Forward Selection: Start w/ $\beta_0 = 0$ add single best feature... continues to add the single best feature given all other previous features in the model.</p> <p>■ Backwards Selection: Starts with $\hat{\beta}_{LS}$ soln + eliminates the single worst feature, (refits) and continue iterative. Recursive Feature Elimination (RFE) acts as backwards selection but if p is really large it just eliminates r features at a time to improve efficiency of algorithm. (stop according to AIC)</p> <p>■ Q: How do we find the best or worst features in the model? P-values/MSE (not always the best), R^2, AIC/BIC (low is good; BIC is stronger than AIC).</p> <p>■ LASSO (L_1 norm): Want to use the best convex relaxation of the nonconvex l_0 penalty [i.e., solve a "relaxed" best subsets problem so we can optimize]. The L_1 norm is the best convex relaxation of l_0 norm.</p> <p>■ LASSO Primal/Lagrange: $\min_{\beta} \frac{1}{2} y - X\beta _2^2$ sub to $\beta _1 \leq \tau$ → $\min_{\beta} \frac{1}{2} y - X\beta _2^2 + \lambda \beta _1$. Convex! Poly time algo can compute best global soln. $\lambda \rightarrow 0$, $\hat{\beta}_{LASSO} = \hat{\beta}_{LS}$; $\lambda \uparrow$, $\hat{\beta}_{LASSO} \rightarrow 0$ (this is called $LASSO$, i.e., λ value of λ s.t. $\hat{\beta}_{LASSO} = 0$); hyperparameter tune $\forall \lambda \in [0, \lambda_{max}]$ on log-scale.</p>	<p>(9) ■ Grid search: GOOD, CV on grid log scale for e.g. $-100 \leq \lambda \in [0, \lambda_{max}]$. ■ Random search: LEAST PRECISE, randomly try out some values of hyperparameter for $\lambda \in [0, \lambda_{max}]$. This is fast; using i.e., 100 hyperparameters to consider, i.e., 50-100 hyperparameters (a grid search is too computationally intensive). ■ Binary search: MOST PRECISE finetuning, take 2 values, middle? Another search outside? ... widdle down until optimal.</p> <p>■ Validation for Interpretation: Will the same strategies used for validating prediction work on interpretation? NO. Prediction error not the best for evaluating interpretation. Q: How to validate interpretability? Stability – (stable) or labile interpretations under many random perturbations of training data are likely true interpretations. If stable, it is likely to be a true feature. ■ (1) random perturbations can be done using bootstrapping (sample n obs w/ replace). (2) generalizability: interpretations should generalize well to new data; should be able to predict our interpretations (get input from then pred ts) (e.g., LASSO → select the best features; predictive ability. Choosing λ via CV almost always OVERSELECTS the true number of features).</p> <p>■ Generalizability eqs: select best features on TR and determine most stable features, then fit LS model w/ best features for $1, \dots, k$ stable features and report test MSE on each model and get curve to determine true # of features.</p> <p>■ Interpretability Statistical Inference: Cannot use classical statistical inference because ML breaks all rules. Did not prespecify any model before looking at the data but looked at data to determine which regularization we want such as LASSO, etc. Can solve w/ data splitting (TR, Val, Ts).</p> <p>(10) ■ Classification: Outcomes are labels not continuous. Binary $y_i \in \{0, 1\}$, SVM $y_i \in \{-1, 1\}$. Hard labels $\{0, 1\}$ and soft labels $P(y = 1) = \pi(y) \in [0, 1]$. Multiclass $y \in \{1, \dots, K\}$. Why not fit MSE loss to $y_i \in \{0, 1\}$ → Brier Scoring... Not the best for interpretation reasons (and b/c multiclass case using MSE loss is very... janky). Logistic regression is coded as classes). ■ Discriminative Classifiers (conditional models): learn a decision boundary to separate the classes (learn some $f(x)$ not to predict y but to find some decision boundary). ■ Generative Classifiers (Bayesian): Assume a probability model for $X Y$, assume $p(Y x) = k$ and learn $p(y = k X)$ "bayses thm".</p> <p>■ Accuracy: $\text{misclassification} = 1 - \text{Accuracy}$; $\text{Accuracy} = \frac{TP+TN}{TP+TN+FP+FN}$ = proportion correct (good for binary classification).</p> <p>■ Receiver Operating Characteristic (ROC curve): Plots True Positive Rate (sensitivity) = $TPR = TP/(TP + FN)$ vs False Positive Rate (1 - specificity) = $FPR = FP/(FP + TN)$. ■ Area Under Curve (AUC statistic): Integrate area under ROC curve. Good error metrics for soft labels.</p> <p>■ Logistic Regression: Idea = nonlinear transform to y in order to fit a linear model $f(x)$. Recall linear model model, $E[Y X] = x^T \beta$ but now we want to take this lie within $[0, 1]$. $E[\log(y X)] = x^T \beta$ but \log is a non-linear transform. Logistic: $E[\log(y X)] = x^T \beta \in \mathbb{R}$, s.t. \log-log-odds.</p> <p>$\log \frac{p(y=1 x)}{p(y=0 x)} = x^T \beta$ (let $p(x) = P(y = 1 X)$) thus $\log \frac{p(x)}{1-p(x)} = x^T \beta$ $p(x) = (1 - p(x)) \exp(x^T \beta) \rightarrow p(x) = \frac{\exp(x^T \beta)}{1 + \exp(x^T \beta)}$.</p> <p>As $x \rightarrow \infty$, $p(x) = \frac{1}{1 + \exp(-x^T \beta)} \rightarrow 1$; As $x \rightarrow -\infty$, $p(x) = 0$. ■ Do we need an intercept? Yes, the intercept changes the $p(x) = 0.5$ cutoff. This is done in logistic regression by including a column of 1s $X = \begin{bmatrix} 1 & \dots & x \end{bmatrix}$; cannot center because $y \in \{0, 1\}$! $p(x) = \frac{1}{1 + \exp(-x^T \beta)}$ w/ intercept but we just col 1s.</p> <p>Predictions = $\text{Round}(p(x)) \in \{0, 1\}$; soft → hard labels.</p> <p>■ Sigmoid Function: $p(x) = \frac{1}{1 + \exp(-x^T \beta)}$ is called the sigmoid function; this function squashes any real-valued number into the range $[0, 1]$.</p> <p>If $\beta > 0$, S-shaped slope. If $\beta < 0$, 2-shaped slope. If $\beta = 0$, flat intercept shape (on 0.5). Larger magnitude β the steeper the slope. Changing intercept! If $\beta_0 > 0$ the curve shifts left, if $\beta_0 < 0$ the curve shifts right.</p> <p>■ Decision Boundary: $f(x) = x^T \beta + \beta_0$, e.g. $P(y = 1 X) = P(y = 0 X) = \frac{1}{2}$, $\log \frac{p(y=1 x)}{p(y=0 x)} = \log(1) = 0 \rightarrow x^T \beta + \beta_0 = 0$ (linear hyperplane).</p> <p>■ Logistic Regression Derivation: Conditional model Bernoulli. $P(y = 1 X) = \text{Bernoulli}(p(x))$; $P(y X) = p(x)^y (1 - p(x))^{1-y} = \exp\{\log(p(x)^y (1 - p(x))^{1-y})\} = \exp\{y \log(p(x)) + (1 - y) \log(1 - p(x))\} = \exp\{y \log \frac{p(x)}{1 - p(x)} + \log(1 - p(x))\}$ canonical form of exponential family. This is a generalized linear model (GLM) so, $E[\text{canonical mean}(y X)] = \beta_0 + x^T \beta$. ■ Logistic Regression assumes a Bernoulli conditional model.</p> <p>■ Information Theory: Logistic Regression loss function as Cross-Entropy (CE) = loss when using discrete probability distribution q when real is p. $CE(q, y) = -\log(q(y) - y) = -\log(1 - y) \log(1 - y)$ where y is predicted hard label or soft label. For Bern (Logistic) Negative log likelihood = CE Loss.</p>
<p>(6) ■ LASSO Optimization: Gradient → L_1 norm is non-differentiable. Need iterative soln. LASSO signal approximator (no X, no features): $\min_{\beta} \frac{1}{2} z - \beta _2^2 + \lambda \beta _1$, $z \in \mathbb{R}^p$. Take gradient and set to 0 → $\frac{\partial}{\partial \beta} = -z + \beta + \lambda I \Gamma(\beta) = 0$; sub gradient = $\Gamma(\beta) = \begin{cases} \text{sign}(\beta_i), \beta_i \neq 0 \\ [-1, 1], \beta_i = 0 \end{cases}$. ■ Projected Gradient Descent: Go downhill on the differentiable part (MSE) + project onto the nondifferentiable part (L_1 norm ball; soft-thresholding).</p> <p>■ LASSO Solution: Show that for $\lambda \geq \lambda_{max}$, $\hat{\beta}_{LASSO} \equiv 0$. Optimize $\min_{\beta} y - X\beta _2^2 + \lambda \beta _1$ by $\nabla_{\beta} = -X^T y + X^T X \beta + \lambda + \text{sgn}(\beta)$. If we take a neg of the gradient we get a vector that points in the direction of steepest descent → ∇_{β}. If λ is sufficiently large the sgn term becomes large and $\hat{\beta}_{LASSO} \equiv 0$.</p> <p>■ Properties of LASSO: (1) include intercept but do not regularize (do this by centering y and standardizing features before fitting). (2) Sparsity (Parsimony); sparse improves Interpretability; Model Compactness (genomics, don't want to measure 50k genes but only a few genes!). (3) LASSO better than OLS but worse than Ridge (unless true underlying data is sparse). (4) LASSO tends to select one feature of a correlated group. Selection consistency, i.e., under what conditions will LASSO select the correct features with high probability → only correct features under limited amounts of correlation. Interpret LASSO features with caution; they will be sparse but probably not the correct features! So bad under high correlation... (4) Regularization paths are piecewise linear; the paths only change direction when a feature enters or exits the model (b/c fitting in multivariate manner rather than univariate).</p> <p>■ Elastic Net: ("rubberband" between ridge and LASSO). $P(\beta) = \beta _2^2 + (1 - \alpha) \beta _1$, $\alpha \in [0, 1]$; $\alpha = 0$ (ridge), $\alpha = 1$ (LASSO). Improves LASSO with correlated features. ■ Adaptive LASSO: $P(\beta) = \sum_{i=1}^p w_i \beta_i$; we can find w_i's that induce less bias (estimate via Ridge or LASSO).</p> <p>■ Group LASSO: Good for categorical features. ■ Exclusive LASSO: selects a single feature from a group (opposite of group LASSO).</p> <p>(7) ■ Non-Linear: Fit non-linear using above methods? Basis expansion $\sum_{i=1}^n \alpha_i x_i$. Fit a linear model from $\sum_{i=1}^n \alpha_i x_i$. Downsides = $\sum_{i=1}^n \alpha_i x_i$ dimensions huge $q \gg p$. Computationally burdensome. What basis to choose? ■ Major Non-Linear Methods (that can be fit using linear models): (1) Splines – univariate basis expansion on each feature. (2) Kernels – multivariate basis expansion.</p> <p>■ Kernel Regression: Infinite dimensional basis expansion. $f(x) = \sum_{i=1}^n c_i \phi_i(x)$ where $\{\phi_i(x)\}$ basis function; c_i coefficients.</p> <p>■ Optimization: $\min_{\beta} \frac{1}{2} y - f(x) _2^2 + \lambda P(f(x))$ where $P(f(x))$ penalizes the "wiggleness" of $f(x)$; $\lambda \rightarrow 0$, interpolator (as wiggly as possible); $\lambda \uparrow$ less curvature, $\lambda \uparrow$ intercept plane.</p> <p>■ Mercer's Representer THM: Holds iff $f \in \mathcal{H}$ (Reproducing Kernel Hilbert Space). Says that even if f is infinite dimensional, we only need to evaluate f on n training points! Takes ∞ → \dim to n → \dim for computation this is required! (intuition: regardless of the fit "how wiggly" we only need to compute the MSE at n training points to evaluate MSE; allows us to fit functions as wiggly as we want in polynomial time).</p> <p>■ Kernel Ridge: $f(x) \in \mathcal{H}$, $f(x) = \eta(x) \beta$ where $\eta(x)$ is some ∞ dimensional basis expansion. $\min_{\beta} y - \eta(x) \beta _2^2 + \lambda \beta^T \beta$ (ridge). $\beta = \eta(x)^T \alpha$, $\alpha \in \mathbb{R}^n$ (by Mercer's THM) where $\eta(x)$ is a matrix of dimensions $n \times \infty$; $\rightarrow \min_{\alpha} \frac{1}{2} y - \eta(x) \eta(x)^T \alpha _2^2 + \lambda \alpha^T \eta(x) \eta(x)^T \alpha$ where $K_{xx} = \eta(x) \eta(x)^T$ (Kernel Matrix); $k(x_i, x_j) \triangleq \eta(x_i)^T \eta(x_j)$; (inner product $n \times n$ dimensional); = $\text{cov}(f(x_i), f(x_j))$. The elements row, col i in K_{xx} is just equal to $k(x_i, x_i)$, i.e., $K_{ii} = k(x_i, x_i)$ (Kernel Trick) – these are called kernels. Therefore, $\min_{\beta} y - K\alpha _2^2 + \lambda \alpha^T K \alpha$. NOTE: λ will regularize the kernels.</p> <p>■ Optimize Kernel Ridge: $\frac{\partial}{\partial \alpha} = -K(y - K\alpha) + \lambda K \alpha = 0 \rightarrow \hat{\alpha} = (K + \lambda I)^{-1} y$; $y \in \mathbb{R}^n$. Nice global closed form solution from infinite dimension basis! Prediction on a new point $x^T f(x) = \sum_{i=1}^n k(x_i, x) \hat{\alpha}_i$; kernel inner product of x with all training points; how we make a prediction for a new point. $\hat{\alpha}_i$</</p>	

(12) ■ **Generative Classifiers:** Assume $P(X|y = k)$ - distribution a generating distribution for our data being in class k . Learn $P(y = k|X)$ using bayes theorem, $P(y = k|X) = \frac{P(X|y=k)P(y=k)}{P(X)}$. Classify to the most probable class, $\hat{y} = \operatorname{argmax}_k P(y = k|X^*)$.

■ **Naïve Bayes Classifier (Gaussian):** $P(X|y = k) \sim N(\mu_k, \sigma^2 I)$, $\mu_k \in \mathbb{R}^p$ (centroids) and common variance across classes; $P(y = k) = \pi_k$. **ASSUME ALL FEATURES ARE INDEPENDENT.** Applying bayes $\rightarrow P(y = k|X) = \frac{\pi_k \exp\left[-\frac{1}{2\sigma^2} \sum_{i=1}^p (x_i - \mu_{ki})^2\right]}{\sum_{k=1}^K \pi_k \exp\left[-\frac{1}{2\sigma^2} \sum_{i=1}^p (x_i - \mu_{ki})^2\right]}$ (similar to softmax). Params to estimate π_k, σ^2, μ_k .

$\hat{\mu}_k = \frac{1}{n_k} \sum_{i=1}^{n_k} x_i$, for all classes $k \in \{1, \dots, K\}$. $\hat{\sigma}^2 = \frac{1}{n-k} \sum_{i=1}^{n_k} (x_i - \hat{\mu}_k)^2$. $\hat{\pi}_k = \frac{n_k}{n}$. To predict just $P(y = k|X) = \frac{\pi_k \exp\left[-\frac{1}{2\sigma^2} \sum_{i=1}^p (x_i - \mu_{ki})^2\right]}{\sum_{k=1}^K \pi_k \exp\left[-\frac{1}{2\sigma^2} \sum_{i=1}^p (x_i - \mu_{ki})^2\right]}$ but sub est.

We get linear decision boundaries (maximize $\log P(y = k|X)$ w/ respect to k ; can drop all non k related terms).

■ **Nearest Centroid Classifier:** estimate centroids + classify observations to the nearest centroid.

■ **NBC vs NCC:** NBC is equivalent to NCC under the following assumptions: feature independence, gaussian NBC w/ equal variance, Euclidean distance on NCC, equal priors for π_k for NBC (if unequal we see a shift in the decision boundary). This can be used to prove that the decision boundary is linear for NBC. **Estimation of params is done by using MLE.**

■ **NBC Cons:** Weakness = assumptions of feature independence, equal variance across classes, data follows gaussian \rightarrow these imply that the data is spherical

■ **NBC unequal var:** if we relax the equal var assumption, $P(X|y = k) \sim N(\mu_k, \sigma_k^2 I)$ gives a QUADRATIC DECISION BOUNDARY!!!

■ **NBC w/ Correlation:** if there is correlation the NBC breaks and we need to use Linear Discriminant Analysis (LDA).

■ **Linear Discriminant Analysis (LDA):** Assume (multivariate normal) $P(X|y = k) \sim N(\mu_k, \Sigma)$ where Σ_{pop} with in class covariance. Fit using MLE: $\hat{\mu}_k = \frac{1}{n_k} \sum_{i=1}^{n_k} x_i$, $\hat{\Sigma}_k = \frac{1}{n_k} \sum_{i=1}^{n_k} (x_i - \hat{\mu}_k)(x_i - \hat{\mu}_k)^T$.

■ **Decision Boundary:** $P(y = k|X) = P(y = k'|X) = \frac{1}{2}$, take log of both $\rightarrow \log P(y = k|X) - \log P(y = k'|X) = 0$. Thus, $\log \hat{\pi}_k - \log \hat{\pi}_{k'} - \frac{1}{2}(x - \hat{\mu}_k)^T \hat{\Sigma}_k^{-1} (x - \hat{\mu}_k) + \frac{1}{2}(x - \hat{\mu}_{k'})^T \hat{\Sigma}_{k'}^{-1} (x - \hat{\mu}_{k'}) = 0$. Then, simplify and we get a decision boundary that is linear in x .

■ **Whiten (or Sphere):** $\hat{\Sigma}_w^{-1}$ whitens the difference between centroids. If we whiten or sphere the data then LDA on x is NBC on $\tilde{x} = X\hat{\Sigma}_w^{-1}$!!!!!!!

■ **LDA Interpretation:** LDA is like whitening the data into sphere then just applying Naïve Bayes, i.e., remove correlation and then use NBC.

■ **LDA vs NBC:** $p > n$, $\hat{\Sigma}_w$ is singular so we cannot compute the LDA solution! NBC is fine. If we knew that there was high correlation and wanted to still apply LDA we could regularize $\hat{\Sigma}_w(a) = \hat{\Sigma}_w + aI$. When p is large, NBC is very fast, but LDA can be intensive to compute inverse of $\hat{\Sigma}_w$.

■ **LDA vs Logistic:** (1) LDA assumes Gaussian x 's. Logistic makes no assumptions on x 's. (2) LDA is fit via full log likelihood; logistic fit via conditional log likelihood. (3) If the data is gaussian, LDA far outperforms Logistic, o/w if the data is not gaussian logistic outperforms LDA. E.g., say we have categorical variables we one-hot encoded (this is not gaussian) and LDA would not perform well and we would prefer logistic.

■ **Fisher's Discriminant Analysis:** this performs the same function as whitening the data so we can apply NBC on whitened data is equivalent to LDA.

(13) ■ **Geometric Based Classifiers (Discriminative):** Maximum margin classifiers. Binary classification SVM $y_i \in \{-1, 1\}$, $i = 1, \dots, n$.

■ **Optimal Separating Hyperplanes** - assumes linearly separable classes: We want to place as much space as possible (margin) between two classes that are linearly separable. Goal: find a separating hyperplane that maximizes the margin between each class and the decision boundary. Assume that the margin is symmetric about the decision boundary. Minus plane: $x^*: \beta_0 + (x^*)^T \beta = -1$; Plus plane: $x^*: \beta_0 + (x^*)^T \beta = 1$. Take x^+ and x^* to be two points on $+/-$ plane that are closest in distance, i.e., $\text{distance}(x^+, x^*) = 2M$ where $M = \frac{1}{\|\beta\|_2} |\text{margin}|$. Want to write M in terms of $\beta + \beta_0$; note direction $= -\beta / \|\beta\|_2$, thus $x^+ = x^* - \frac{M\beta}{\|\beta\|_2}$. Solving for $M = \frac{1}{\|\beta\|_2}$.

■ **Optimization:** max M subject to data in each class lies outside the correct $+/-$ plane; mathematically, $\max_{\beta, \beta_0} \frac{1}{\|\beta\|_2}$ subject to $\begin{cases} \text{if } y_i = 1, \beta_0 + x_i^T \beta \geq 1 \\ \text{if } y_i = -1, \beta_0 + x_i^T \beta \leq -1 \end{cases}$ (pushes the data into correct plane outside of margin). Now we can simplify the constraint to, **OPTIMAL SEPARATING HYPERPLANE (OSH)** is $\min_{\beta, \beta_0} \|\beta\|_2$ subject to $y_i(\beta_0 + x_i^T \beta) \geq 1$, $i = 1, \dots, n$. This is a CONVEX problem so it will have a unique global solution in polynomial time (need an iterative solver).

■ **Properties + Interpretations OSH:** (1) There are always training points lying directly on the $+/-$ plane. (at least 2 points, usually 2-3). These points that directly lie on the $+/-$ plane are called **Support Vectors** $\{x_i; |x_i^T \beta + \beta_0| = 1\}$ because they are holding up the hyperplanes.

■ **Is it a good property that 2-3 (points/support vectors) determine the slop of your decision boundary?** No. The decision boundary is subject to extreme shifts (outliers can change results, not robust and VERY sensitive!); this requires separable classes.

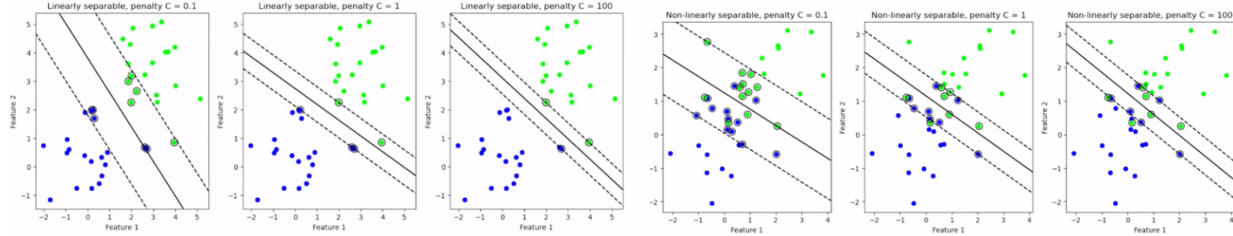
■ **Linear SVMs (extension of OSH)** - assumes not linearly separable classes. Idea, introduce slack to allow some points to be outside the correct $+/-$ plane while pushing points to where they should be. Slack variable $\xi_i \geq 0$, $i = 1, \dots, n$ is the distance of x_i to the correct $+/-$ plane. (1) Stabilizes the OSH so they are less sensitive to training data (2) allows for non-separable case.

■ **Optimization Linear SVMs:** $\min_{\beta, \beta_0} \frac{1}{2} \|\beta\|_2^2$ subject to $y_i(\beta_0 + x_i^T \beta) \geq 1 - \xi_i$; $\xi_i \geq 0$. Now we want some constraint on ξ_i so we need to regularize with L_1 norm in order for them to be sparse! LASSO penalty. Encourages sparsity in the ξ_i which is the distance of points from correct plane (we want to be 0 for most points!). ■ **LaGrange form:** $\min_{\beta, \beta_0} \frac{1}{2} \|\beta\|_2^2 + C \|\xi\|_1$; (this can also be written as $\sum_{i=1}^n \xi_i$ since $\xi_i \geq 0$ so we don't need the absolute value). The hyperparameter is $C \geq 0$.

■ **Hyperparameter (C) results:** (1) $C \uparrow$, ξ_i are very sparse (when many ξ_i are small this means the margin size is very small as we push all points into correct $+/-$ planes). (2) $C \downarrow$, there will be many nonzero ξ_i so the margins can be large.

■ **Interpretations Support Vectors:** (type 1) $\{x_i; |x_i^T \beta + \beta_0| = 1\}$ which are on the $+/-$ plane, $\xi_i = 0$. (type2) $\{x_i; 0 < \xi_i \leq 1\}$ outside of the $+/-$ plane, so within the margins, but ALSO must be on the correct side of the decision boundary, i.e., correctly classified! (type3) $\{x_i; \xi_i > 1\}$ points that are incorrectly classified. ■ **Insights:** Can get insights on which points are significant in shaping the decision boundary! Also, insight into observations and features. (very large ξ_i helpful for finding outliers) ■ **Prediction:** $\hat{y} = \operatorname{sgn}((x^*)^T \beta + \beta_0)$ and the magnitude of $(x^*)^T \beta + \beta_0$ tells us how confident we are in classifying that point.

■ **Notes:** SVMs are only defined for binary classification - solution is (one vs rest) OVR or (one vs one) OVO.



■ **KEY POINTS:** As we allow more points in the margin (less sparse ξ) we stabilize the slope of the decision boundary.

Matrix Calculus ■ Matrix Formula (important): $\operatorname{Var}(AX) = A \operatorname{Var}(X) A^T$;

$$\begin{aligned} \nabla_x x &= \nabla_x x^T = I \in \mathbb{R}^{k \times k} \\ \nabla_x \mathbf{1}^T x &= \nabla_x x^T \mathbf{1} = \mathbf{1} \in \mathbb{R}^k \\ \nabla_x (Ax - b) &= A^T \\ \nabla_x (x^T A - b^T) &= A \end{aligned}$$

$$\begin{aligned} \nabla_x a^T x^T x b &= 2x a^T b \\ \nabla_x a^T x x^T b &= (a b^T + b a^T) x \\ \nabla_x a^T x^T x a &= 2x a^T a \\ \nabla_x a^T x x^T a &= 2a a^T x \\ \nabla_x a^T x x^T a &= 2a a^T x \end{aligned}$$

$$\begin{aligned} \nabla_x a^T y x^T b &= b a^T y \\ \nabla_x a^T y^T x b &= y b^T a \\ \nabla_x a^T x y^T b &= a b^T y \\ \nabla_x a^T x^T y b &= y a^T b \end{aligned}$$

$$\begin{aligned} \nabla_x a^T X b &= \nabla_x b^T X^T a = a b^T \\ \nabla_x a^T X^T X b &= X (a b^T + b a^T) \\ \nabla_x a^T X X^T b &= (a b^T + b a^T) X \\ \nabla_x a^T X^T X a &= 2X a a^T \\ \nabla_x a^T X X^T a &= 2a a^T X \end{aligned}$$

$$\begin{aligned} \frac{\partial}{\partial v} (v^T A v) &= 2A v; \frac{\partial}{\partial v} (a^T v) = \frac{\partial}{\partial v} (v^T a) = a; \frac{\partial}{\partial x} (b^T A x) = A^T b; \\ \frac{\partial}{\partial x} (x^T A x) &= (A + A^T) x; \nabla_x (A x - b)^T (A x - b) = 2A^T (A x - b); \\ \nabla_x \mathbf{1}^T e^{A x} &= A^T e^{A x}; \nabla_x \log(\mathbf{1}^T e^x) = \frac{1}{\mathbf{1}^T e^x} e^x \end{aligned}$$