

# CSL101 SML : Recursion and Lists

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## 1 Revisiting Recursion

In particular we look at the functions

- `fact(n)` : factorial of  $n$
- `exp(x,n)` :  $x$  raised to  $n$
- `fib(n)` : the  $n^{th}$  fibonacci number
- `real(n)` : converting a positive integer to a real number

### 1.1 Recursive Functions

The recursive ML programs were (defining  $0^0$  as 1)

```
fun fact(n) = if n=0 then 1
              else n*fact(n-1)
fun exp(x,n) = if n=0 then 1
              else x*exp(x,n-1)
fun fib(n)   = if n=1 then 1
              else if n=2 then 1
              else fib(n-1) + fib(n-2)
fun real(n)  = if n=0 then 0.0
              else 1.0 + real(n-1)
```

### 1.2 Tail Recursive Functions

The tail recursive ML program for factorial was

```
fun fact1(n,result) = if n=0 then result
                      else fact1(x-1,x*result)
```

On similar lines, you were asked to define `exp1`, `fib1` and `real1`

```
fun exp1(x,n,result) = if n=0 then result
                      else exp1(x,n-1,x*result)
fun fib1(n,result1,result) = if n=1 then result+result1
                             else fib1(n-1,result,result+result1)
fun real1(n,result) = if n=0 then result
                     else real1(n-1,result+1.0)
```



These functions, however, used extra parameters, and it isn't elegant to keep this visible at the top level. So we define another set of functions to hide this fact.

```
fun fact2(n) = fact1(n,1)
fun exp2(x,n) = exp1(x,n,1)
fun fib2(n)   = fib1(n,0,1)
fun real2(n)  = real1(n,0.0)
```

### 1.3 Using let .. in .. end

Finally we know we could define fact1 inside fact2

```
fun fact2(n) = let
    fun fact1(n,result) = ...
  in
    fact1(n,1)
  end
```

### 1.4 A Small Test

We shall conclude this section with a small test to check your understanding of the above.

**Exercise 1** Let the reverse of a positive integer be the digits in reverse order, with any leading 0's removed. i.e.  $\text{reverse}(9876) = 6789$ ,  $\text{reverse}(1010) = 101$ , and  $\text{reverse}(40000) = 4$ . You need to define

1. A technically complete algorithmic definition for reverse using only integer operations.
2. A recursive function `reverse(n)`
3. An equivalent tail-recursive function `reverse1(n,result)`

TIME : 30 minutes HINT : Use 'div' and 'mod'

**Exercise 2** The empty string is defined as "", and two strings are appended using "~" (the circumflex - the symbol found in the row of the main keyboard containing the numeral 6).

```
- val a = "";
val a = "" : string
- val b = "a"~a;
val b = "a" : string
- val c = "01101";
val c = "01101" : string
- val d = "0101"~"1010";
val d = "01011010" : string
```

Given a positive integer, we require its binary equivalent as a string, i.e.  $\text{binary}(4) = "100"$ ,  $\text{binary}(15) = "1111"$ , and  $\text{binary}(27) = "11011"$ . You need to define

1. A technically complete recursive function `binary(n)`
2. An equivalent tail-recursive function `binary1(n,result)`

TIME : 30 minutes



$$\text{Factorial}(n) = n!$$

tail Fact (n, acc)

if  $n = 1$ . then  $\Delta$  ( $0! = 1$ )

return <sup>tail</sup> Fact (n-1, acc \* n)

then Factorial (n)

return tail Fact (n, 1)

clean

Factorial (n) :

if  $n < 0$  return -1;  
return tail Fact (n, 1)

tail Fact (n, acc) :

if  $(n \leq 1)$  {return acc}

return tail Fact (n-1,  $n * acc$ ) ✓

note:

using result  
instead of  
accumulator  
in the solutions.

tail Fact (5, 1)

↓

tail Fact (4, 5)

↓

tail Fact (3, 15)

↓

(2, 45)

↓

(1, 90)

↓

90

exp (x, n)  $x^n$

$$x^0 = 1$$

$$x^1 = x$$

$$x^2 = x \cdot x$$

$$x^3$$

For  
 $x \cdot x \cdot x$   
acc

if  $(n == 0)$  return 1

if  $(n == 1)$  return x

else tail Exp (x, n-1, ~~acc~~ \* acc)

tail Exp (x, 3, x)

exp (x, n) :

return tail Exp (x, n, ~~x~~)

$x, x^2, x^3$

$x, x^2, x^3$

tail Exp (x, n, acc) :

if  $n == 0$  {return 1}

if  $n == 1$  {return ~~acc~~}

return (x, n-1,  $acc * x$ ) ✓

positive ns  $n \geq 0$



real(n)    saw it in decv     $5 \rightarrow 1.00 + 1.00 + 1.00 + 1.00 + 1.00$

real(1)  $\rightarrow 1.0$

real(2)  $\rightarrow 1.0 + \text{real}(2-1)$  --

tailReal(n, acc)

~~if~~  $n=0$  return ~~acc~~

~~$n=1$  return ~~acc~~ +~~

return ~~tailReal~~ tailReal(n-1, acc + 1.0)

real(n):

return tailReal(n, 0.0)

real(n):

return tailReal(n, 0.0)

tailReal(n, acc):

if  $n=0$  return acc

return tailReal(n-1, acc + 1.0)

real(0)  $\rightarrow 1$

real(3)  $\rightarrow$

tailReal(3, 0.0)

↓  
tailReal(2, 1.0)

↓  
tailReal(1, 2.0)

↓  
tailReal(0, 3.0)

✓

Fib from memory:

Fib(a, b, n, acc)

$n=0 \rightarrow acc$

return (a, a+b, n-1, a+b)

✗

no need for acc here.

F(n, res1, res2)

if  $n==1$

return res1 + res2

else

return (n-1, res2, res1 + res2)



M

reverse  $n \in \text{tail-recursion}(n, \emptyset)$   
result

tail-reverse  $(n, \text{acc})$

if  $(n == 0) \{ \text{return result} \}$

July 27/10


1239, (4)

11-22-40

123

$$\text{tail\_reverse}(n/10, (\text{result} * 10) + (n \% 10))$$

1.00, and

1834, '5' 

123, 54

12, 545

1,5432

D, 54321

## Implementation

Ended up on:

gielab.com /dimitrios/

# programming - puzzles