Functional Programming

Second project: Idris

D.C.M. Hoogeveen

July 3, 2019

University of Twente

Table of Contents

Idris in general

Idris in practice

Questions

Idris in general

Idris characteristics

- Functional programming language
- Haskell-inspired syntax
- Strict evaluation order
- Installable using Cabal
- Pac-man Complete
- Compiled (via e.g. C and Javascript);
 - Optimisations possible (e.g. aggresive erasure and inlining)
- Dependent type system

Dependent types: what?

Example

Looking at following type definition, what can we infer?

foo : Vect len elem -> Vect len elem

Dependent types: what?

Example

Looking at following type definition, what can we infer?

foo : Vect len elem -> Vect len elem

Inferred

Same length output as input and with the same type element.

Dependent types: what?

Example

Looking at following type definition, what can we infer?

foo : Vect len elem -> Vect len elem

Inferred

Same length output as input and with the same type element.

Conclusion

Dependent types allow us to define output dependent on the input.

Dependent type: why?

Useful for:

- Checking intended properties
- **Guiding** programmer
- Building **generic** libraries

Type Drive Development

Type

Write the type definition

Define

Create a stub implementation; can also be a hole: ?x

Refine

Improve/complete implementation

Idris in practice

Basics

Example

Take first element of a vector:

```
myhead : Vect (S len) elem \rightarrow elem myhead (x :: xs) = x
```

Advantage

Normally, a check is needed to prevent an error when a vector with zero length is used, however this is already defined using (S len)!

7

Example

Count number of values that are True within a vector recursively

Example

Count number of values that are True within a vector recursively

idxsize : Vect n Bool -> Nat

8

Example

Count number of values that are True within a vector recursively

$$idxsize$$
 : Vect n Bool $->$ Nat

$$idxsize [] = 0$$

Example

Count number of values that are True within a vector recursively

```
idxsize : Vect n Bool \rightarrow Nat idxsize [] = 0 idxsize (True :: xs) = 1 + idxsize xs idxsize (False :: xs) = idxsize xs
```

8

Example

Combine two vectors by only returning element of second vector if element of first vector is True

Defined type definition:

```
\mathsf{get} \; : \; (\mathsf{xs} \; : \; \mathsf{Vect} \; \mathsf{n} \; \mathsf{Bool}) \; -\!\!\!> \; \mathsf{Vect} \; \mathsf{n} \; \mathsf{a} \; -\!\!\!> \; \mathsf{Vect} \; ? \; \mathsf{a}
```

Expected use:

get
$$[True, False, True]$$
 $[1,2,3] = [1,3]$

What to fill in for '?'?

Example

```
get : (xs : Vect n Bool) \rightarrow Vect n a \rightarrow Vect ? a
```

Expecting a Nat (natural number type) of amount of values in first vector whose value is True.

Example

```
get : (xs : Vect n Bool) \rightarrow Vect n a \rightarrow Vect ? a
```

Expecting a Nat (natural number type) of amount of values in first vector whose value is True.

Recall idxsize

```
idxsize : Vect n Bool -> Nat
```

This is exactly the type needed for '?'!

Example

```
get : (xs : Vect n Bool) \rightarrow Vect n a \rightarrow Vect ? a
```

Expecting a Nat (natural number type) of amount of values in first vector whose value is True.

Recall idxsize

```
idxsize : Vect n Bool -> Nat
```

This is exactly the type needed for '?'!

Solution

```
? = idxsize xs
```

Questions