

xpe::render::cDebugManager  
::LogMessages



```
graph LR; A["xpe::render::cDebugManager  
::LogMessages"] --> B["xpe::render::context  
::GetMessageQueue"]; B --> B;
```

The diagram illustrates a function call. A grey rectangular box on the left contains the text 'xpe::render::cDebugManager' followed by '::LogMessages' on a new line. A solid blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'xpe::render::context' followed by '::GetMessageQueue' on a new line. A curved blue arrow originates from the top of the white box and points back to the top of the same box, indicating a self-call or a recursive operation.

xpe::render::context  
::GetMessageQueue