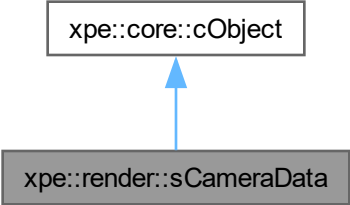


xpe::core::cObject



```
graph BT; A[xpe::render::sCameraData] --> B[xpe::core::cObject];
```

xpe::render::sCameraData