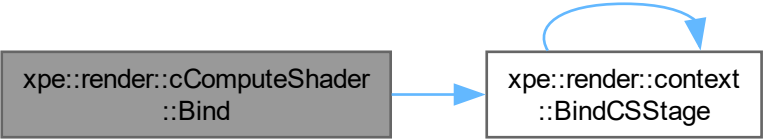


xpe::render::cComputeShader
::Bind



```
graph LR; A["xpe::render::cComputeShader::Bind"] --> B["xpe::render::context::BindCSStage"]; B --> B;
```

The diagram illustrates a function call. A grey rectangular box on the left contains the text 'xpe::render::cComputeShader::Bind'. A straight blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'xpe::render::context::BindCSStage'. A curved blue arrow originates from the top of the white box and points back to the top of the same box, indicating a self-call or a recursive relationship.

xpe::render::context
::BindCSStage