



BRAINSTORM

come up with three different ideas of themes + interactive features

Idea 1: jonkler jumpscare

Theme

In the bank there is a robber and you need to help man catch the idiot but there is an evil jonkler creeping in the shadows.

Interactive JS Feature #1

If you click on the wrong hiding spot evil jonkler will jump you

Interactive JS Feature #2

If you click on the money you will catch a robber

Idea 2: winter arc

<u>Theme</u>

Mango mango

Interactive JS Feature #1

Click on the still water to drink it and activate balkan rage

Interactive JS Feature #2

Click on different sources of information to become one of those who know

EVALUATE

think about the good and bad for each idea then choose one

Pros/Cons of Each Idea:

	Pros	Cons
Idea 1:	Fun game Everyone loves batman jumpscare	It is hard to come up with a layout Alot of code and code we havnt learned yet
Idea 2:	Easy to code	less creativity
Idea 3:		

CONTENT

gather and edit essential content for your site







Include sc

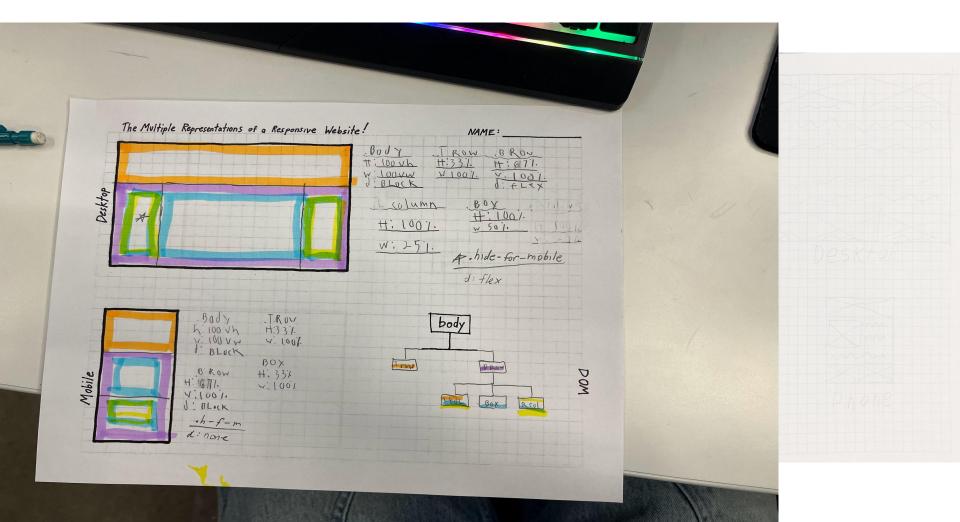




your images before you ated plan!



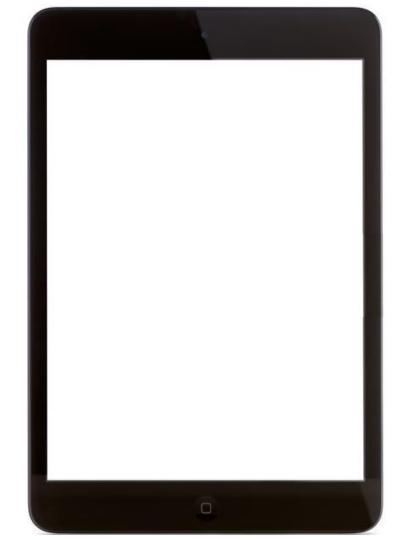
create three possible responsive designs for your chosen idea





choose your final layout and create a digital mockup

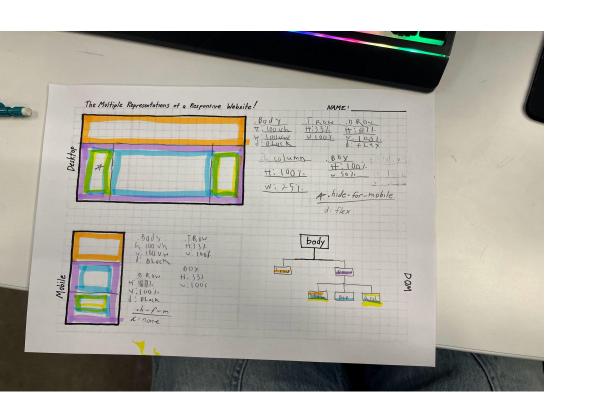






ANNOTATE

add explanations, colors, percentages, and display properties + draw your dom





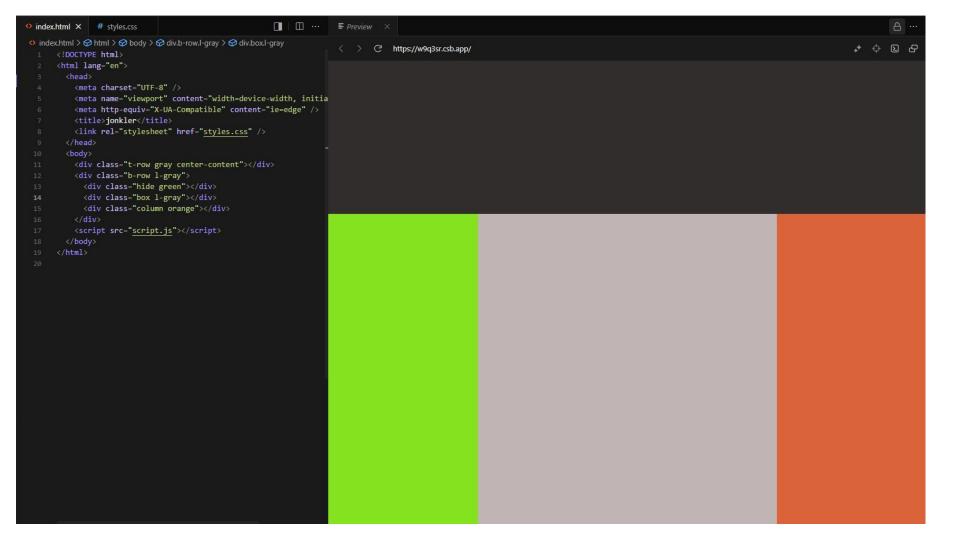


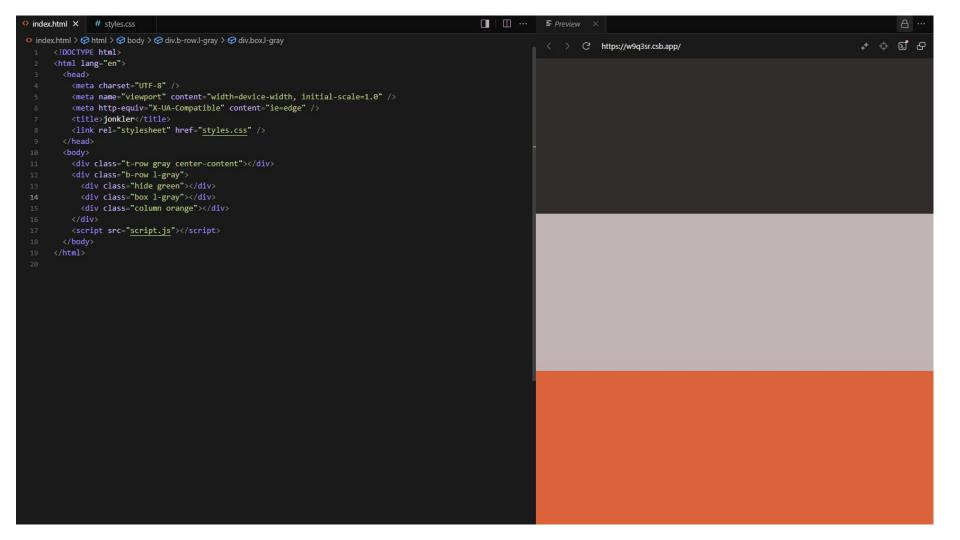






create your desktop divs using html and css then make it responsive





JAVASCRIPT

add behavior to your page by inserting two pieces of javascript

```
function mancall() {
  document.getElementById("where").play();
  document.getElementById("man").classList.add("gone");
function function1() {
  document.getElementById("over").classList.remove("gone");
  document.getElementById("scare").play();
function function2() {
  document.getElementById("win").classList.remove("gone");
  document.getElementById("catch").play();
function function3() {
  document.getElementById("over").classList.remove("gone");
  document.getElementById("scare2").play();
window.onload = function () {
  const images = [
    document.getElementById("Hspot1"),
    document.getElementById("Hspot2"),
    document.getElementById("Hspot3"),
```

script.js

ENHANCE UX

add in effects when the user hovers and clicks to make the page intuitive and fun

TEST+ITERATE

get feedback from users then make revisions to your user interface



Description: the outskirts are an artificial landscape reclaimed by nature. They are home to an abundance of life and competition

Inhabitants: Creatures in the outskirts are fierce and well adapted to the former city landscape